

Constructive Hybrid Games

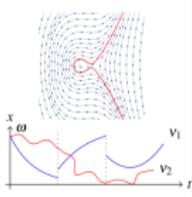
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IJCAR'20

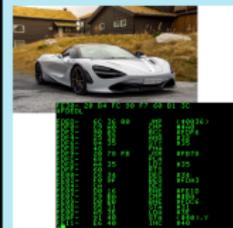
Safe Cyber-Physical Systems (CPS)

Hybrid Systems
Theorem Proving

$$\Gamma \vdash [a]P$$
$$\Gamma \vdash \langle a \rangle P$$


The diagram illustrates a hybrid system. The top part shows a vector field in a 2D state space with a red trajectory. The bottom part shows a graph with a vertical axis labeled x and a horizontal axis labeled t . Two Lyapunov-like functions, V_1 (blue) and V_2 (red), are plotted, showing their evolution over time.

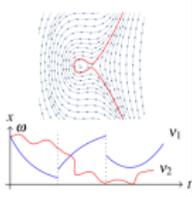
Cyber Physical System



The image shows a white sports car (likely a McLaren) parked in a rural setting with a barn in the background. A terminal window is overlaid on the bottom right, displaying green text on a black background, representing system logs or data.

Hybrid Games Model CPS

Hybrid Systems
Theorem Proving

$$\Gamma \vdash [a]P$$
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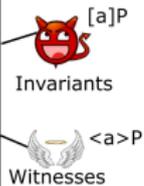
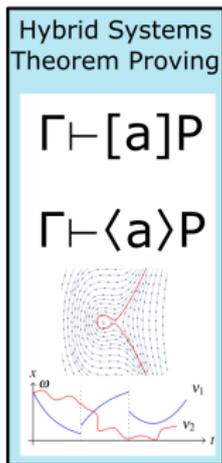
The diagram consists of three parts: a vector field with a red trajectory, a graph of two potential energy functions V_1 and V_2 over time t , and a small inset graph with axes x and t .

Cyber Physical System

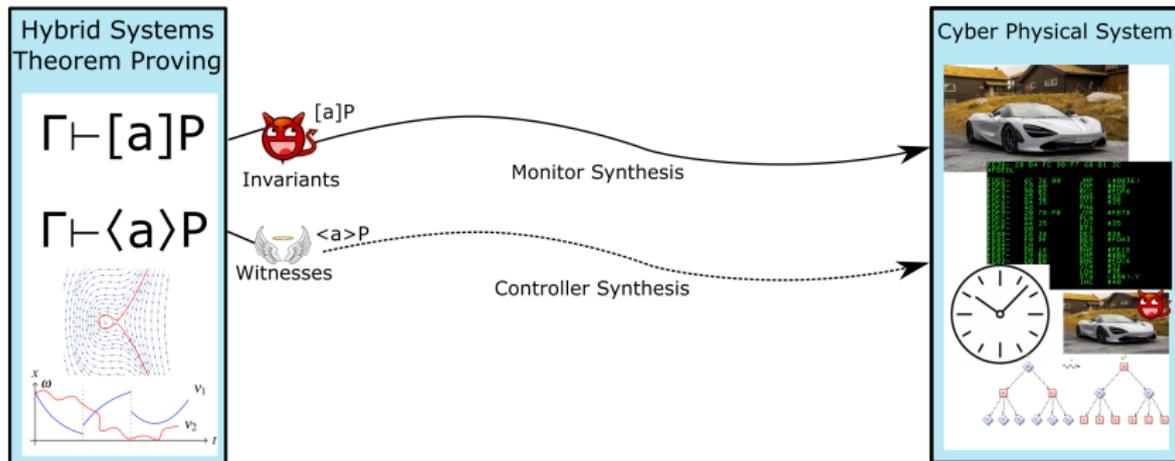


The collage includes: a sports car, a terminal window with green text, a clock, a car with a red devil icon, and a game tree diagram.

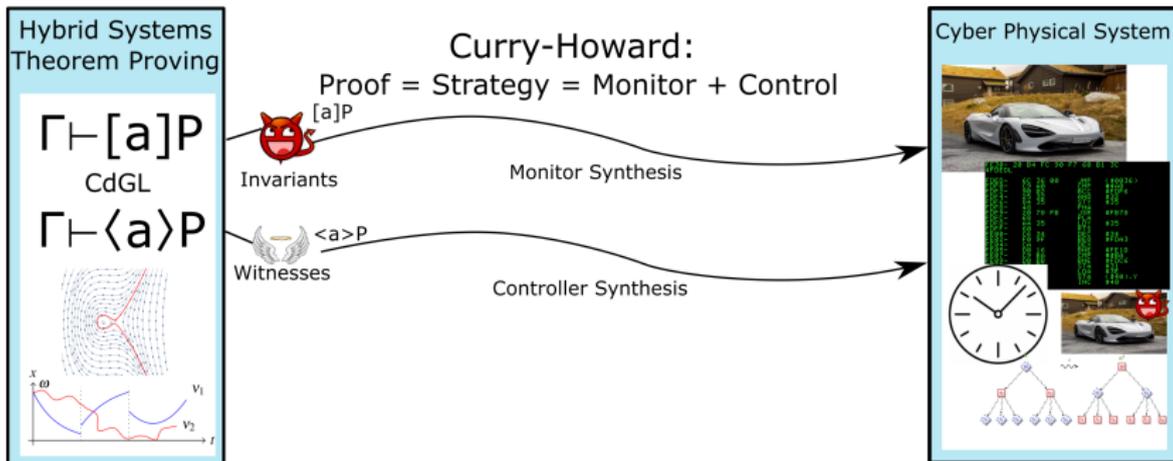
Hybrid Games Model CPS



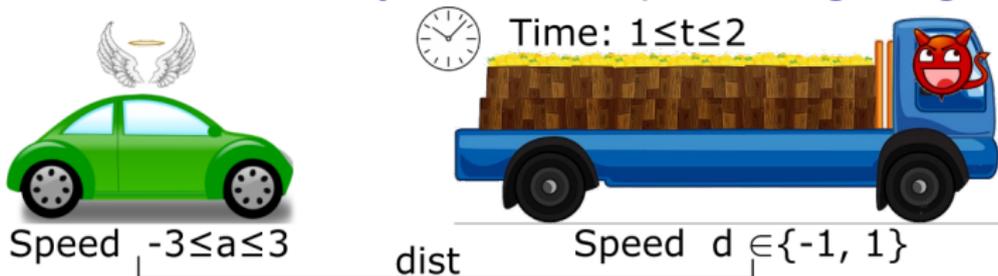
Hybrid Games Model CPS



Constructive Proofs for Synthesis (CdGL)



Game Syntax Example: Tailgating



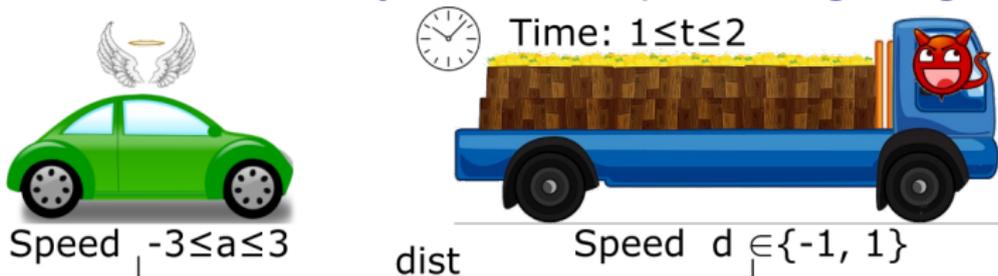
$\text{actrl} \equiv a := *; ?(-3 \leq a \leq 3)$

$\text{dctrl} \equiv \{d := 1 \cup d := -1\}^d$

$\text{phys} \equiv \{t := 0; \{t' = 1, \text{dist}' = d - a \& t \leq 2\}; ?(t \geq 1)\}^d$

$\text{game} \equiv \{\text{actrl}; \text{dctrl}; \text{phys}\}^*$ or $\{\text{actrl}; \text{dctrl}; \text{phys}\}^\times$

Game Syntax Example: Tailgating



Pick speed

Within limits

$\text{actrl} \equiv a := *; ?(-3 \leq a \leq 3)$

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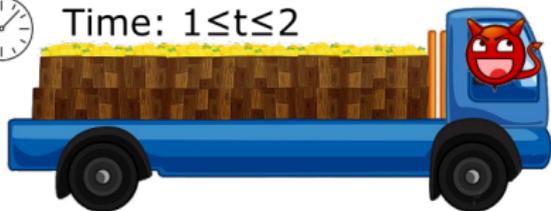
Game Syntax Example: Tailgating



Speed $-3 \leq a \leq 3$



Time: $1 \leq t \leq 2$



dist

Speed $d \in \{-1, 1\}$

Pick speed

Within limits

Demon player

$actrl \equiv a := *; ?(-3 \leq a \leq 3)$

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Physics

Time constraint

Lower bound

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Angel or Demon Loop

“Correct” Tailgating

- Formula $P, Q ::= \dots \mid \langle \alpha \rangle P \mid [\alpha] P$
- Angel or Demon achieves P after game α

safety $\equiv dist > 0 \rightarrow \langle \text{game}^x \rangle dist > 0$ Don't exceed goal

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Figure: Animation of Safe Car

“Correct” Tailgating

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- Angel or Demon achieves P after game α

safety $\equiv dist > 0 \rightarrow \langle \text{game}^x \rangle dist > 0$

Don't exceed goal

liveness $\equiv dist > 0 \rightarrow \langle \text{game}^* \rangle dist \leq \epsilon$

Reach goal

“Correct” Tailgating

- Formula $P, Q ::= \dots \mid \langle \alpha \rangle P \mid [\alpha] P$
- Angel or Demon achieves P after game α

safety $\equiv dist > 0 \rightarrow \langle \text{game}^{\times} \rangle dist > 0$

Don't exceed goal

liveness $\equiv dist > 0 \rightarrow \langle \text{game}^* \rangle dist \leq \epsilon$

Reach goal

reachAvoid $\equiv dist > 0 \rightarrow \langle \{\text{game}; ?dist > 0\}^* \rangle dist \leq \epsilon$

Reach safely

Constructive Foundations: What's New?

- What do constructive modalities $\langle \alpha \rangle P$ and $[\alpha]P$ mean?
- **Challenge:** Strategies must be *constructive* \rightsquigarrow Types
- **Challenge:** Games both stronger and weaker (quantifier alternation, subnormal)

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$$\text{K} \quad [\alpha](P \rightarrow Q) \rightarrow ([\alpha]P \rightarrow [\alpha]Q) \quad \text{vs.} \quad \text{M} \quad \frac{P \vdash Q}{[\alpha]P \vdash [\alpha]Q}$$

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- How do other proof rules change? \rightsquigarrow Most don't!
- Real arithmetic \rightsquigarrow *Constructive* real arithmetic
- Excluded middle \rightsquigarrow Compare-with-epsilon

$$\text{cmp} \quad \epsilon > 0 \rightarrow (f > g \vee f < g + \epsilon)$$

Angel and Demon are Dual (Examples)

$\lceil P \rceil$: (state \Rightarrow type)

$\langle ?Q \rangle P$ s = $\lceil Q \rceil s * \lceil P \rceil s$ ————— Prove test

$\lceil ?Q \rceil P$ s = $\lceil Q \rceil s \Rightarrow \lceil P \rceil s$ ————— Assume test

Angel and Demon are Dual (Examples)

$\lceil P \rceil : (\text{state} \Rightarrow \text{type})$

$$\begin{array}{l} \lceil \langle ?Q \rangle P \rceil s = \lceil Q \rceil s * \lceil P \rceil s \quad \text{--- Prove test} \\ \lceil \langle x := * \rangle P \rceil s = \Sigma v : \mathbb{R}. \lceil P \rceil (\text{set } s \times v) \quad \text{--- Choose } x \end{array}$$

$$\begin{array}{l} \lceil [?Q] P \rceil s = \lceil Q \rceil s \Rightarrow \lceil P \rceil s \quad \text{--- Assume test} \\ \lceil [x := *] P \rceil s = \Pi v : \mathbb{R}. \lceil P \rceil (\text{set } s \times v) \quad \text{--- Receive } x \end{array}$$

Angel and Demon are Dual (Examples)

$\lceil P \rceil : (\text{state} \Rightarrow \text{type})$

$\lceil \langle ?Q \rangle P \rceil s$	$= \lceil Q \rceil s * \lceil P \rceil s$	Prove test
$\lceil \langle x := * \rangle P \rceil s$	$= \Sigma v : \mathbb{R}. \lceil P \rceil (\text{set } s \times v)$	Choose x
$\lceil \langle \alpha \cup \beta \rangle P \rceil s$	$= \lceil \langle \alpha \rangle P \rceil s + \lceil \langle \beta \rangle P \rceil s$	Choose branch
$\lceil [?Q] P \rceil s$	$= \lceil Q \rceil s \Rightarrow \lceil P \rceil s$	Assume test
$\lceil [x := *] P \rceil s$	$= \Pi v : \mathbb{R}. \lceil P \rceil (\text{set } s \times v)$	Receive x
$\lceil [\alpha \cup \beta] P \rceil s$	$= \lceil [\alpha] P \rceil s * \lceil [\beta] P \rceil s$	Can't choose

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$\lceil \langle ?Q \rangle P \rceil s$	$= \lceil Q \rceil s * \lceil P \rceil s$	Prove test
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$\lceil \langle \alpha^d \rangle P \rceil s$	$= \lceil [\alpha] P \rceil s$	Switch
$\lceil [?Q] P \rceil s$	$= \lceil Q \rceil s \Rightarrow \lceil P \rceil s$	Assume test
$\lceil [x := *] P \rceil s$	$= \Pi v : \mathbb{R}. \lceil P \rceil (\text{set } s \ x \ v)$	Receive x
$\lceil [\alpha \cup \beta] P \rceil s$	$= \lceil [\alpha] P \rceil s * \lceil [\beta] P \rceil s$	Can't choose
$\lceil [\alpha^d] P \rceil s$	$= \lceil \langle \alpha \rangle P \rceil s$	Switch

Angel and Demon are Dual (Examples)

$\lceil P \rceil : (\text{state} \Rightarrow \text{type})$

$\lceil \langle ?Q \rangle P \rceil s$	$= \lceil Q \rceil s * \lceil P \rceil s$	Prove test
$\lceil \langle x := * \rangle P \rceil s$	$= \Sigma v : \mathbb{R}. \lceil P \rceil (\text{set } s \ x \ v)$	Choose x
$\lceil \langle \alpha \cup \beta \rangle P \rceil s$	$= \lceil \langle \alpha \rangle P \rceil s + \lceil \langle \beta \rangle P \rceil s$	Choose branch
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$\lceil [\alpha \cup \beta] P \rceil s$	$= \lceil [\alpha] P \rceil s * \lceil [\beta] P \rceil s$	Can't choose
$\lceil [\alpha^d] P \rceil s$	$= \lceil \langle \alpha \rangle P \rceil s$	Switch

Lemma (Existential Property)

If $(\Gamma \vdash \exists x p(x))$ is valid, there exist term f such that $(\Gamma \vdash p(f))$ is valid.

Natural Deduction Proofs (Selected)

- Want Curry-Howard \rightsquigarrow Natural Deduction
- Implemented as Scala prototype

$$[;] \quad \frac{\Gamma \vdash [\alpha][\beta]P}{\Gamma \vdash [\alpha; \beta]P}$$

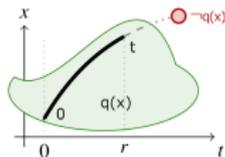
$$[:=] \quad \frac{\Gamma \vdash p(f)}{\Gamma \vdash [x := f]p(x)}$$

$$[*] \quad \frac{\Gamma \vdash J \quad J \vdash [\alpha]J \quad J \vdash P}{\Gamma \vdash [\alpha^*]P}$$

Differential Equation Proofs (Selected)

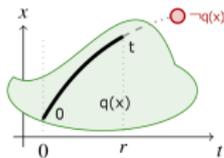
[1]

$$\frac{\Gamma \vdash \forall t: \mathbb{R}_{\geq 0} \forall r: [0, t] q(\text{sol}(r)) \rightarrow p(\text{sol}(t))}{\Gamma \vdash [x' = f \ \& \ q(x)] p(x)}$$

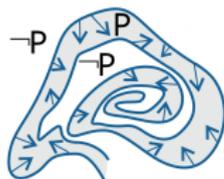


Differential Equation Proofs (Selected)

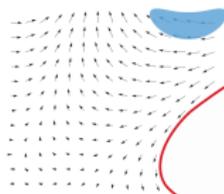
$$[I] \frac{\Gamma \vdash \forall t: \mathbb{R}_{\geq 0} \forall r: [0, t] q(sol(r)) \rightarrow p(sol(t))}{\Gamma \vdash [x'=f \ \& \ q(x)]p(x)}$$



$$DI \frac{\Gamma \vdash P \quad \Gamma \vdash \forall x (Q \rightarrow [x' := f](P)')}{\Gamma \vdash [x'=f \ \& \ Q]P}$$



$$DC \frac{\Gamma \vdash [x'=f \ \& \ Q]R \quad \Gamma \vdash [x'=f \ \& \ Q \ \wedge \ R]P}{\Gamma \vdash [x'=f \ \& \ Q]P}$$



Theorem (Soundness)

If $\Gamma \vdash P$ is provable, then sequent $(\Gamma \vdash P)$ is valid.

Operational Semantics

- **Ultimate Goal:** Compile proofs to control + monitor
- **First Step:** Interpret Angel proof against Demon environment

$\text{play}_\alpha \quad : \quad \ulcorner \langle \alpha \rangle P \urcorner s \Rightarrow \ulcorner [\alpha] Q \urcorner s \Rightarrow \Sigma t : \text{state}. P \ t * Q \ t$

$\text{play}_{?R}$	(A, B)	$(\lambda p : (\ulcorner R \urcorner s). C)$	$s = (s, (B, C_p^A))$
$\text{play}_{x \Rightarrow *}$	(f, A)	$(\lambda v : \mathbb{R}. B)$	$s = (\text{set } s \times f, (A, B_v^f))$
$\text{play}_{\alpha \cup \beta}$	$(\ell \cdot A)$	(B, C)	$s = \text{play}_\alpha \ s \ A \ B$
$\text{play}_{\alpha \cup \beta}$	$(r \cdot A)$	(B, C)	$s = \text{play}_\beta \ s \ A \ C$
play_{α^d}	A	B	$s = \text{play}_\alpha \ s \ B \ A$

Theorem (Consistency)

Formulas $\ulcorner \langle \alpha \rangle P \urcorner s$ and $\ulcorner [\alpha] \neg P \urcorner s$ are not both inhabited.

Conclusion

