15-819M: Data, Code, Decisions

06b: Java Modeling Language

André Platzer

aplatzer@cs.cmu.edu Carnegie Mellon University, Pittsburgh, PA

Outline

- JML Expressions
- Pirst-Order Logic in Specifications
 - Result Values
 - Data Constraints
 - JML Invariants
- Advanced JML
 - Exceptional Method Behavior
 - Allowing Non-Termination
 - JML Modifiers II
 - Specification Inheritance
- Tools and Hints
- 5 Literature

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JML Expressions \neq JAVA Expressions

boolean JML Expressions (to be completed)

- each side-effect free boolean JAVA expression is a boolean JML expression
- if a and b are boolean JML expressions, and x is a variable of type t, then the following are also boolean JML expressions:
 - !a ("not a")
 - a && b ("a and b")
 - a || b ("a or b")

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!a ("not a")
a && b ("a and b")
a || b ("a or b")
a ==> b ("a implies b")
a <==> b ("a is equivalent to b")
...
...
...
```

How to express the following?

an array arr only holds values ≤ 2

How to express the following?

- an array arr only holds values < 2
- the variable m holds the maximum entry of array arr

How to express the following?

- an array arr only holds values ≤ 2
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- all Account objects in the array accountProxies are stored at the index corresponding to their respective accountNumber field

How to express the following?

- an array arr only holds values ≤ 2
- the variable m holds the maximum entry of array arr
- all Account objects in the array accountProxies are stored at the index corresponding to their respective accountNumber field
- all created instances of class BankCard have different cardNumbers

First-order Logic in JML Expressions

JML boolean expressions extend JAVA boolean expressions by:

- implication
- equivalence

First-order Logic in JML Expressions

JML boolean expressions extend JAVA boolean expressions by:

- implication
- equivalence
- quantification

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boolean JML expressions are defined recursively:

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(\forall t x; a) ("for all x of type t, a is true")
(\exists t x; a) ("there exists x of type t such that a")
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• (\forall t x; a) ("for all x of type t, a is true")
• (\exists t x; a) ("there exists x of type t such that a")
• (\forall t x; a; b) ("for all x of type t fulfilling a, b is true")
• (\exists t x; a; b) ("there exists an x of type t fulfilling a, such that b")
```

JML Quantifiers

```
In
(\forall t x; a; b)
(\exists t x; a; b)
a is called "range predicate"
```

JML Quantifiers

```
ln
(\forall t x; a; b)
(\exists t x; a; b)
a is called "range predicate"
                 Range predicate forms are redundant:
                       (\forall t x; a; b)
                            equivalent to
                     (\forall t x; a \Longrightarrow b)
                       (\exists t x; a; b)
```

equivalent to (\exists t x; a && b)

```
(\forall t x; a; b) and (\exists t x; a; b) widely used
```

pragmatics of range predicate:

a used to restrict range of x further than t

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example: "arr is sorted at indexes between 0 and 9":

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(\forall int i, j;
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example: "arr is sorted at indexes between 0 and 9":
(\forall int i, j; 0<=i && i<j && j<10;
```

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(\forall t x; a; b) and (\exists t x; a; b)
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example: "arr is sorted at indexes between 0 and 9":
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```
(\forall int i;
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How to express:

• an array arr only holds values ≤ 2

```
(\forall int i; 0<=i && i<arr.length;
```

How to express:

• an array arr only holds values ≤ 2

```
(\forall int i; 0<=i && i<arr.length; arr[i] <= 2)
```

How to express:

• the variable m holds the maximum entry of array arr

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(\forall int i; 0<=i && i<arr.length; m >= arr[i])
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is this enough?

How to express:

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(\forall int i; 0<=i && i<arr.length; m >= arr[i])
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```
(\exists int i; 0<=i && i<arr.length; m == arr[i])</pre>
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How to express:

• the variable m holds the maximum entry of array arr

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arr.length>0 ==>
(\exists int i; 0<=i && i<arr.length; m == arr[i])</pre>
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(\forall int i; 0<=i && i<arr.length; m >= arr[i])

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(\forall int i; 0<=i && i<arr.length; m >= arr[i])
```

```
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Careful!

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        p1 != p2 ==> p1.cardNumber != p2.cardNumber)
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Domain of quantification

• JML quantifiers range also over non-created objects

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Using Quantified JML expressions

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- in JML, restrict to created objects with \created
- in KeY? (⇒ upcoming lecture)

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Example: Specifying LimitedIntegerSet

```
public class LimitedIntegerSet {
  public final int limit;
  private int arr[];
  private int size = 0;
  public LimitedIntegerSet(int limit) {
    this.limit = limit:
    this.arr = new int[limit];
  public boolean add(int elem) {/*...*/}
  public void remove(int elem) {/*...*/}
  public boolean contains(int elem) {/*...*/}
  // other methods
```

Prerequisites: Adding Specification Modifiers

```
public class LimitedIntegerSet {
 public final int limit;
 private /*@ spec_public @*/ int arr[];
 private /*@ spec_public @*/ int size = 0;
 public LimitedIntegerSet(int limit) {
    this.limit = limit:
    this.arr = new int[limit];
 public boolean add(int elem) {/*...*/}
 public void remove(int elem) {/*...*/}
 public /*@ pure @*/ boolean contains(int elem) {/*...*/}
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Specifying contains()

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public /*@ pure @*/ boolean contains(int elem) {/*...*/}
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How to specify result value?
```

In postconditions,

one can use '\result' to refer to the return value of the method.

```
/*@ public normal_behavior
```

@ ensures \result ==

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```
/*@ public normal_behavior
  @ ensures \result == (\exists int i;
  @
```

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Specifying add() (spec-case1)

```
/*@ public normal_behavior
  @ requires size < limit && !contains(elem);</pre>
  @ ensures \result == true;
  @ ensures contains(elem);
  @ ensures (\forall int e:
  0
                      e != elem;
                      contains(e) <==> \old(contains(e)));
  0
  @ ensures size == \old(size) + 1;
  0
  @ also
  0
  @ <spec-case2>
  0*/
public boolean add(int elem) {/*...*/}
```

Specifying add() (spec-case2)

```
/*@ public normal behavior
  0
   <spec-case1>
  0
  @ also
  0
  @ public normal_behavior
  @ requires (size == limit) || contains(elem);
  @ ensures \result == false:
  @ ensures (\forall int e;
                      contains(e) <==> \old(contains(e)));
  0
  @ ensures size == \old(size);
  0*/
public boolean add(int elem) {/*...*/}
```

Specifying remove()

```
/*@ public normal_behavior
  @ ensures !contains(elem);
  @ ensures (\forall int e;
  0
                      e != elem;
  0
                      contains(e) <==> \old(contains(e)));
    ensures \old(contains(elem))
            ==> size == \old(size) - 1:
   ensures !\old(contains(elem))
  0
            ==> size == \old(size):
  0*/
public void remove(int elem) {/*...*/}
```

So far:

JML used to specify method specifics.

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How to specify constraints on class data?

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How to specify constraints on class data, e.g.:

- consistency of redundant data representations (like indexing)
- restrictions for efficiency (like sortedness)

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How to specify constraints on class data, e.g.:

- consistency of redundant data representations (like indexing)
- restrictions for efficiency (like sortedness)

data constraints are global: all methods must preserve them

Consider LimitedSortedIntegerSet

```
public class LimitedSortedIntegerSet {
  public final int limit;
  private int arr[];
  private int size = 0;
  public LimitedSortedIntegerSet(int limit) {
    this.limit = limit:
    this.arr = new int[limit];
  public boolean add(int elem) {/*...*/}
  public void remove(int elem) {/*...*/}
  public boolean contains(int elem) {/*...*/}
  // other methods
```

method contains

can employ binary search (logarithmic complexity)

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- Why is that sufficient?
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method remove

(accordingly)

```
recall class fields:
   public final int limit;
   private int arr[];
   private int size = 0;
```

Sortedness as JML expression:

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  public final int limit;
  private int arr[];
  private int size = 0;
Sortedness as JML expression:
(\forall int i; 0 < i && i < size;
                  arr[i-1] <= arr[i])
(What's the value of this if size < 2?)
```

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(\forall int i; 0 < i && i < size;
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```

Where does the red expression belong in the spec?

Specifying Sorted contains()

can assume sortedness of pre-state

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Specifying Sorted contains()

can assume sortedness of pre-state

```
/*@ public normal_behavior
  @ requires (\forall int i; 0 < i && i < size;</pre>
  0
                                arr[i-1] <= arr[i]);
  @ ensures \result == (\exists int i:
  0
                                   0 <= i && i < size:
  0
                                   arr[i] == elem):
  0*/
public /*@ pure @*/ boolean contains(int elem) {/*...*/}
contains() is pure
⇒ sortedness of post-state trivially ensured
```

Specifying Sorted remove()

```
can assume sortedness of pre-state
must ensure sortedness of post-state
/*@ public normal_behavior
  @ requires (\forall int i; 0 < i && i < size;</pre>
                                arr[i-1] <= arr[i]);
  @ ensures !contains(elem);
  @ ensures (\forall int e;
  0
                       e != elem;
                       contains(e) <==> \old(contains(e))):
  0
    ensures \old(contains(elem))
  0
             ==> size == \old(size) - 1:
    ensures !\old(contains(elem))
             ==> size == \old(size):
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                               arr[i-1] <= arr[i]):
  0
  0*/
```

Specifying Sorted add() (spec-case1)

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/*@ public normal_behavior
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  0
                                arr[i-1] <= arr[i]);
  @ requires size < limit && !contains(elem);
  @ ensures \result == true;
  @ ensures contains(elem);
  @ ensures (\forall int e;
  0
                      e != elem;
                      contains(e) <==> \old(contains(e)));
  0
  @ ensures size == \old(size) + 1;
  @ ensures (\forall int i; 0 < i && i < size;</pre>
                              arr[i-1] <= arr[i]):
  0
  0
  @ also <spec-case2>
  0*/
public boolean add(int elem) {/*...*/}
```

Specifying Sorted add() (spec-case2)

```
/*@ public normal_behavior
  0
  @ <spec-case1> also
  0
  @ public normal behavior
  @ requires (\forall int i; 0 < i && i < size;</pre>
                               arr[i-1] <= arr[i]);
  0
  @ requires (size == limit) || contains(elem);
  @ ensures \result == false:
  @ ensures (\forall int e:
  0
                      contains(e) <==> \old(contains(e))):
  @ ensures size == \old(size):
  @ ensures (\forall int i; 0 < i && i < size;</pre>
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  0*/
public boolean add(int elem) {/*...*/}
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Factor out Sortedness

But: 'sortedness' has swamped our specification

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JML Class Invariant

construct for specifying data constraints centrally

Factor out Sortedness

But: 'sortedness' has swamped our specification

We can do better, using

JML Class Invariant

construct for specifying data constraints centrally

- delete blue and red parts from previous slides
- add 'sortedness' as JML class invariant instead

JML Class Invariant

```
public class LimitedSortedIntegerSet {
  public final int limit;
  /*@ public invariant (\forall int i;
    0
                                 0 < i && i < size:
                                 arr[i-1] <= arr[i]):
    0
    @*/
  private /*@ spec_public @*/ int arr[];
  private /*@ spec_public @*/ int size = 0;
  // constructor and methods,
  // without sortedness in pre/post-conditions
```

JML Class Invariant

- JML class invariant can be placed anywhere in class
- (Contrast: method contract must be immediately before its method)
- Custom: place class invariant in front of fields it talks about

instance invariants

can refer to instance fields of this object
 (unqualified, like 'size', or qualified with 'self', like 'self.size')
JML syntax: instance invariant

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JML syntax: static invariant

both

can refer to

- static fields
- instance fields via explicit reference, like 'o.size'

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JML syntax: instance invariant
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cannot refer to instance fields of this object
JML syntax: static invariant

both

can refer to

- static fields
- instance fields via explicit reference, like 'o.size'

instance is default

if instance or static is omitted ⇒ instance invariant!

Static JML Invariant Example

```
public class BankCard {
  /*@ public static invariant
      (\forall BankCard p1, p2;
         \created(p1) && \created(p2);
         p1!=p2 ==> p1.cardNumber!=p2.cardNumber)
    @*/
  private /*@ spec_public @*/ int cardNumber;
  // rest of class follows
```

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Recall Specification of enterPIN()

Recall Specification of enterPIN()

```
private /*@ spec_public @*/ BankCard insertedCard = null;
private /*@ spec_public @*/ int wrongPINCounter = 0;
private /*@ spec_public @*/ boolean customerAuthenticated
                                     = false;
/*@ <spec-case1> also <spec-case2> also <spec-case3>
  0*/
public void enterPIN (int pin) { ...
last lecture:
all 3 spec-cases were normal_behavior
```

normal_behavior specification case, with preconditions P, forbids method to throw exceptions if pre-state satisfies P

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keyword signals_only limits types of thrown exception

Exceptions still have post-states in classes!

Completing Specification of enterPIN()

```
/*@ <spec-case1> also <spec-case2> also <spec-case3> also
    @
    @ public exceptional_behavior
    @ requires insertedCard==null;
    @ signals_only ATMException;
    @ signals (ATMException) !customerAuthenticated;
    @*/
public void enterPIN (int pin) { ...
```

Completing Specification of enterPIN()

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/*@ <spec-case1> also <spec-case2> also <spec-case3> also
  @ public exceptional_behavior
  @ requires insertedCard==null;
  @ signals_only ATMException;
  @ signals (ATMException) !customerAuthenticated;
  0*/
public void enterPIN (int pin) { ...
in case insertedCard==null in pre-state
  an exception must be thrown ('exceptional_behavior')
  it can only be an ATMException ('signals_only')
  • method must then ensure !customerAuthenticated in post-state
    ('signals')
```

signals_only Clause: General Case

An exceptional specification case can have one clause of the form

```
signals_only (E1,..., En);
```

where E1,..., En are exception types

signals_only Clause: General Case

An exceptional specification case can have one clause of the form

where E1,..., En are exception types

Meaning:

if an exception is thrown, it is of type E1 or ... or En

signals Clause: General Case

an exceptional specification case can have several clauses of the form

where E is exception type, b is boolean expression

signals Clause: General Case

an exceptional specification case can have several clauses of the form

where E is exception type, b is boolean expression

Meaning:

if an exception of type E is thrown, b holds in post-state

Allowing Non-Termination

By default, both:

- normal_behavior
- exceptional_behavior

specification cases enforce termination

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In each specification case, nontermination can be permitted via the clause

diverges true;

Meaning:

given the precondition of the specification case holds in pre-state, the method may or may not terminate

Further Modifiers: non_null and nullable

JML extends the JAVA modifiers by further modifiers:

- class fields
- method parameters
- method return types

can be declared as

- nullable: may or may not be null
- non_null: must not be null

non_null: Examples

```
private /*@ spec_public non_null @*/ String name;
implicit invariant
'public invariant name != null;'
added to class
public void insertCard(/*@ non_null @*/ BankCard card) {..
implicit precondition
'requires card != null;'
added to each specification case of insertCard
public /*@ non_null @*/ String toString()
implicit postcondition
'ensures \result != null:'
added to each specification case of toString
```

non_null is default in JML!

⇒ same effect even without explicit 'non_null's

```
private /*@ spec_public @*/ String name;
implicit invariant
'public invariant name != null;'
added to class
public void insertCard(BankCard card) {..
implicit precondition
'requires card != null;'
added to each specification case of insertCard
public String toString()
implicit postcondition
'ensures \result != null:'
added to each specification case of toString
```

nullable: Examples

To prevent such pre/post-conditions and invariants: 'nullable'

```
private /*@ spec_public nullable @*/ String name;
no implicit invariant added
```

```
public /*@ nullable @*/ String toString()
no implicit postcondition added to specification cases of toString
```

```
public class LinkedList {
    private Object elem;
    private LinkedList next;
    ....
```

In JML this means:

```
public class LinkedList {
    private Object elem;
    private LinkedList next;
    ....
```

In JMI this means:

All elements in the list are non_null

```
public class LinkedList {
    private Object elem;
    private LinkedList next;
    ....
```

In JMI this means:

- All elements in the list are non_null
- Thus, the list is cyclic, or infinite!

Repair:

```
public class LinkedList {
    private Object elem;
    private /*@ nullable @*/ LinkedList next;
    ....
```

⇒ Now, the list is allowed to end somewhere!

Careful with non_null and nullable

non_null as default in JML has been chosen recently.

 \Rightarrow Not yet well reflected in literature and tools.

JML and Inheritance

All JML contracts, i.e.

- specification cases
- class invariants

are inherited down from superclasses to subclasses.

A class has to fulfill all contracts of its superclasses.

in addition, the subclass may add further specification cases, starting with also:

```
/*@ also
    @
    @ <subclass-specific-spec-cases>
    @*/
public void method () { ...
```

Outline

- JML Expressions
- Pirst-Order Logic in Specifications
 - Result Values
 - Data Constraints
 - JML Invariants
- Advanced JML
 - Exceptional Method Behavior
 - Allowing Non-Termination
 - JML Modifiers II
 - Specification Inheritance
- Tools and Hints
- 5 Literature

Tools

Many tools support JML (see www.eecs.ucf.edu/~leavens/JML/). Most basic tool set:

- jml, a syntax and type checker
- jmlc, JML/Java compiler. Compile runtime assertion checks into the code.
- jmldoc, like javadoc for Java + JML
- jmlunit, unit testing based on JML

This class does not require using the tools, but we recommend to use jml to check the syntax.

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Literature for this Lecture

Essential reading:

in KeY Book A. Roth and Peter H. Schmitt: Formal Specification.
Chapter 5 only sections 5.1,5.3, In: B. Beckert, R. Hähnle, and
P. Schmitt, editors. *Verification of Object-Oriented Software: The KeY Approach*, vol 4334 of *LNCS*. Springer, 2006.

Further reading:

JML Reference Manual Gary T. Leavens, Erik Poll, Curtis Clifton, Yoonsik Cheon, Clyde Ruby, David Cok, Peter Müller, and Joseph Kiniry. JML Reference Manual

JML Tutorial Gary T. Leavens, Yoonsik Cheon.

Design by Contract with JML

JML Overview Gary T. Leavens, Albert L. Baker, and Clyde Ruby.

JML: A Notation for Detailed Design

http://www.eecs.ucf.edu/~leavens/JML/