

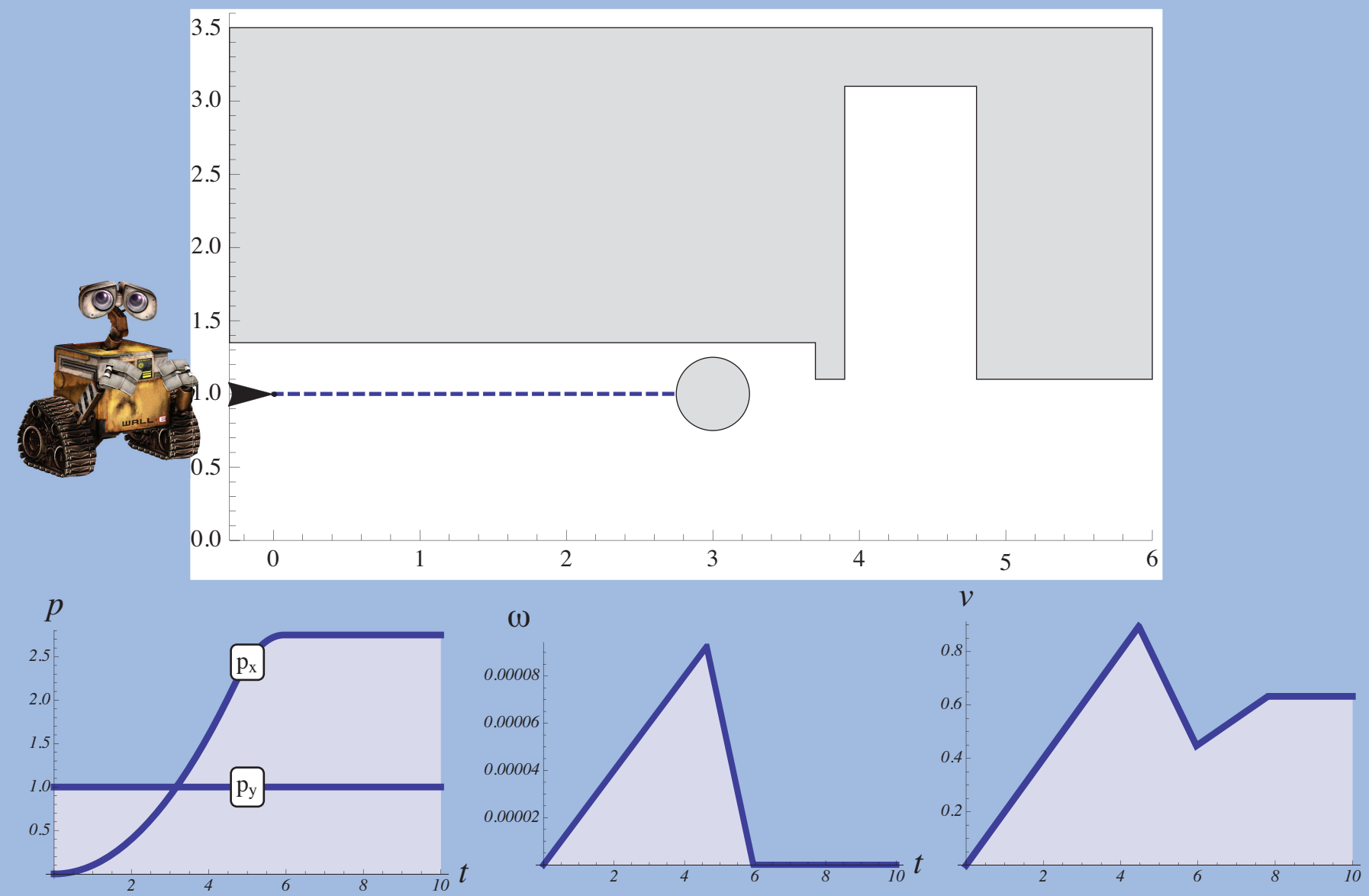
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Lab 1

Design & verify controller for a robot avoiding obstacles

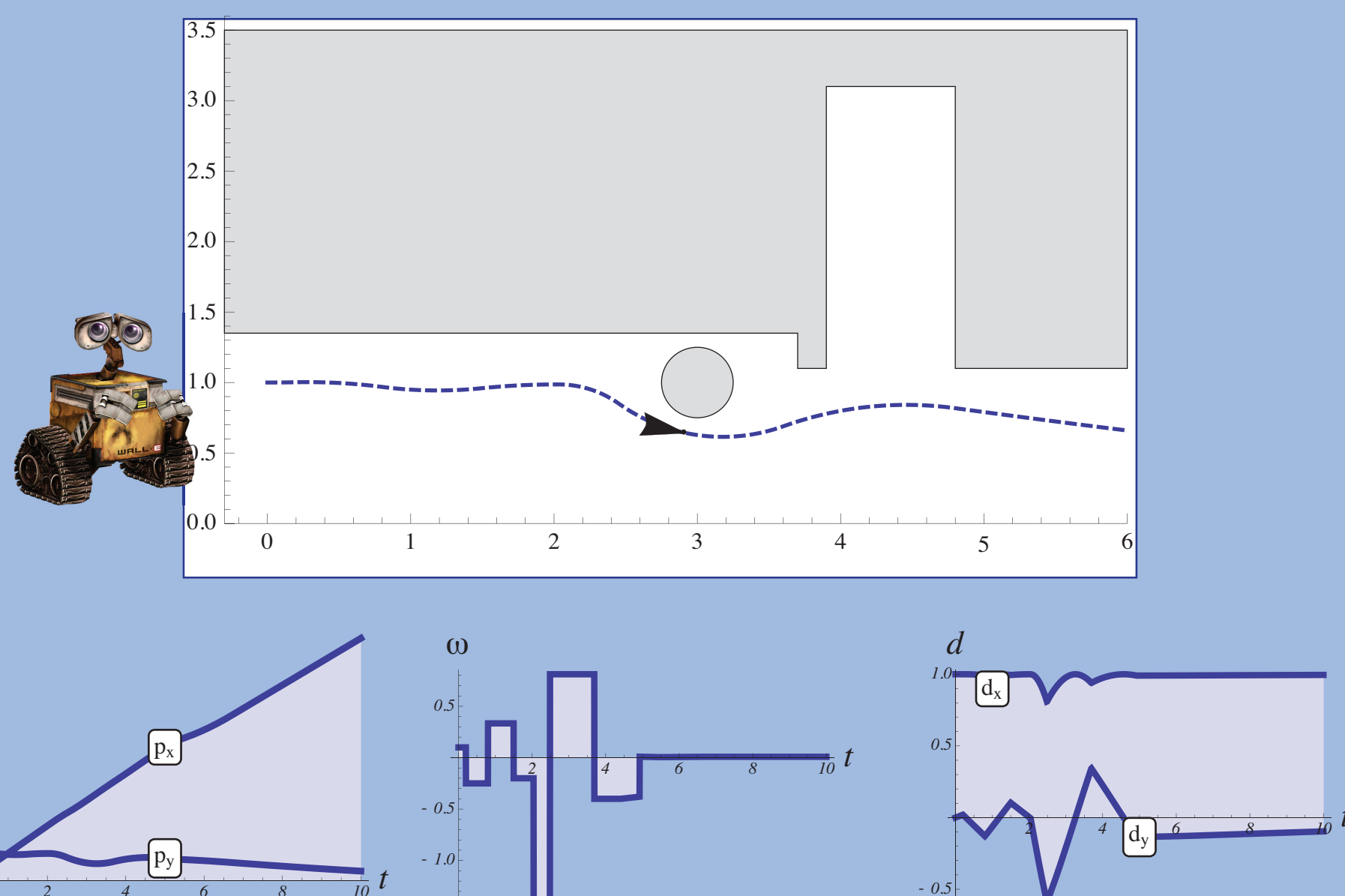
- Accelerate / brake (discrete dynamics)
- 1D motion (continuous dynamics)



Lab 2

Design & verify controller for a robot avoiding obstacles

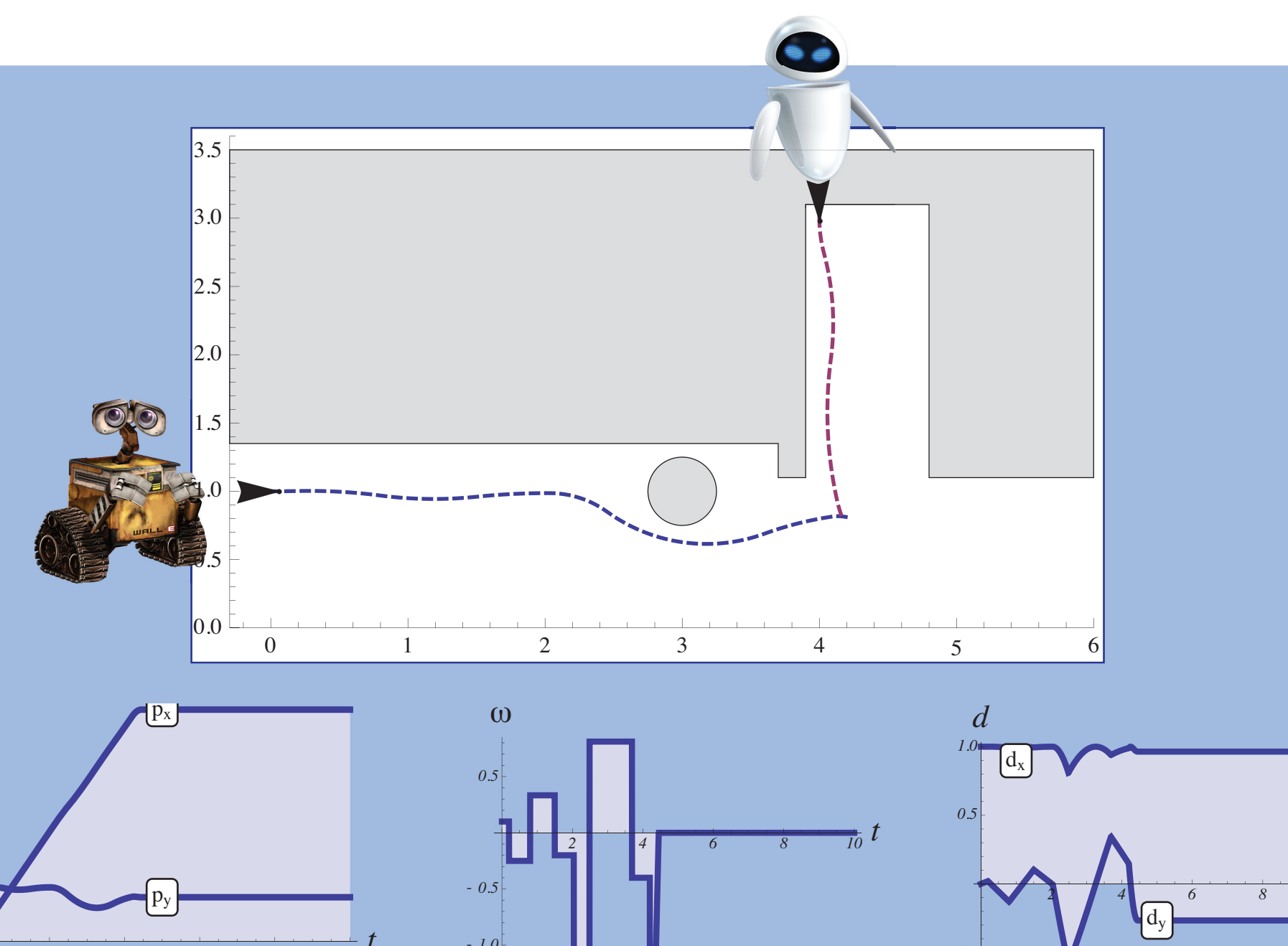
- Accel / brake / steer (discrete dynamics)
- 2D motion (continuous dynamics)



Lab 3

Design & verify controller for a robot avoiding obstacles

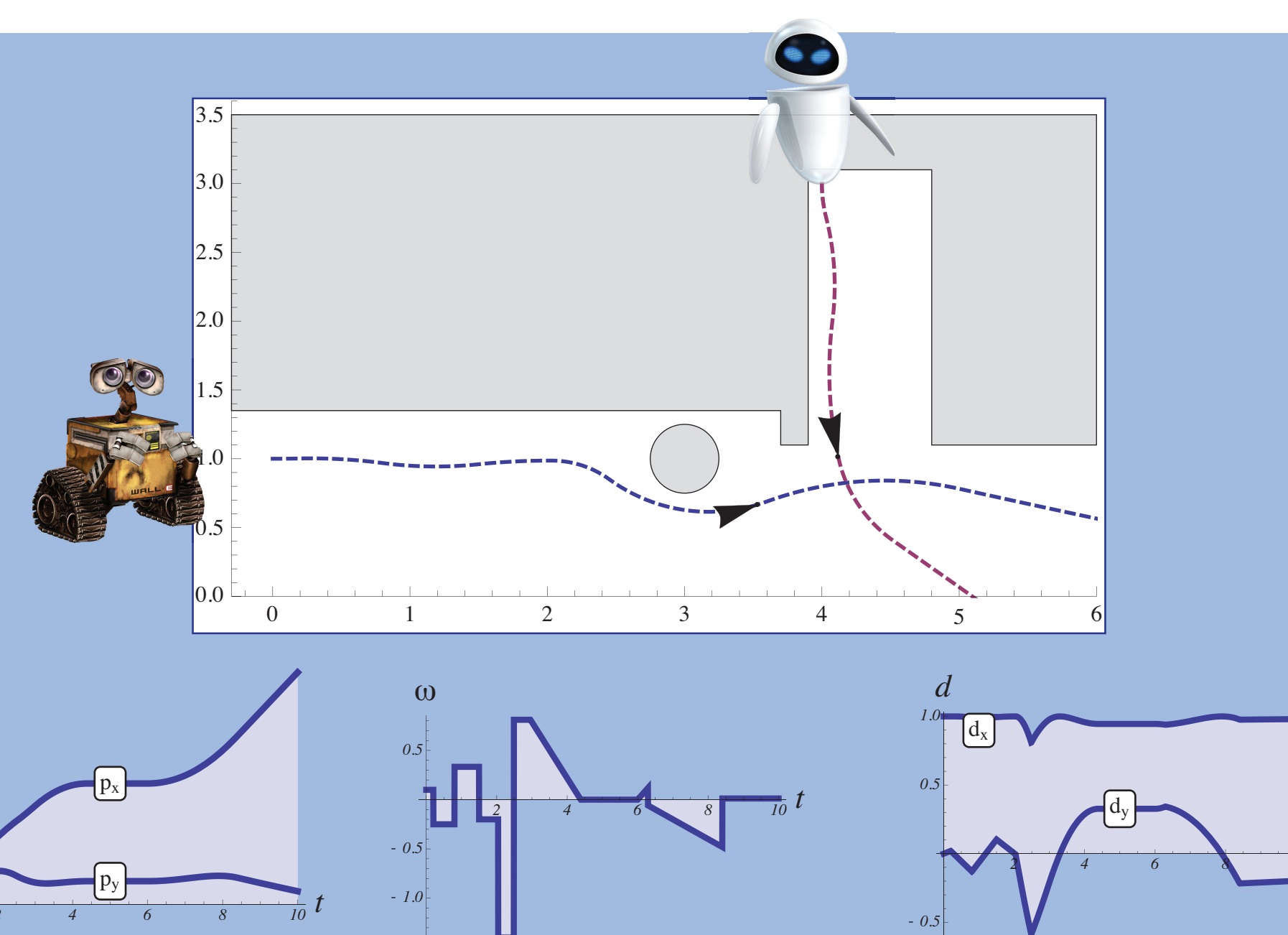
- Dynamic obstacles (other agents)
- Avoid collisions (define safety)



Lab 4

Design & verify controller for a robot avoiding obstacles

- Control robot (respect delays)
- Environment interaction (obstacles, agents, uncertainty)



pre-/post condition

rigorous reasoning

operational effects

core principles

HP Reveal in layers

Contracts Reason about CPS

```
@requires (v^2 <= 2 * b * (m - x))
@requires (v >= 0 & A >= 0 & b > 0)
@ensures (x <= m)
{
  if (v^2 <= 2 * b * (m - x) - (A + b) * (A + 2 * v)) {
    a := A;
  } else {
    a := -b;
  }
  t := 0;
  {x' = v, v' = a, t' = 1, v >= 0 & t <= 1}
} * @invariant (v^2 <= 2 * b * (m - x))
```

CPS Simulate for intuition

CT Design-by-invariant

differential dynamic logic

$$dL = \text{FOL}_R + \text{DL} + \text{HP}$$

