

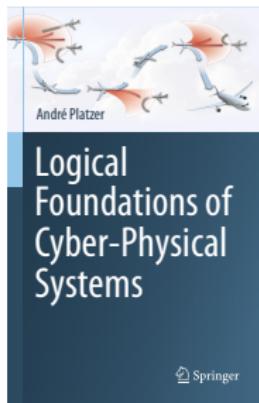
Programming Cyber-Physical Systems With Logic

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Carnegie Mellon University

Symposium on Principles of Programming Languages 2019 TutorialFest

<http://keymaeraX.org/>





Outline

- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
 - Semantics
 - Example: Car Control Design
- 4 Dynamic Axioms for Dynamical Systems
 - Axiomatics
 - Safe CPS Programming & Proving in KeYmaera X
- 5 Differential Invariants for Differential Equations
- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

A Outline (Introduction to CPS)

- 1 CPS are Multi-Dynamical Systems
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Which control decisions are safe for aircraft collision avoidance?

Cyber-Physical Systems

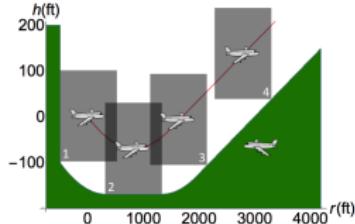
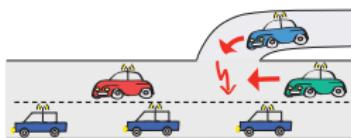
CPSs combine cyber capabilities with physical capabilities to solve problems that neither part could solve alone.

Prospects: Safe & Efficient

Driver assistance
Autonomous cars

Pilot decision support
Autopilots / UAVs

Train protection
Robots near humans



Prerequisite: CPSs need to be safe

How do we make sure CPSs make the world a better place?

Can you trust a computer to control physics?

Can you trust a computer to control physics?

- ① Depends on how it has been programmed
- ② And on what will happen if it malfunctions

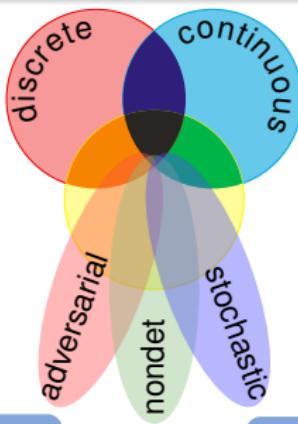
Rationale

- ① Safety guarantees require analytic foundations.
- ② A common foundational core helps all application domains.
- ③ Foundations revolutionized digital computer science & our society.
- ④ Need even stronger foundations when software reaches out into our physical world.

CPSs deserve proofs as safety evidence!

CPS Dynamics

CPS are characterized by multiple facets of dynamical systems.



CPS Compositions

CPS combines multiple simple dynamical effects.

Descriptive simplification

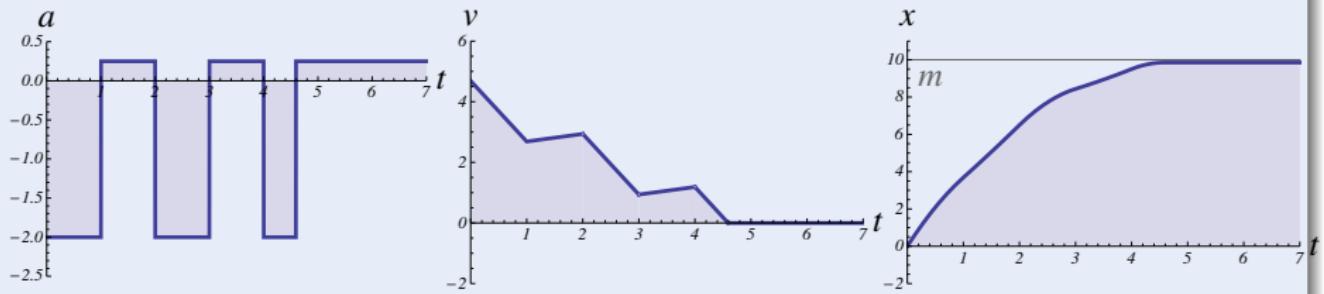
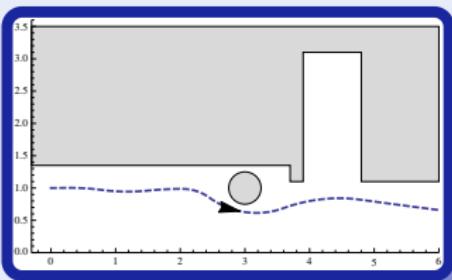
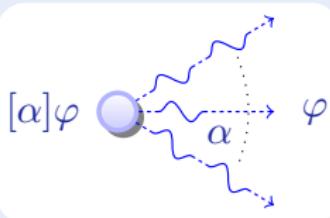
Tame Parts

Exploiting compositionality tames CPS complexity.

Analytic simplification

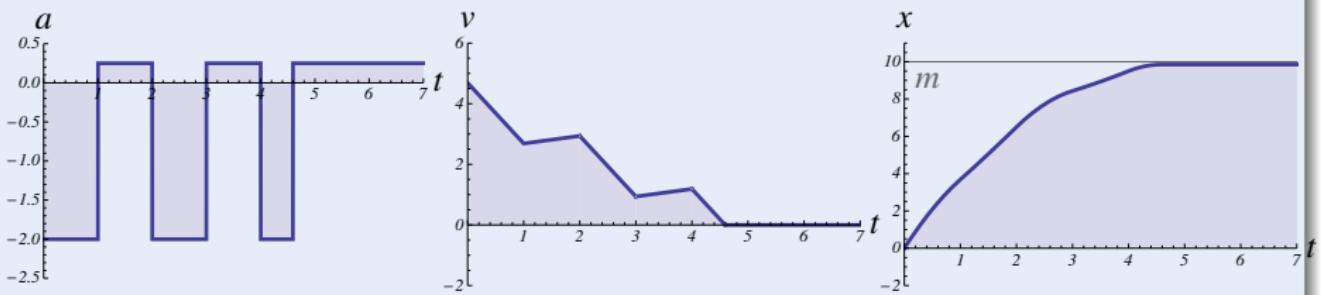
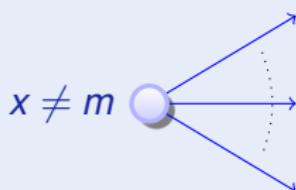
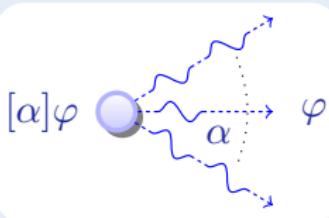
Concept (Differential Dynamic Logic)

(JAR'08,LICS'12)

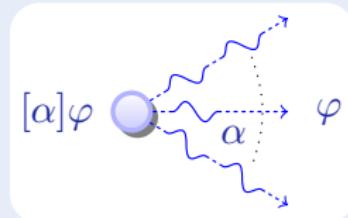


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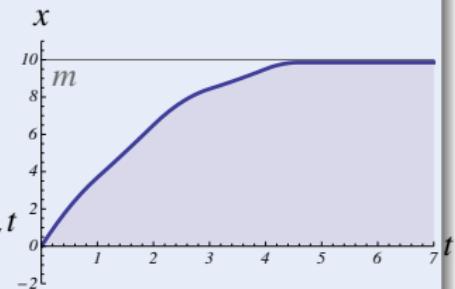
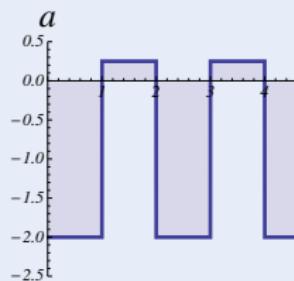
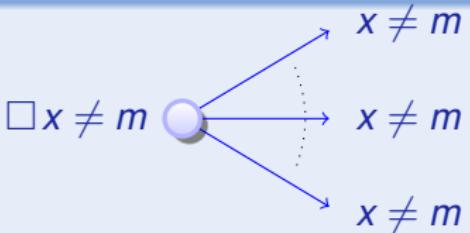
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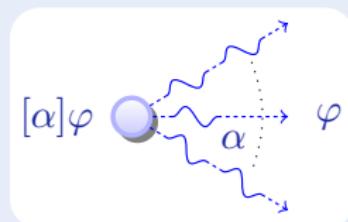
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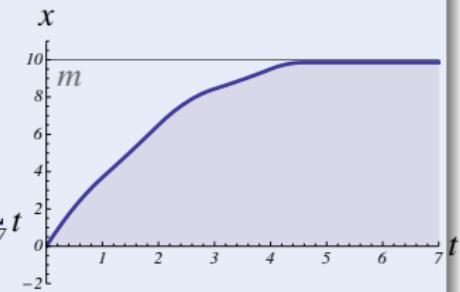
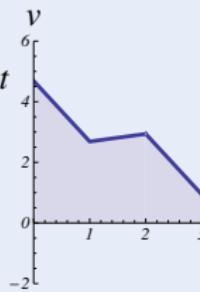
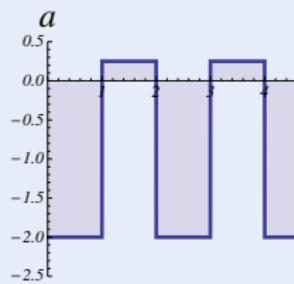
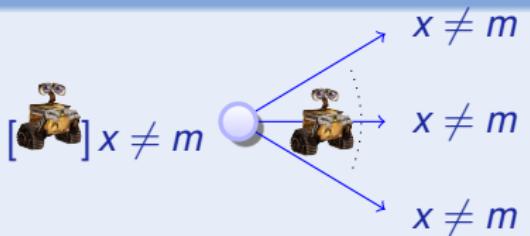
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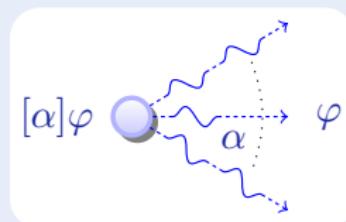
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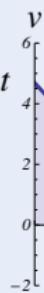
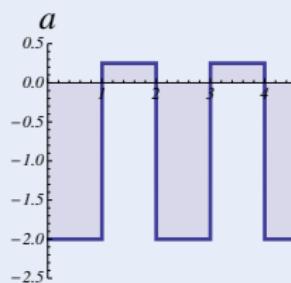
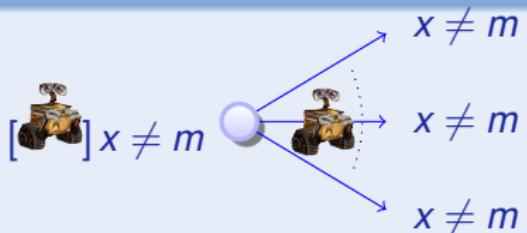
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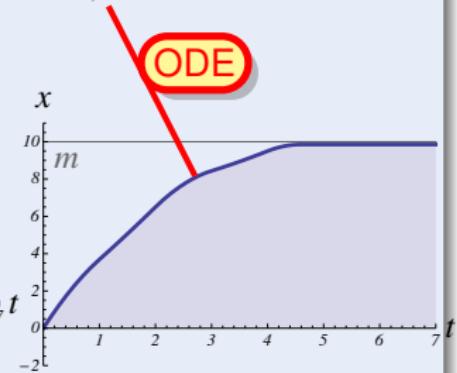
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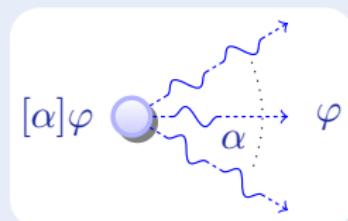
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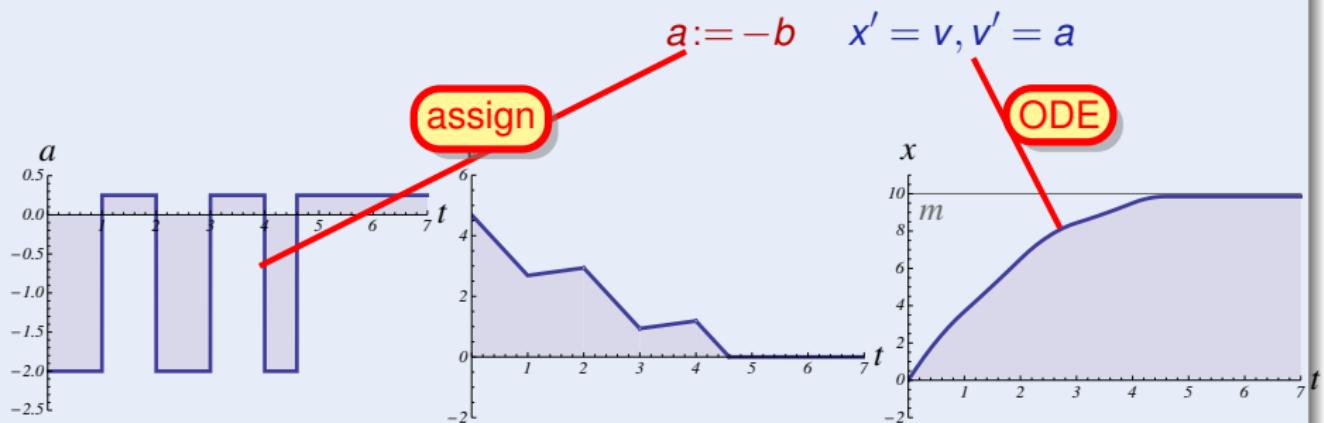
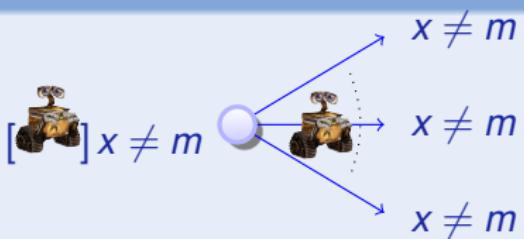
$$x' = v, v' = a$$



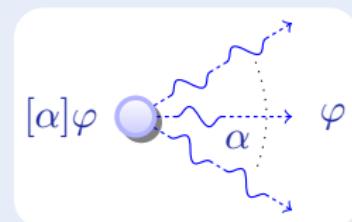
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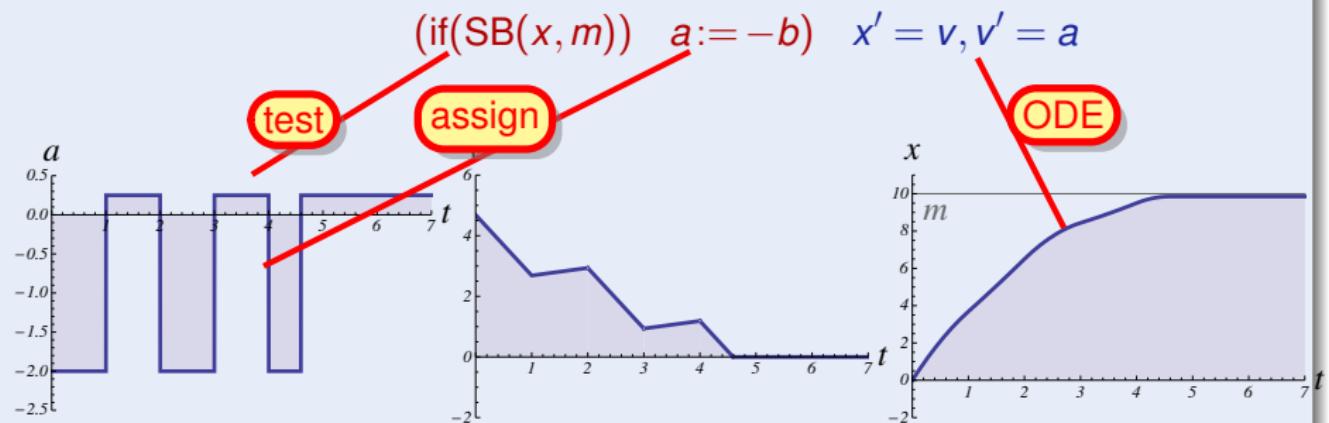
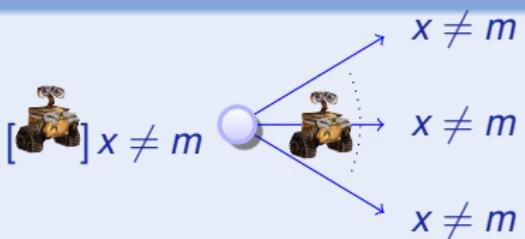
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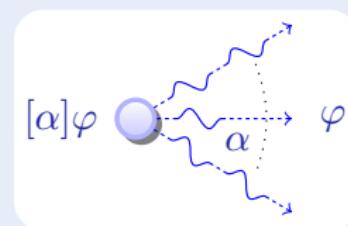


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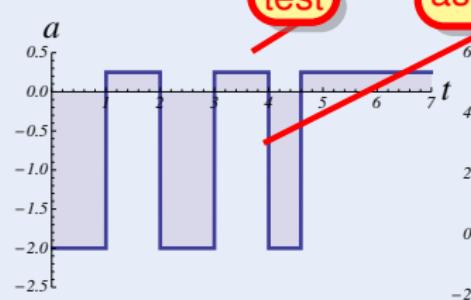
Concept (Differential Dynamic Logic)

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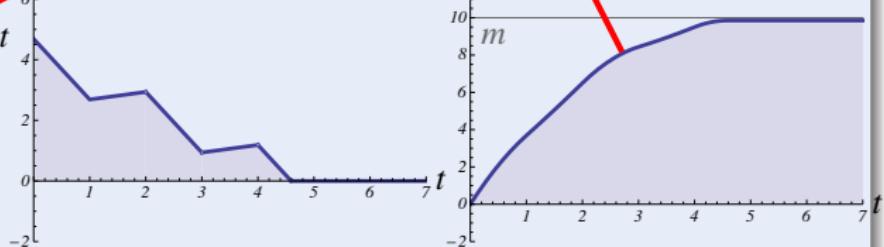
seq.
compose

(if($SB(x, m)$) $a := -b$) ; $x' = v, v' = a$



assign

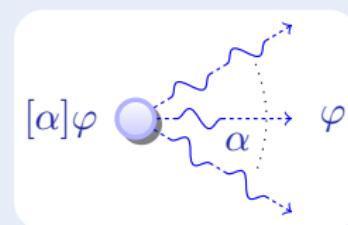
test



ODE

Concept (Differential Dynamic Logic)

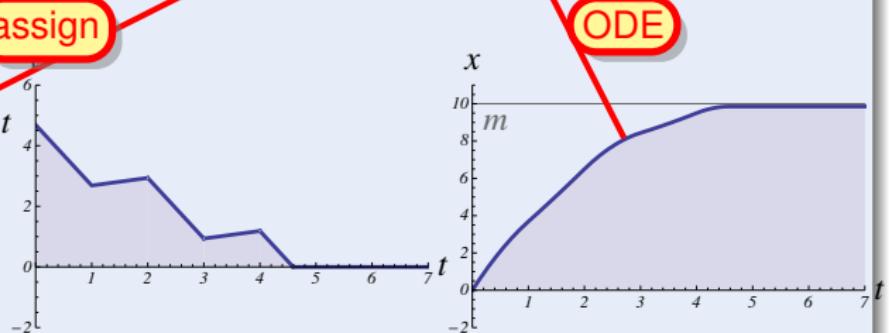
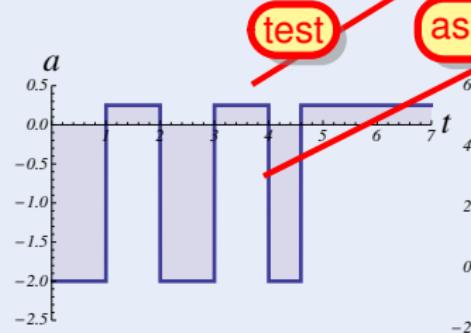
(JAR'08,LICS'12)



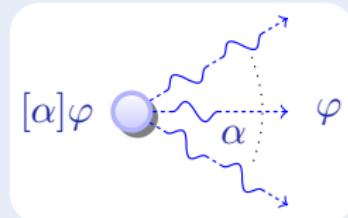
seq.
compose

nondet.
repeat

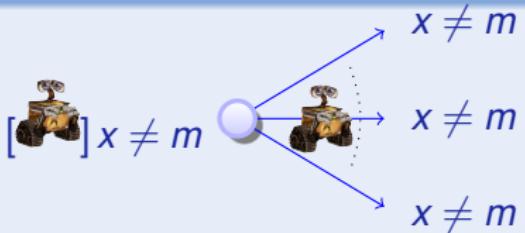
$((\text{if}(\text{SB}(x, m)) \quad a := -b) ; \quad x' = v, v' = a)^*$



Concept (Differential Dynamic Logic)

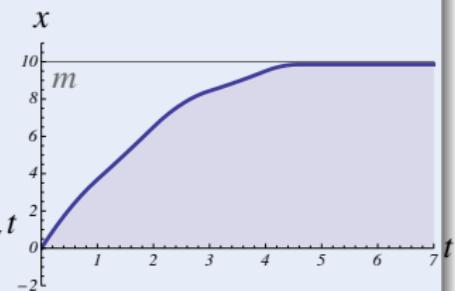
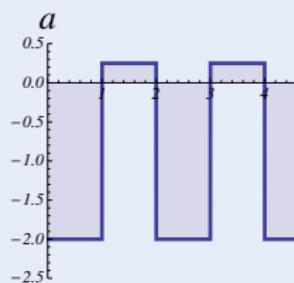


(JAR'08,LICS'12)

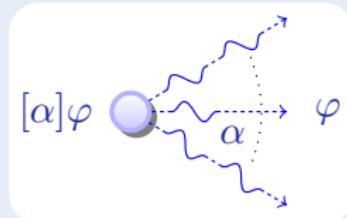


$$[((\text{if}(SB(x, m)) \quad a := -b) ; \quad x' = v, v' = a)^*] \underbrace{x \neq m}_{\text{post}}$$

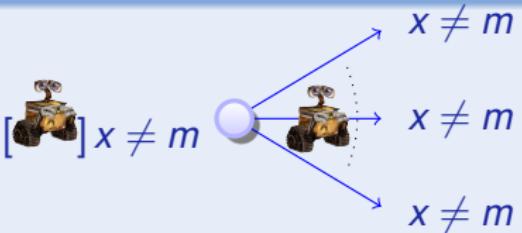
all runs



Concept (Differential Dynamic Logic)

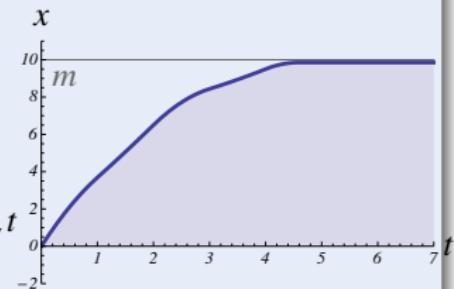
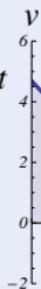
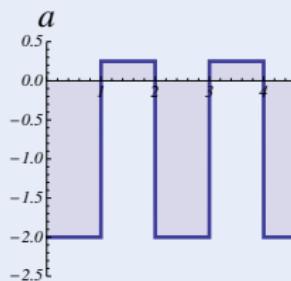


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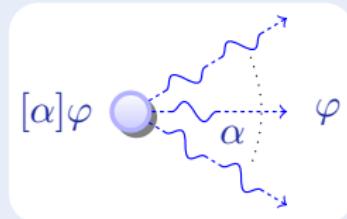


$$\underbrace{x \neq m \wedge b > 0}_{\text{init}} \rightarrow \left[\left((\text{if}(\text{SB}(x, m)) \quad a := -b) ; \quad x' = v, v' = a \right)^* \right] \underbrace{x \neq m}_{\text{post}}$$

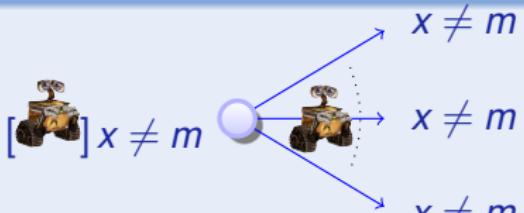
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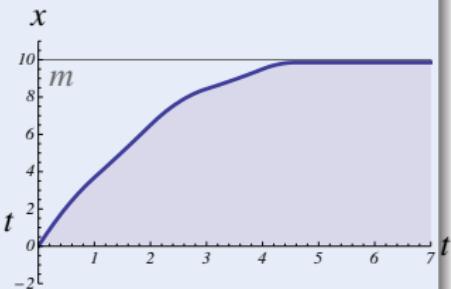
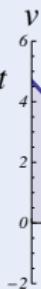
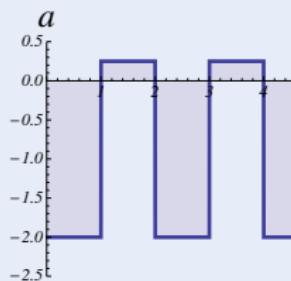
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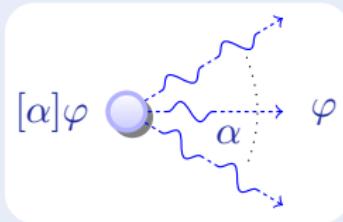
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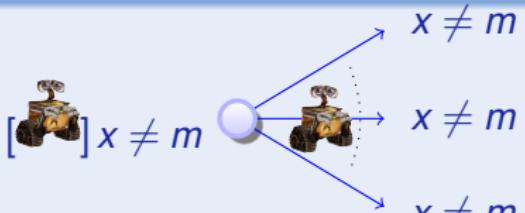
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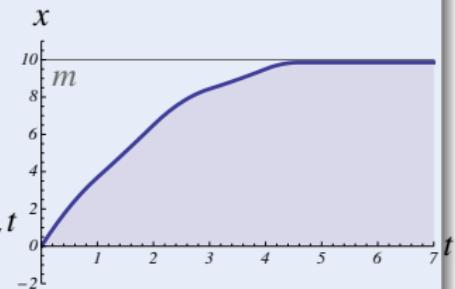
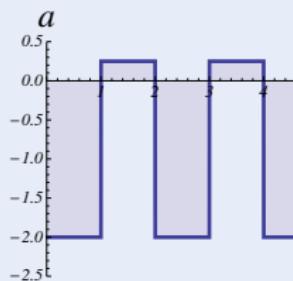
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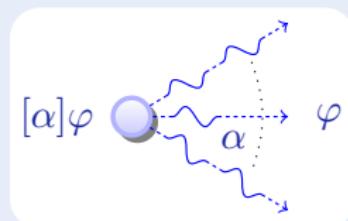
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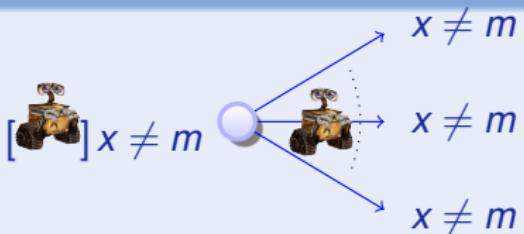
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Concept (Differential Dynamic Logic)

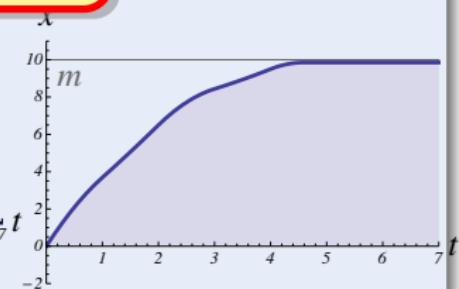
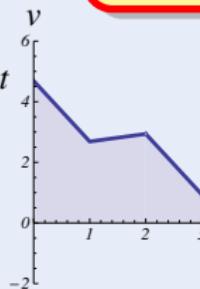
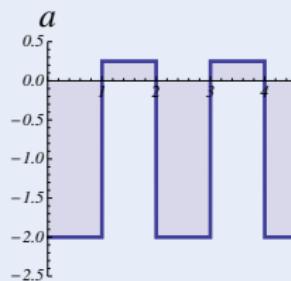


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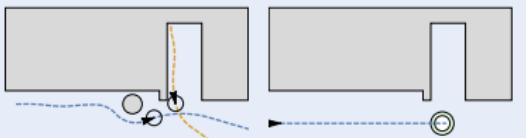


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hybrid program dynamics



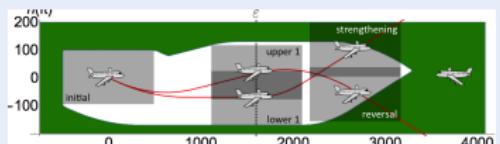
Obstacle Avoidance + Ground Navigation



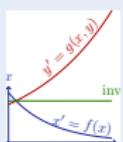
Train Control Brakes



Airborne Collision Avoidance (ACAS X)



Ship Cooling



BOSCH SIEMENS



JOHNS HOPKINS
APPLIED PHYSICS LABORATORY

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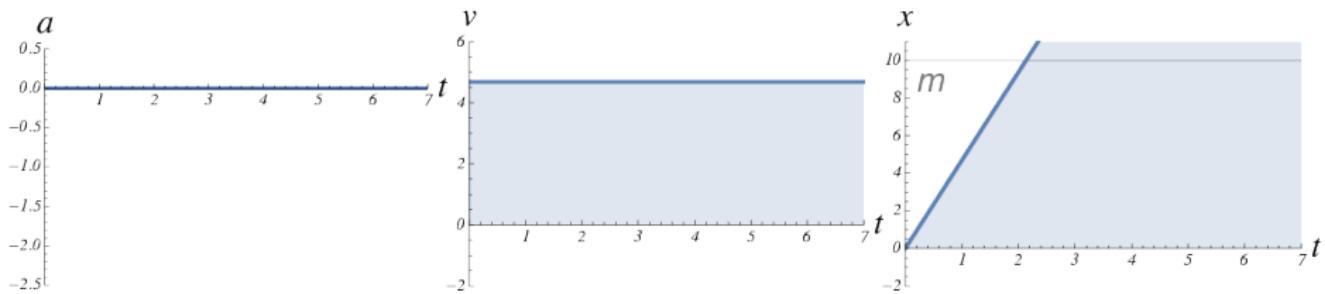
8 Summary

Example (Speedy the point)

$$\{x' = v, v' = a\}$$

Purely continuous dynamics

What about the cyber?

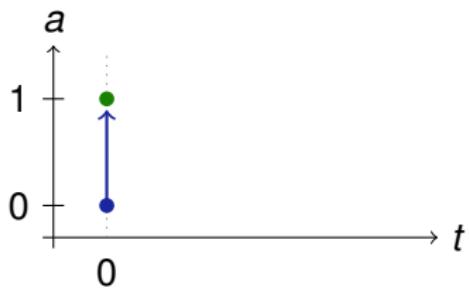


Example (Speedy the point)

$$a := a + 1$$

Purely discrete dynamics

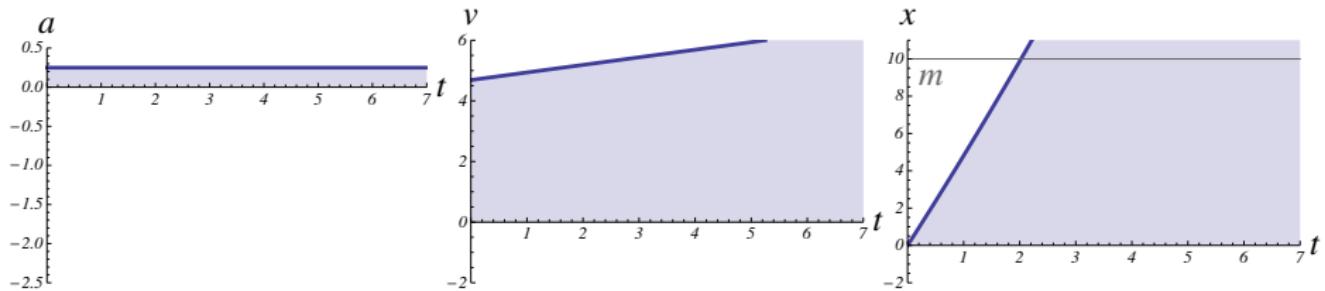
How do both meet?



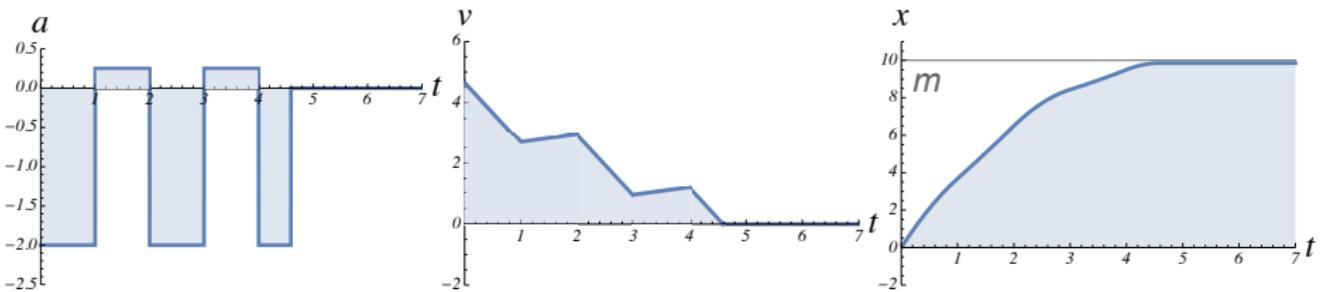
Example (Speedy the point)

$$a := a + 1; \{x' = v, v' = a\}$$

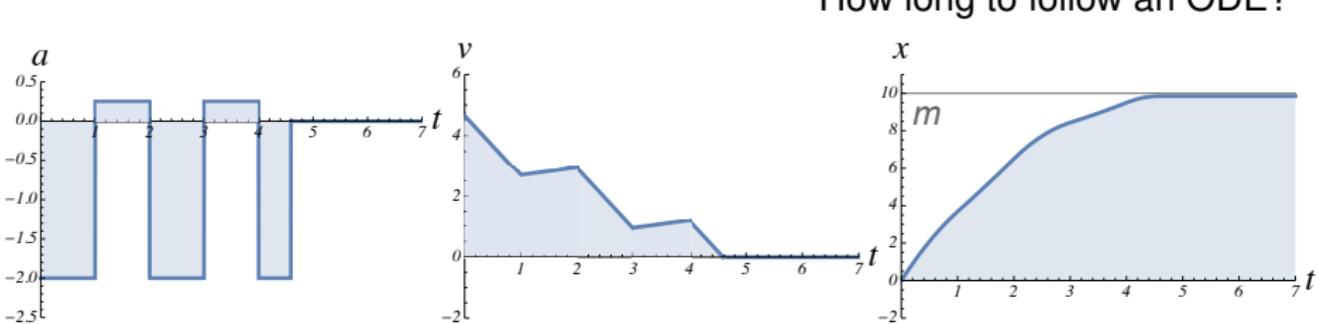
Hybrid dynamics, i.e., composition of continuous and discrete dynamics
Here: sequential composition first;second



Example (Speedy the point)

 $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\};$ $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\};$ $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\}$ 

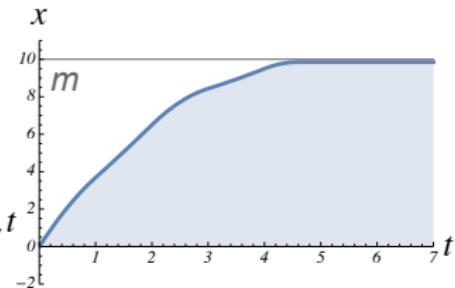
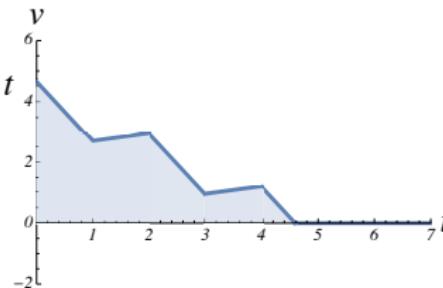
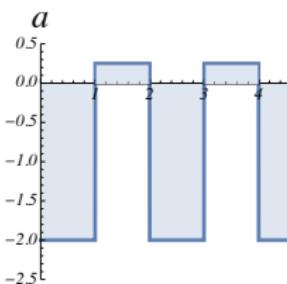
Example (Speedy the point)

 $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\};$ $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\};$ $a := -2; \{x' = v, v' = a\};$ $a := 0.25; \{x' = v, v' = a\}$ 

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How to check conditions before actions?



Example (Speedy the point)

```
if( $v < 4$ )  $a := a + 1$  else  $a := -b$ ;  
 $\{x' = v, v' = a\}$ 
```

Velocity-dependent control

Example (Speedy the point)

```
if( $x - m > s$ )  $a := a + 1$  else  $a := -b;$   
 $\{x' = v, v' = a\}$ 
```

Distance-dependent control for obstacle m

Example (Speedy the point)

```
if( $x - m > s \wedge v < 4$ )  $a := a + 1$  else  $a := -b;$   
 $\{x' = v, v' = a\}$ 
```

Velocity **and** distance-dependent control

Iterative Design

Start as simple as possible, then add challenges once basics are correct.

Example (Speedy the point)

```
if( $x - m > s \wedge v < 4 \wedge \text{efficiency}$ )  $a := a + 1$  else  $a := -b;$   
 $\{x' = v, v' = a\}$ 
```

Also only accelerate if it's efficient to do so

Example (Speedy the point)

```
if( $x - m > s \wedge v < 4 \wedge \text{efficiency}$ )  $a := a + 1$  else  $a := -b$ ;  
 $\{x' = v, v' = a\}$ 
```

Exact models are unnecessarily complex. Not all features are safety-critical.

Example (Speedy the point)

$$(a := a + 1 \cup a := -b); \\ \{x' = v, v' = a\}$$

Nondeterministic choice \cup allows either side to be run, arbitrarily

Power of Abstraction

Only include relevant aspects, elide irrelevant detail.

The model and its analysis become simpler. And apply to more systems.

Example (Speedy the point)

$$(a := a + 1 \cup a := -b); \\ \{x' = v, v' = a\}$$

Nondeterministic choice \cup allows either side to be run, arbitrarily
Oops, now it got too simple! Not every choice is always acceptable.

Example (Speedy the point)

$$(\textcolor{red}{?v < 4}; a := a + 1 \cup a := -b); \\ \{x' = v, v' = a\}$$

Test $?Q$ checks if formula Q is true in current state

Example (Speedy the point)

$$(\text{?}v < 4; a := a + 1 \cup a := -b); \\ \{x' = v, v' = a\}$$

Test $\text{?}Q$ checks if formula Q is true in current state, otherwise run fails.

Discarding failed runs and backtracking

System runs that fail tests are discarded and not considered further.

$$\begin{array}{ll} \text{?}v < 4; v := v + 1 & \text{only runs if} \\ v := v + 1; \text{?}v < 4 & \text{only runs if} \end{array}$$

Broader significance of nondeterminism

Nondeterminism is a tool for abstraction to focus on critical aspects.

Nondeterminism is essential to describe imperfectly known environment.

Example (Speedy the point)

$$(\exists v < 4; a := a + 1 \cup a := -b); \\ \{x' = v, v' = a\}$$

Test $\exists Q$ checks if formula Q is true in current state, otherwise run fails.

Discarding failed runs and backtracking

System runs that fail tests are discarded and not considered further.

$$\begin{aligned} \exists v < 4; v := v + 1 &\quad \text{only runs if } v < 4 \text{ initially true} \\ v := v + 1; \exists v < 4 &\quad \text{only runs if } v < 3 \text{ initially true} \end{aligned}$$

Broader significance of nondeterminism

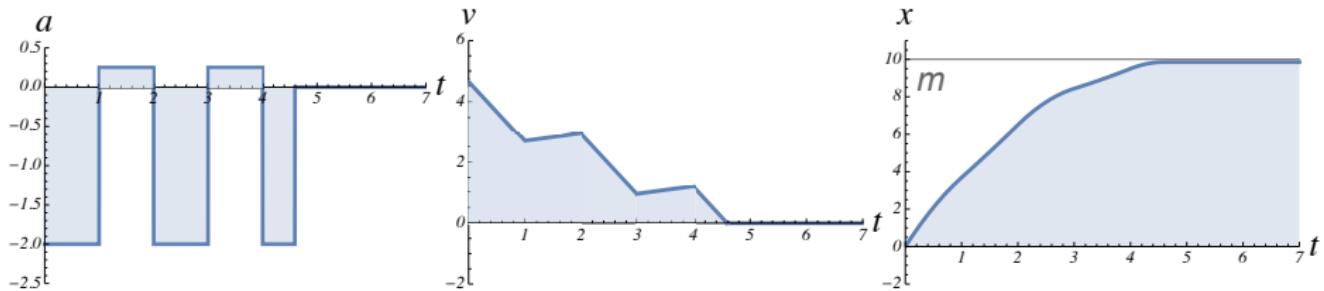
Nondeterminism is a tool for abstraction to focus on critical aspects.

Nondeterminism is essential to describe imperfectly known environment.

Example (Speedy the point)

$$\begin{aligned} & (?v < 4; a := a + 1 \cup a := -b); \\ & \{x' = v, v' = a\}; \\ & (?v < 4; a := a + 1 \cup a := -b); \\ & \{x' = v, v' = a\}; \\ & (?v < 4; a := a + 1 \cup a := -b); \\ & \{x' = v, v' = a\} \end{aligned}$$

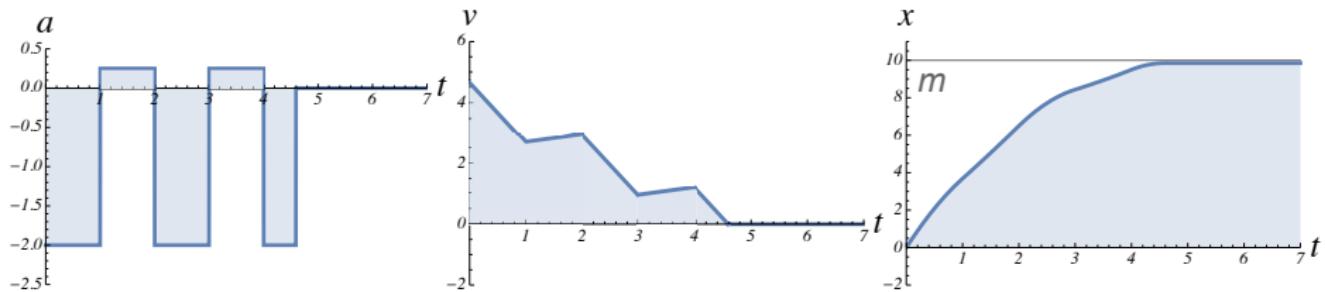
Repeated control needs longer programs, e.g., by copy&paste



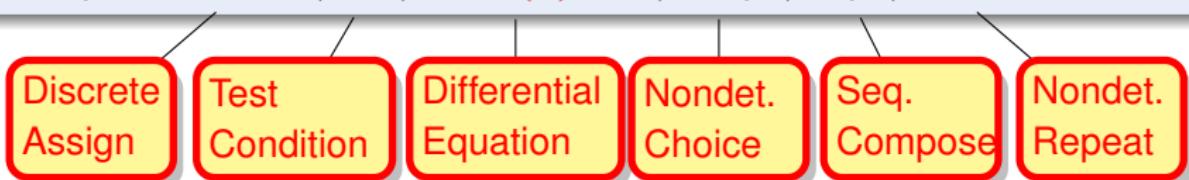
Example (Speedy the point)

$$\left(\left(?v < 4; a := a + 1 \cup a := -b \right); \{x' = v, v' = a\} \right)^*$$

Nondeterministic repetition * repeats *any* arbitrary number of times

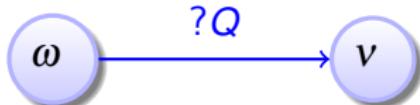
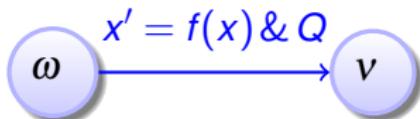
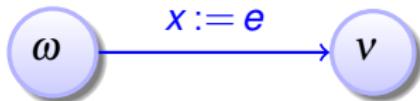


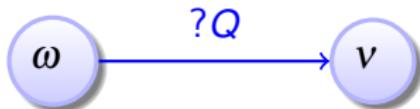
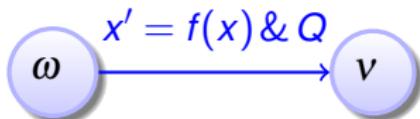
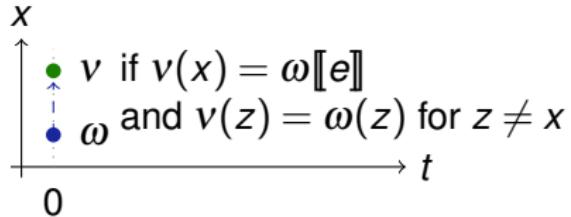
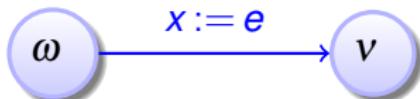
Definition (Syntax of hybrid program α)
$$\alpha, \beta ::= x := e \mid ?Q \mid \textcolor{red}{x' = f(x) \& Q} \mid \alpha \cup \beta \mid \alpha ; \beta \mid \alpha^*$$

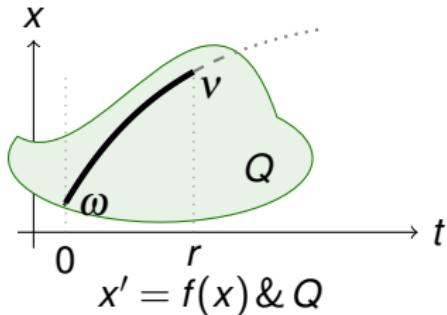
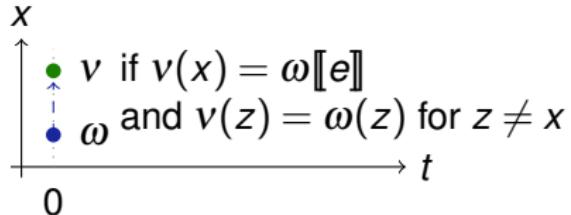
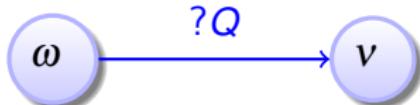
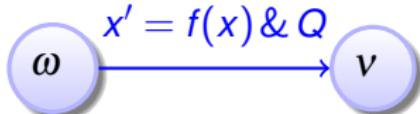
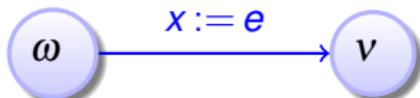
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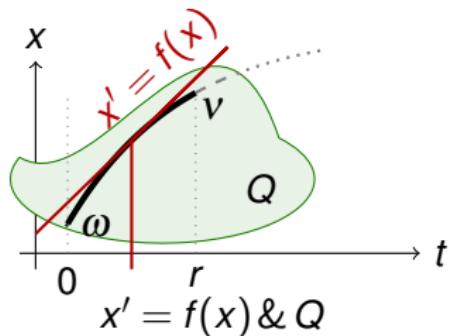
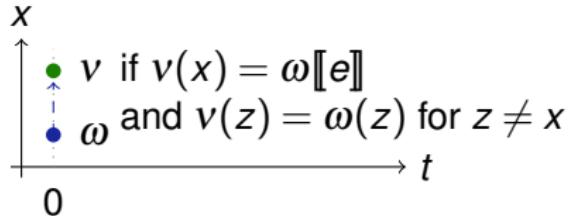
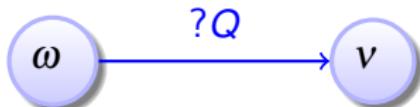
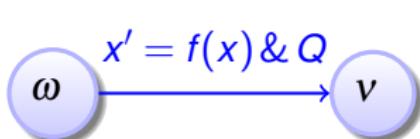
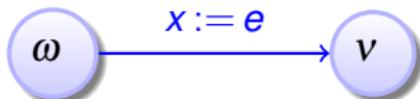
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Discrete
AssignTest
ConditionDifferential
EquationNondet.
ChoiceSeq.
ComposeNondet.
Repeat

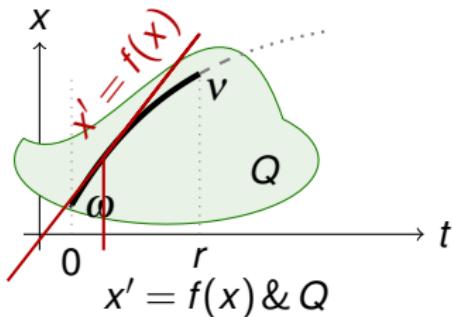
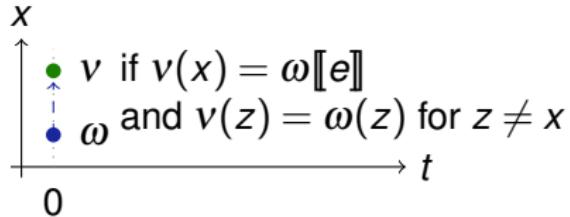
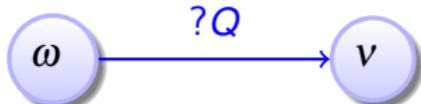
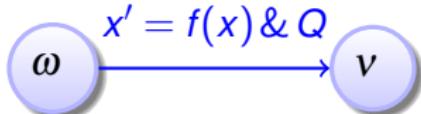
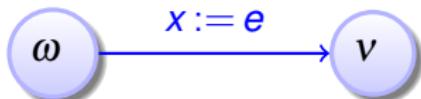
Like regular expressions. Everything nondeterministic

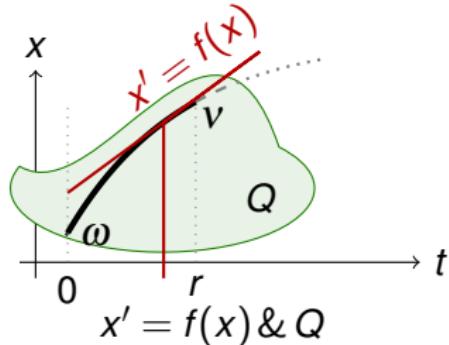
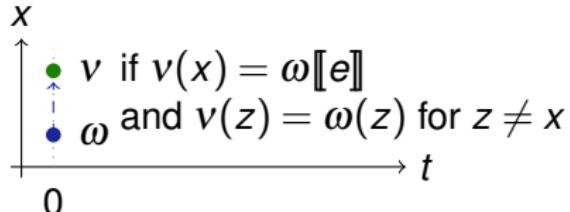
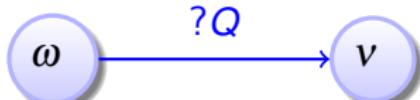
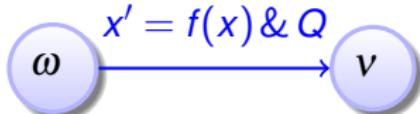
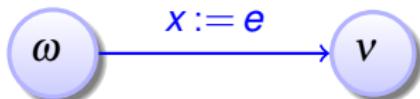


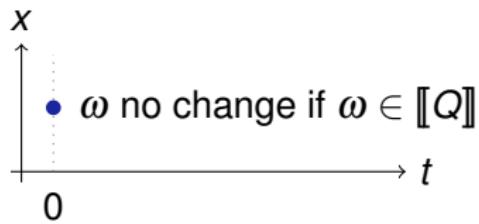
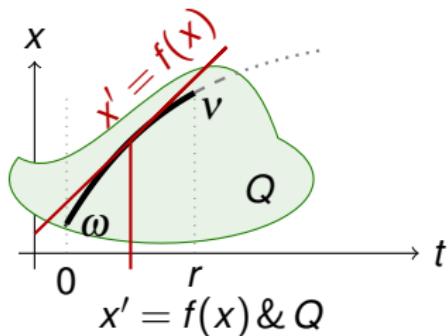
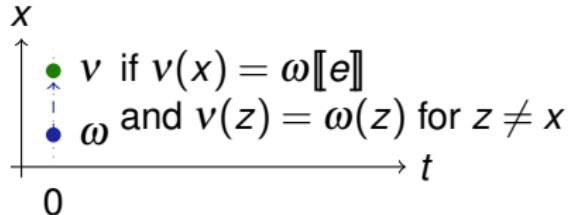
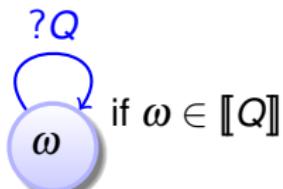
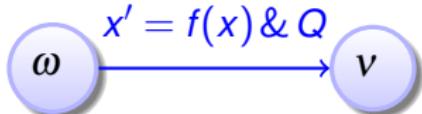
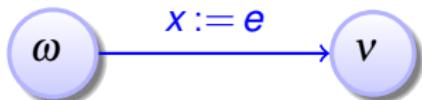


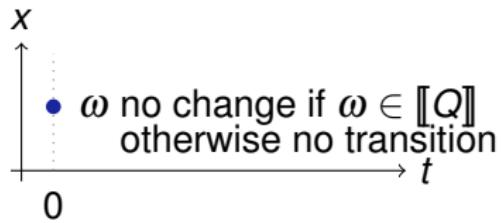
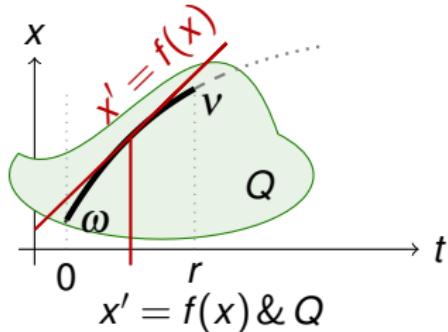
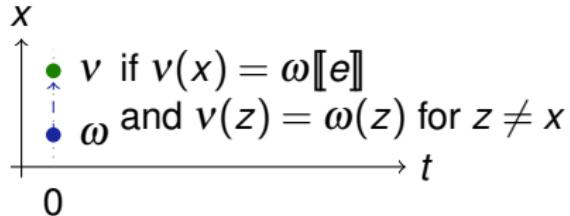
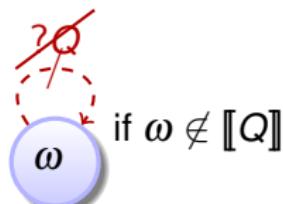
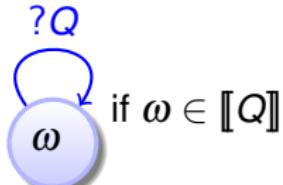
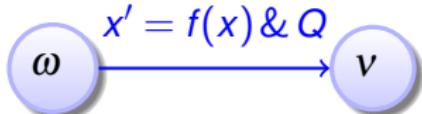
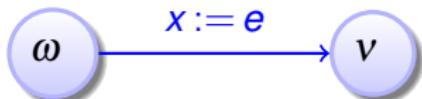


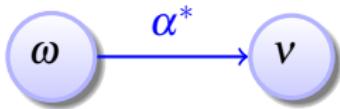
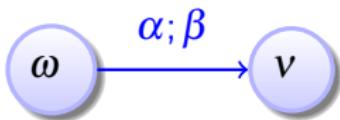
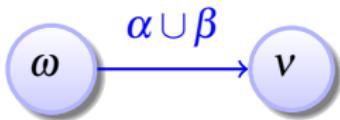


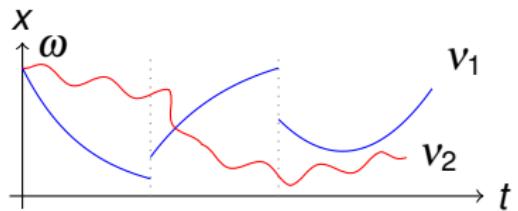
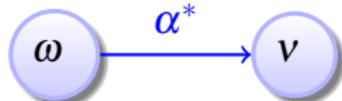
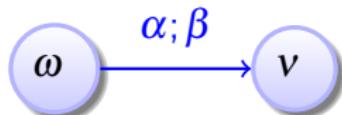
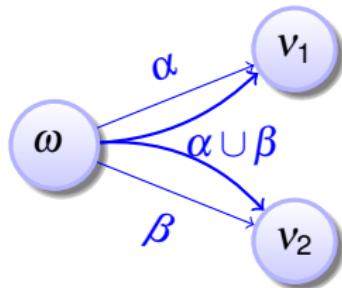


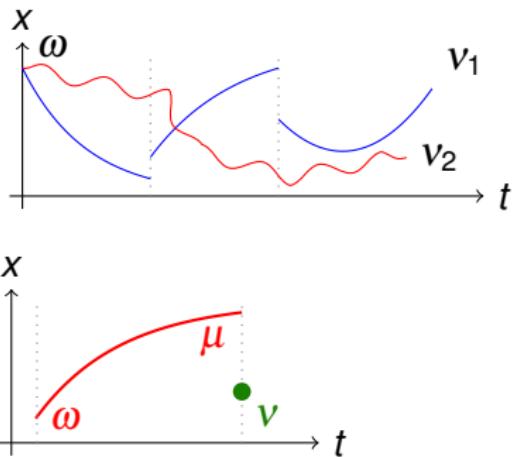
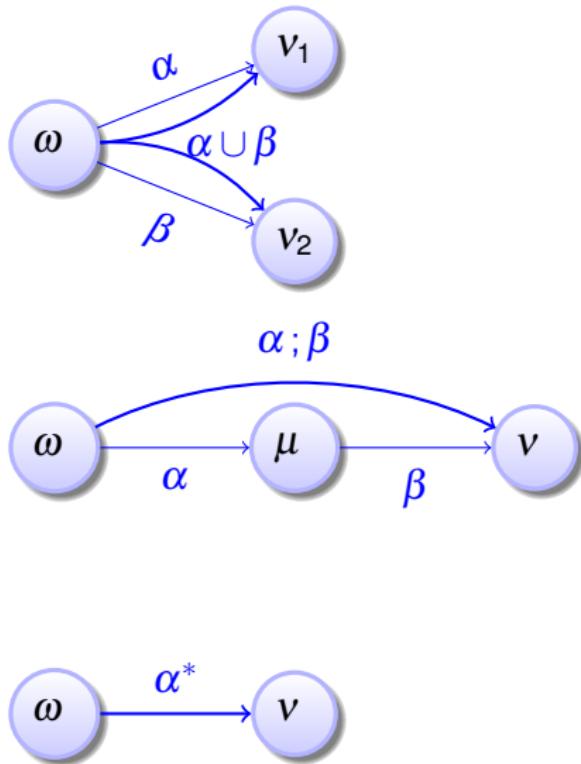


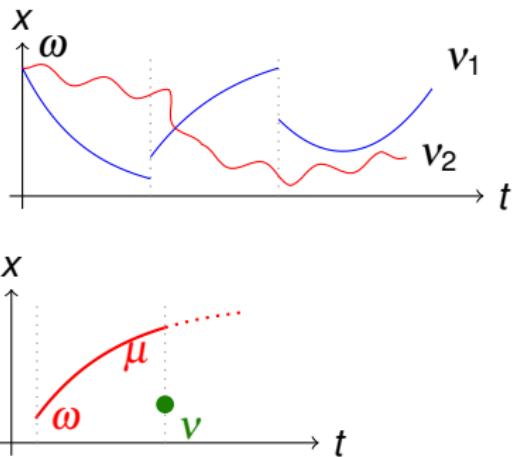
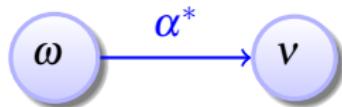
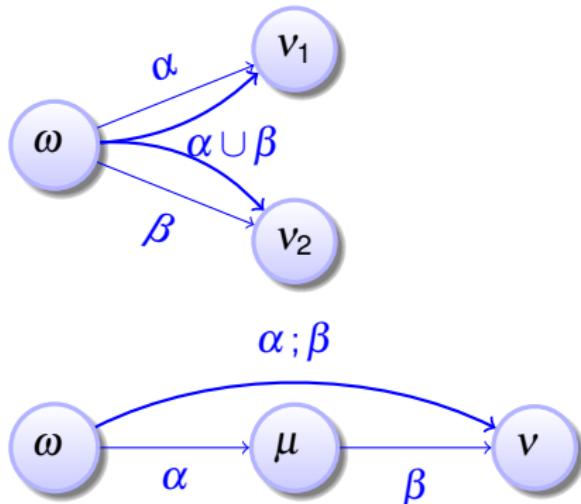


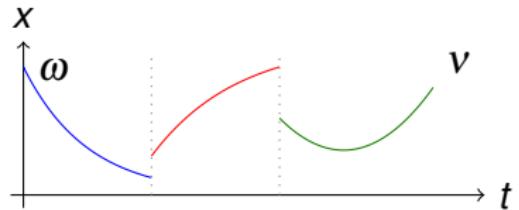
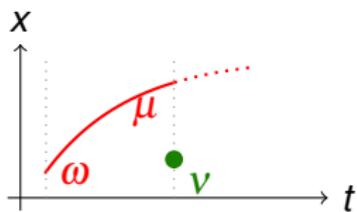
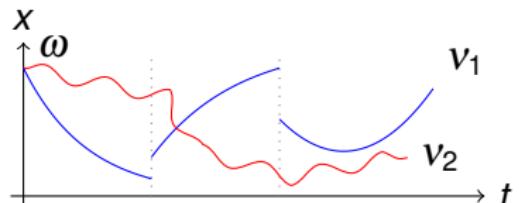
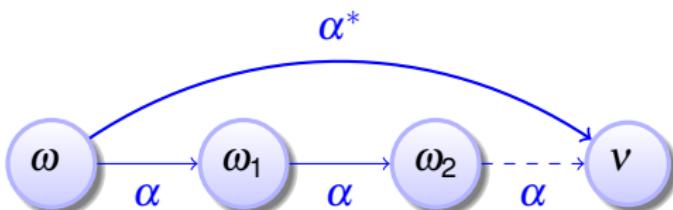
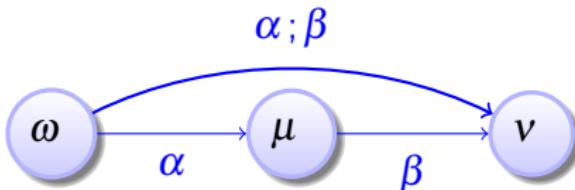
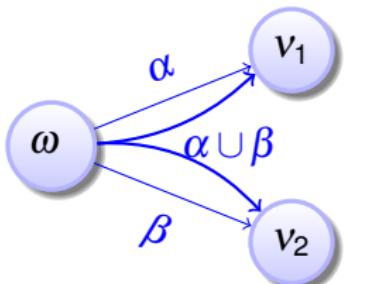


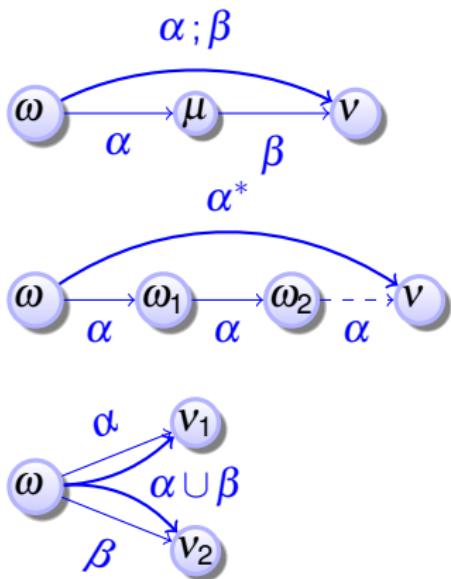


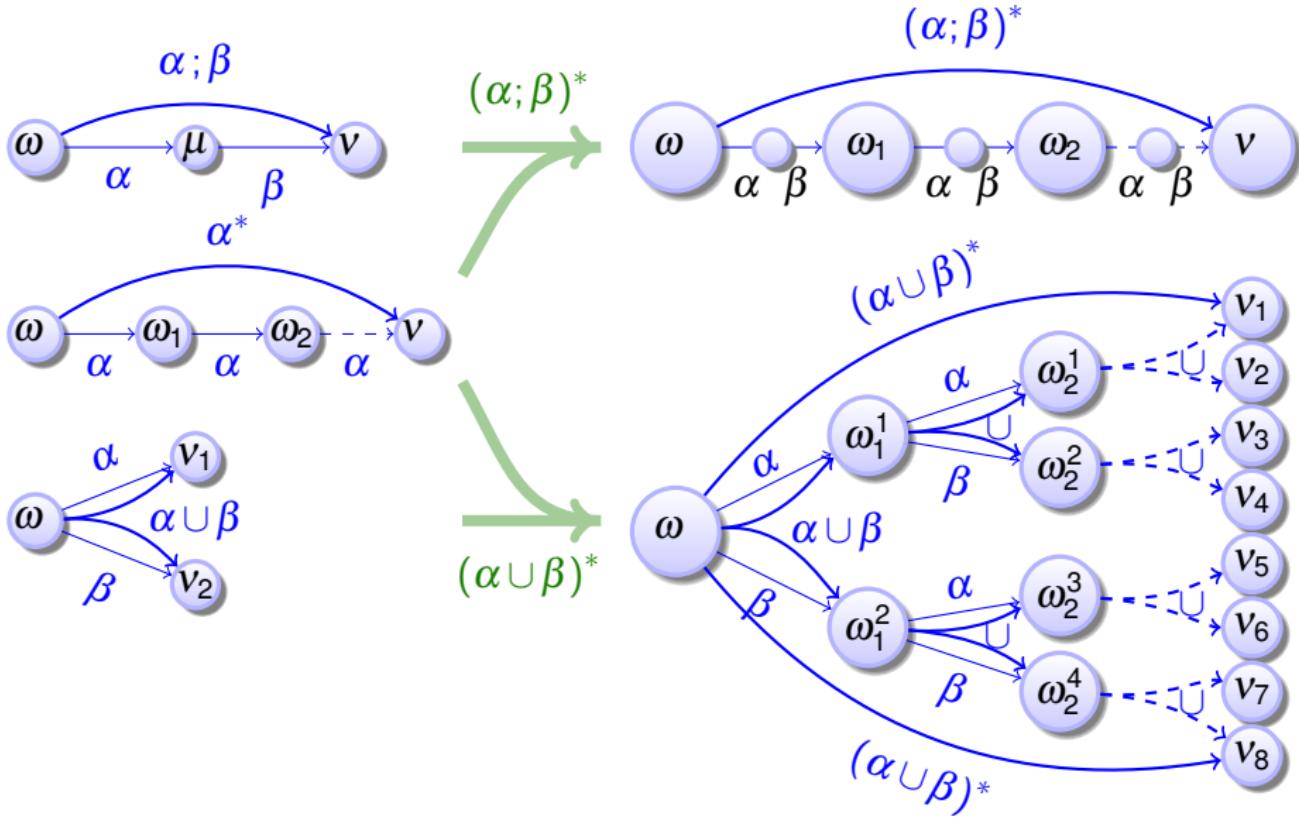












Definition (Syntax of hybrid program α)

$$\alpha, \beta ::= x := e \mid ?Q \mid \textcolor{red}{x' = f(x) \& Q} \mid \alpha \cup \beta \mid \alpha ; \beta \mid \alpha^*$$

Definition (Semantics of hybrid programs) $([\![\cdot]\!]) : \text{HP} \rightarrow \wp(\mathcal{S} \times \mathcal{S})$

$$[\![x := e]\!] = \{(\omega, v) : v = \omega \text{ except } v[\![x]\!] = \omega[\![e]\!]\}$$

$$[\![?Q]\!] = \{(\omega, \omega) : \omega \in [\![Q]\!]\}$$

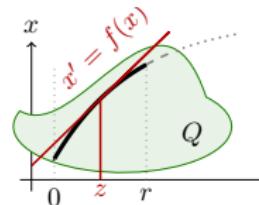
$$[\![x' = f(x)]!] = \{(\varphi(0), \varphi(r)) : \varphi \models x' = f(x) \text{ for some duration } r \geq 0\}$$

$$[\![\alpha \cup \beta]\!] = [\![\alpha]\!] \cup [\![\beta]\!]$$

$$[\![\alpha ; \beta]\!] = [\![\alpha]\!] \circ [\![\beta]\!] = \{(\omega, v) : (\omega, \mu) \in [\![\alpha]\!] \text{ and } (\mu, v) \in [\![\beta]\!]\}$$

$$[\![\alpha^*]\!] = [\![\alpha]\!]^* = \bigcup_{n \in \mathbb{N}} [\![\alpha^n]\!] \quad \alpha^n \equiv \underbrace{\alpha ; \alpha ; \alpha ; \dots ; \alpha}_{n \text{ times}}$$

compositional



Definition (Syntax of hybrid program α)

$$\alpha, \beta ::= x := e \mid ?Q \mid \textcolor{red}{x' = f(x) \& Q} \mid \alpha \cup \beta \mid \alpha ; \beta \mid \alpha^*$$

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$$[\![x := e]\!] = \{(\omega, v) : v = \omega \text{ except } v[\![x]\!] = \omega[\![e]\!]\}$$

$$[\![?Q]\!] = \{(\omega, \omega) : \omega \in [\![Q]\!]\}$$

$$[\![x' = f(x)]!] = \{(\varphi(0), \varphi(r)) : \varphi \models x' = f(x) \text{ for some duration } r \geq 0\}$$

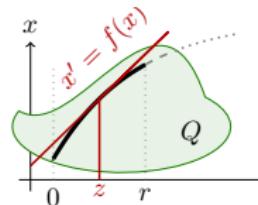
$$[\![\alpha \cup \beta]\!] = [\![\alpha]\!] \cup [\![\beta]\!]$$

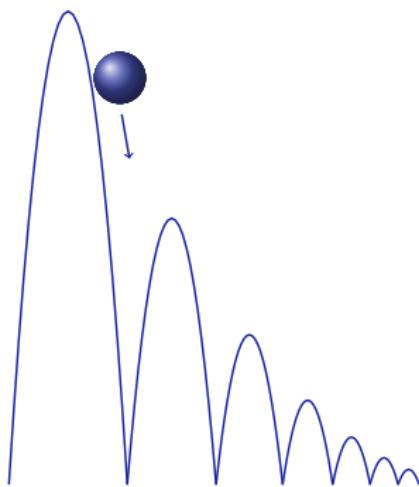
$$[\![\alpha ; \beta]\!] = [\![\alpha]\!] \circ [\![\beta]\!]$$

$$[\![\alpha^*]\!] = [\![\alpha]\!]^* = \bigcup_{n \in \mathbb{N}} [\![\alpha^n]\!]$$

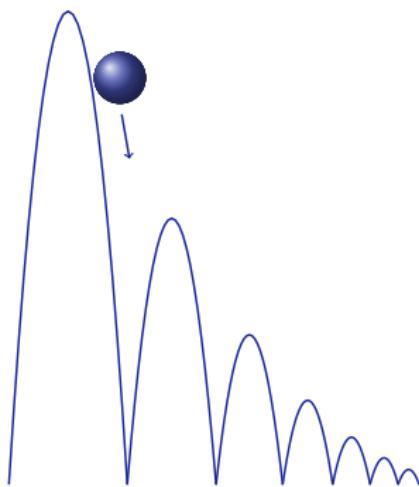
compositional

- ① $\varphi(z)(x') = \frac{d\varphi(t)(x)}{dt}(z)$ exists at all times $0 \leq z \leq r$
- ② $\varphi(z) \in [\![x' = f(x) \wedge Q]\!]$ for all times $0 \leq z \leq r$
- ③ $\varphi(z) = \varphi(0)$ except at x, x'



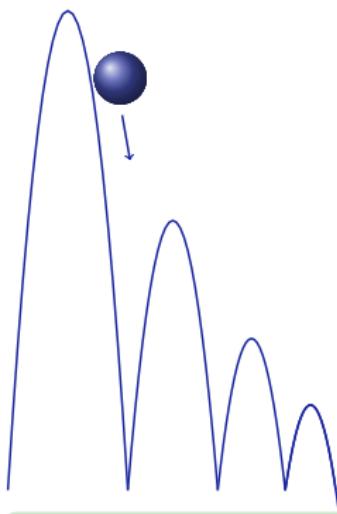


Example (Quantum the Bouncing Ball)



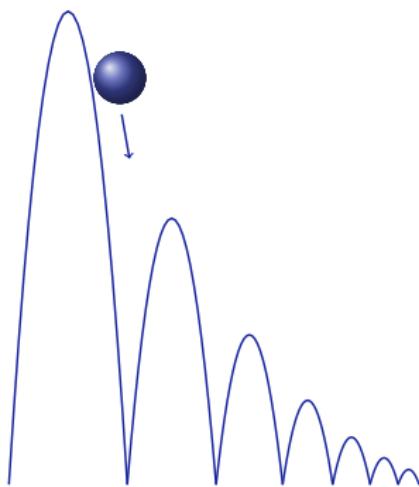
Example (Quantum the Bouncing Ball)

$$\{x' = v, v' = -g\}$$



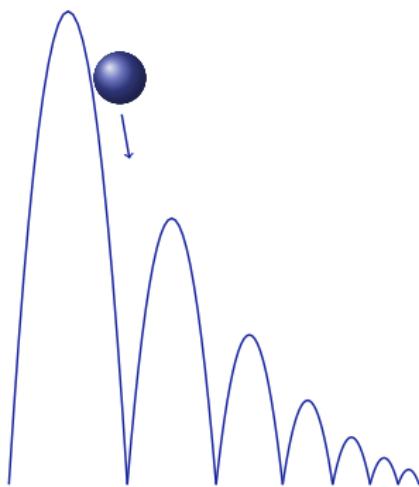
Example (Quantum the Bouncing Ball)

$$\{x' = v, v' = -g\}$$



Example (Quantum the Bouncing Ball)

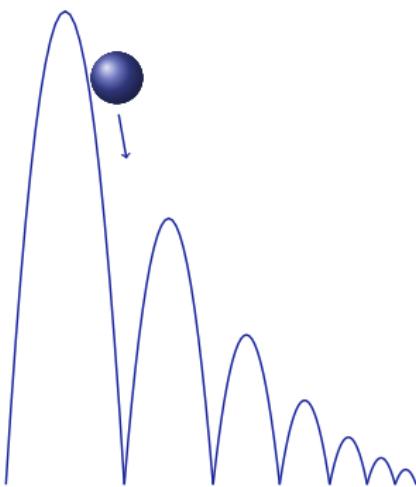
$$\{x' = v, v' = -g \& x \geq 0\}$$



Example (Quantum the Bouncing Ball)

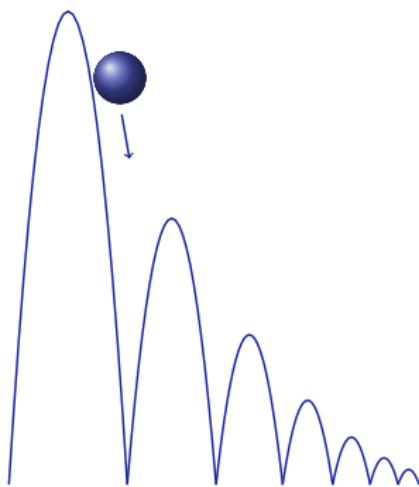
$$\{x' = v, v' = -g \& x \geq 0\};$$

if($x = 0$) $v := -cv$



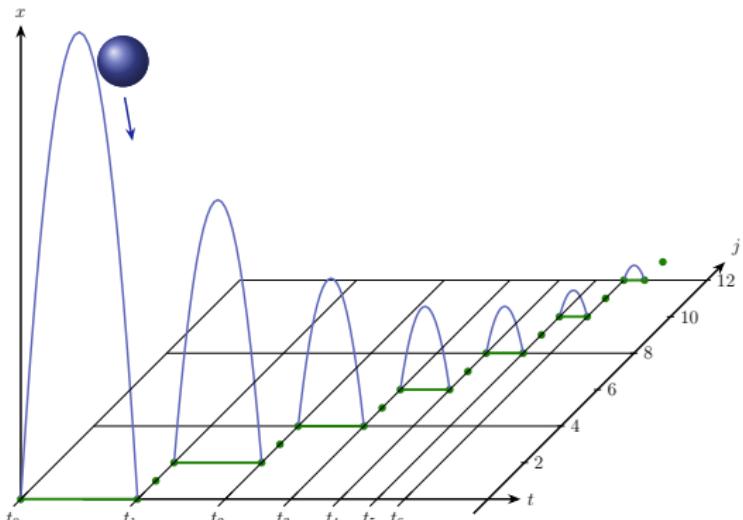
Example (Quantum the Bouncing Ball)

$$(\{x' = v, v' = -g \& x \geq 0\};$$
$$\text{if}(x = 0) \ v := -cv)^*$$



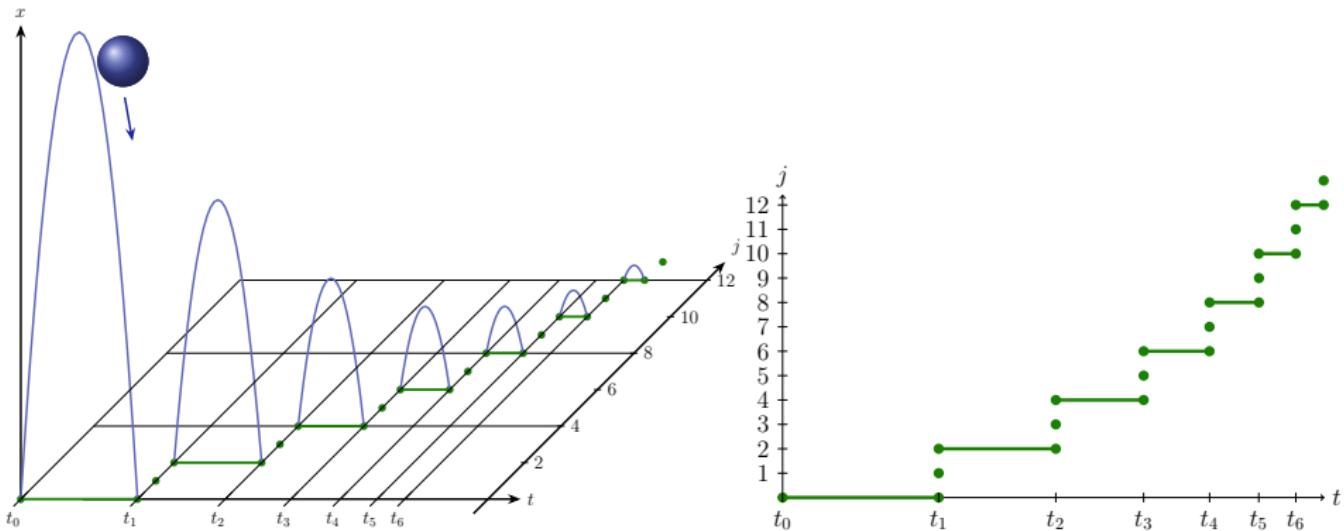
Example (Quantum the Bouncing Ball)

$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right. \\ \left. \text{if}(x = 0) \ v := -cv \right)^*$$



Example (Quantum the Bouncing Ball)

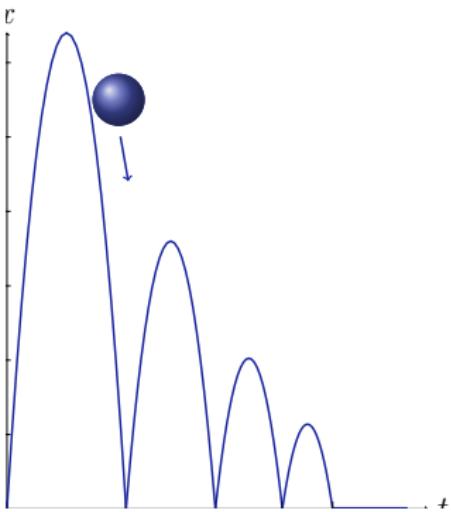
$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right. \\ \left. \text{if}(x = 0) \ v := -cv \right)^*$$



Example (Quantum the Bouncing Ball)

$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right.$$

$$\left. \text{if}(x = 0) \ v := -cv \right)^*$$

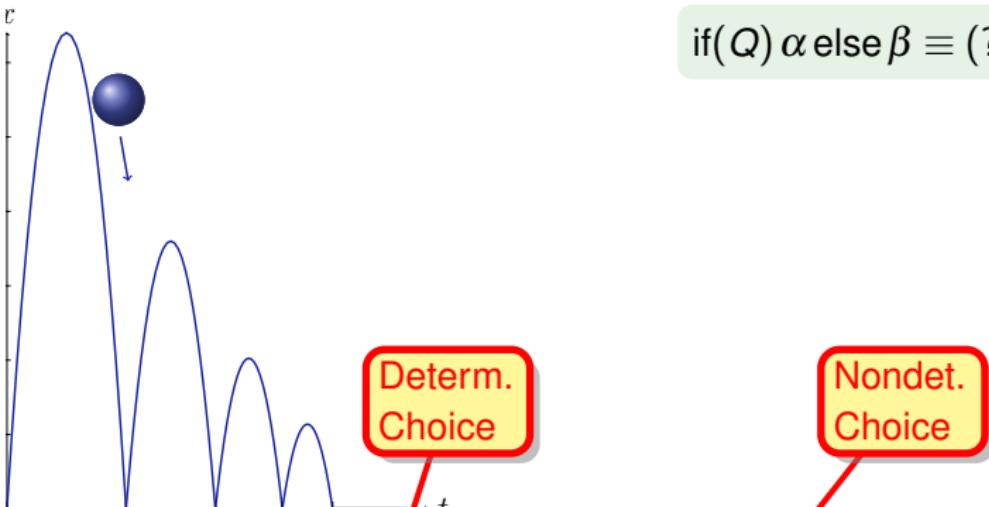


$\text{if}(Q) \alpha \text{else} \beta \equiv$

Example (Quantum the Bouncing Ball)

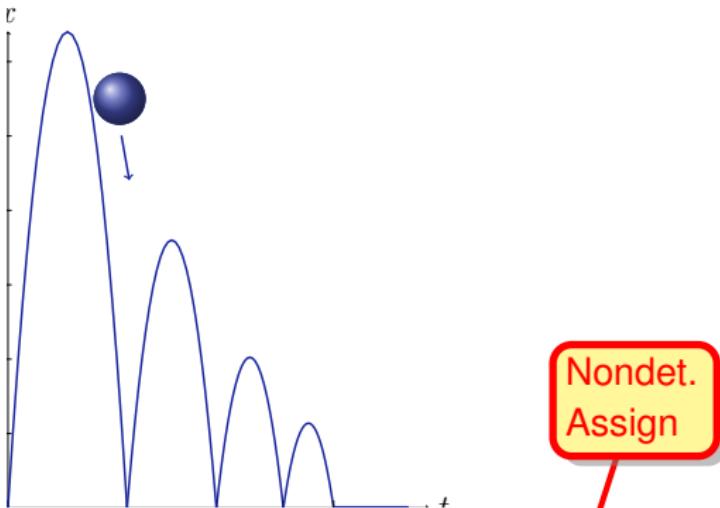
$$(\{x' = v, v' = -g \& x \geq 0\};$$

$$\text{if}(x = 0) \ v := -cv)^*$$


$$\text{if}(Q) \alpha \text{ else } \beta \equiv (?Q; \alpha) \cup (? \neg Q; \beta)$$

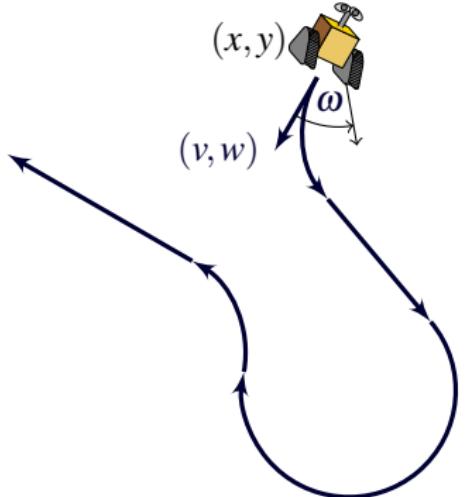
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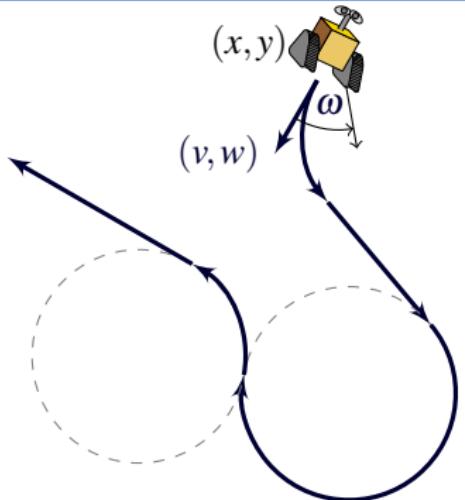
$$(\{x = v, v' = -g \& x \geq 0\}; \\ \text{if}(x = 0)(v := -cv \cup v := 0))^*$$



Example (Quantum the Bouncing Ball)

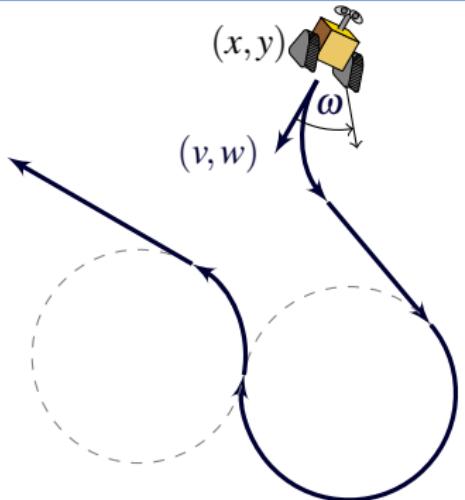
$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right. \\ \left. \text{if}(x = 0) (\textcolor{red}{c} := *; ?c \geq 0; v := -cv) \right)^*$$





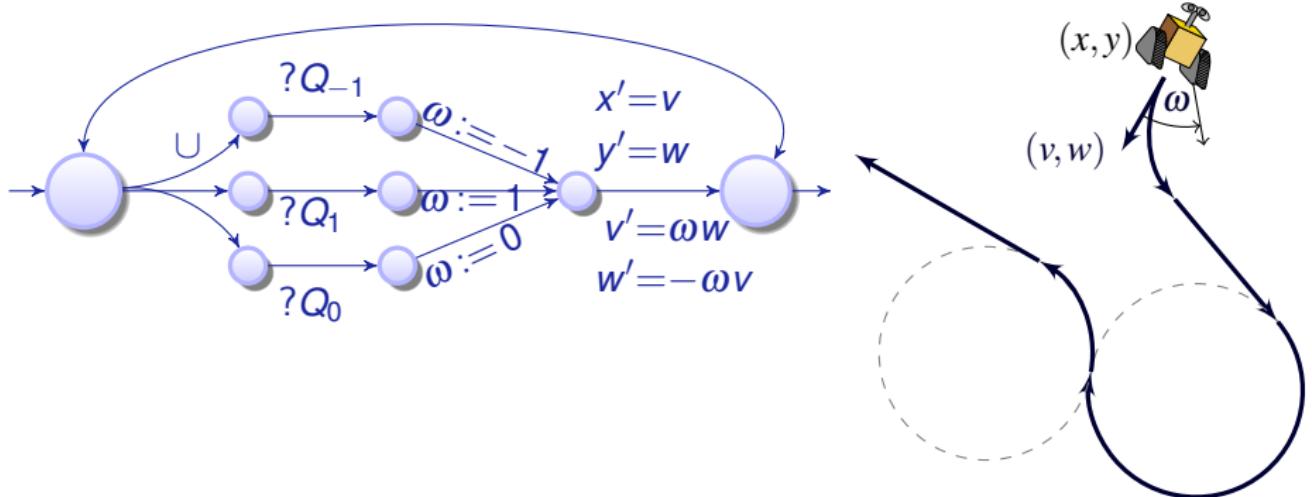
Example (Runaround Robot)

$$\begin{aligned} & ((\omega := -1 \cup \omega := 1 \cup \omega := 0); \\ & \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^* \end{aligned}$$



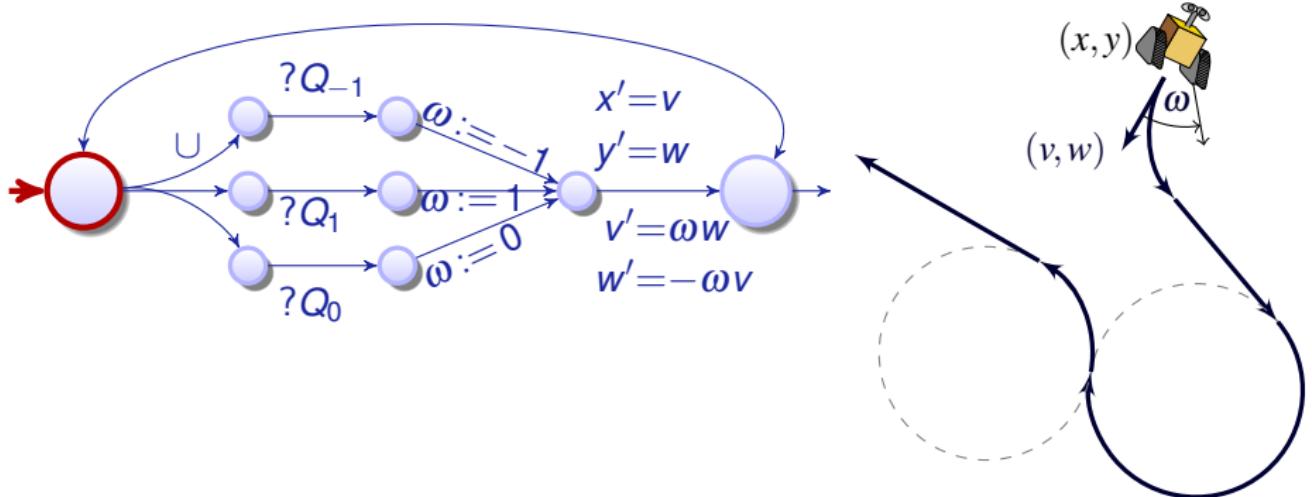
Example (Runaround Robot)

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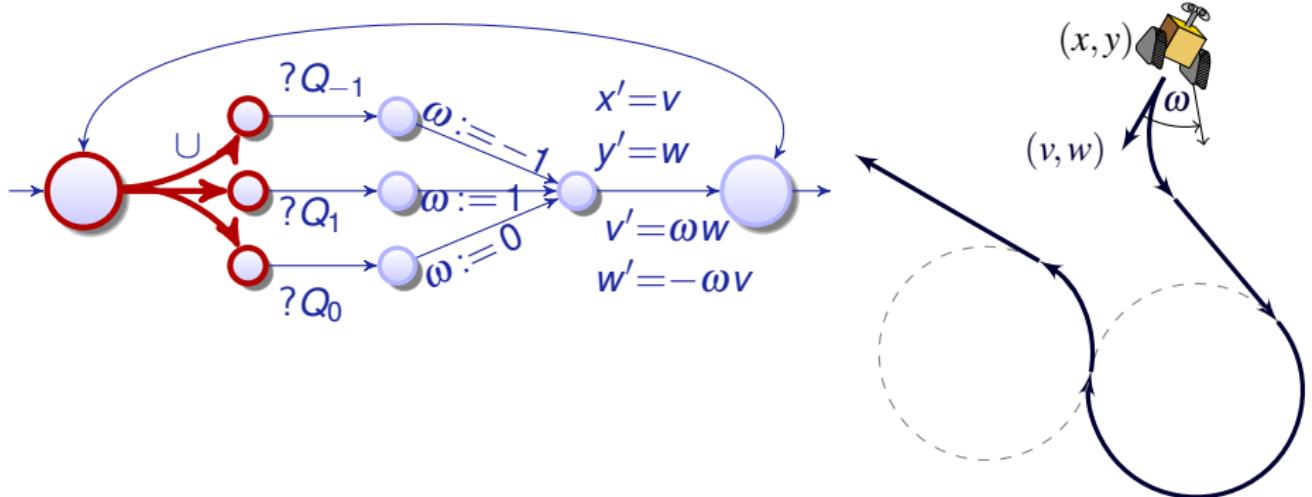
Example (Runaround Robot)

$$((?Q_{-1}; \omega := -1 \cup ?Q_1; \omega := 1 \cup ?Q_0; \omega := 0); \\ \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^*$$



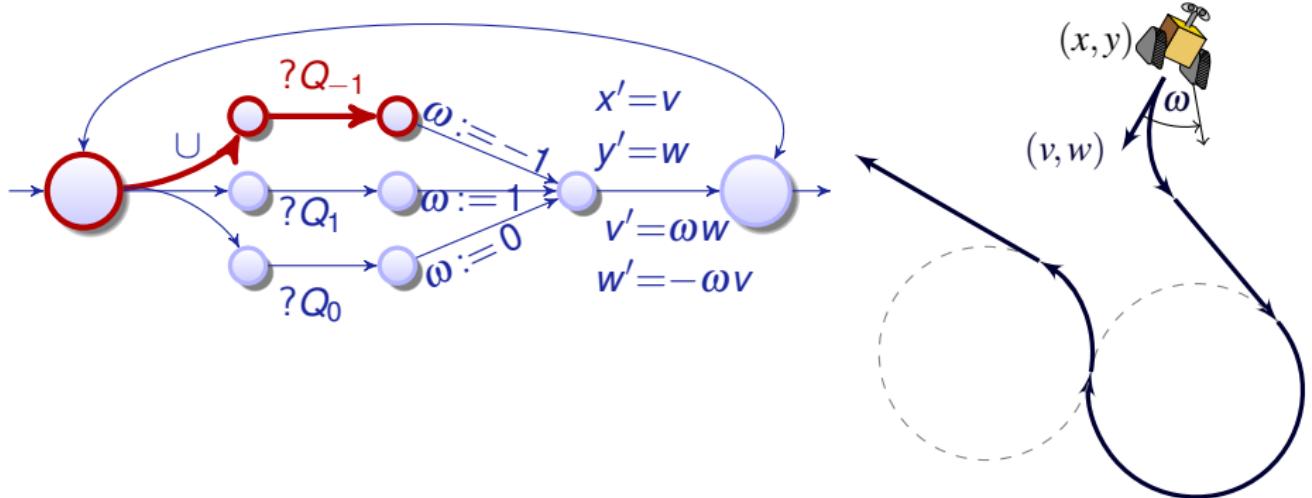
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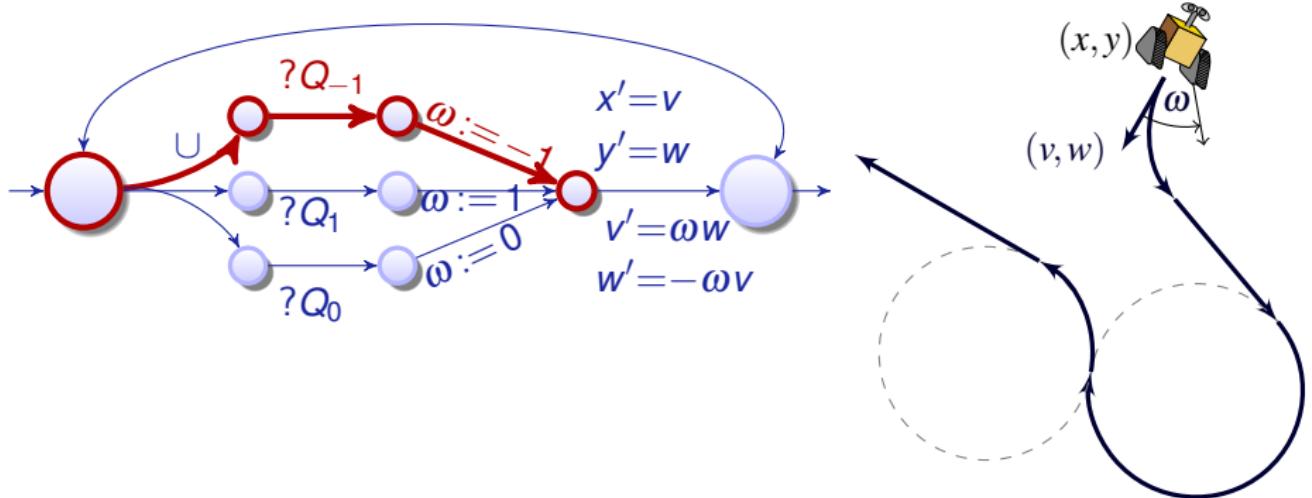
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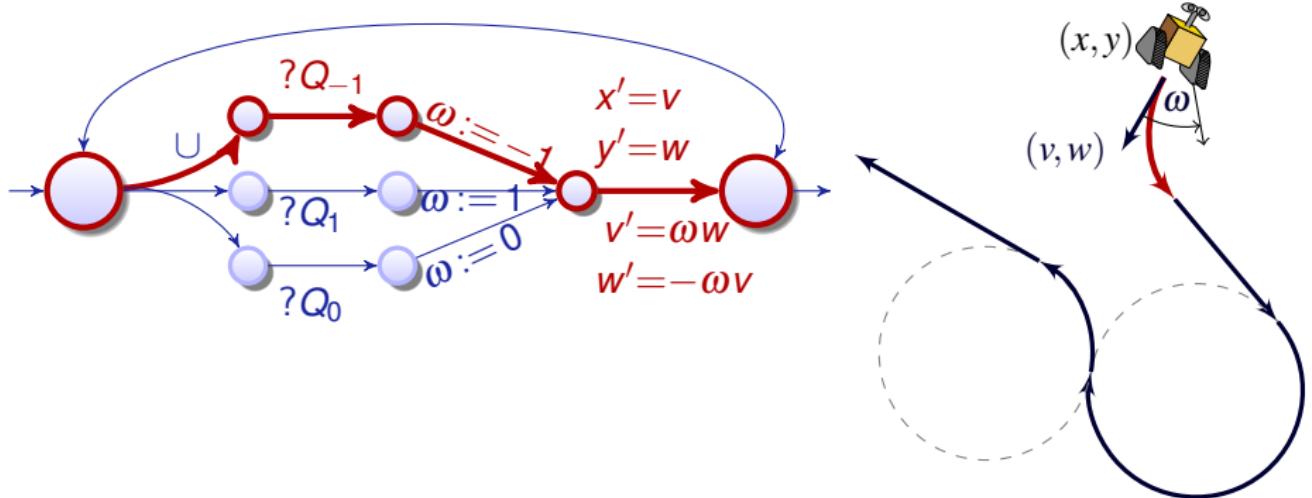
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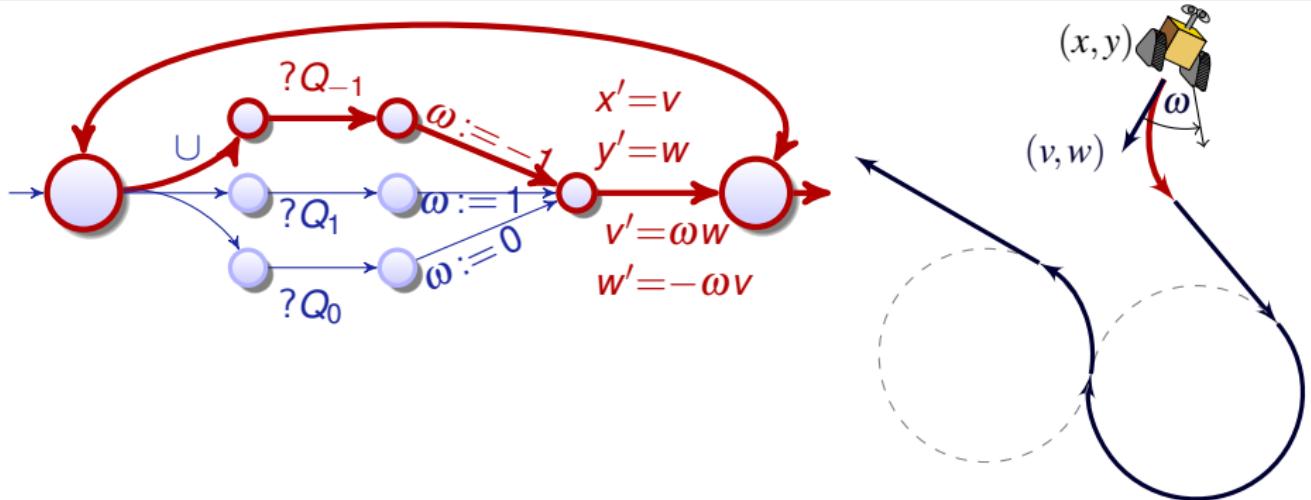
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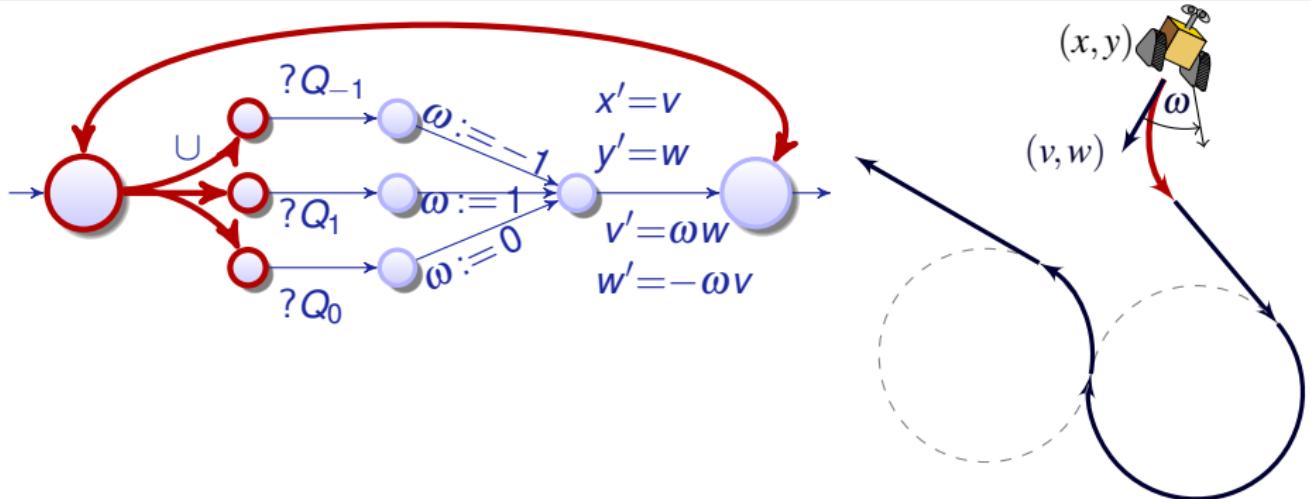
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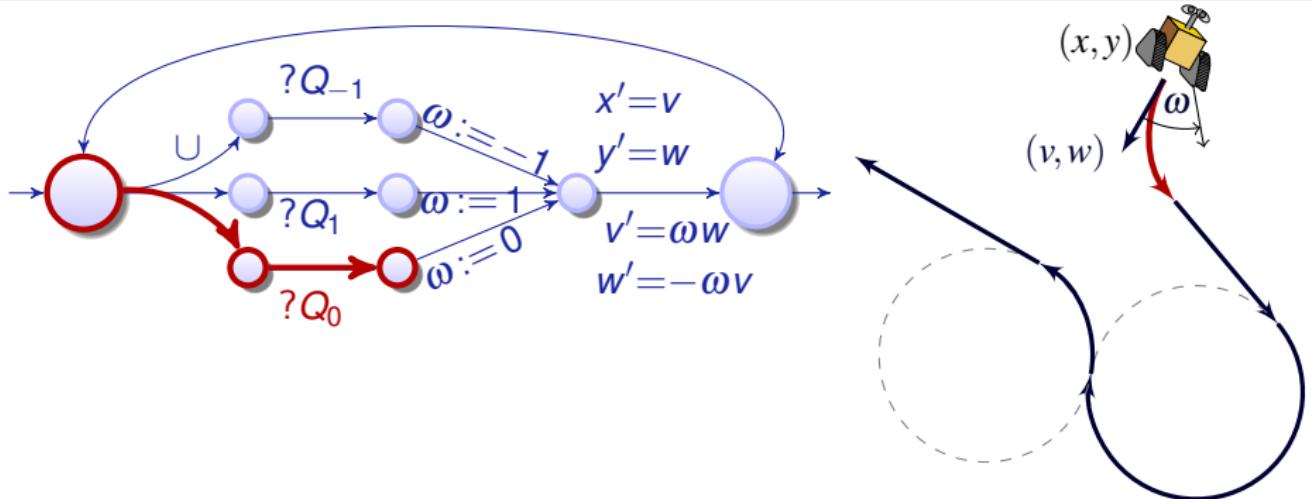
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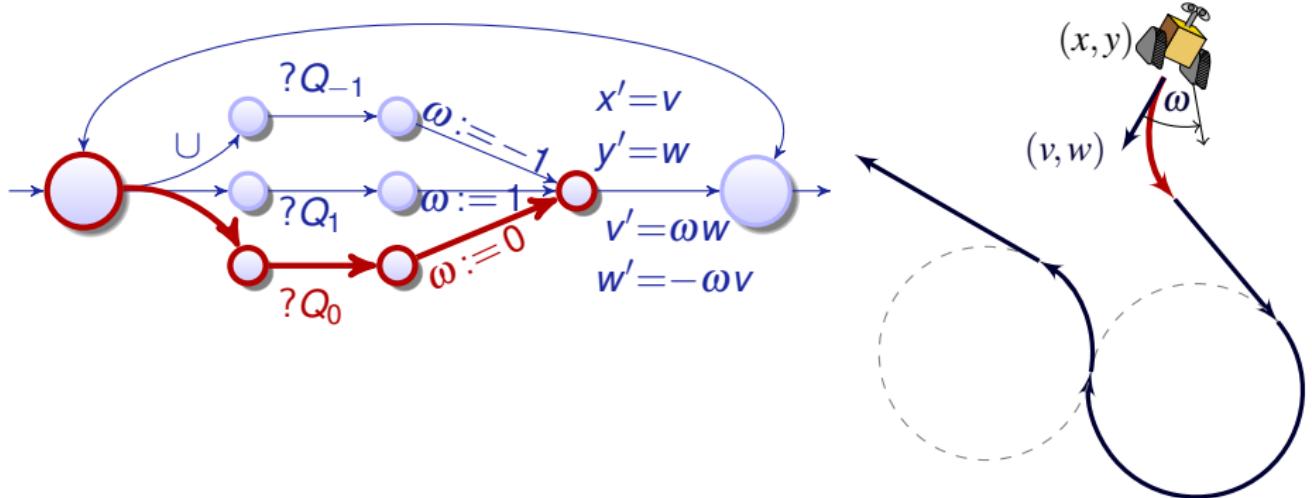
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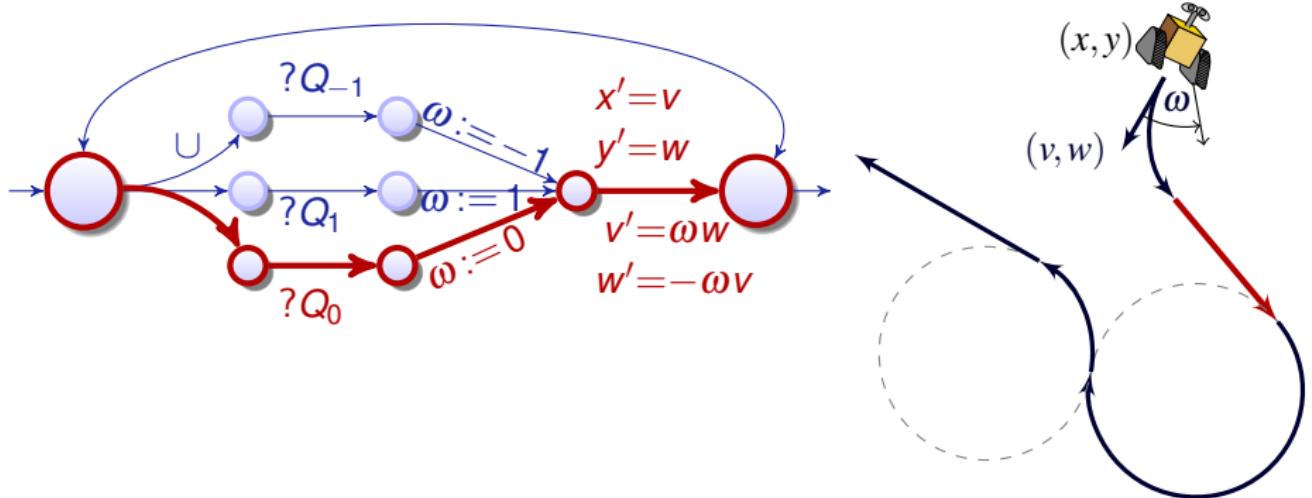
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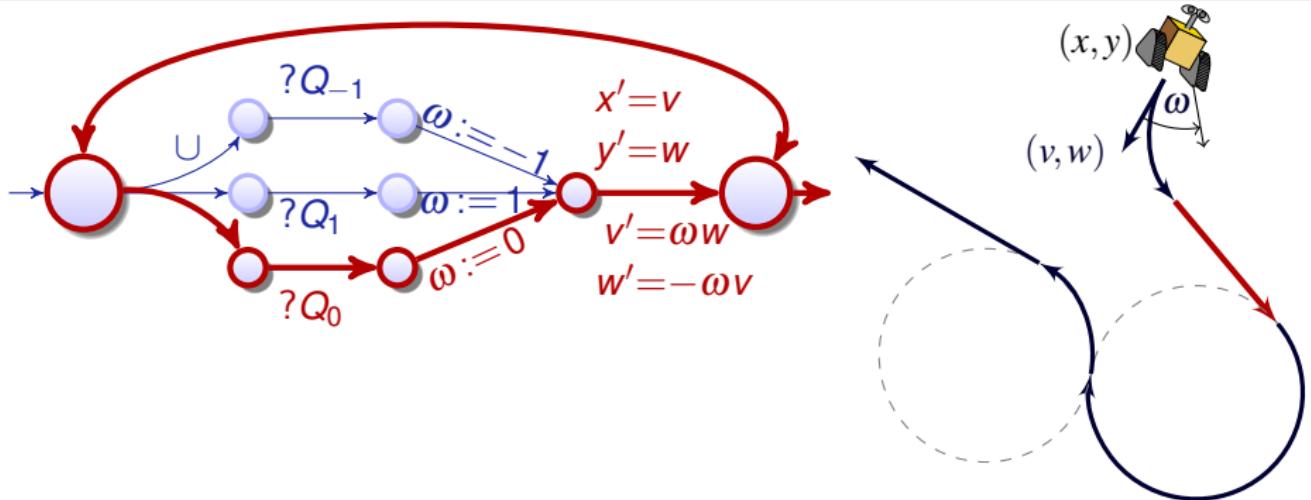
Example (Runaround Robot)

$$((?Q_{-1}; \omega := -1 \cup ?Q_1; \omega := 1 \cup ?Q_0; \textcolor{red}{\omega := 0}); \\ \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^*$$



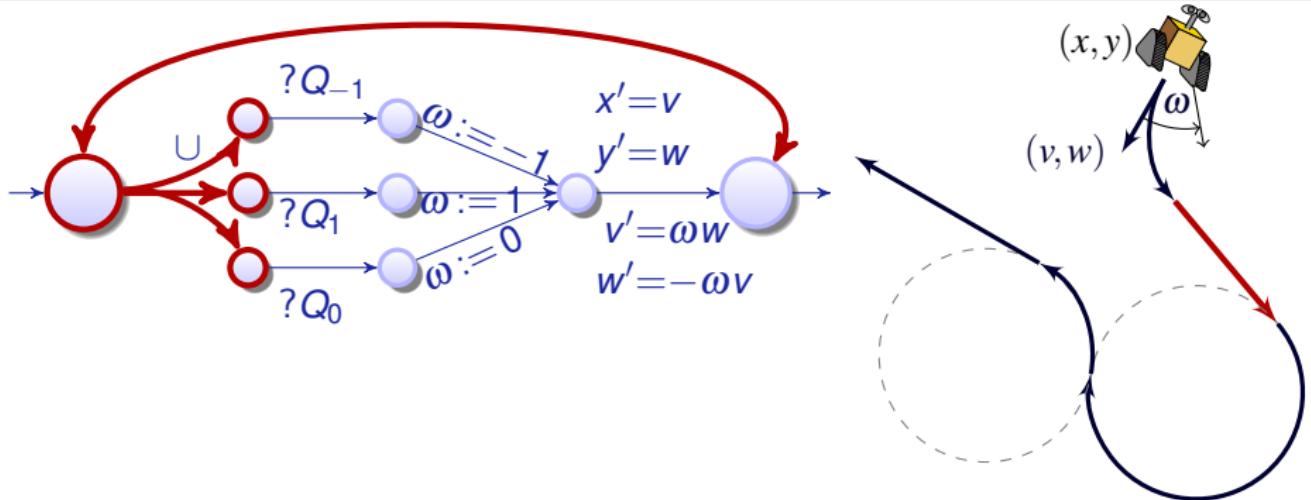
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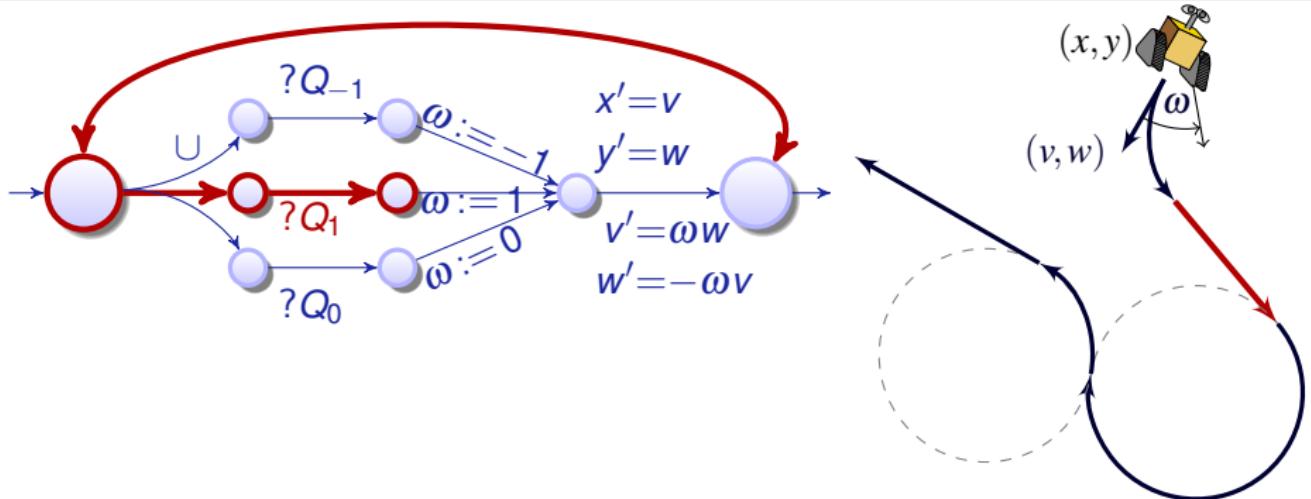
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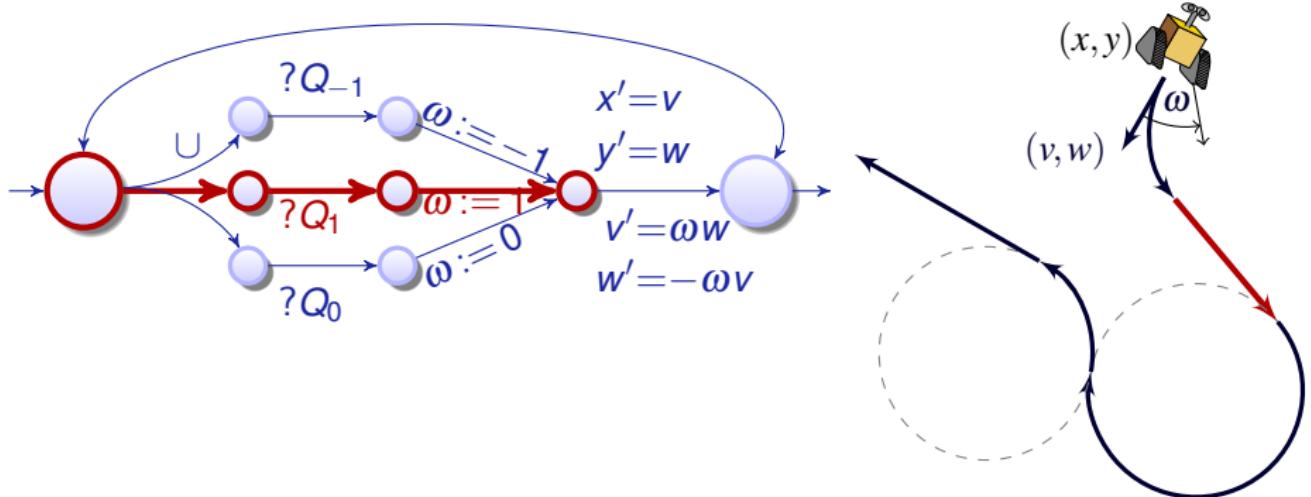
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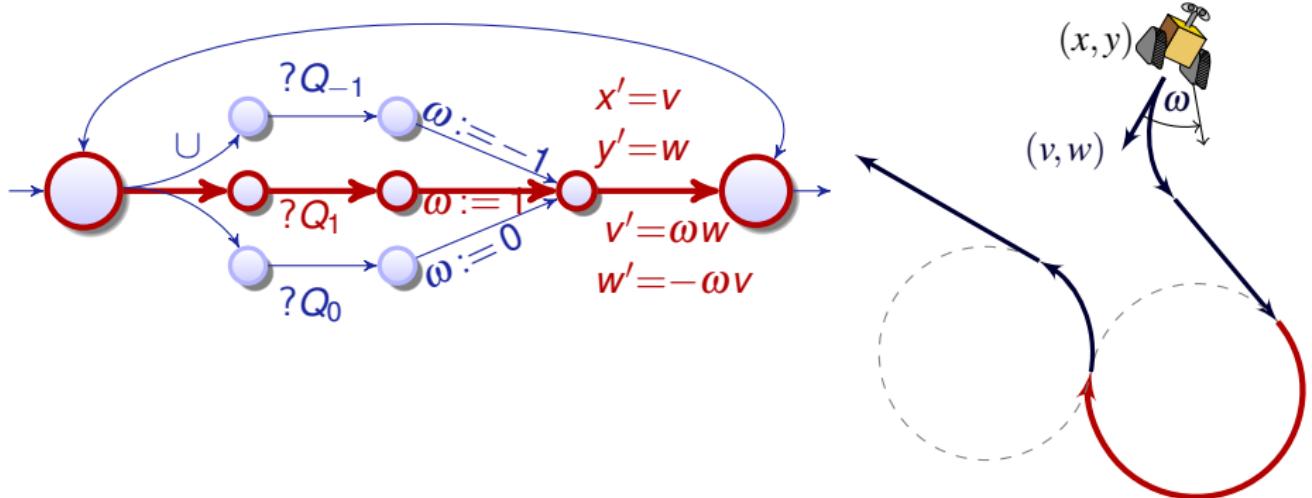
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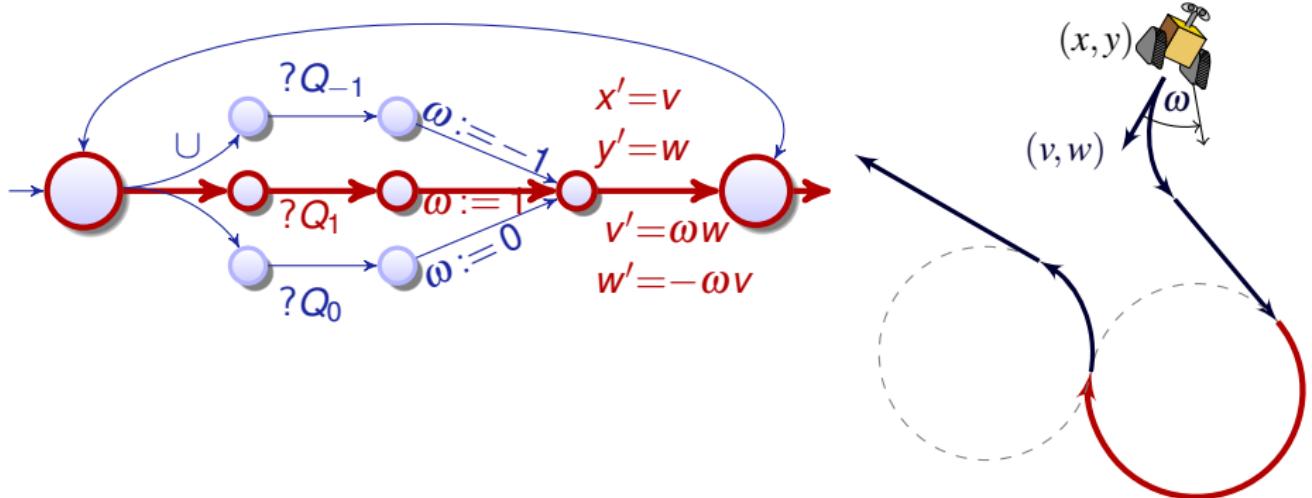
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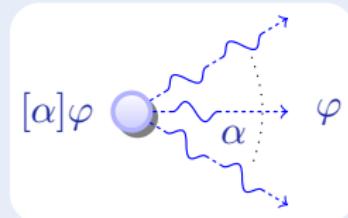


Example (Runaround Robot)

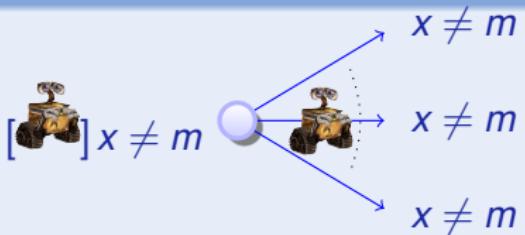
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- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
 - Semantics
 - Example: Car Control Design
- 4 Dynamic Axioms for Dynamical Systems
 - Axiomatics
 - Safe CPS Programming & Proving in KeYmaera X
- 5 Differential Invariants for Differential Equations
- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

Concept (Differential Dynamic Logic)

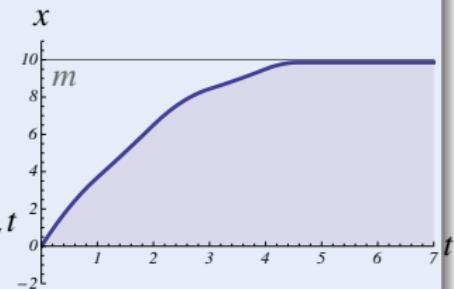
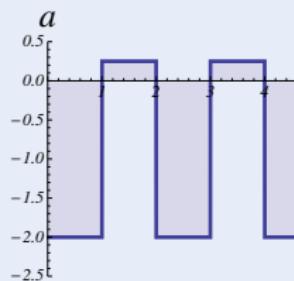


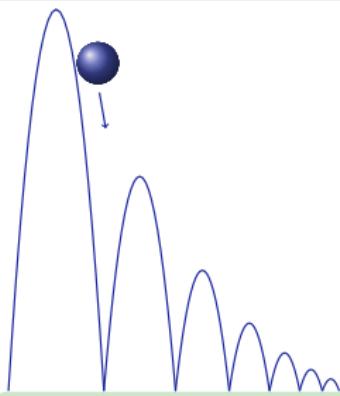
(JAR'08,LICS'12)



$$\underbrace{x \neq m \wedge b > 0}_{\text{init}} \rightarrow \left[\left((\text{if}(\text{SB}(x, m)) \quad a := -b) ; \quad x' = v, v' = a \right)^* \right] \underbrace{x \neq m}_{\text{post}}$$

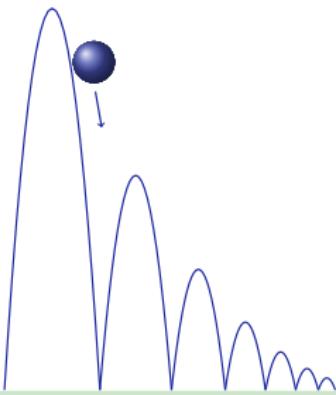
all runs





Example (Quantum the Bouncing Ball)

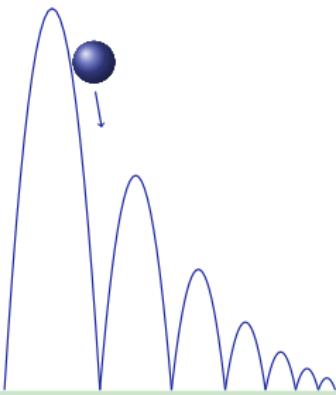
$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right. \\ \left. \text{if}(x = 0) v := -cv \right)^*$$



Example (Quantum the Bouncing Ball)

ensures($0 \leq x$)

$(\{x' = v, v' = -g \& x \geq 0\};$
 $\text{if}(x = 0) v := -cv)^*$



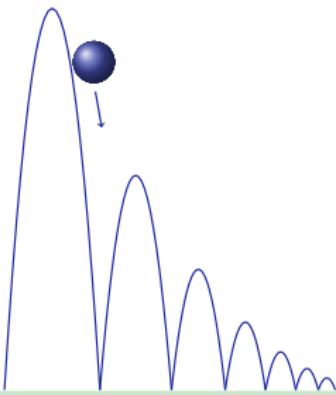
Example (Quantum the Bouncing Ball)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv)^*$



Example (Quantum the Bouncing Ball)

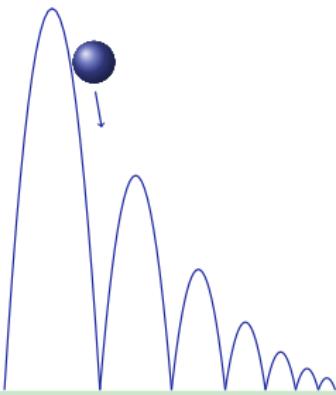
requires($x = H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv\}^*$



Example (Quantum the Bouncing Ball)

requires($x = H$)

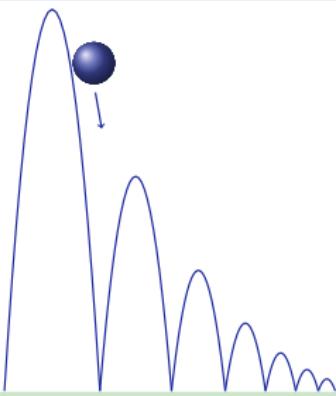
requires($0 \leq H$)

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Example (Quantum the Bouncing Ball)

requires($x = H$)

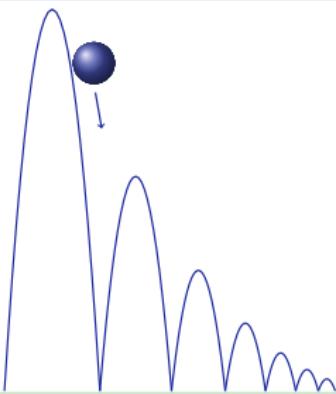
requires($0 \leq H$)

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$\text{if}(x = 0) v := -cv\}^* @\text{invariant}(x \geq 0)$



Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

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$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv\}^* @\text{invariant}(x \geq 0)$

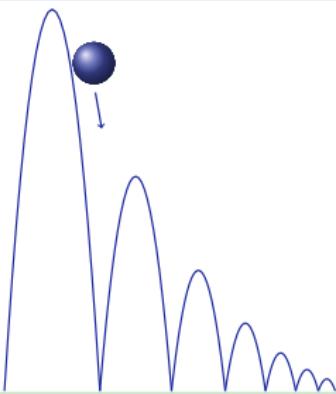
CPS contracts are crucial for CPS safety.

We need to understand CPS programs and contracts and how we can convince ourselves that a CPS program respects its contract.

Contracts are at a disadvantage compared to full logic.

Logic is for Specification and Reasoning

- ① Specification of a whole CPS program.
- ② Analytic inspection of its parts.
- ③ Argumentative relations between contracts and program parts.
“Yes, this CPS program meets its contract, and here’s why . . .”



Example (Quantum the Bouncing Ball)

requires($x = H$)

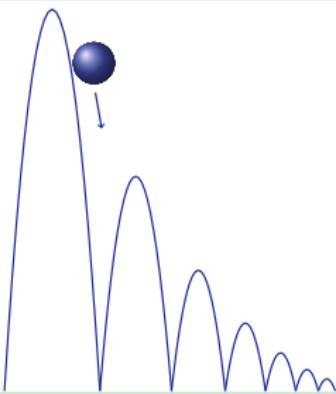
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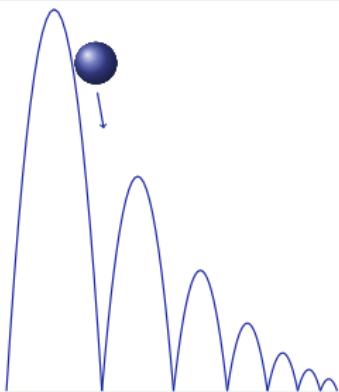


Example (Quantum the Bouncing Ball)

requires($x = H$)**requires**($0 \leq H$)**ensures**($0 \leq x$)**ensures**($x \leq H$) $(\{x' = v, v' = -g \& x \geq 0\};$ $\text{if}(x = 0) v := -cv)^*$ 

Precondition:

 $x = H \wedge 0 \leq H$ in FOL



Example (Quantum the Bouncing Ball)

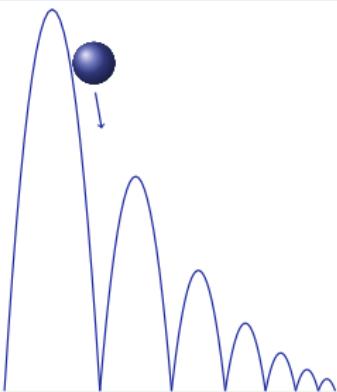
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Precondition:

 $x = H \wedge 0 \leq H$ in FOL

Postcondition:

 $0 \leq x \wedge x \leq H$ in FOL



Example (Quantum the Bouncing Ball)

requires($x = H$)**requires**($0 \leq H$)**ensures**($0 \leq x$)**ensures**($x \leq H$) $(\{x' = v, v' = -g \& x \geq 0\};$ $\text{if}(x = 0) v := -cv)^*$ 

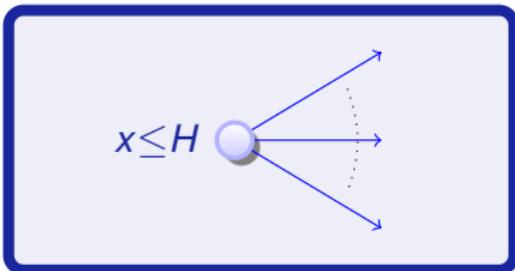
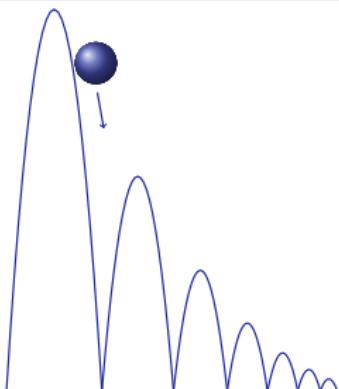
Precondition:

 $x = H \wedge 0 \leq H$ in FOL

Postcondition:

 $0 \leq x \wedge x \leq H$ in FOL

How to say post is true
after all HP runs?



Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv\}^*$

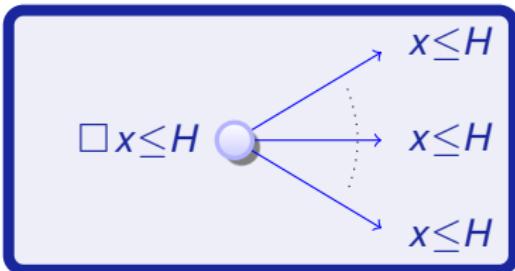
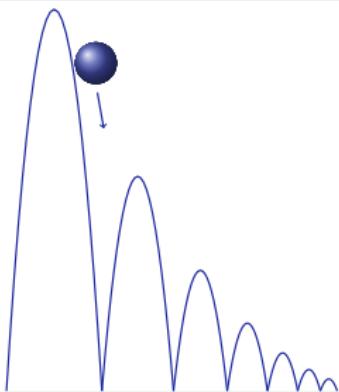


Precondition:

$x = H \wedge 0 \leq H$ in FOL

Postcondition:

$0 \leq x \wedge x \leq H$ in FOL



Example (Quantum the Bouncing Ball)

requires($x = H$)

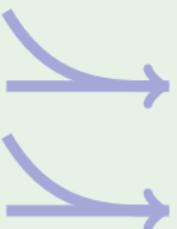
requires($0 \leq H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv\}^*$

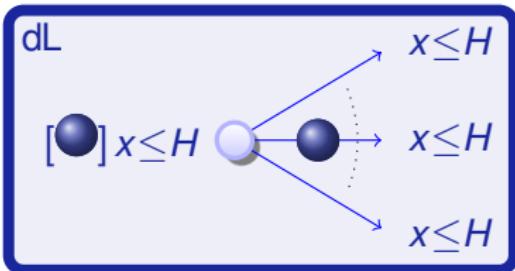
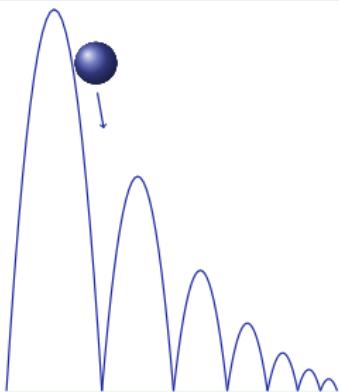


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Example (Quantum the Bouncing Ball)

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$\text{if}(x = 0) v := -cv\}^*$

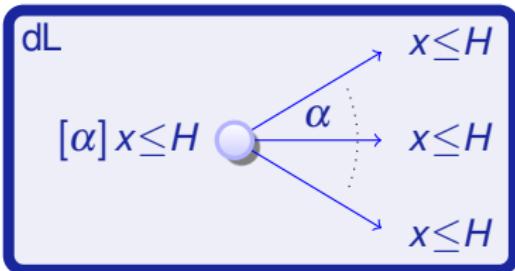
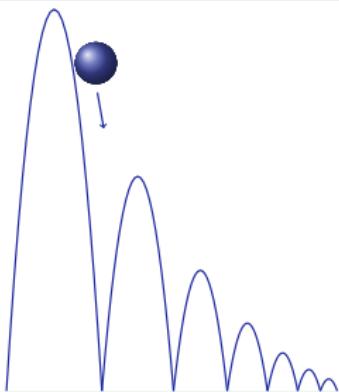


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Example (Quantum the Bouncing Ball)

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ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

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Precondition:

$x = H \wedge 0 \leq H$ in FOL

Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*]$$

Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv)^*$



Precondition:

$x = H \wedge 0 \leq H$ in FOL

Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](x \leq H)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv)^*$



Precondition:

$x = H \wedge 0 \leq H$ in FOL



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](0 \leq x)$$
$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](x \leq H)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$
 $\text{if}(x=0) v := -cv)^*$



Precondition:

$x = H \wedge 0 \leq H$ in FOL



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](0 \leq x)$$
$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](x \leq H)$$
$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](0 \leq x \wedge x \leq H)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)



Precondition:

$x = H \wedge 0 \leq H$ in FOL

requires($0 \leq H$)



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x=0) v := -cv)^*$

$$\begin{aligned}& [(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*] (0 \leq x) \\& \wedge [(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*] (x \leq H) \\& \Leftrightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*] (0 \leq x \wedge x \leq H)\end{aligned}$$

Example (Quantum the Bouncing Ball)

requires($x = H$)



Precondition:

$x = H \wedge 0 \leq H$ in FOL

requires($0 \leq H$)



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv\}^*$

$$[(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*](0 \leq x)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)



Precondition:

$x = H \wedge 0 \leq H$ in FOL

requires($0 \leq H$)



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv)^*$

$$x = H \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*] (0 \leq x)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)



Precondition:

$x = H \wedge 0 \leq H$ in FOL

requires($0 \leq H$)



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

ensures($0 \leq x$)

ensures($x \leq H$)

$(\{x' = v, v' = -g \& x \geq 0\};$

$\text{if}(x = 0) v := -cv)^*$

$$0 \leq x \wedge x = H \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \text{if}(x=0) v := -cv)^*] (0 \leq x)$$

Example (Quantum the Bouncing Ball)

requires($x = H$)

requires($0 \leq H$)

ensures($0 \leq x$)

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$(\{x' = v, v' = -g \& x \geq 0\};$

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Precondition:

$x = H \wedge 0 \leq H$ in FOL



Postcondition:

$0 \leq x \wedge x \leq H$ in FOL

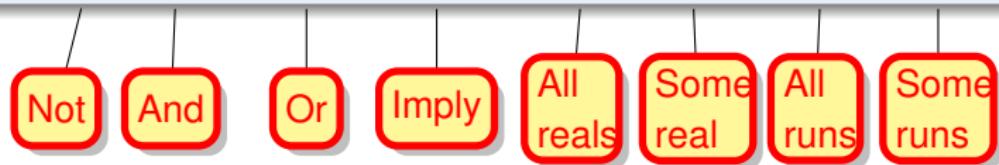
Definition (Syntax of differential dynamic logic)

The *formulas* of *differential dynamic logic* are defined by the grammar:

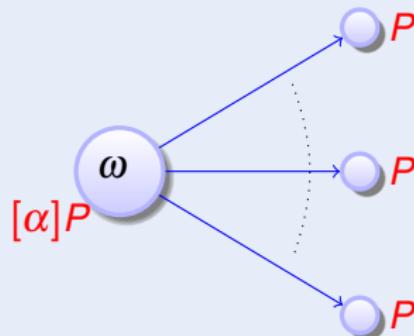
$$P, Q ::= e \geq \tilde{e} \mid \neg P \mid P \wedge Q \mid P \vee Q \mid P \rightarrow Q \mid \forall x P \mid \exists x P \mid [\alpha]P \mid \langle \alpha \rangle P$$

Definition (Syntax of differential dynamic logic)

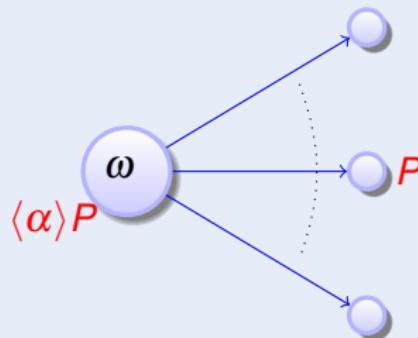
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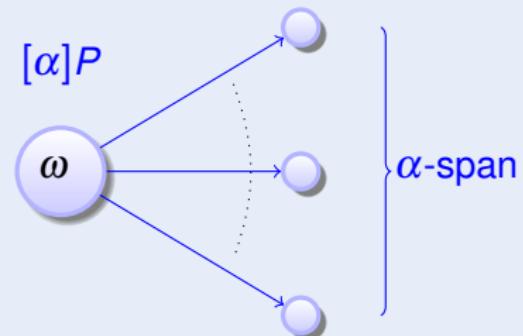
Definition (dL Formulas)



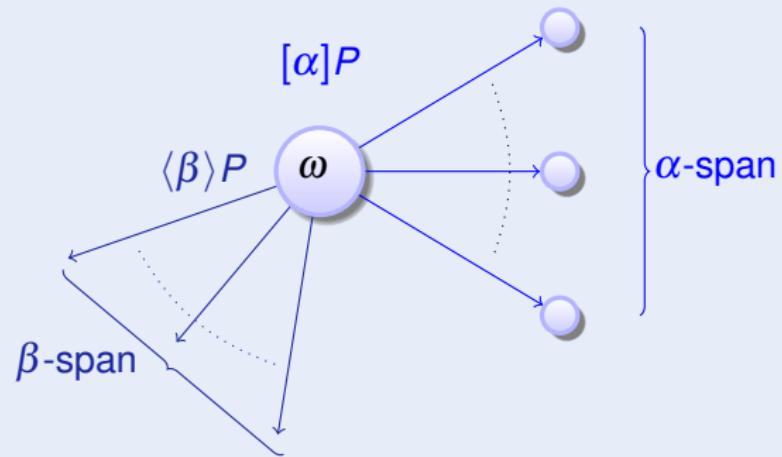
Definition (dL Formulas)



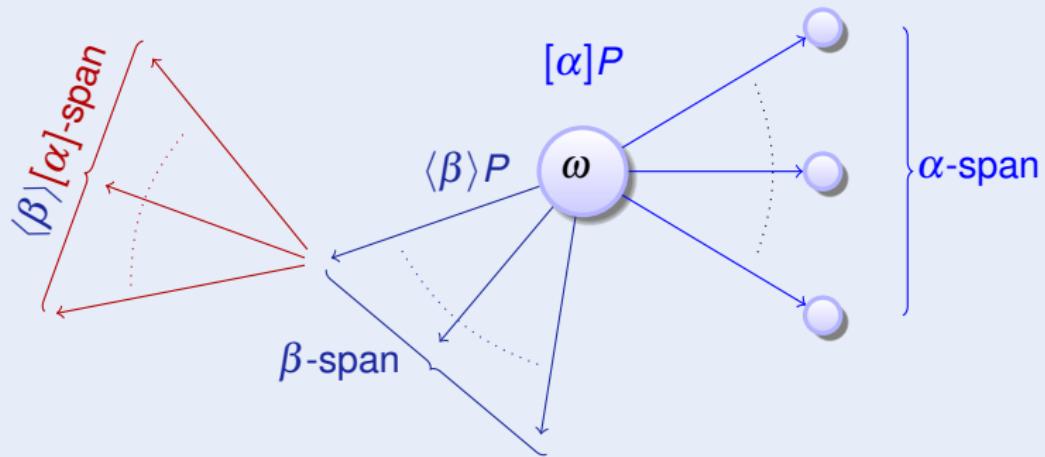
Definition (dL Formulas)



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Definition (dL Formulas)



Definition (Syntax of differential dynamic logic)

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Definition (dL semantics)

$$(\llbracket \cdot \rrbracket : \text{Fml} \rightarrow \wp(\mathcal{S}))$$

$$\llbracket e \geq \tilde{e} \rrbracket = \{\omega : \omega \llbracket e \rrbracket \geq \omega \llbracket \tilde{e} \rrbracket\}$$

$$\llbracket \neg P \rrbracket = \llbracket P \rrbracket^c = \mathcal{S} \setminus \llbracket P \rrbracket$$

$$\llbracket P \wedge Q \rrbracket = \llbracket P \rrbracket \cap \llbracket Q \rrbracket$$

$$\llbracket P \vee Q \rrbracket = \llbracket P \rrbracket \cup \llbracket Q \rrbracket$$

$$\llbracket P \rightarrow Q \rrbracket = \llbracket P \rrbracket^c \cup \llbracket Q \rrbracket$$

$$\llbracket \langle \alpha \rangle P \rrbracket = \llbracket \alpha \rrbracket \circ \llbracket P \rrbracket = \{\omega : v \in \llbracket P \rrbracket \text{ for some } v : (\omega, v) \in \llbracket \alpha \rrbracket\}$$

$$\llbracket [\alpha]P \rrbracket = \llbracket \neg \langle \alpha \rangle \neg P \rrbracket = \{\omega : v \in \llbracket P \rrbracket \text{ for all } v : (\omega, v) \in \llbracket \alpha \rrbracket\}$$

$$\llbracket \exists x P \rrbracket = \{\omega : \omega'_x \in \llbracket P \rrbracket \text{ for some } r \in \mathbb{R}\}$$

$$\llbracket \forall x P \rrbracket = \{\omega : \omega'_x \in \llbracket P \rrbracket \text{ for all } r \in \mathbb{R}\}$$

$$\omega_x^d(y) = \begin{cases} d & \text{if } y=x \\ \omega(y) & \text{if } y \neq x \end{cases}$$

$\llbracket P \rrbracket$ the set of states in which formula P is true

$\omega \in \llbracket P \rrbracket$ formula P is true in state ω , alias $\omega \models P$

$\models P$ formula P is valid, i.e., true in all states ω , i.e., $\llbracket P \rrbracket = \mathcal{S}$

Definition (dL semantics)

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$$\exists d [x := 1; x' = d] x \geq 0 \text{ and } [x := x + 1; x' = d] x \geq 0 \text{ and } \langle x' = d \rangle x \geq 0$$

Definition (dL semantics)

($\llbracket \cdot \rrbracket : \text{Fml} \rightarrow \wp(\mathcal{S})$)

$$\llbracket e \geq \tilde{e} \rrbracket = \{\omega : \omega \llbracket e \rrbracket \geq \omega \llbracket \tilde{e} \rrbracket\}$$

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$\models \exists d [x := 1; x' = d] x \geq 0$ and $\not\models [x := x + 1; x' = d] x \geq 0$ and $\not\models \langle x' = d \rangle x \geq 0$

Definition (dL semantics)

($\llbracket \cdot \rrbracket : \text{Fml} \rightarrow \wp(\mathcal{S})$)

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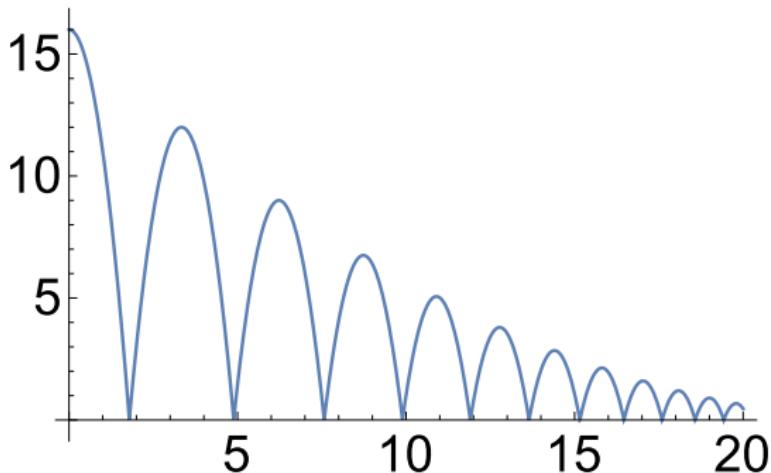
$$\llbracket P \rightarrow Q \rrbracket = \llbracket P \rrbracket^c \cup \llbracket Q \rrbracket$$

$$\llbracket \langle \alpha \rangle P \rrbracket = \llbracket \alpha \rrbracket \circ \llbracket P \rrbracket = \{\omega : v \in \llbracket P \rrbracket \text{ for some } v : (\omega, v) \in \llbracket \alpha \rrbracket\}$$

$$\llbracket [\alpha] P \rrbracket = \llbracket \neg \langle \alpha \rangle \neg P \rrbracket = \{\omega : v \in \llbracket P \rrbracket \text{ for all } v : (\omega, v) \in \llbracket \alpha \rrbracket\}$$

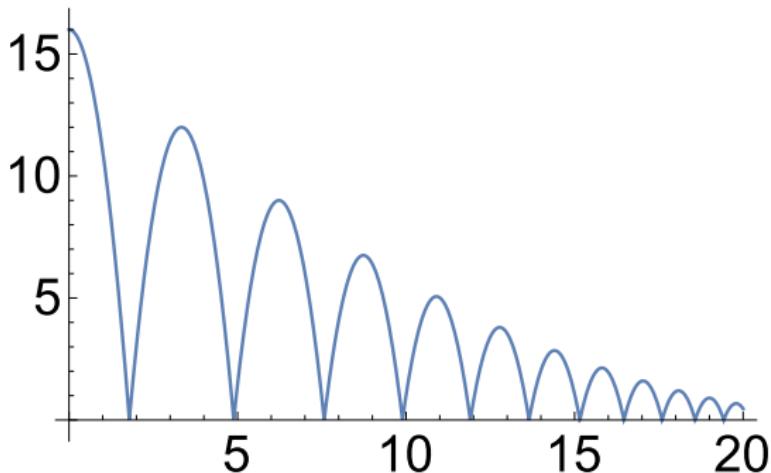
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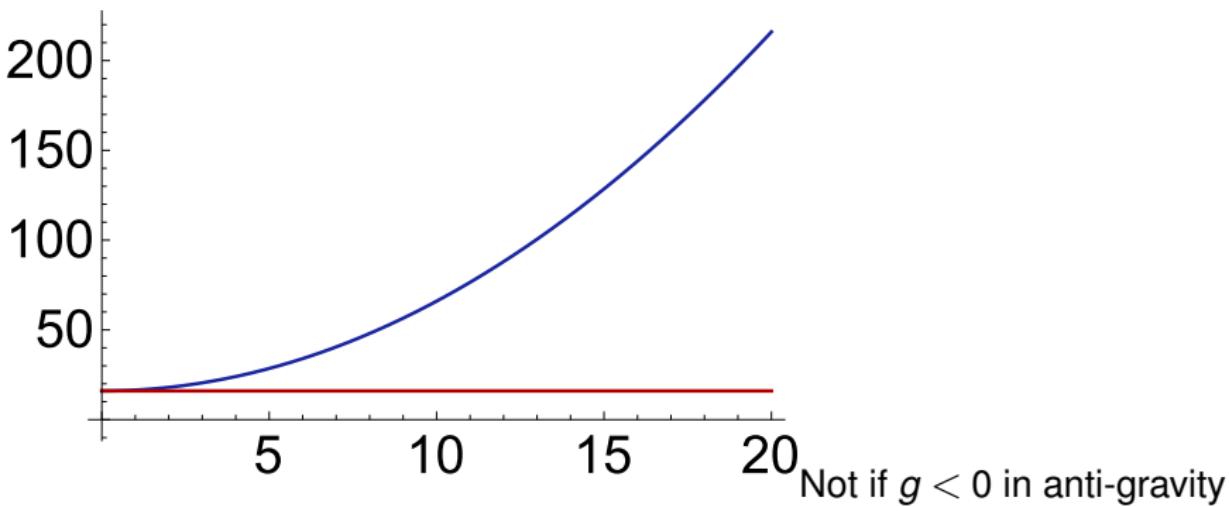
Example (▶ Bouncing Ball)

$$\left(\{x' = v, v' = -g \& x \geq 0\}; \right. \\ \left. \text{if}(x = 0) v := -cv \right)^*$$



Example (▶ Bouncing Ball)

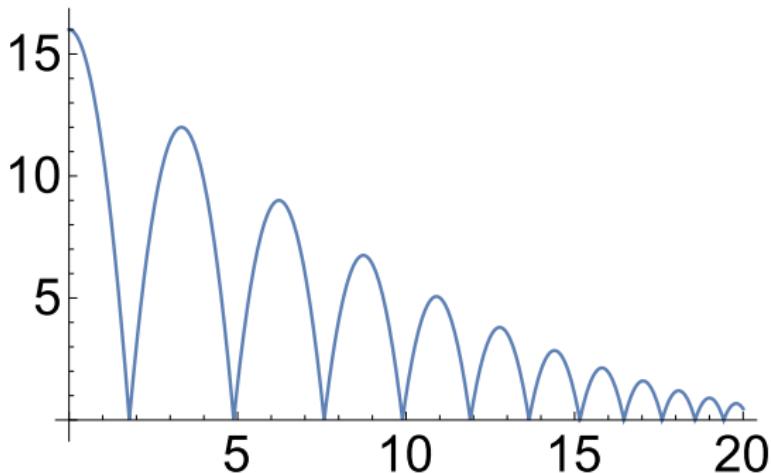
$$H = x \geq 0 \quad \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \\ \text{if}(x = 0) v := -cv)^*] 0 \leq x \leq H$$



Example (▶ Bouncing Ball)

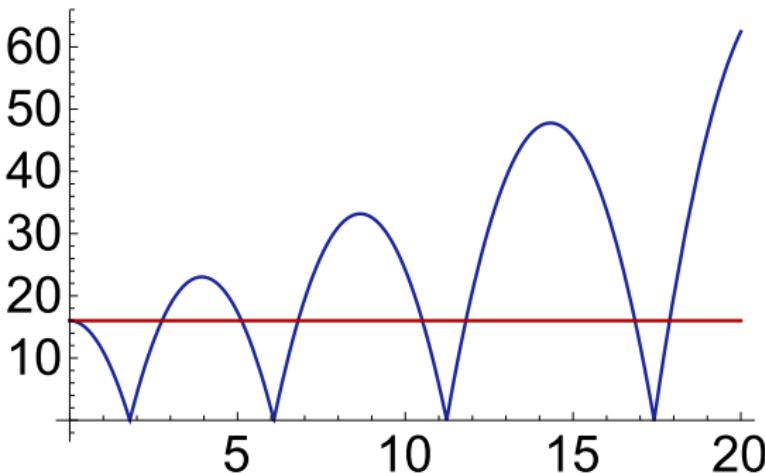
$$H = x \geq 0$$

$\rightarrow [\{x' = v, v' = -g \& x \geq 0\};$
 $\quad \text{if}(x = 0) v := -cv\}^*] 0 \leq x \leq H$



Example (▶ Bouncing Ball)

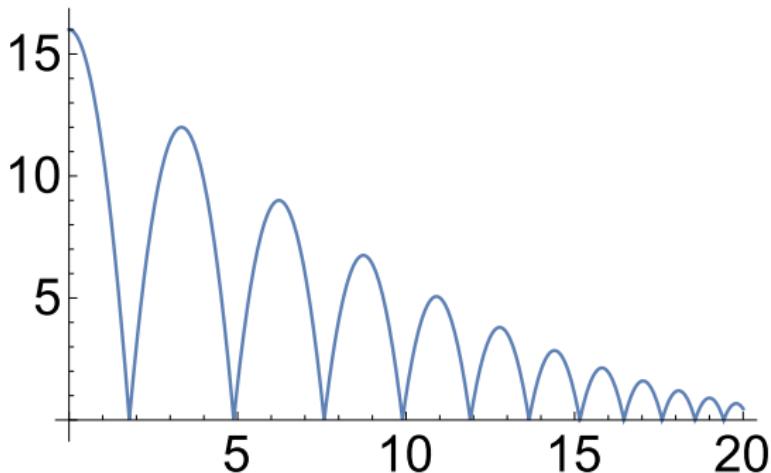
$$H = x \geq 0 \wedge g > 0 \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \\ \text{if}(x = 0) v := -cv)^*] \ 0 \leq x \leq H$$



Not if $c > 1$ for anti-damping

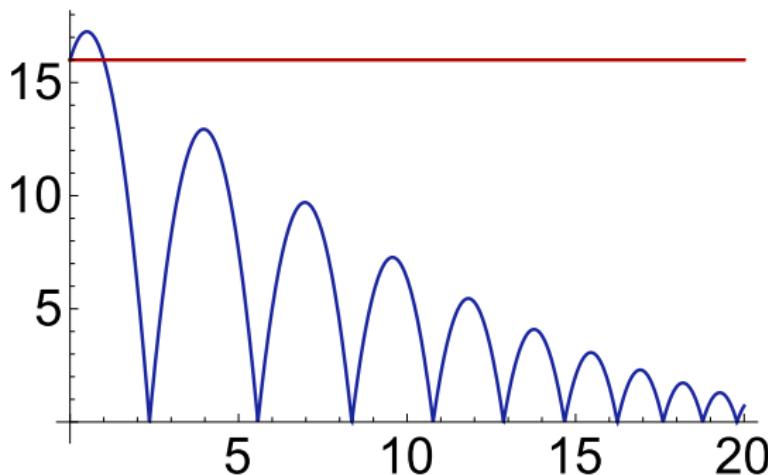
Example (▶ Bouncing Ball)

$H = x \geq 0 \wedge g > 0 \rightarrow [(\{x' = v, v' = -g \& x \geq 0\};$
 ~~$\text{if}(x = 0) v := -cv\}^*)] 0 \leq x \leq H$~~



Example (▶ Bouncing Ball)

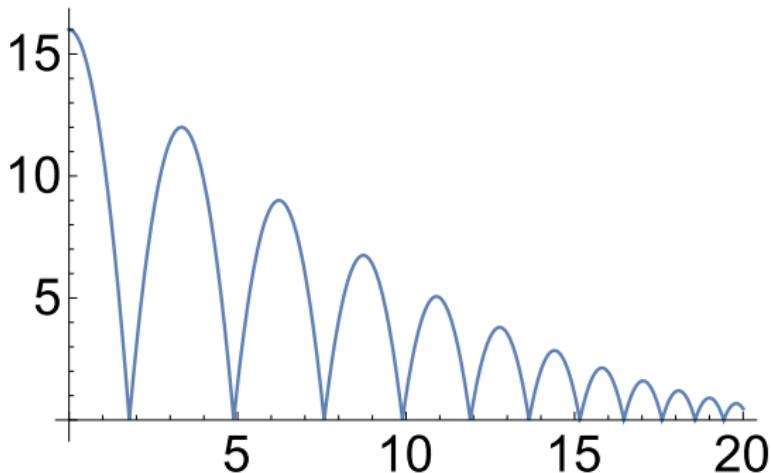
$$\textcolor{red}{1 \geq c \geq 0 \wedge H = x \geq 0 \wedge g > 0} \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \\ \text{if}(x = 0) v := -cv)^*] \ 0 \leq x \leq H$$



Not if $v > 0$ initial climbing

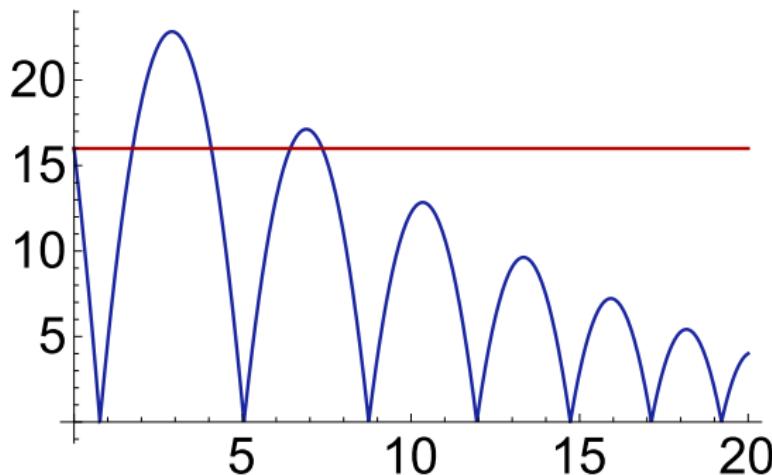
Example (▶ Bouncing Ball)

$1 \geq c \geq 0 \wedge H = x \geq 0 \wedge g > 0 \rightarrow [\{x' = v, v' = -g \& x \geq 0\};$
 ~~$\text{if}(x = 0) v := -cv\}^*]$ $0 \leq x \leq H$~~



Example (▶ Bouncing Ball)

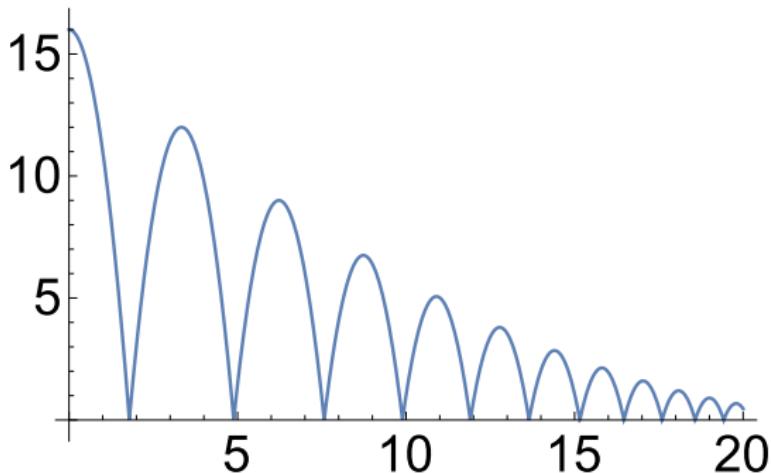
$$v \leq 0 \wedge 1 \geq c \geq 0 \wedge H = x \geq 0 \wedge g > 0 \rightarrow [(\{x' = v, v' = -g \& x \geq 0\}; \\ \text{if}(x = 0) v := -cv)^*] 0 \leq x \leq H$$



Not if $v \ll 0$ initial dribbling

Example (▶ Bouncing Ball)

$v \leq 0 \wedge 1 \geq c \geq 0 \wedge H = x \geq 0 \wedge g > 0 \rightarrow [\{x' = v, v' = -g \& x \geq 0\};$
 $\quad \text{if}(x = 0) v := -cv\}^*] 0 \leq x \leq H$



Example (▶ Bouncing Ball)

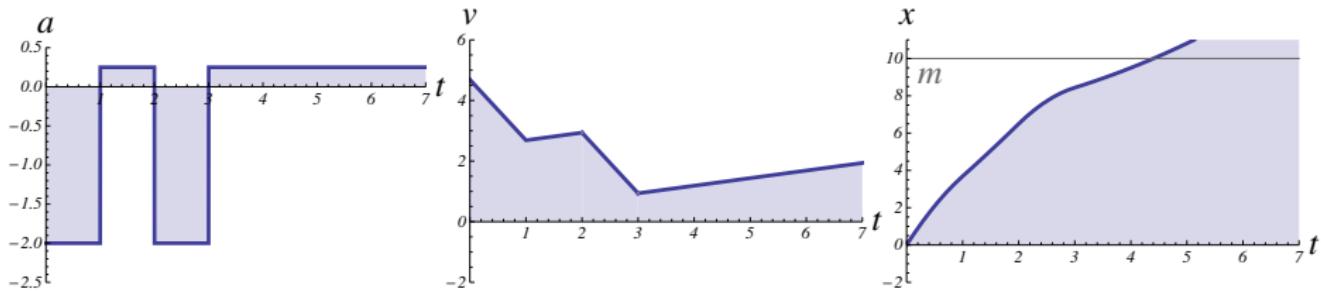
$$v=0 \wedge 1 \geq c \geq 0 \wedge H=x \geq 0 \wedge g>0 \rightarrow [(\{x'=v, v'=-g \& x \geq 0\}; \\ \text{if}(x=0) v:=-cv)^*] \ 0 \leq x \leq H$$

Repeat control decisions



Example (Single car car_s)

$$((\text{ } a := A \cup a := -b); \{x' = v, v' = a\})^*$$

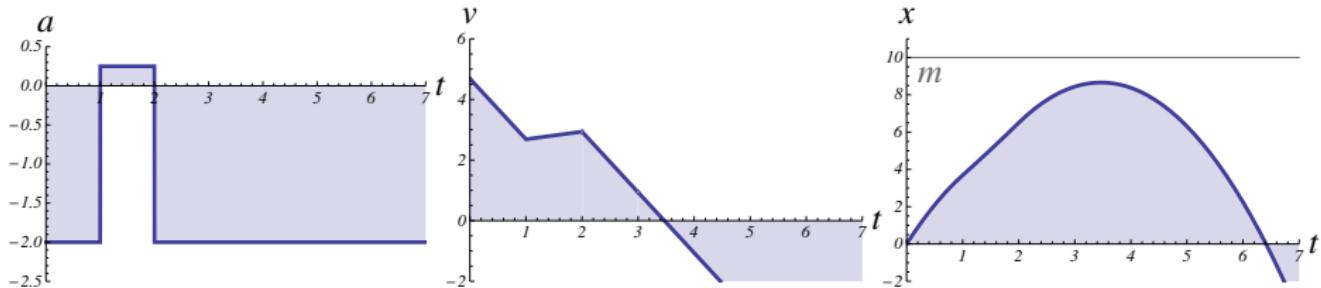


How does this model brake?



Example (Single car car_s)

$$((\text{a} := A \cup a := -b); \{x' = v, v' = a\})^*$$

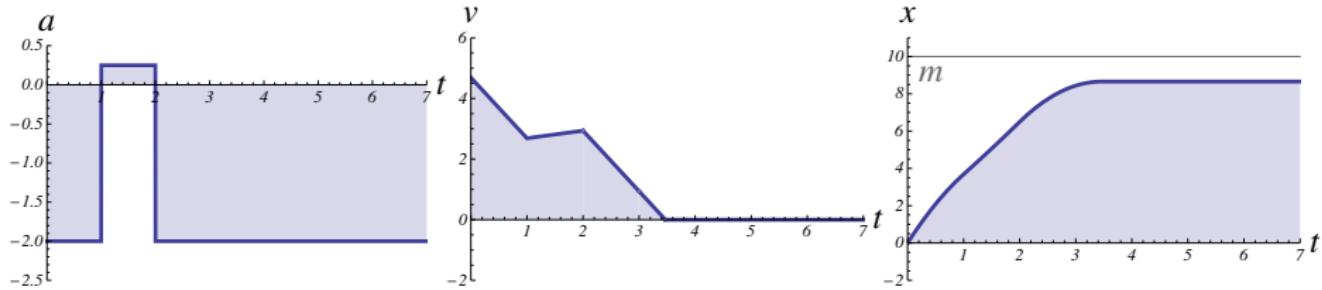


Velocity bound $v \geq 0$ in evolution domain



Example (▶ Single car car_s)

$$((\ a := A \cup a := -b); \{x' = v, v' = a \& v \geq 0\})^*$$

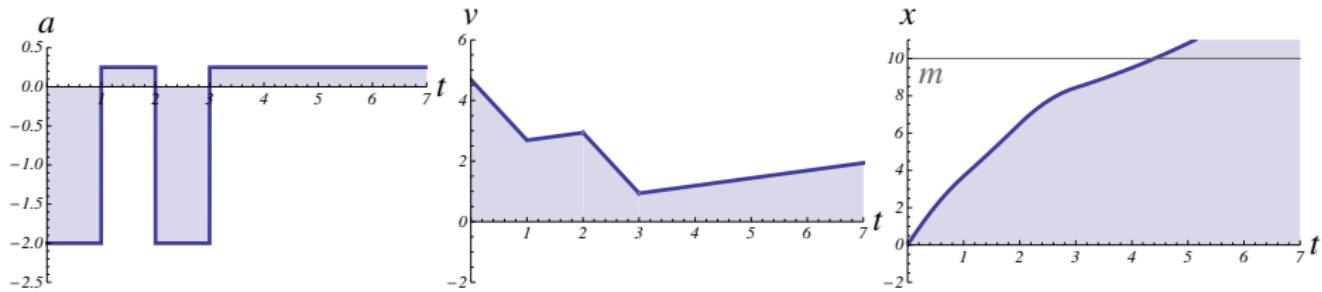


Acceleration not always safe



Example (▶ Single car car_s)

$$((\text{ } a := A \cup a := -b); \{x' = v, v' = a \& v \geq 0\})^*$$

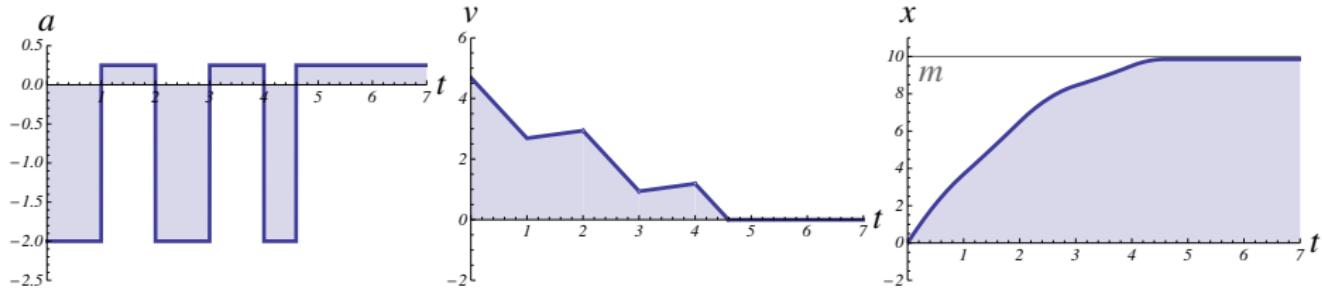


Acceleration condition $?Q$



Example (Single car car_s)

$$(((?Q; a := A) \cup a := -b); \{x' = v, v' = a \& v \geq 0\})^*$$

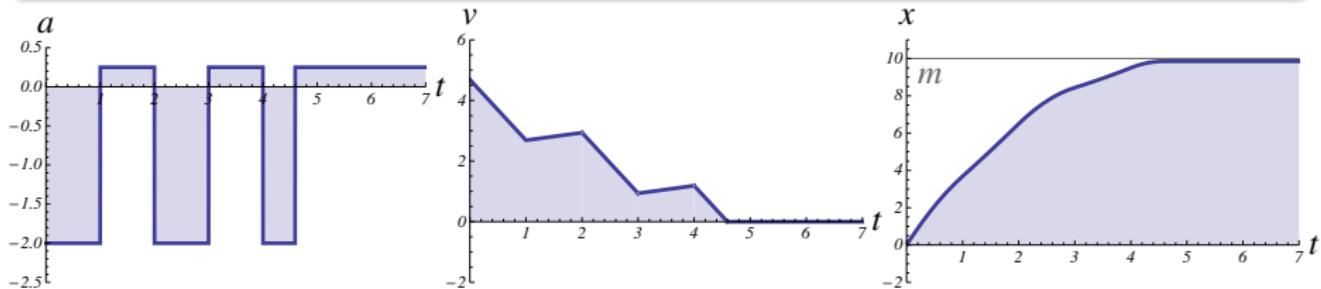


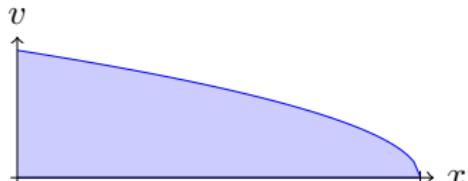
$\textcolor{red}{Q} \equiv$ Example (Single car car_ε time-triggered)

$$(((\textcolor{red}{?Q}; a := A) \cup a := -b); t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*$$

Example (▶ Safely stays before traffic light m)

$$A \geq 0 \wedge b > 0 \rightarrow [car_\varepsilon] x \leq m$$



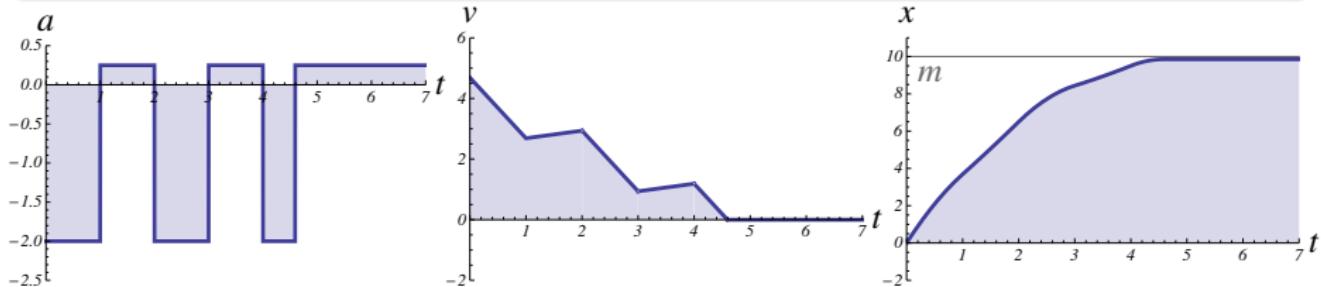
$\textcolor{red}{Q} \equiv$ 

Example (Single car car_ε time-triggered)

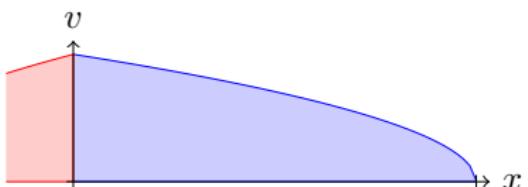
$$(((\textcolor{red}{?Q}; a := A) \cup a := -b); t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*$$

Example (▶ Safely stays before traffic light m)

$$v^2 \leq 2b(m - x) \wedge A \geq 0 \wedge b > 0 \rightarrow [car_\varepsilon] x \leq m$$



$$Q \equiv 2b(m-x) \geq v^2 + (A+b)(A\varepsilon^2 + 2\varepsilon v)$$

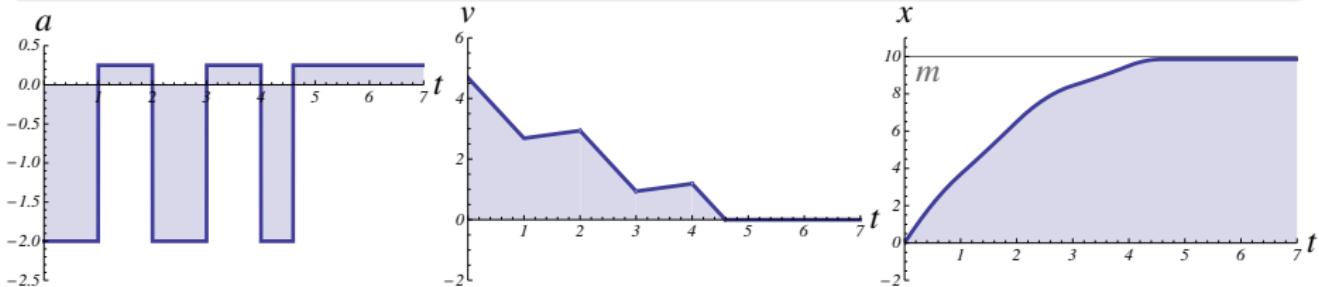


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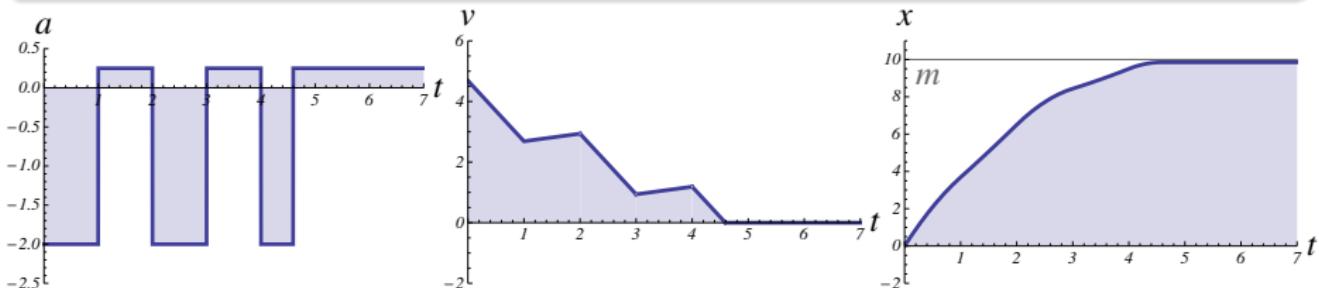


Example (Single car car_ε time-triggered)

$$(((?Q; a := A) \cup a := -b); t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*$$

Example (▶ Live, can move everywhere)

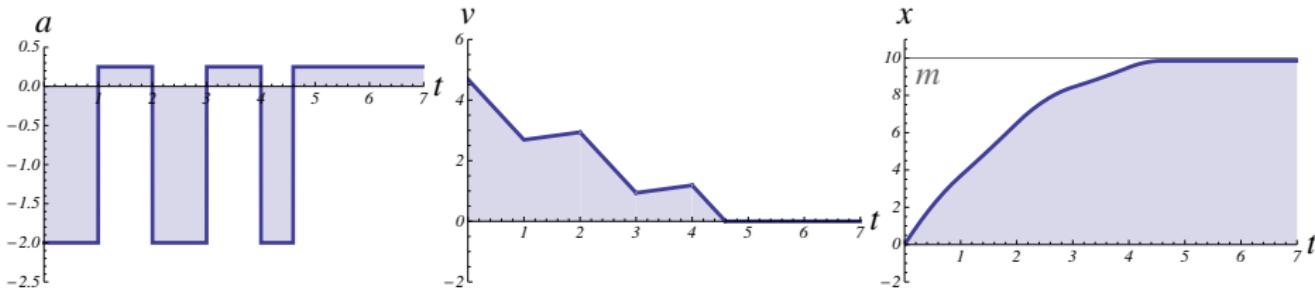
$$\varepsilon > 0 \wedge A > 0 \wedge b > 0 \rightarrow \forall p \exists m \langle car_\varepsilon \rangle x \geq p$$



Example (▶ dL-based model-predictive control design)

$$\wedge v \geq 0 \wedge A \geq 0 \wedge b > 0 \rightarrow$$

[((
 (?)
 ;
 $a := A)$
 $\cup a := -b);$
 $t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*] x \leq m$



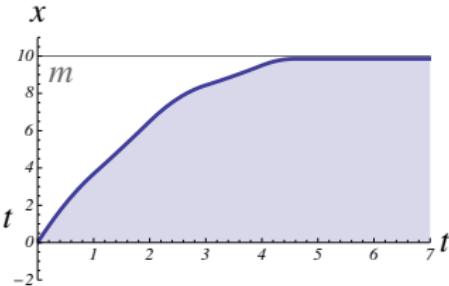
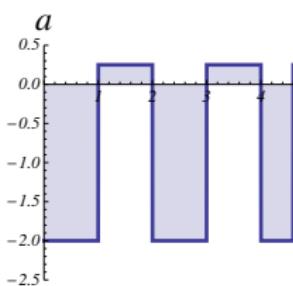
Example (▶ dL-based model-predictive control design)

???

 $\wedge v \geq 0 \wedge A \geq 0 \wedge b > 0 \rightarrow$

[((

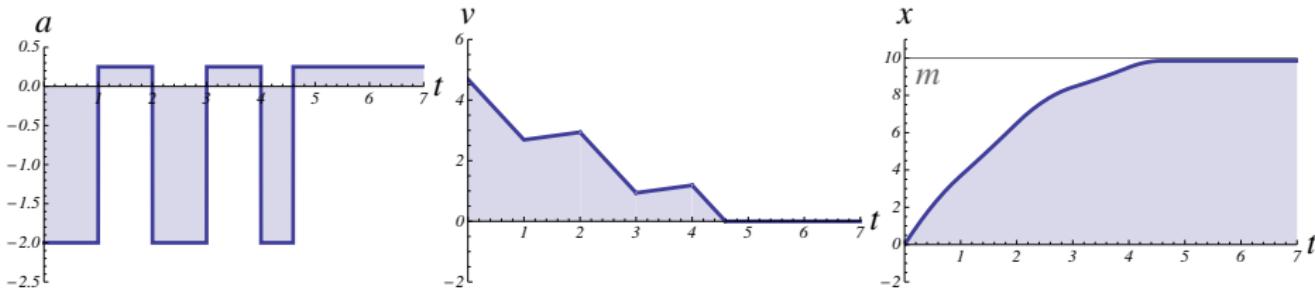
(?

 $a := A)$ $\cup a := -b);$ $t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^* \] x \leq m$ 

Example (dL-based model-predictive control design)

$$[x' = v, v' = -b] x \leq m \wedge v \geq 0 \wedge A \geq 0 \wedge b > 0 \rightarrow$$

[((
 (?)
 $a := A)$
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Example (▶ dL-based model-predictive control design)

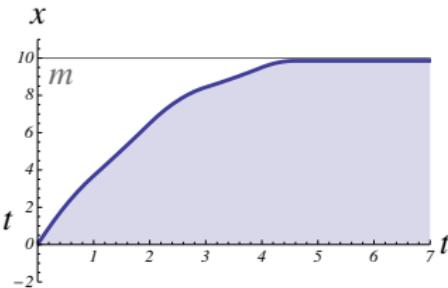
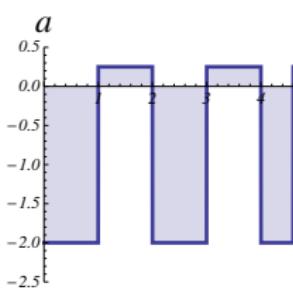
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[((

(? ???

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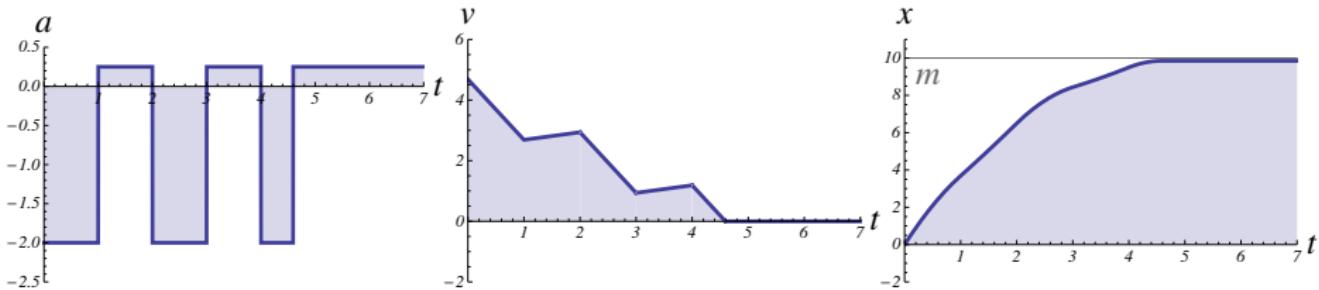
[((

$$(?[t := 0; x' = v, v' = A, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon][x' = v, v' = -b] x \leq m ;$$

$$a := A)$$

$$\cup a := -b);$$

$$t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*\} x \leq m$$



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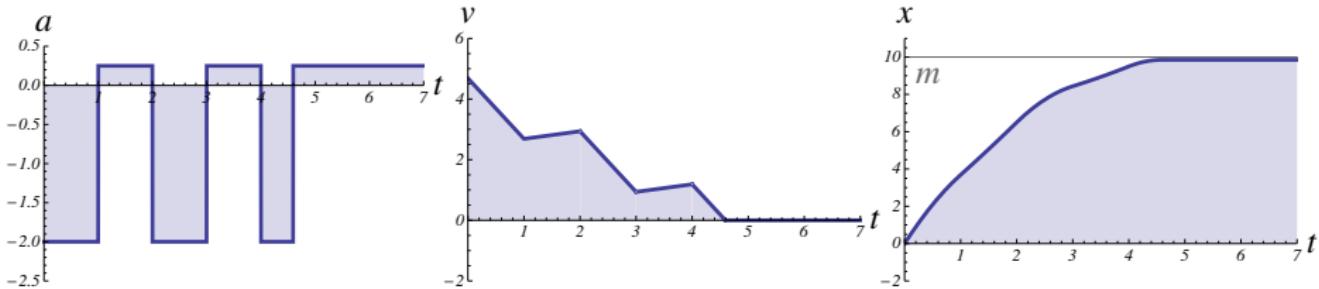
[((

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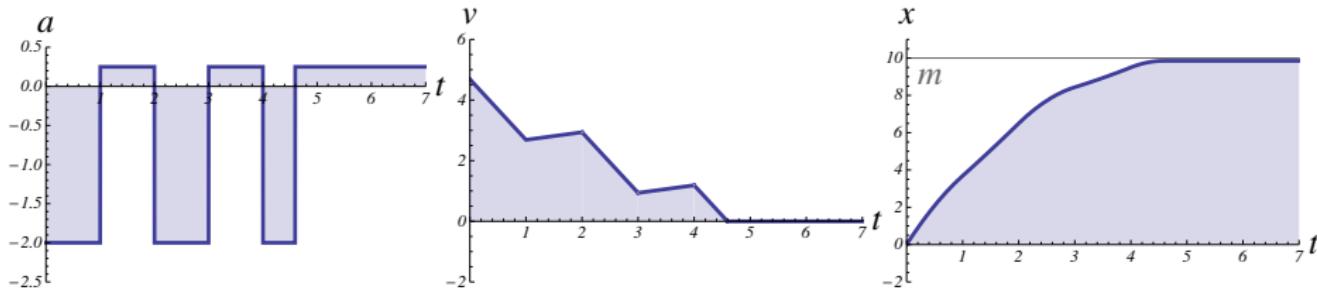
$$t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^*] x \leq m$$



Example (dL-based model-predictive control design)

$$v^2 \leq 2b(m - x) \wedge v \geq 0 \wedge A \geq 0 \wedge b > 0 \rightarrow$$

$\left[\left(\begin{array}{l} (?[t := 0; x' = v, v' = A, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon] [x' = v, v' = -b] x \leq m \\ a := A) \\ \cup a := -b); \\ t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\} \end{array} \right)^* \right] x \leq m$



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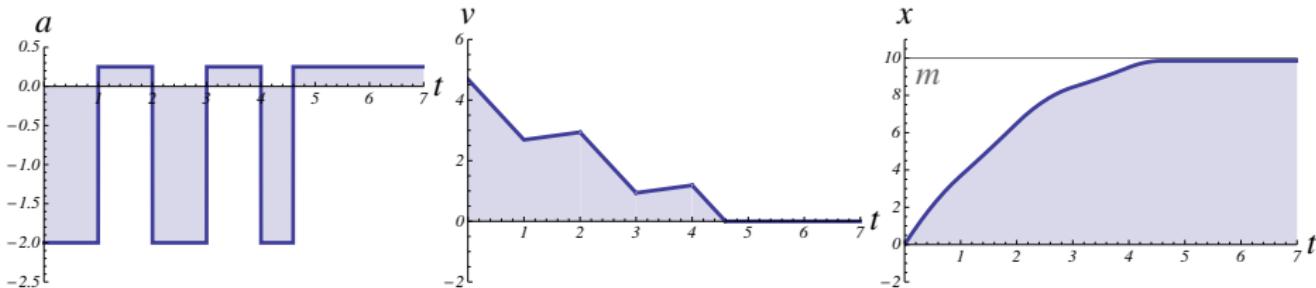
[((

$$(\text{?}[t := 0; x' = v, v' = A, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon] [x' = v, v' = -b] x \leq m ;$$

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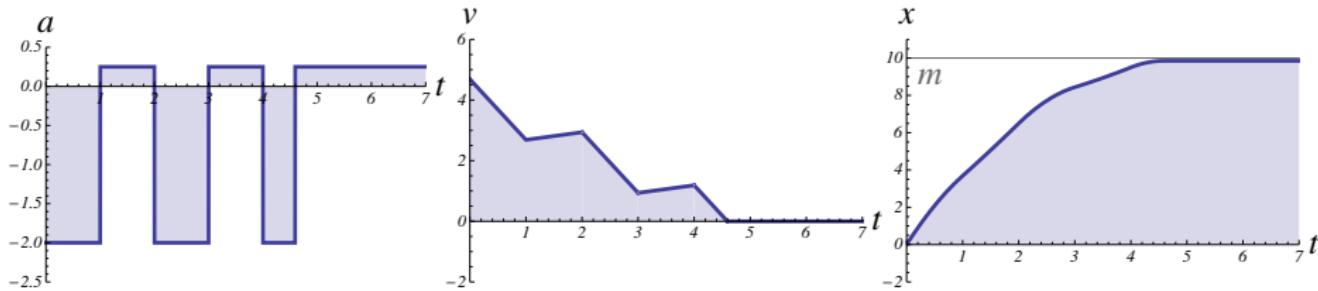
$$t := 0; \{x' = v, v' = a, t' = 1 \& v \geq 0 \wedge t \leq \varepsilon\})^* \} x \leq m$$

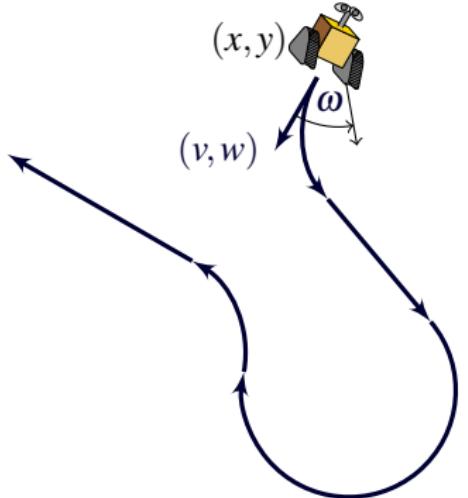


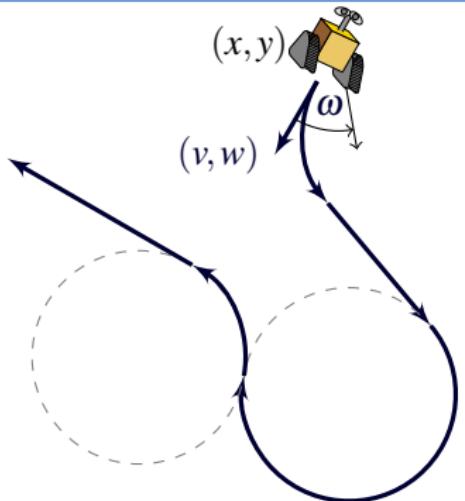
Example (▶ dL-based model-predictive control design)

$$v^2 \leq 2b(m - x) \wedge v \geq 0 \wedge A \geq 0 \wedge b > 0 \rightarrow$$

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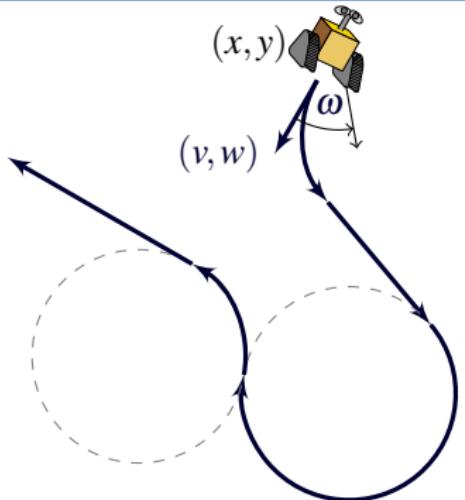






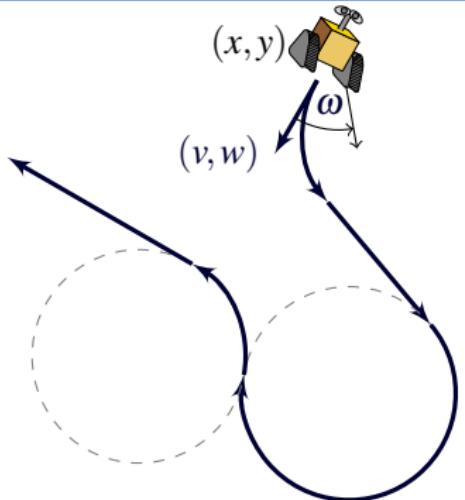
Example (Runaround Robot)

$$\begin{aligned} & ((\omega := -1 \cup \omega := 1 \cup \omega := 0); \\ & \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^* \end{aligned}$$



Example (Runaround Robot)

$(x, y) \neq o \rightarrow [((\omega := -1 \cup \omega := 1 \cup \omega := 0);$
 $\{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^*] (x, y) \neq o$



Example (Runaround Robot)

$$(x, y) \neq o \rightarrow [((?Q_{-1}; \omega := -1 \cup ?Q_1; \omega := 1 \cup ?Q_0; \omega := 0); \\ \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^*] (x, y) \neq o$$

- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
 - Semantics
 - Example: Car Control Design
- 4 Dynamic Axioms for Dynamical Systems
 - Axiomatics
 - Safe CPS Programming & Proving in KeYmaera X
- 5 Differential Invariants for Differential Equations
- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

$$[:=] \ [x := e]P(x) \leftrightarrow P(e)$$

equations of truth

$$[?] \ [?Q]P \leftrightarrow (Q \rightarrow P)$$

$$['] \ [x' = f(x)]P \leftrightarrow \forall t \geq 0 [x := y(t)]P \quad (y'(t) = f(y))$$

$$[\cup] \ [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$

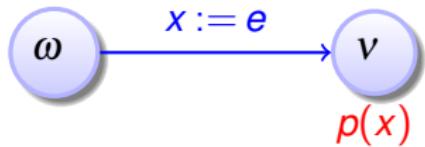
$$[:] \ [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$

$$[*] \ [\alpha^*]P \leftrightarrow P \wedge [\alpha][\alpha^*]P$$

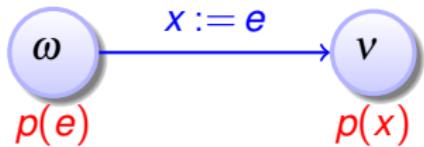
$$\mathsf{K} \ [\alpha](P \rightarrow Q) \rightarrow ([\alpha]P \rightarrow [\alpha]Q)$$

$$\mathsf{I} \ [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$

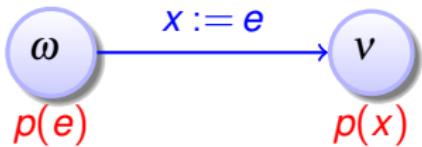
$$\mathsf{C} \ [\alpha^*]\forall v > 0 (P(v) \rightarrow \langle \alpha \rangle P(v-1)) \rightarrow \forall v (P(v) \rightarrow \langle \alpha^* \rangle \exists v \leq 0 P(v))$$

$[:=] [x := e] p(x) \leftrightarrow$ 

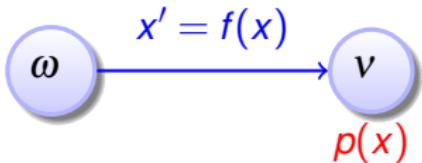
$[:=] [x := e] p(x) \leftrightarrow p(e)$



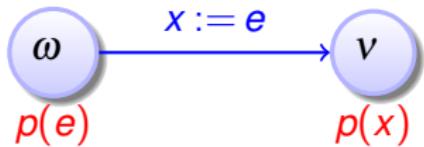
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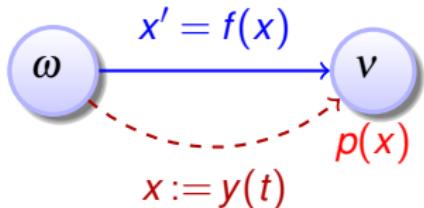
['] $[x' = f(x)]p(x) \leftrightarrow$



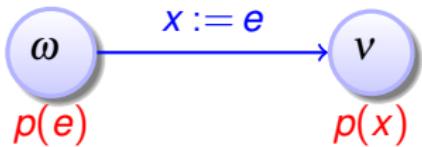
$[:=] [x := e]p(x) \leftrightarrow p(e)$



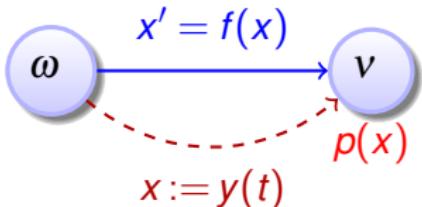
$['] [x' = f(x)]p(x) \leftrightarrow [x := y(t)]p(x)$



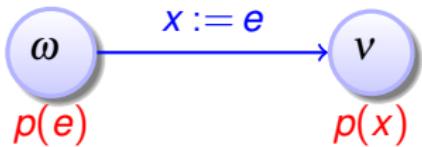
[:=] $[x := e]p(x) \leftrightarrow p(e)$



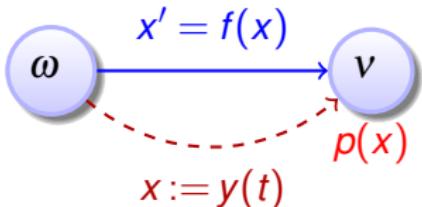
['] $[x' = f(x)]p(x) \leftrightarrow \forall t \geq 0 [x := y(t)]p(x)$



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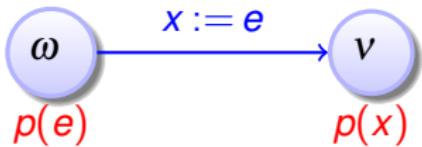


$$['] [x' = f(x)]p(x) \leftrightarrow \forall t \geq 0 [x := y(t)]p(x)$$

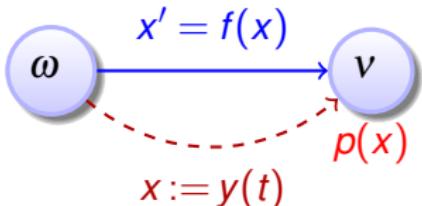


$$['] [x' = f(x) \& q(x)]p(x) \leftrightarrow \forall t \geq 0 ([x := y(t)]p(x))$$

$$[:=] [x := e]p(x) \leftrightarrow p(e)$$

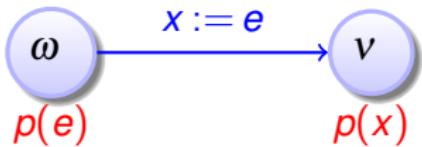


$$['] [x' = f(x)]p(x) \leftrightarrow \forall t \geq 0 [x := y(t)]p(x)$$

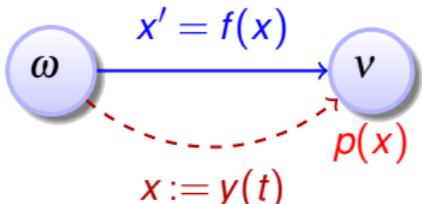


$$['] [x' = f(x) \& q(x)]p(x) \leftrightarrow \forall t \geq 0 (\forall 0 \leq s \leq t q(y(s)) \rightarrow [x := y(t)]p(x))$$

$$[:=] [x := e]p(x) \leftrightarrow p(e)$$

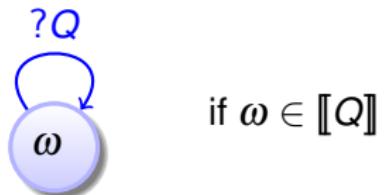


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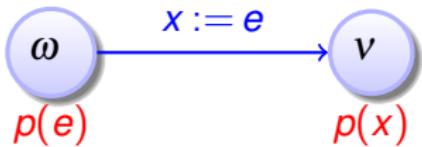


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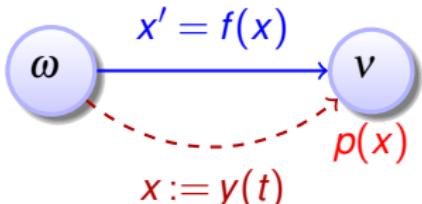
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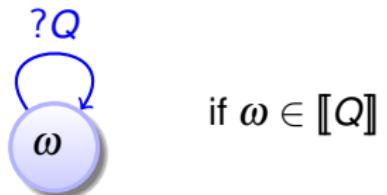


$$['] [x' = f(x)]p(x) \leftrightarrow \forall t \geq 0 [x := y(t)]p(x)$$

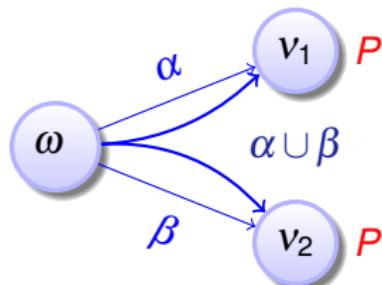


$$['] [x' = f(x) \& q(x)]p(x) \leftrightarrow \forall t \geq 0 (\forall 0 \leq s \leq t q(y(s)) \rightarrow [x := y(t)]p(x))$$

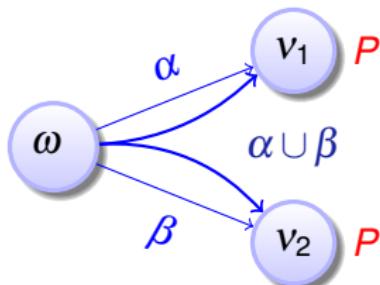
$$[?] [?Q]P \leftrightarrow (Q \rightarrow P)$$

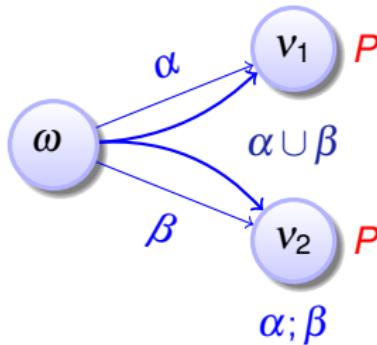
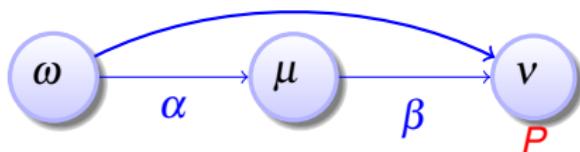


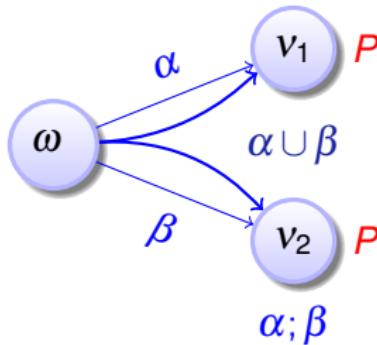
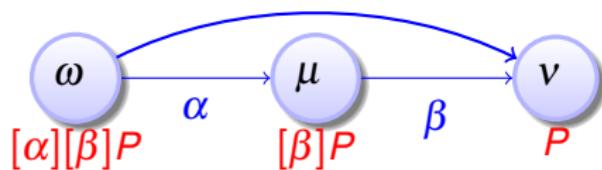
compositional semantics \Rightarrow compositional proofs

$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow$$


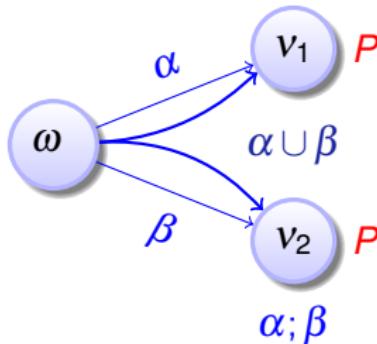
[\cup] $[\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$



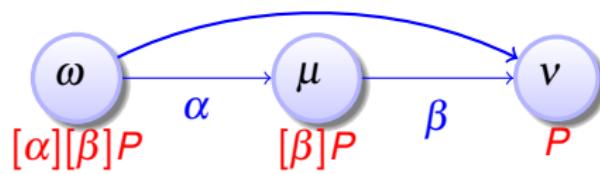
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$

$$[:] \quad [\alpha; \beta]P \leftrightarrow$$


$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$

$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$


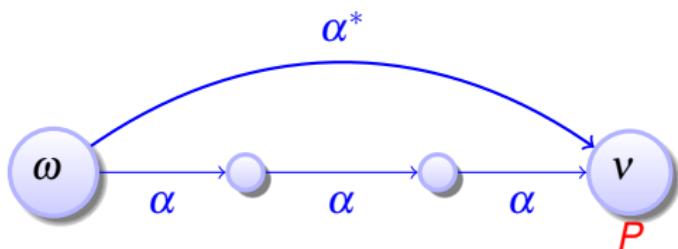
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



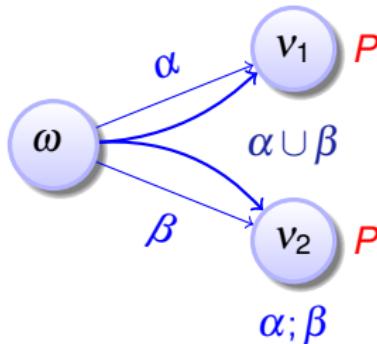
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



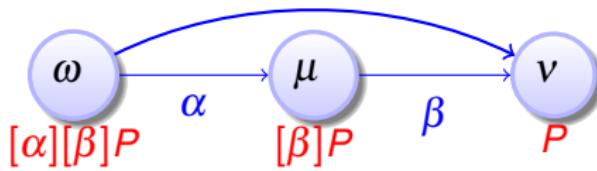
$$[*] \quad [\alpha^*]P \leftrightarrow$$



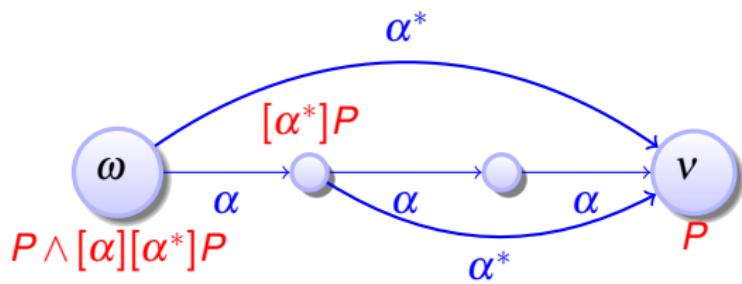
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



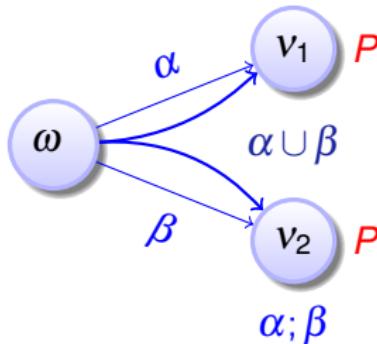
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



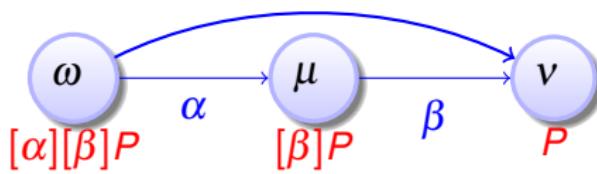
$$[*] \quad [\alpha^*]P \leftrightarrow P \wedge [\alpha][\alpha^*]P$$



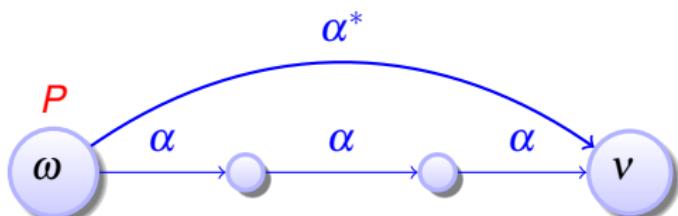
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



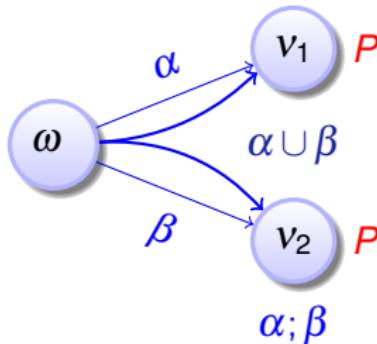
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



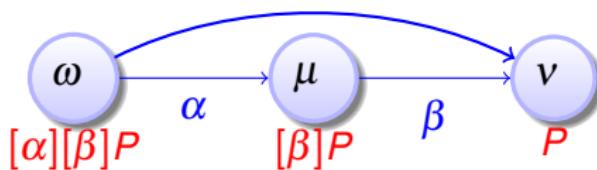
$$\mid [\alpha^*]P \leftrightarrow P \wedge$$



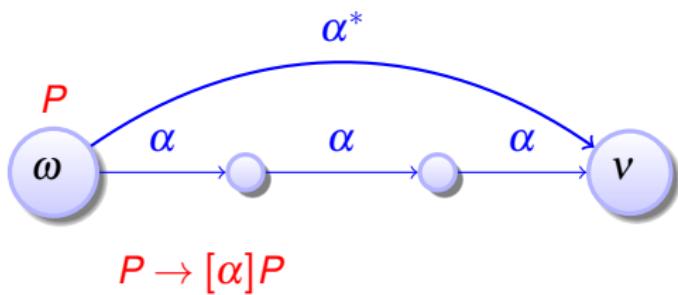
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



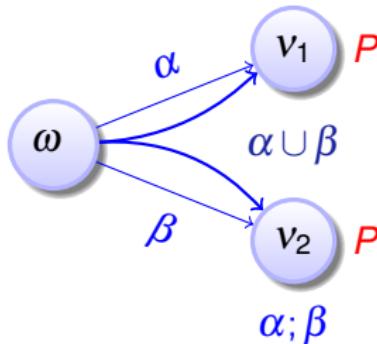
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



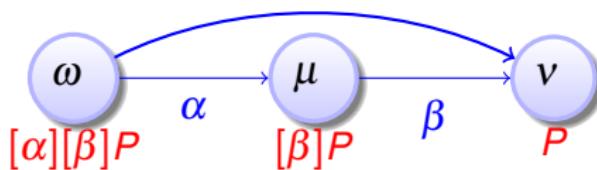
$$\vdash [\alpha^*]P \leftrightarrow P \wedge (P \rightarrow [\alpha]P)$$



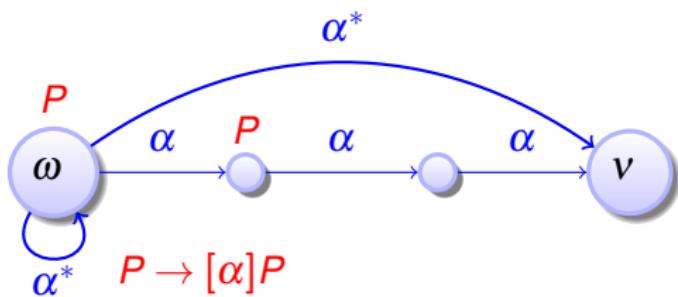
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



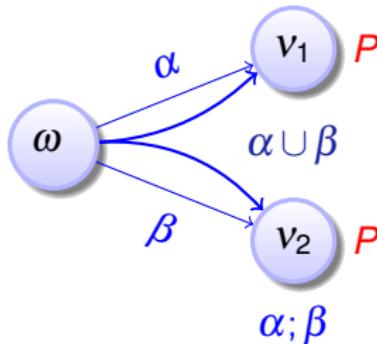
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



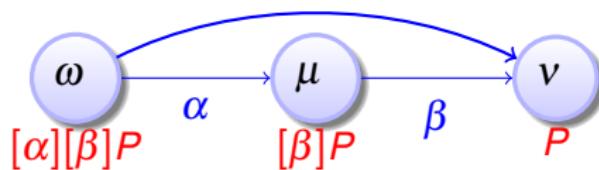
$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$



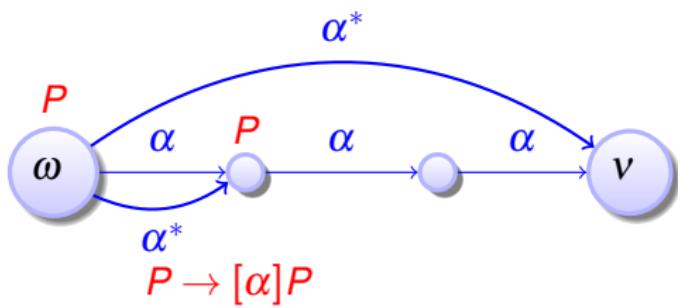
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



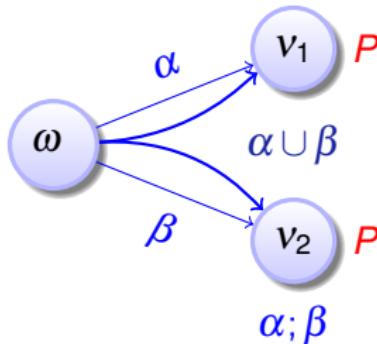
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



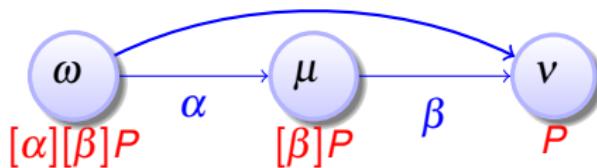
$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$



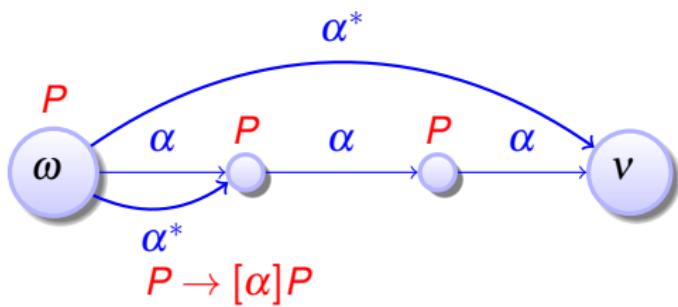
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



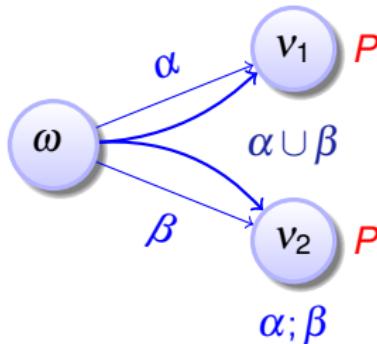
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



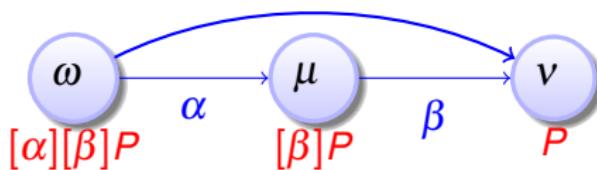
$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$



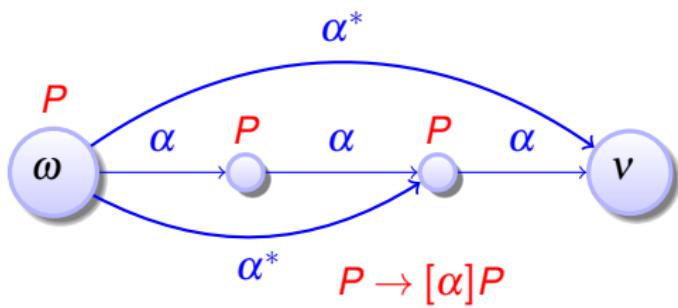
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



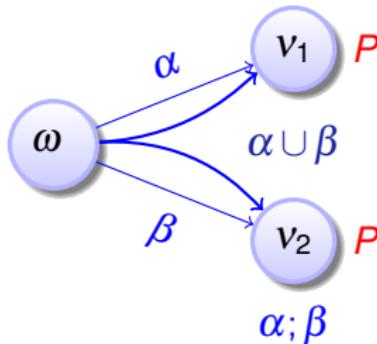
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



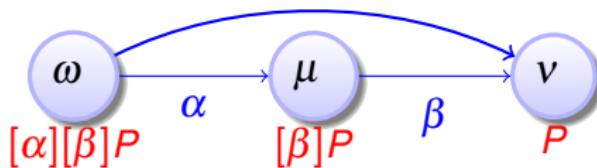
$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$



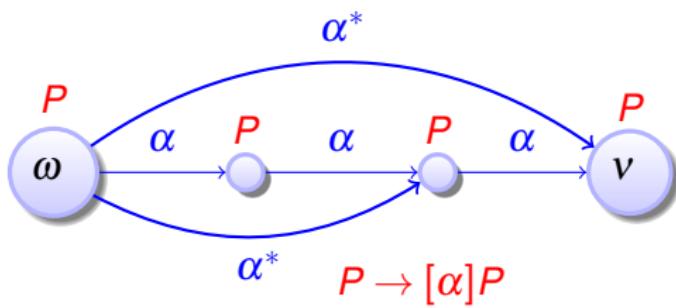
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



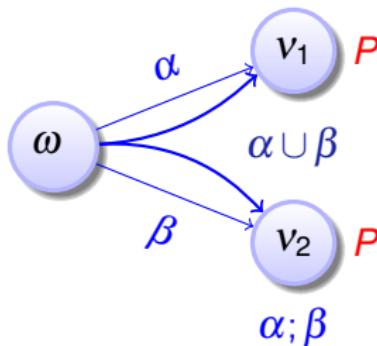
$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



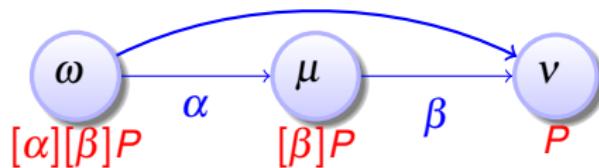
$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$



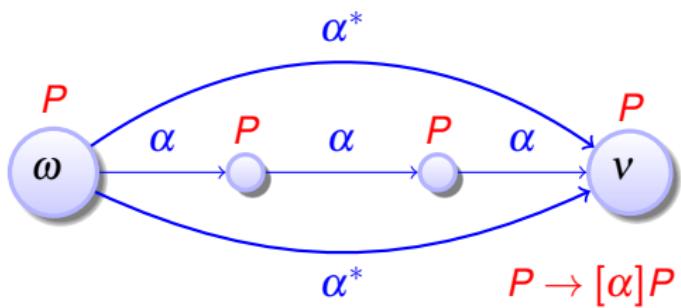
$$[\cup] \quad [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$



$$[:] \quad [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$



$$\vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$

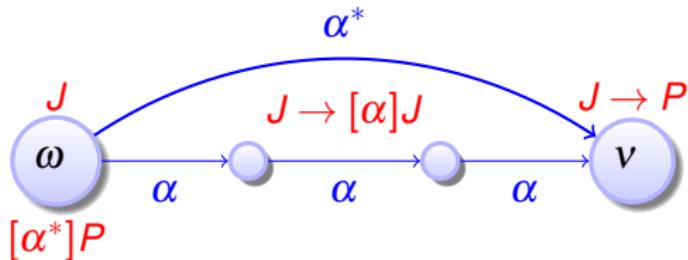


\mathcal{R} Proof Rule: Loop Invariants

$$\text{G} \frac{P}{[\alpha]P} \quad \vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P) \quad \text{M}[\cdot] \frac{P \rightarrow Q}{[\alpha]P \rightarrow [\alpha]Q}$$

Lemma (Loop invariant rule is derived)

$$\text{loop } \frac{\Gamma \vdash J, \Delta \quad J \vdash [\alpha]J \quad J \vdash P}{\Gamma \vdash [\alpha^*]P, \Delta}$$



Proof Rule: Loop Invariants

$$\text{G} \frac{P}{[\alpha]P} \quad \vdash [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P) \quad \text{M}[\cdot] \frac{P \rightarrow Q}{[\alpha]P \rightarrow [\alpha]Q}$$

Lemma (Loop invariant rule is derived)

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Proof (Derived rule).

$$\frac{\text{cut}}{\Gamma \vdash [\alpha^*]P, \Delta} \frac{\frac{\text{G} \frac{J \vdash [\alpha]J}{J \vdash J \wedge [\alpha^*](J \rightarrow [\alpha]J)} \quad J \vdash P}{[\alpha^*]J \vdash [\alpha^*]P}}{\vdash J \vdash [\alpha^*]J}$$



Proof Rule: Loop Invariants

$$\text{G} \frac{P}{[\alpha]P} \quad | \quad [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P) \quad \text{M}[\cdot] \frac{P \rightarrow Q}{[\alpha]P \rightarrow [\alpha]Q}$$

Lemma (Loop invariant rule is derived)

$$\text{loop } \frac{\Gamma \vdash J, \Delta \quad J \vdash [\alpha]J \quad J \vdash P}{\Gamma \vdash [\alpha^*]P, \Delta}$$

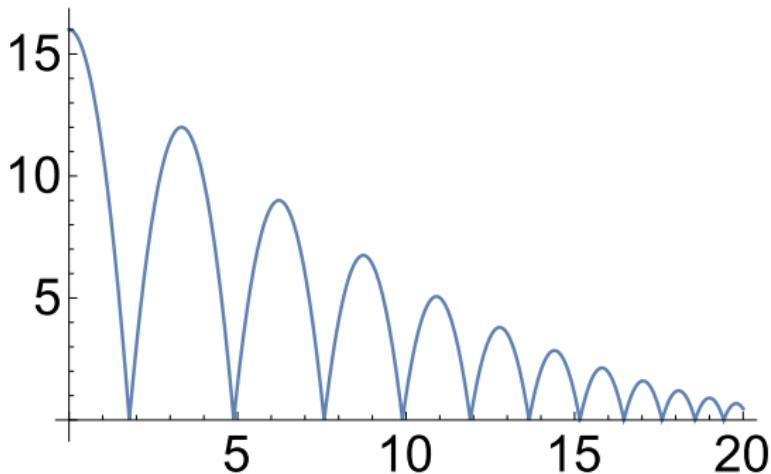
Proof (Derived rule).

$$\frac{\text{cut}}{\Gamma \vdash [\alpha^*]P, \Delta} \frac{\frac{\Gamma \vdash J, \Delta \quad \frac{J \vdash [\alpha]J}{\frac{| \quad J \vdash J \wedge [\alpha^*](J \rightarrow [\alpha]J)}{J \vdash [\alpha^*]J}} \quad J \vdash P}{[\alpha^*]J \vdash [\alpha^*]P}}{[\alpha^*]J \vdash [\alpha^*]P}$$

Finding invariant J can be a challenge.

Misplaced $[\alpha^*]$ suggests that J needs to carry along info about α^* history.





Example (▶ Bouncing Ball)

$$v=0 \wedge 1 \geq c \geq 0 \wedge H=x \geq 0 \wedge g>0 \rightarrow [(\{x'=v, v'=-g \& x \geq 0\}; \\ \text{if}(x=0) v:=-cv)^*] \ 0 \leq x \leq H$$

$$A \vdash [(\text{grav}; (?x=0; v:=-cv \cup ?x \neq 0))^*]B_{(x,v)}$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B_{(x,v)} \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$\text{loop} \frac{A \vdash j(x,v) \quad j(x,v) \vdash [\text{grav}; (?x=0; v:=-cv \cup ?x \neq 0)]j(x,v) \quad j(x,v) \vdash B(x,v)}{A \vdash [(\text{grav}; (?x=0; v:=-cv \cup ?x \neq 0))^*]B(x,v)}$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x,v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$\begin{array}{c}
 \frac{\mathbf{j}(x,v) \vdash [\mathbf{grav}]\mathbf{j}(x,v)}{\mathbf{j}(x,v) \vdash [?x=0; v:=-cv \cup ?x \neq 0]\mathbf{j}(x,v)} \\
 \text{MR} \\
 \hline
 \frac{}{\mathbf{j}(x,v) \vdash [\mathbf{grav}][?x=0; v:=-cv \cup ?x \neq 0]\mathbf{j}(x,v)} \\
 [:] \\
 \hline
 \frac{\mathbf{A} \vdash \mathbf{j}(x,v) \quad \frac{\mathbf{j}(x,v) \vdash [\mathbf{grav}; (?x=0; v:=-cv \cup ?x \neq 0)]\mathbf{j}(x,v) \quad \mathbf{j}(x,v) \vdash \mathbf{B}(x,v)}{\mathbf{j}(x,v) \vdash [\mathbf{grav}; (?x=0; v:=-cv \cup ?x \neq 0)]\mathbf{j}(x,v) \quad \mathbf{j}(x,v) \vdash \mathbf{B}(x,v)} \\
 \text{loop} \\
 \hline
 \mathbf{A} \vdash [(\mathbf{grav}; (?x=0; v:=-cv \cup ?x \neq 0))^*]\mathbf{B}(x,v)
 \end{array}$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x,v) \equiv 0 \leq x \wedge x \leq H$$

$$\mathbf{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$\begin{array}{c}
 \frac{\textcolor{red}{j(x,v), x=0 \vdash j(x,-cv)}}{[\vdash] \frac{}{j(x,v), x=0 \vdash [v := -cv]j(x,v)}}
 \\
 \frac{[?], \rightarrow R \quad \frac{[?]}{j(x,v) \vdash [?x=0][v := -cv]j(x,v)} \quad \frac{[?]}{j(x,v) \vdash [?x=0; v := -cv]j(x,v)} \quad \frac{[?]}{j(x,v) \vdash [?x \neq 0]j(x,v)}}{\wedge R \quad \frac{j(x,v) \vdash [?x=0; v := -cv]j(x,v) \wedge [?x \neq 0]j(x,v)}{j(x,v) \vdash [?x=0; v := -cv \cup ?x \neq 0]j(x,v)}}
 \\
 \frac{j(x,v) \vdash [\text{grav}]j(x,v) \quad [\cup] \quad j(x,v) \vdash [?x=0; v := -cv \cup ?x \neq 0]j(x,v)}{j(x,v) \vdash [?x=0; v := -cv \cup ?x \neq 0]j(x,v)}
 \\
 \hline
 \text{MR} \quad \frac{}{j(x,v) \vdash [\text{grav}][?x=0; v := -cv \cup ?x \neq 0]j(x,v)}
 \\
 \text{[:] } \frac{}{j(x,v) \vdash [\text{grav}; (?x=0; v := -cv \cup ?x \neq 0)]j(x,v) \quad j(x,v) \vdash [\text{grav}; (?x=0; v := -cv \cup ?x \neq 0)]j(x,v) \quad j(x,v) \vdash B(x,v)}
 \\
 \text{loop} \quad \frac{A \vdash j(x,v) \quad j(x,v) \vdash [\text{grav}; (?x=0; v := -cv \cup ?x \neq 0)]j(x,v)}{A \vdash [(\text{grav}; (?x=0; v := -cv \cup ?x \neq 0))^*]B(x,v)}
 \end{array}$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x,v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$A \vdash j(x, v)$$

$$j(x, v) \vdash [\text{grav}](j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash B(x, v)$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [\{x' = v, v' = -g \& x \geq 0\}](j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

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$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

weak: fails ODE if $v \gg 0$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

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$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

① $j(x, v) \equiv x \geq 0$

weaker: fails postcondition if $x > H$

② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

weak: fails ODE if $v \gg 0$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

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② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

weak: fails ODE if $v \gg 0$

③ $j(x, v) \equiv x = 0 \wedge v = 0$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

① $j(x, v) \equiv x \geq 0$

weaker: fails postcondition if $x > H$

② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

weak: fails ODE if $v \gg 0$

③ $j(x, v) \equiv x = 0 \wedge v = 0$

strong: fails initial condition if $x > 0$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

$$j(x, v), x \neq 0 \vdash j(x, v)$$

$$j(x, v) \vdash 0 \leq x \wedge x \leq H$$

① $j(x, v) \equiv x \geq 0$

weaker: fails postcondition if $x > H$

② $j(x, v) \equiv 0 \leq x \wedge x \leq H$

weak: fails ODE if $v \gg 0$

③ $j(x, v) \equiv x = 0 \wedge v = 0$

strong: fails initial condition if $x > 0$

④ $j(x, v) \equiv x = 0 \vee x = H \wedge v = 0$

$$A \equiv 0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0$$

$$B(x, v) \equiv 0 \leq x \wedge x \leq H$$

$$\text{grav} \equiv \{x' = v, v' = -g \& x \geq 0\}$$

$$0 \leq x \wedge x = H \wedge v = 0 \wedge g > 0 \wedge 1 \geq c \geq 0 \vdash j(x, v)$$

$$j(x, v) \vdash [x' = v, v' = -g \& x \geq 0] (j(x, v))$$

$$j(x, v), x = 0 \vdash j(x, (-cv))$$

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Proving Quantum the Acrophobic Bouncing Ball

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no space for intermediate states

⑤ $j(x, v) \equiv \textcolor{red}{2gx = 2gH - v^2 \wedge x \geq 0}$

works: implicitly links v and x

Proving Quantum the Acrophobic Bouncing Ball

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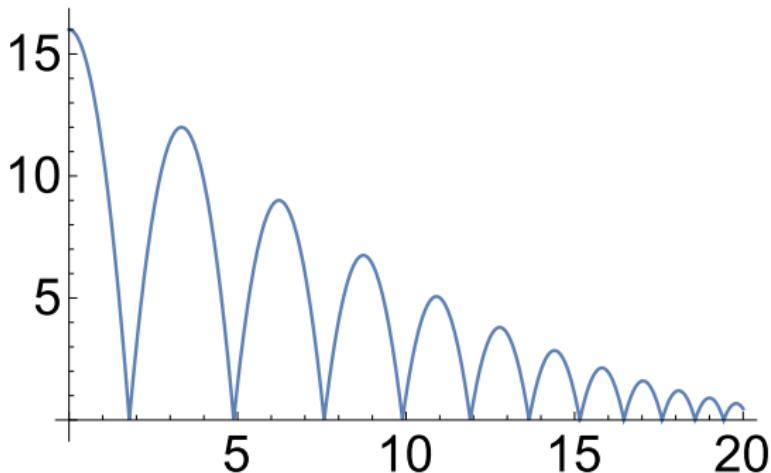
$$x(t) = H - \frac{g}{2}t^2$$

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$$x(t) = H - \frac{g}{2}t^2 \rightsquigarrow 2gx(t) = 2gH - g^2t^2 \quad v(t)^2 = g^2t^2 \rightsquigarrow v(t) = -gt$$



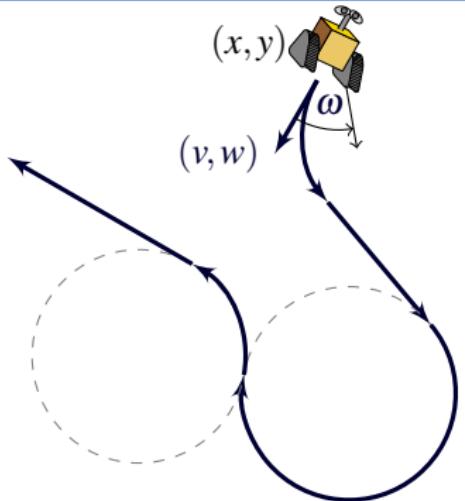
Example (▶ Bouncing Ball)

$$v=0 \wedge 1 \geq c \geq 0 \wedge H=x \geq 0 \wedge g>0 \rightarrow [(\{x'=v, v'=-g \& x \geq 0\}; \\ \text{if}(x=0) \, v:=-cv)^*] \, 0 \leq x \leq H$$

The lion's share of understanding comes from understanding what does change (variants/progress measures) and what doesn't change (invariants).

Invariants are a fundamental force of CS

Variants are another fundamental force of CS

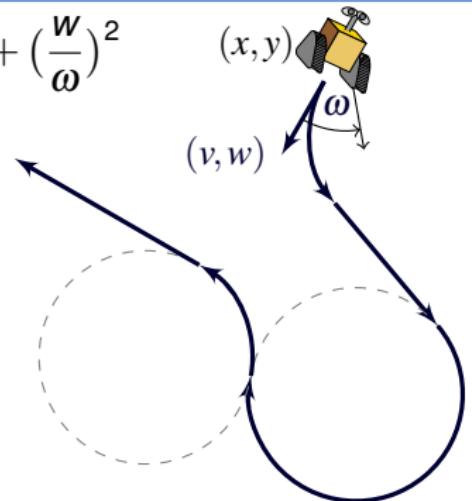


Example (Runaround Robot)

$$(x, y) \neq o \rightarrow [((?Q_{-1}; \omega := -1 \cup ?Q_1; \omega := 1 \cup ?Q_0; \omega := 0); \\ \{x' = v, y' = w, v' = \omega w, w' = -\omega v\})^*] (x, y) \neq o$$

$$Q_\omega \equiv \left(x + \frac{w}{\omega} - o_x\right)^2 + \left(y - \frac{v}{\omega} - o_y\right)^2 \neq \left(\frac{v}{\omega}\right)^2 + \left(\frac{w}{\omega}\right)^2$$

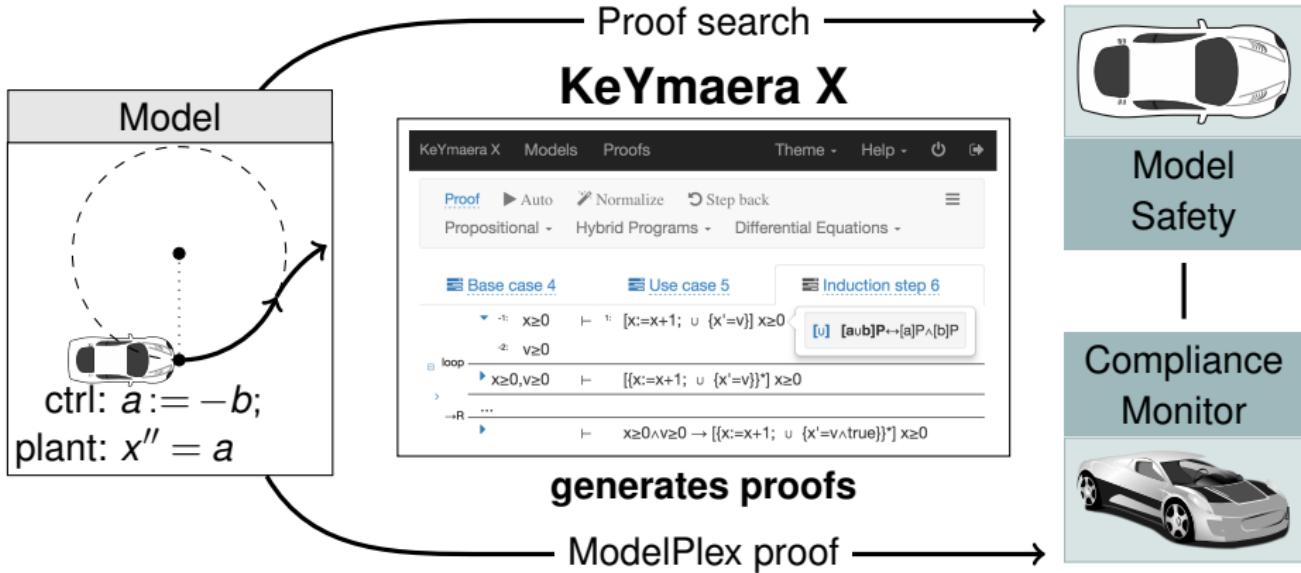
$$Q_0 \equiv (x - o_x)w \neq (y - o_y)v$$



- ① Obstacle not on tangential circle
- ② Obstacle not on ray $(x, y) + \mathbb{R}(v, w)$

Example (Runaround Robot)

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**Trustworthy**

Uniform substitution

Sound & complete

Small core: 1700 LOC

Flexible

Proof automation

Interactive UI

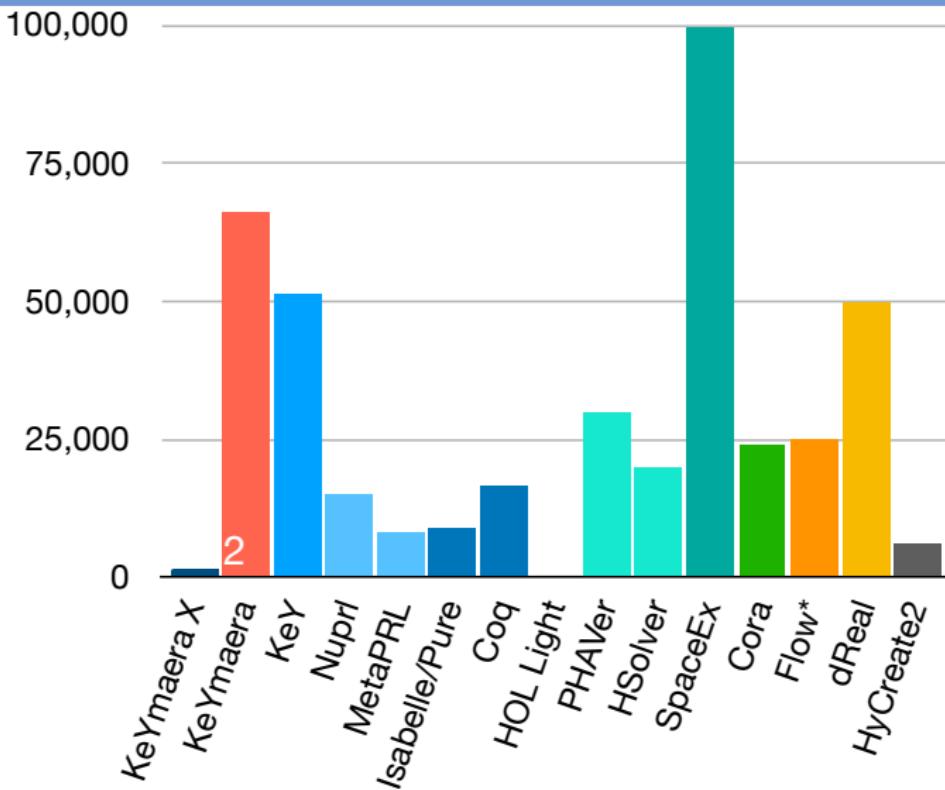
Programmable

Customizable

Scala+Java API

Command line

REST API



Disclaimer: Self-reported estimates of the soundness-critical lines of code + rules

Theorem (Soundness)

replace all occurrences of $p(\cdot)$

$$\text{US } \frac{\phi}{\sigma(\phi)}$$

provided $FV(\sigma|_{\Sigma(\theta)}) \cap BV(\otimes(\cdot)) = \emptyset$ for each operation $\otimes(\theta)$ in ϕ

i.e. bound variables $U = BV(\otimes(\cdot))$ of operator \otimes
 are not free in the substitution on its argument θ

(U-admissible)

$$\text{US} \frac{[a \cup b]p(\bar{x}) \leftrightarrow [a]p(\bar{x}) \wedge [b]p(\bar{x})}{[x := x + 1 \cup x' = 1]x \geq 0 \leftrightarrow [x := x + 1]x \geq 0 \wedge [x' = 1]x \geq 0}$$

Theorem (Soundness)

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Uniform substitution σ replaces all occurrences of $p(\theta)$ for any θ by $\psi(\theta)$

function $f(\theta)$ for any θ by $\eta(\theta)$

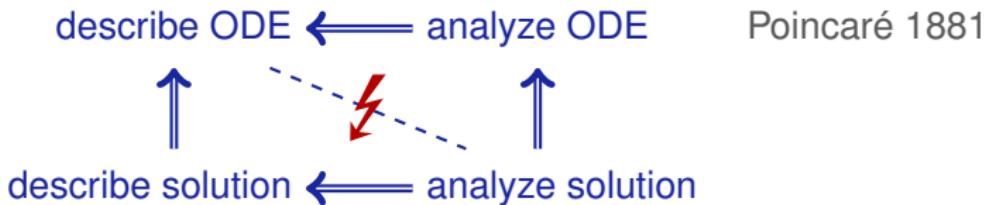
quantifier $C(\phi)$ for any ϕ by $\psi(\theta)$

program const. a by α

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- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
 - Semantics
 - Example: Car Control Design
- 4 Dynamic Axioms for Dynamical Systems
 - Axiomatics
 - Safe CPS Programming & Proving in KeYmaera X
- 5 Differential Invariants for Differential Equations
- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

- Classical approach: ① Given ODE ② Solve ODE ③ Analyze solution
- Descriptive power of ODEs: ODE much easier than its solution
- ⚡ Analyzing ODEs via their solutions undoes their descriptive power!



- ① Logical foundations of differential equation invariants
- ② Decide invariance by dL proof

LICS'18

$$x'' = -x \quad \text{has } x(t) = \sin(t) = t - \frac{t^3}{3!} + \frac{t^5}{5!} - \frac{t^7}{7!} + \frac{t^9}{9!} - \dots$$

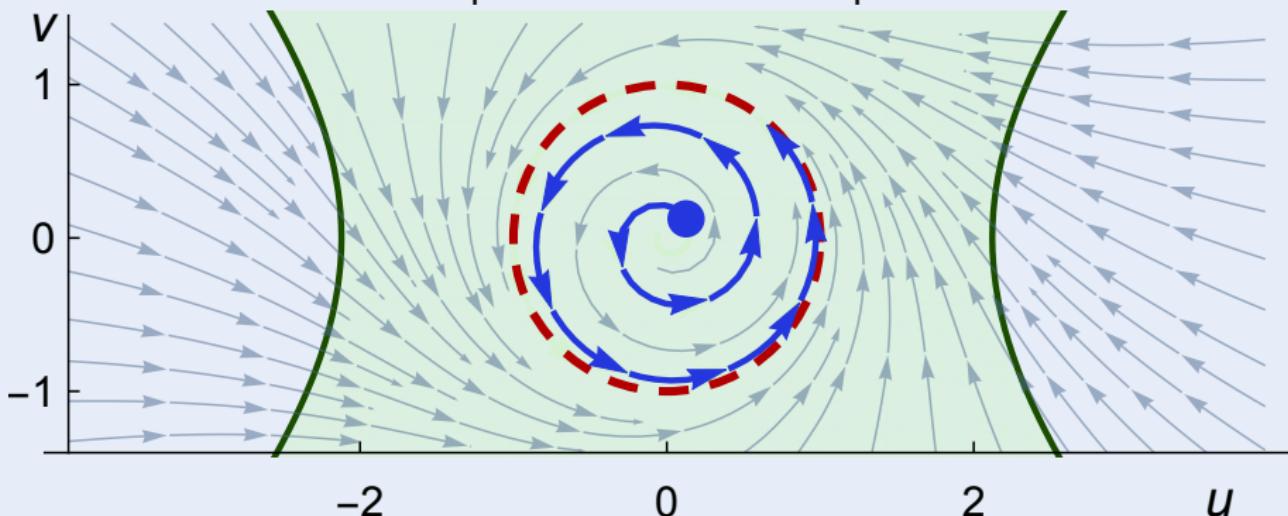
$$x''(t) = e^{t^2} \quad \text{has no elementary closed-form solution}$$

Concept (Differential Dynamic Logic)

(JAR'08,LICS'12)

$$u^2 \leq v^2 + \frac{9}{2} \rightarrow [u' = -v + \frac{u}{4}(1-u^2-v^2), v' = u + \frac{v}{4}(1-u^2-v^2)] \quad u^2 \leq v^2 + \frac{9}{2}$$

$$u^2 + v^2 = 1 \rightarrow [u' = -v + \frac{u}{4}(1-u^2-v^2), v' = u + \frac{v}{4}(1-u^2-v^2)] \quad u^2 + v^2 = 1$$



Theorem (Invariant Completeness)

(LICS'18)

dL calculus is a sound & complete axiomatization of arithmetic invariants of differential equations. They are decidable with a derived axiom.

Theorem (Invariant Completeness)

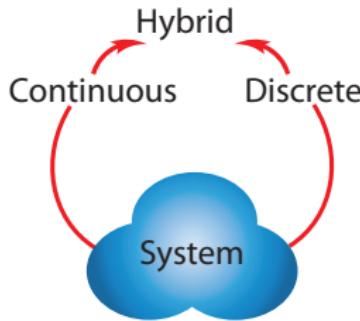
(LICS'18)

dL calculus is a sound & complete axiomatization of arithmetic invariants of differential equations. They are decidable with a derived axiom.

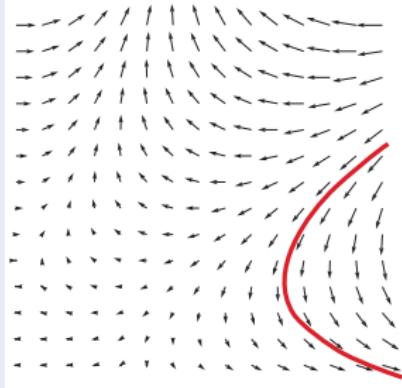
Theorem (Sound & Complete)

(JAR'08, LICS'12, JAR'17)

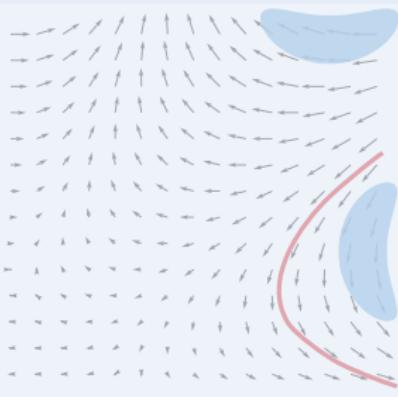
dL calculus is a sound & complete axiomatization of hybrid systems relative to either differential equations **or** to discrete dynamics.



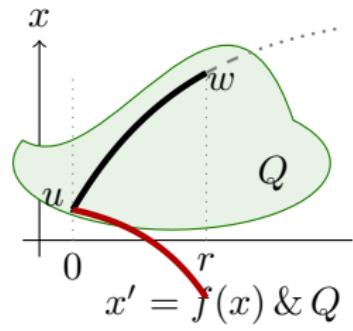
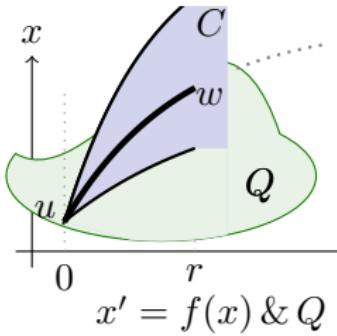
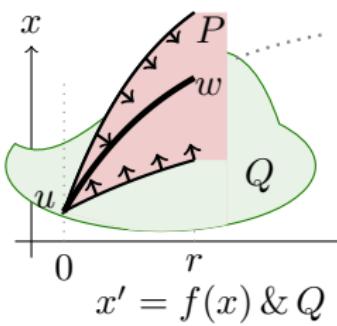
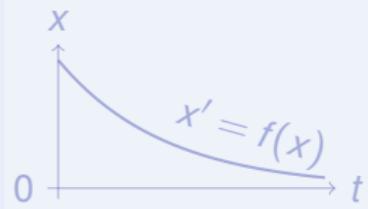
Differential Invariant



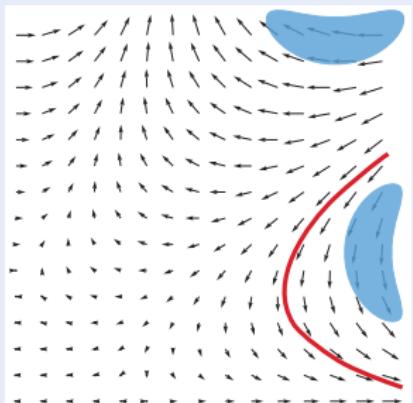
Differential Cut



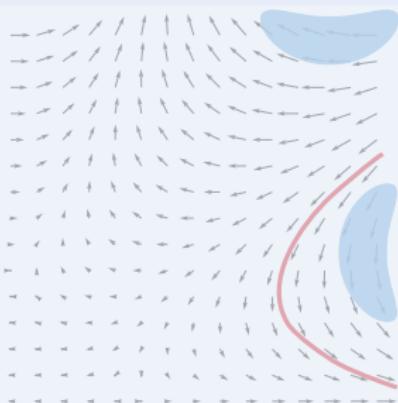
Differential Ghost



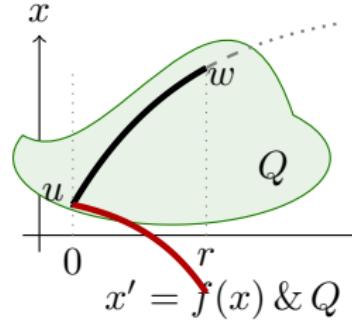
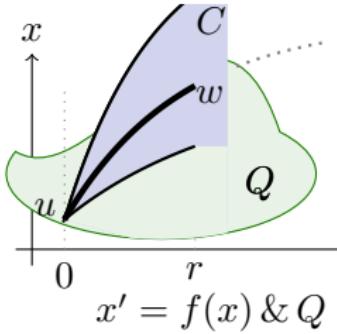
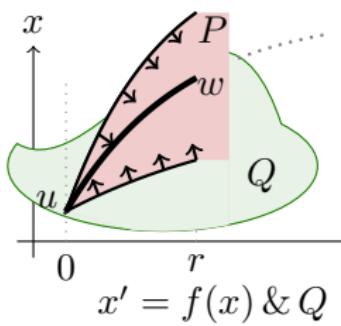
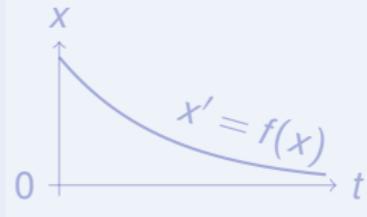
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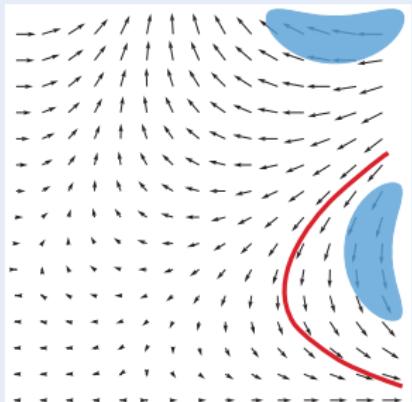
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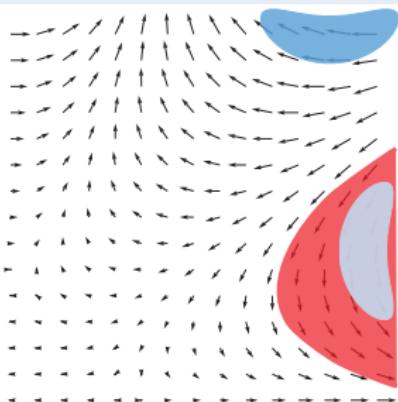
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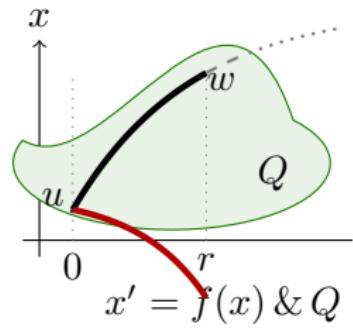
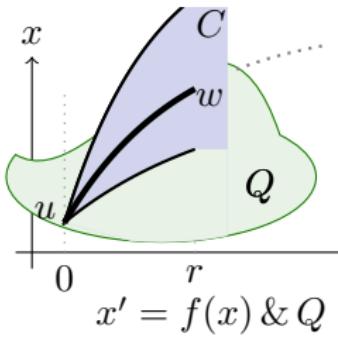
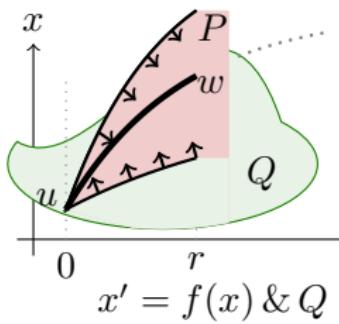
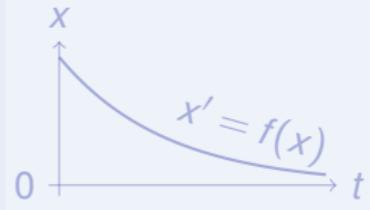
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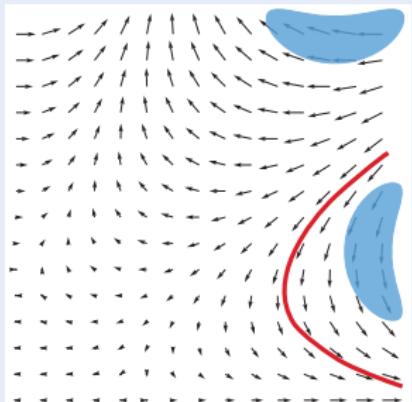
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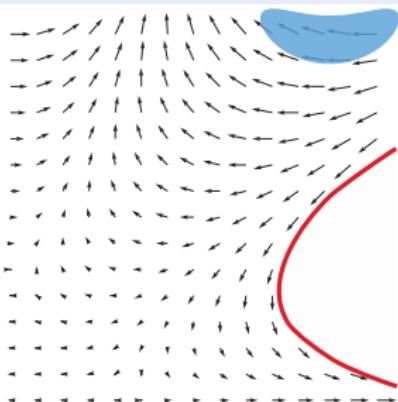
Differential Ghost



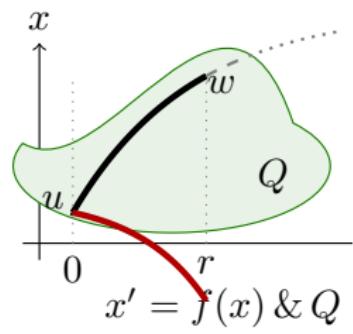
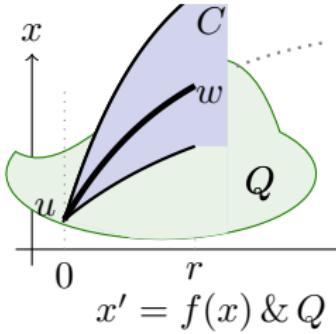
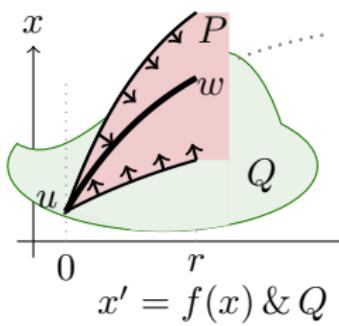
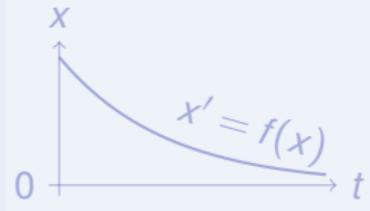
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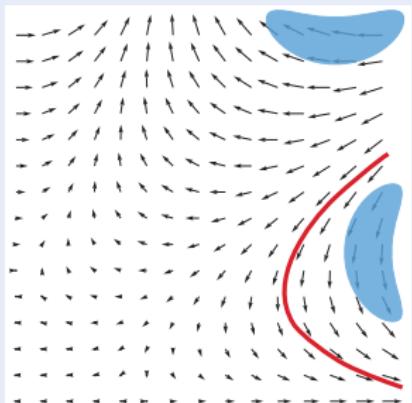
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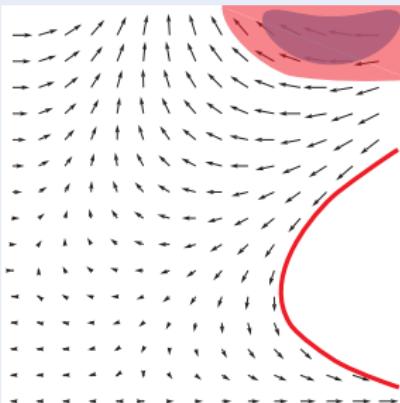
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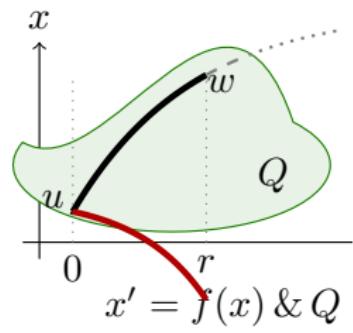
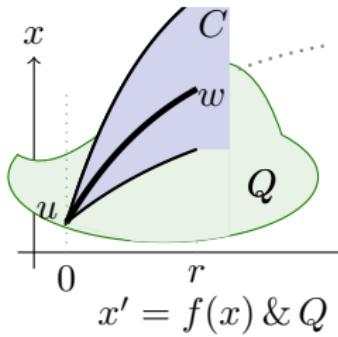
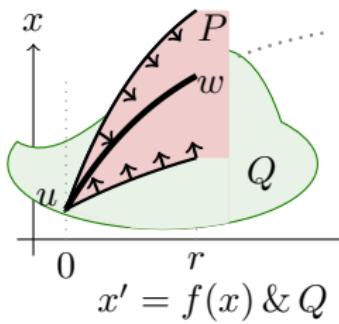
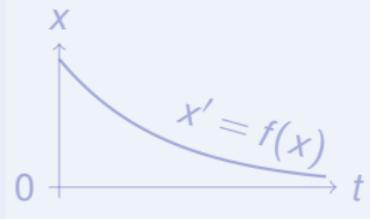
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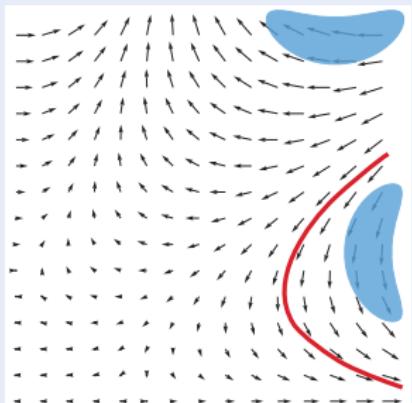
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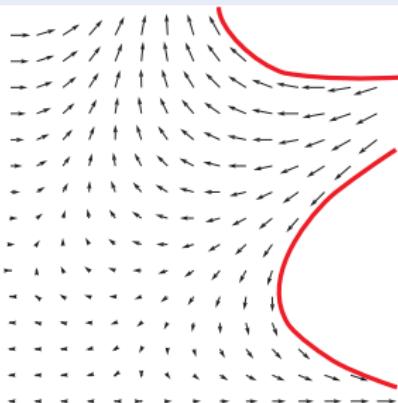
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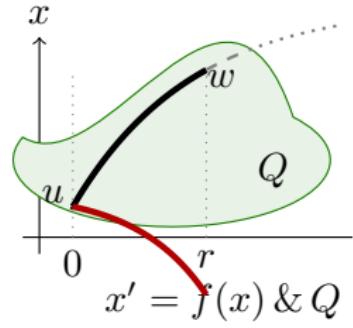
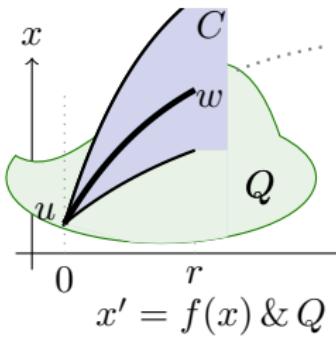
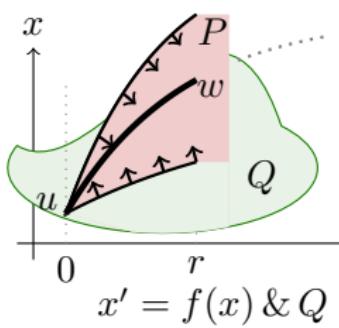
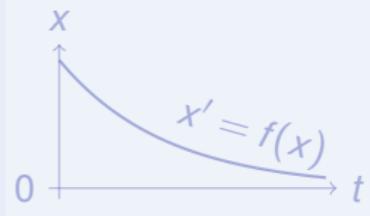
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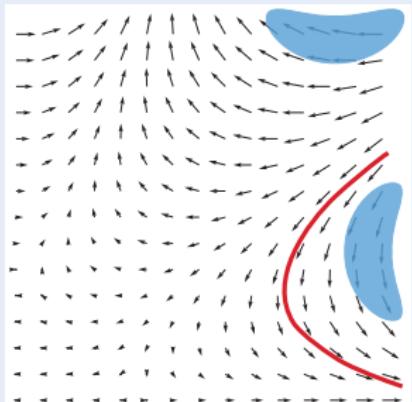
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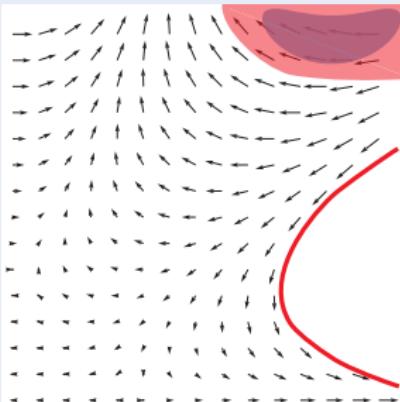
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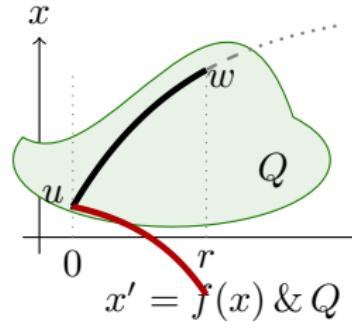
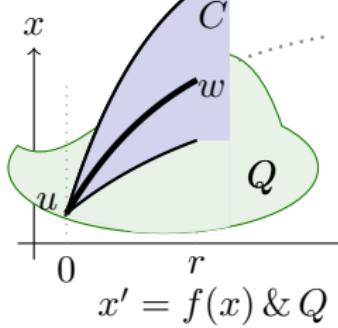
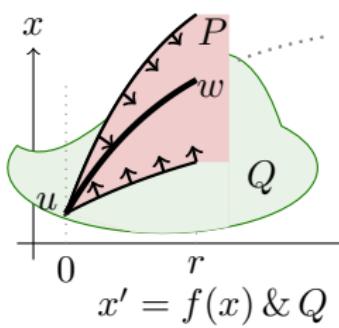
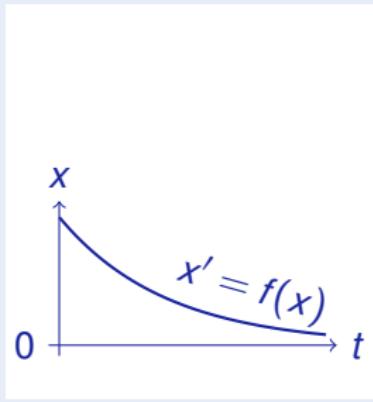
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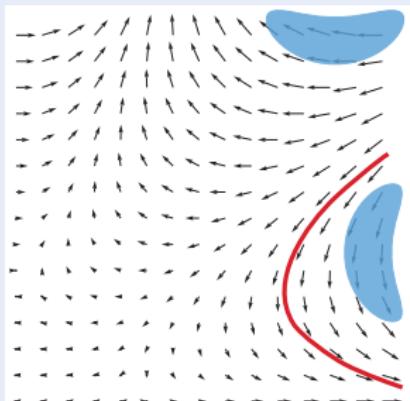
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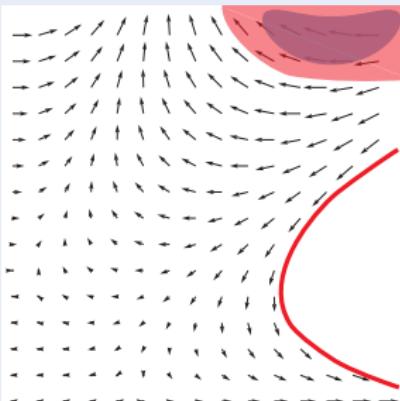
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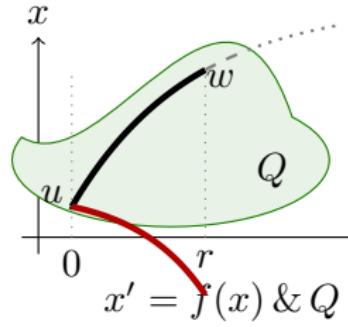
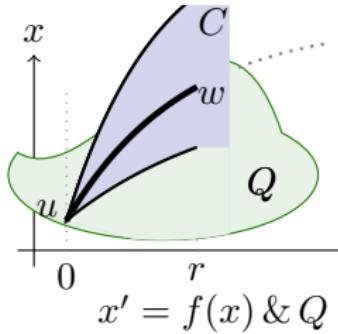
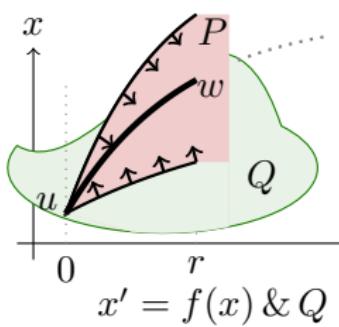
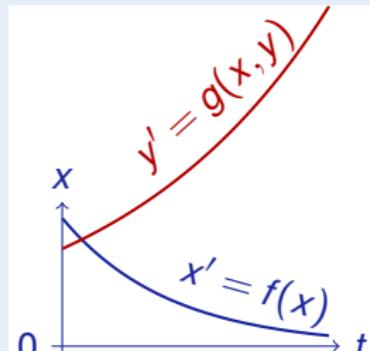
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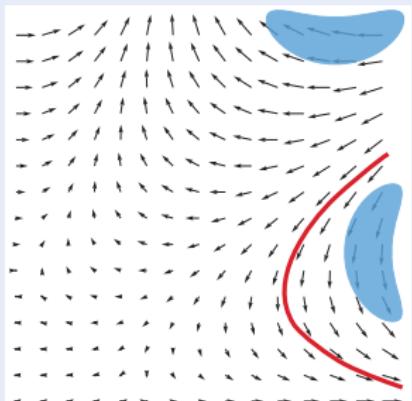
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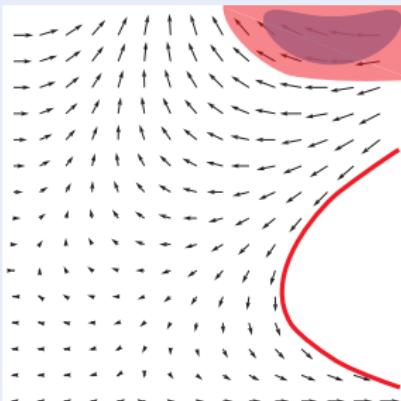
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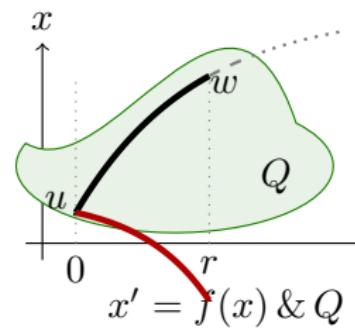
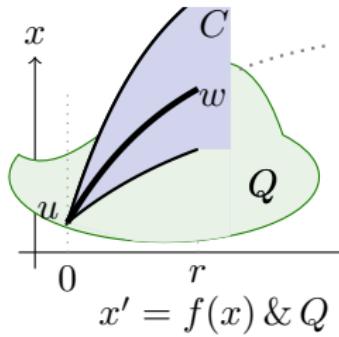
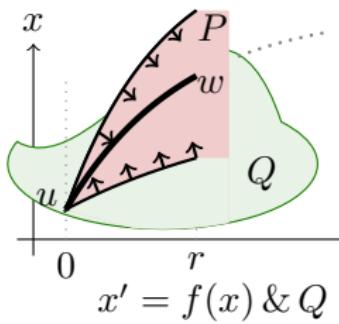
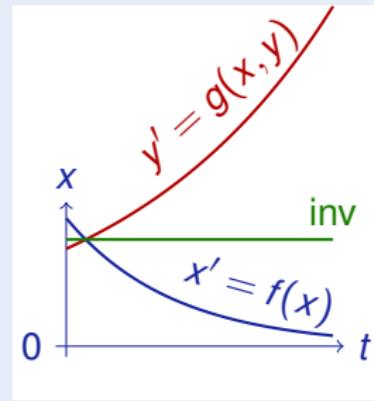
Differential Invariant



Differential Cut



Differential Ghost



Differential Invariant

$$\frac{Q \vdash [x' := f(x)](P)'}{P \vdash [x' = f(x) \& Q]P}$$

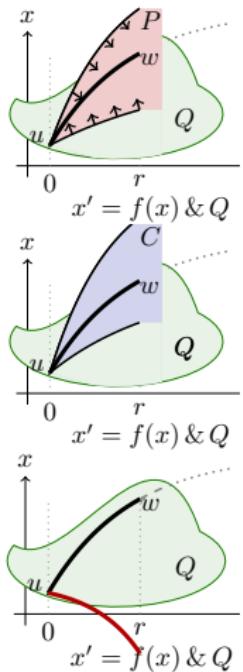
Differential Cut

$$\frac{P \vdash [x' = f(x) \& Q]C \quad P \vdash [x' = f(x) \& Q \wedge C]P}{P \vdash [x' = f(x) \& Q]P}$$

Differential Ghost

$$\frac{P \leftrightarrow \exists y G \quad G \vdash [x' = f(x), y' = g(x, y) \& Q]G}{P \vdash [x' = f(x) \& Q]P}$$

deductive power adds DI \prec DC \prec DG



Differential Invariant

$$\frac{Q \vdash [x' := f(x)](P)'}{P \vdash [x' = f(x) \& Q]P}$$

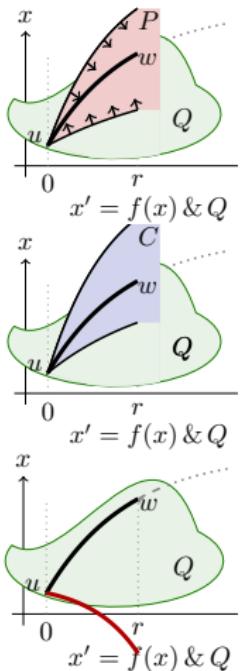
Differential Cut

$$\frac{P \vdash [x' = f(x) \& Q]C \quad P \vdash [x' = f(x) \& Q \wedge C]P}{P \vdash [x' = f(x) \& Q]P}$$

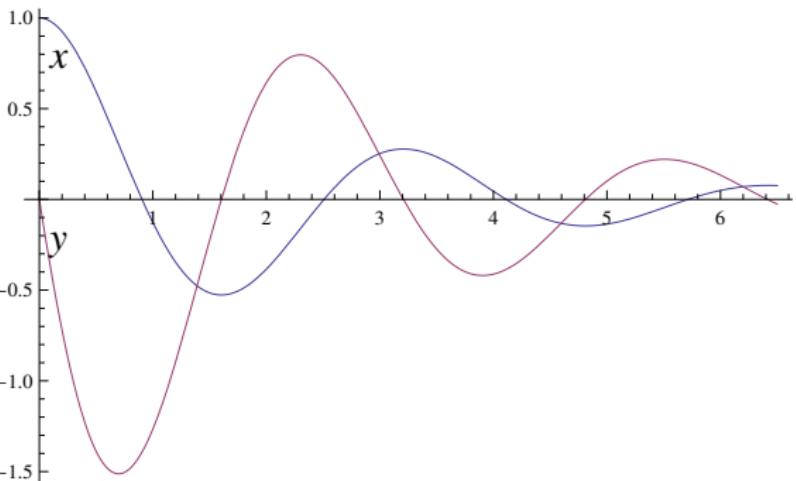
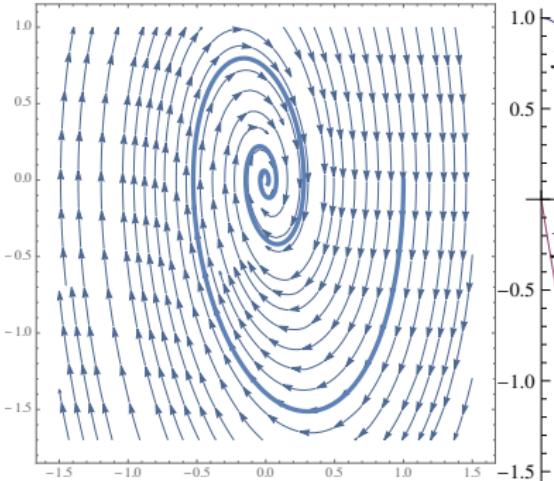
Differential Ghost

$$\frac{P \leftrightarrow \exists y G \quad G \vdash [x' = f(x), y' = g(x, y) \& Q]G}{P \vdash [x' = f(x) \& Q]P}$$

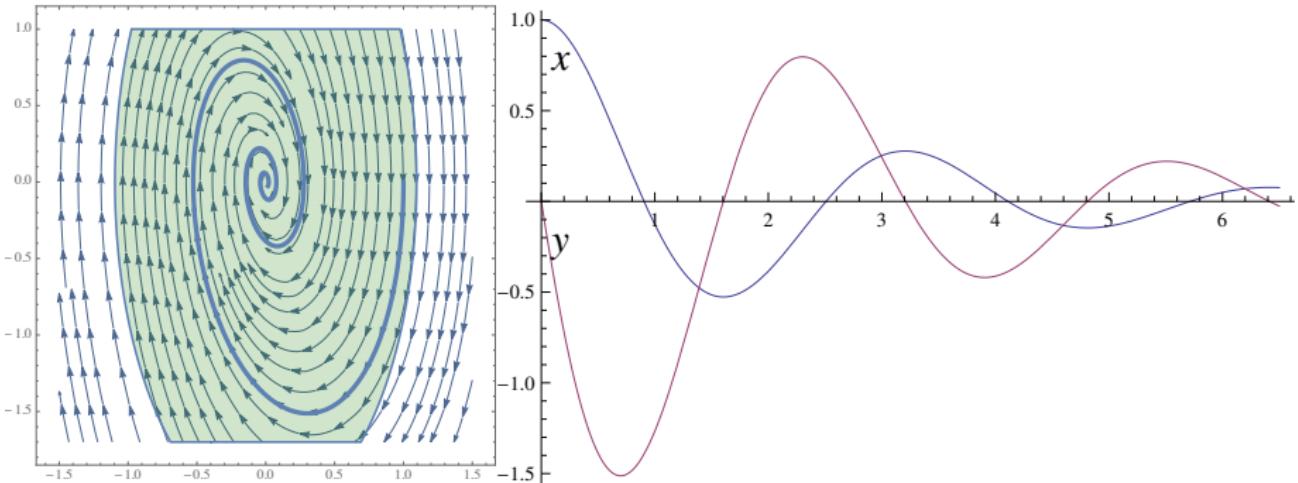
if new $y' = g(x, y)$ has long enough solution



$$\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2$$

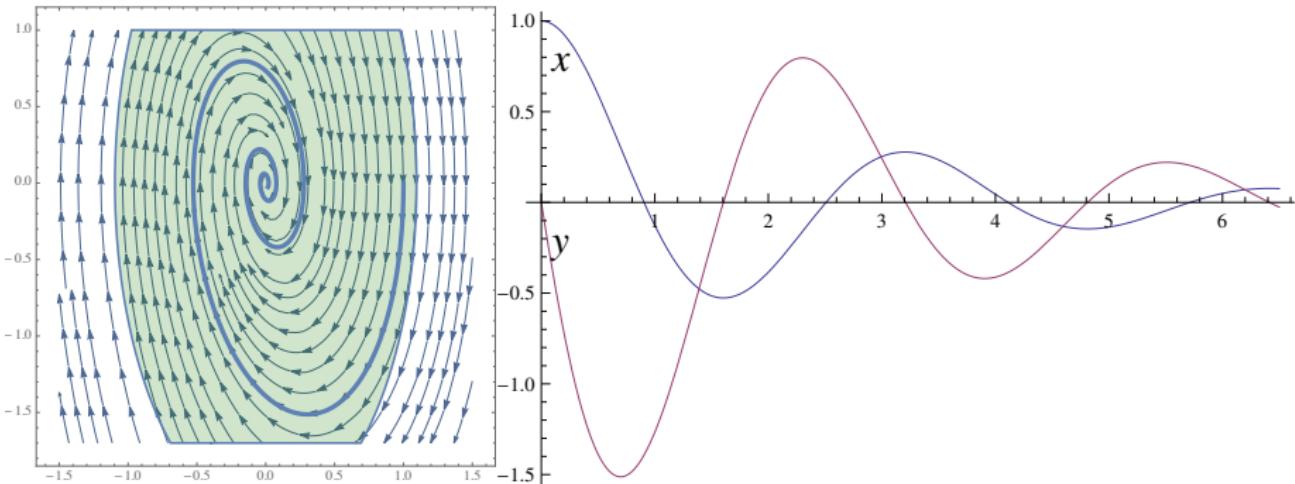


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damped oscillator

$$\frac{\omega \geq 0 \wedge d \geq 0 \vdash [x' := y][y' := -\omega^2 x - 2d\omega y] 2\omega^2 x x' + 2y y' \leq 0}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

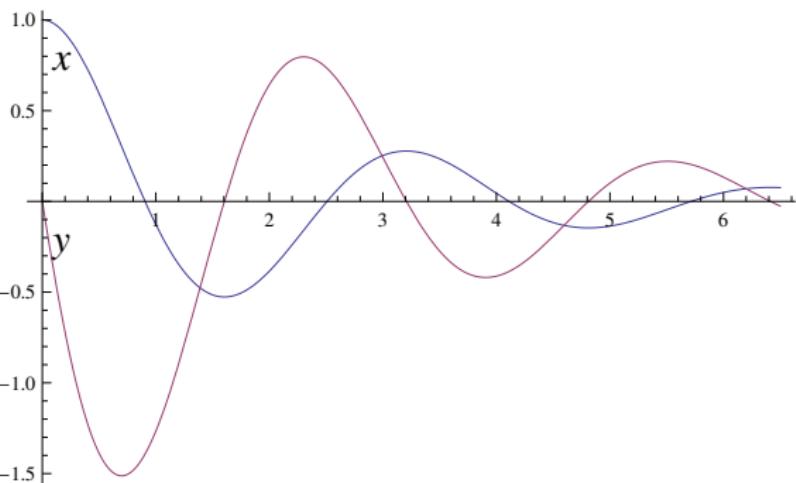
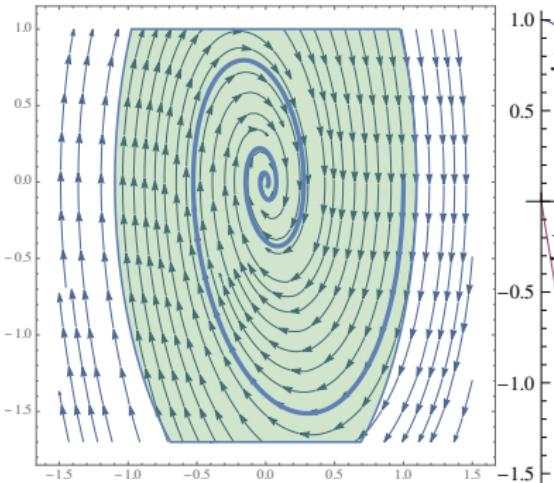


damped oscillator

$$\omega \geq 0 \wedge d \geq 0 \vdash 2\omega^2 xy + 2y(-\omega^2 x - 2d\omega y) \leq 0$$

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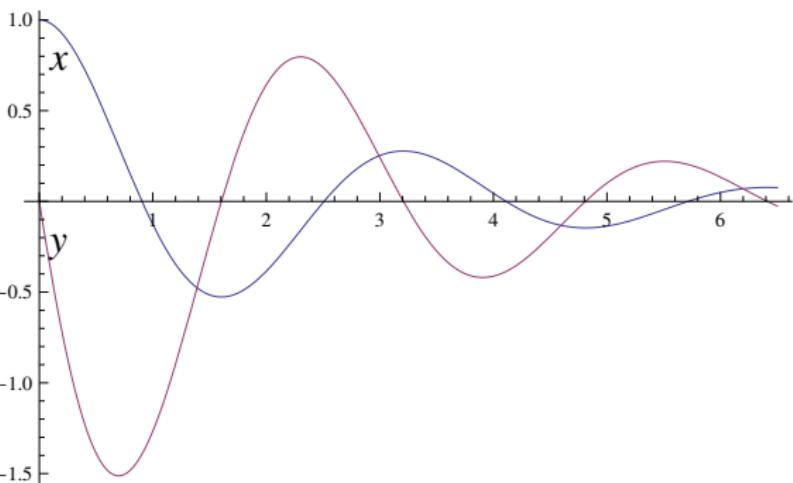
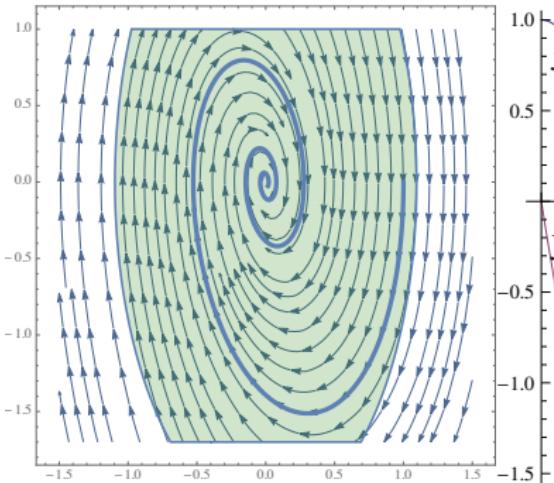
damped oscillator

*

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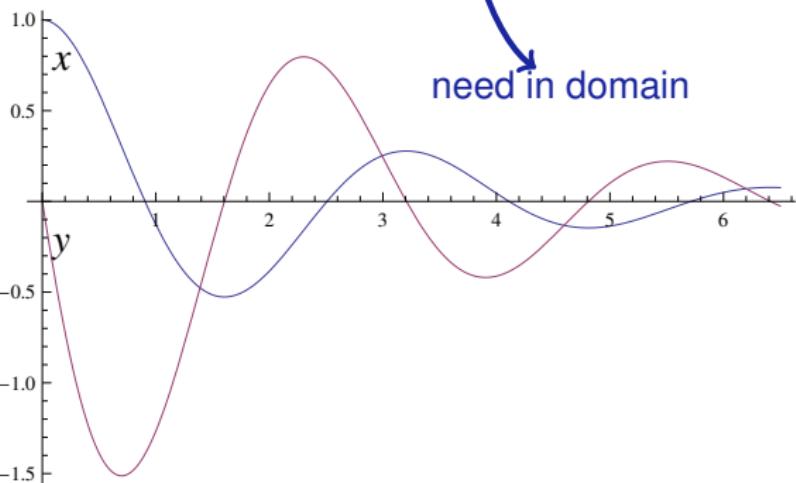
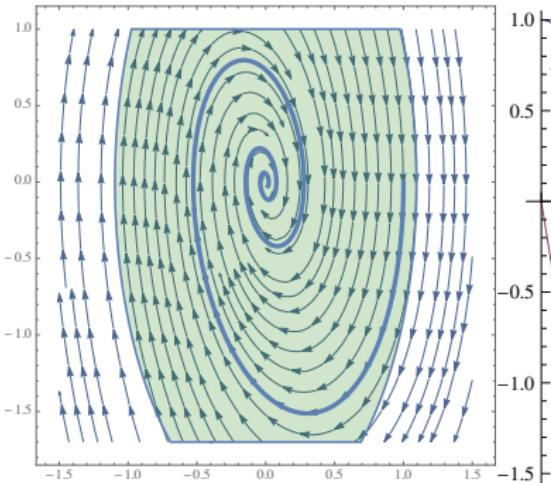
damped oscillator

*

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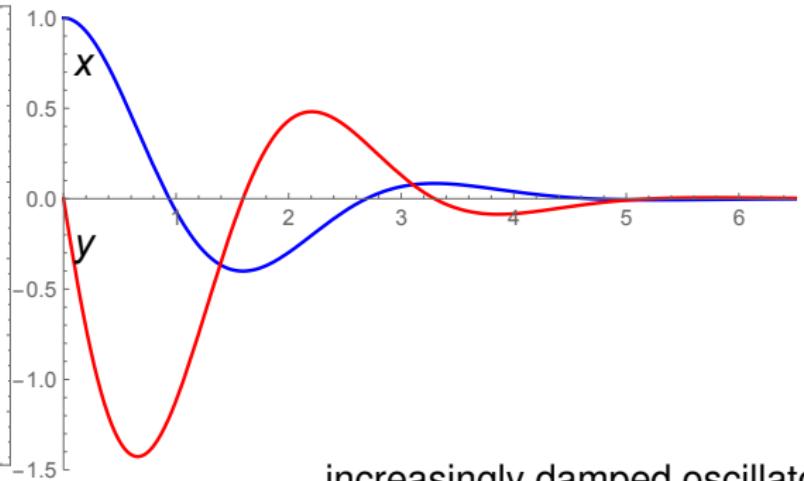
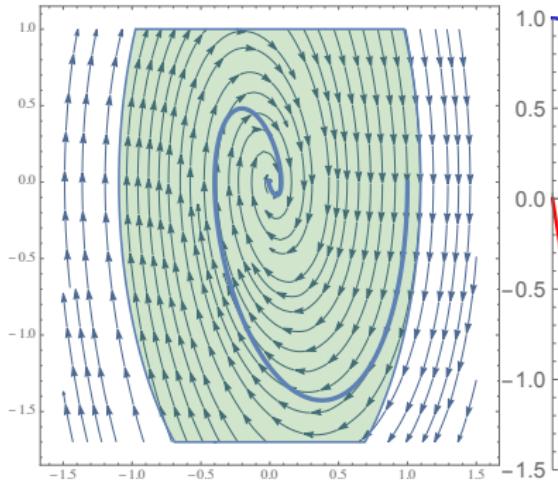
$$\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2$$



damped oscillator

$$\frac{\omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2} \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, \textcolor{red}{d'=7} \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2$$

$$\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \text{ & } \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2$$



$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

increasingly damped oscillator

$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

ask

$$\frac{}{d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] d \geq 0}$$

increasingly damped oscillator

$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

$$\frac{\omega \geq 0 \vdash [d' := 7] d' \geq 0}{d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] d \geq 0}$$

increasingly damped oscillator

$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

$$\omega \geq 0 \vdash 7 \geq 0$$

$$\omega \geq 0 \vdash [d' := 7] d' \geq 0$$

$$d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] d \geq 0$$

increasingly damped oscillator

$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$

*

$$\omega \geq 0 \vdash 7 \geq 0$$

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$$d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] d \geq 0$$

DC

increasingly damped oscillator

$$\frac{\omega \geq 0 \wedge d \geq 0 \vdash [x' := y][y' := -\omega^2 x - 2d\omega y] 2\omega^2 x x' + 2y y' \leq 0}{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2}$$
$$\frac{\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] \omega^2 x^2 + y^2 \leq c^2}{}$$

*

$$\frac{}{\omega \geq 0 \vdash 7 \geq 0}$$

$$\frac{}{\omega \geq 0 \vdash [d' := 7] d' \geq 0}$$

$$\frac{}{d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \& \omega \geq 0] d \geq 0}$$

increasingly damped oscillator

$$\omega \geq 0 \wedge d \geq 0 \vdash 2\omega^2 xy + 2y(-\omega^2 x - 2d\omega y) \leq 0$$

$$\omega \geq 0 \wedge d \geq 0 \vdash [x' := y][y' := -\omega^2 x - 2d\omega y] 2\omega^2 x x' + 2y y' \leq 0$$

$$\omega^2 x^2 + y^2 \leq c^2 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \text{ & } \omega \geq 0 \wedge d \geq 0] \omega^2 x^2 + y^2 \leq c^2$$

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increasingly damped oscillator

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$$\omega \geq 0 \wedge d \geq 0 \vdash 2\omega^2 xy + 2y(-\omega^2 x - 2d\omega y) \leq 0$$

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*

$$\omega \geq 0 \vdash 7 \geq 0$$

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init

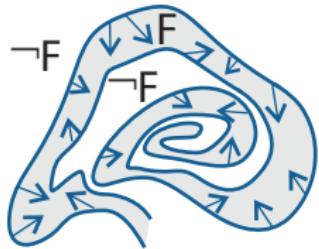
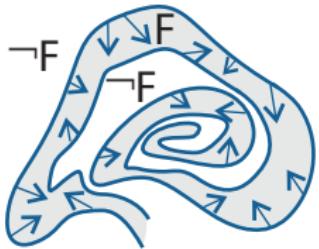
*

$$\omega \geq 0 \vdash 7 \geq 0$$

$$\omega \geq 0 \vdash [d' := 7] d' \geq 0$$

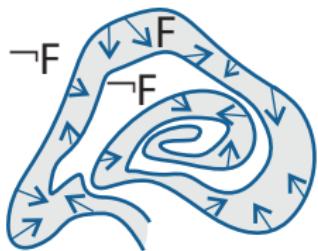
$$d \geq 0 \vdash [x' = y, y' = -\omega^2 x - 2d\omega y, d' = 7 \text{ & } \omega \geq 0] d \geq 0$$

Could repeatedly diffcut in formulas to help the proof

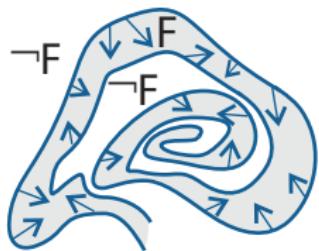


$$\frac{Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$

$$\frac{\textcolor{red}{F} \wedge Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$



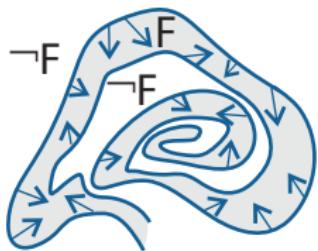
$$\frac{Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$



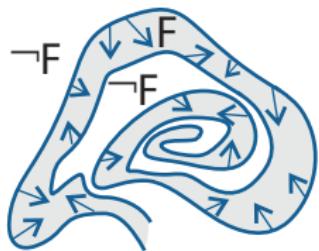
$$\frac{\textcolor{red}{F} \wedge Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$

Example (Inductive hypothesis)

$$\sqrt{v^2 - 2v + 1 = 0} \vdash [v' = w, w' = -v] v^2 - 2v + 1 = 0$$



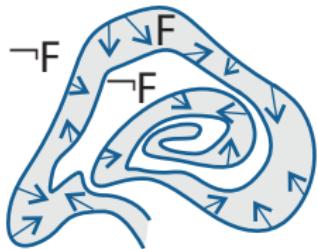
$$\frac{Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$



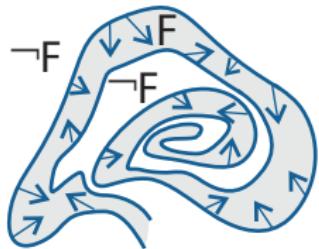
$$\frac{\textcolor{red}{F} \wedge Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$

Example (Inductive hypothesis)

$$\frac{v^2 - 2v + 1 = 0 \vdash [\textcolor{red}{v}' := w][\textcolor{red}{w}' := -v]2vv' - 2\textcolor{red}{v}' = 0}{v^2 - 2v + 1 = 0 \vdash [v' = w, w' = -v]v^2 - 2v + 1 = 0}$$



$$\frac{Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$



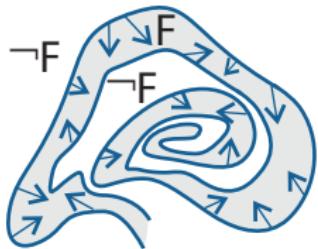
$$\frac{\textcolor{red}{F} \wedge Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$

Example (Inductive hypothesis)

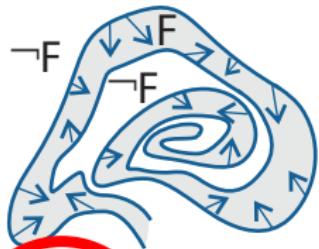
$$\frac{}{v^2 - 2v + 1 = 0 \vdash 2vw - 2w = 0}$$

$$\frac{}{v^2 - 2v + 1 = 0 \vdash [v' := w][w' := -v]2vv' - 2v' = 0}$$

$$\frac{}{v^2 - 2v + 1 = 0 \vdash [v' = w, w' = -v]v^2 - 2v + 1 = 0}$$



$$\frac{Q \vdash [x' := f(x)](F)'}{F \vdash [x' = f(x) \& Q]F}$$



$$\frac{\cancel{F \wedge Q \vdash [x' := f(x)](F)'}}{F \vdash [x' = f(x) \& Q]F}$$

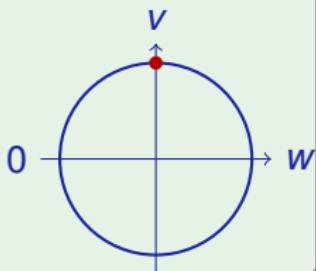
Example (Inductive hypothesis is unsound!)

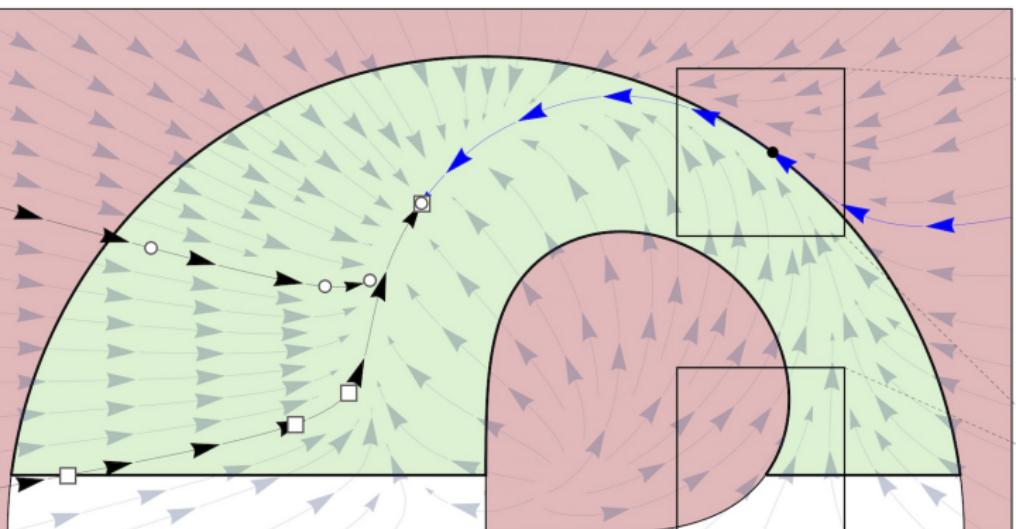
(unsound)

$$\frac{}{v^2 - 2v + 1 = 0 \vdash 2vw - 2w = 0}$$

$$\frac{}{v^2 - 2v + 1 = 0 \vdash [v' := w][w' := -v]2vv' - 2v' = 0}$$

$$\frac{}{v^2 - 2v + 1 = 0 \vdash [v' = w, w' = -v]v^2 - 2v + 1 = 0}$$



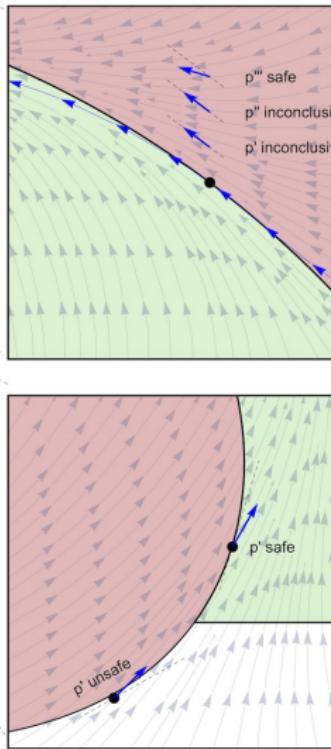


Local coordinates: $(\frac{7}{4}, \frac{3}{4})$

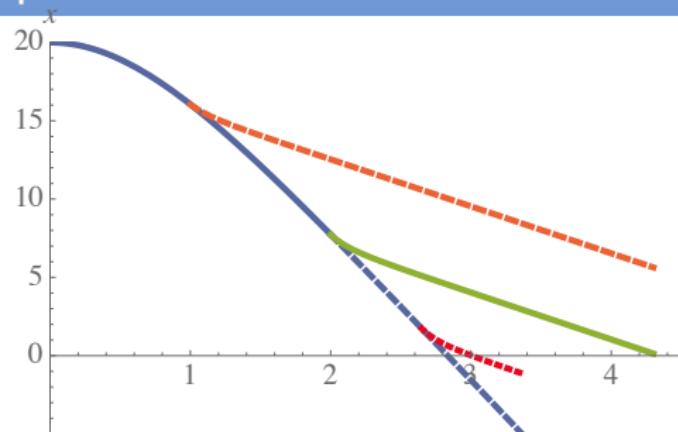
Local coordinates: $(\frac{7}{5}, \frac{6}{5})$

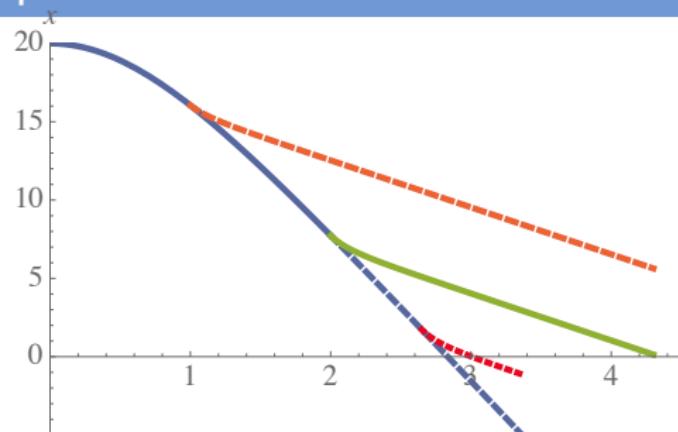
Proofs use continuously changing basis to keep invariants at constant local coordinates

Proofs with higher
Lie derivatives



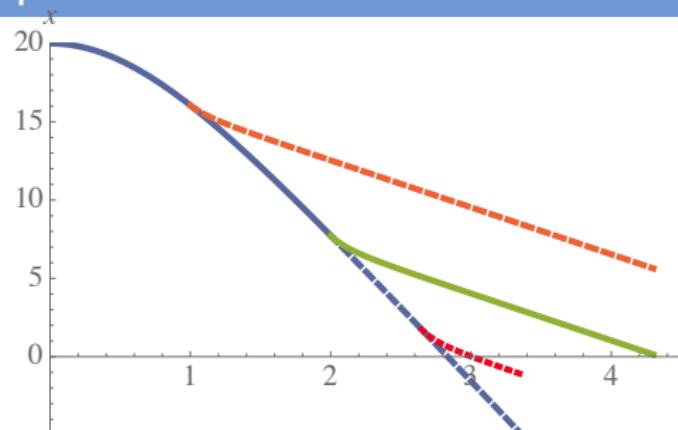
Sound and complete
ODE invariance proofs





Example (▶ Parachute)

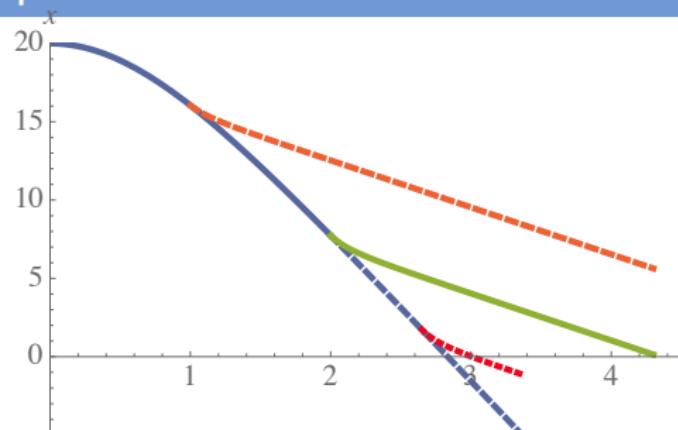
$$\begin{aligned} & ((? (Q \wedge r = a) \cup r := p); t := 0; \\ & \{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^* \end{aligned}$$



Example (▶ Parachute)

$\rightarrow [((?(Q \wedge r = a) \cup r := p); t := 0;$
 $\{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^*]$

$(x = 0 \rightarrow v \geq m)$

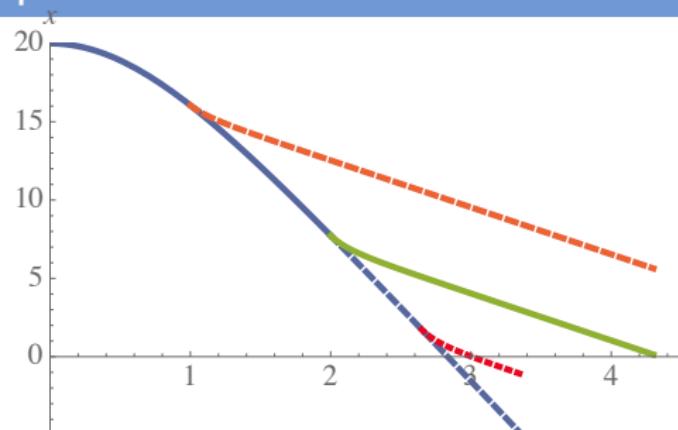


Example (▶ Parachute)

$$\rightarrow [((?(Q \wedge r = a) \cup r := p); t := 0; \\ \{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^*] \\ (x = 0 \rightarrow v \geq m)$$

$$Q \equiv v - gT > -\sqrt{g/p}$$

Conservatively bounded next velocity
above parachute's **limit velocity**.



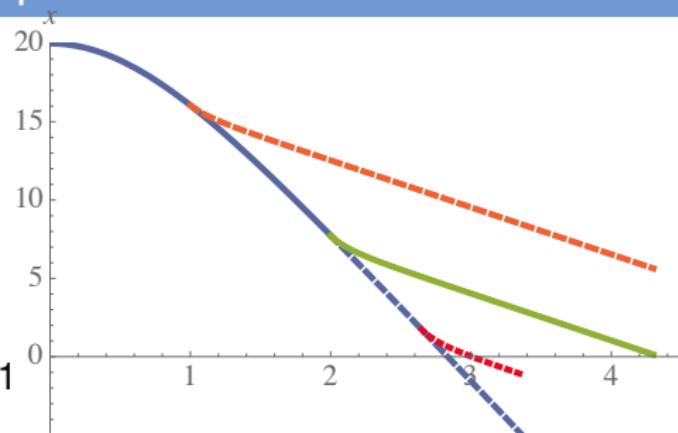
Example (▶ Parachute)

$$\begin{aligned}
 m < -\sqrt{g/p} \rightarrow & [((?(\textcolor{red}{Q} \wedge r = a) \cup r := p); t := 0; \\
 & \{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^*] \\
 & (x = 0 \rightarrow v \geq m)
 \end{aligned}$$

$$Q \equiv v - gT > -\sqrt{g/p}$$

Conservatively bounded next velocity
above parachute's limit velocity.
Limit by differential ghost:

$$y' = -\frac{p}{2}(v - \sqrt{g/p}) \quad y^2 \underbrace{(v + \sqrt{g/p})}_{>0} = 1$$



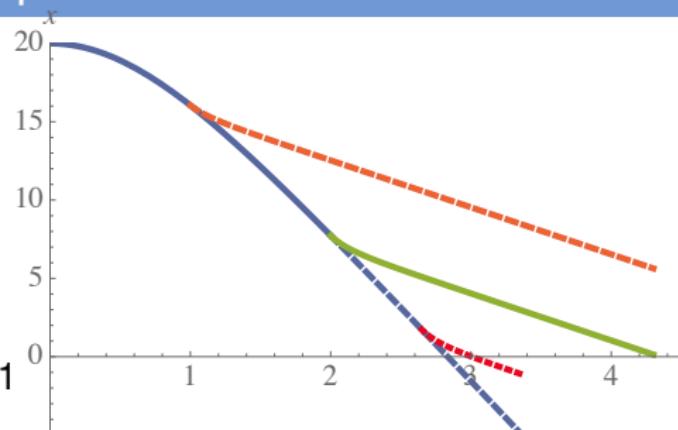
Example (▶ Parachute)

$$m < -\sqrt{g/p} \rightarrow [((? (Q \wedge r = a) \cup r := p); t := 0; \\ \{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^*] \\ (x = 0 \rightarrow v \geq m)$$

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Conservatively bounded next velocity
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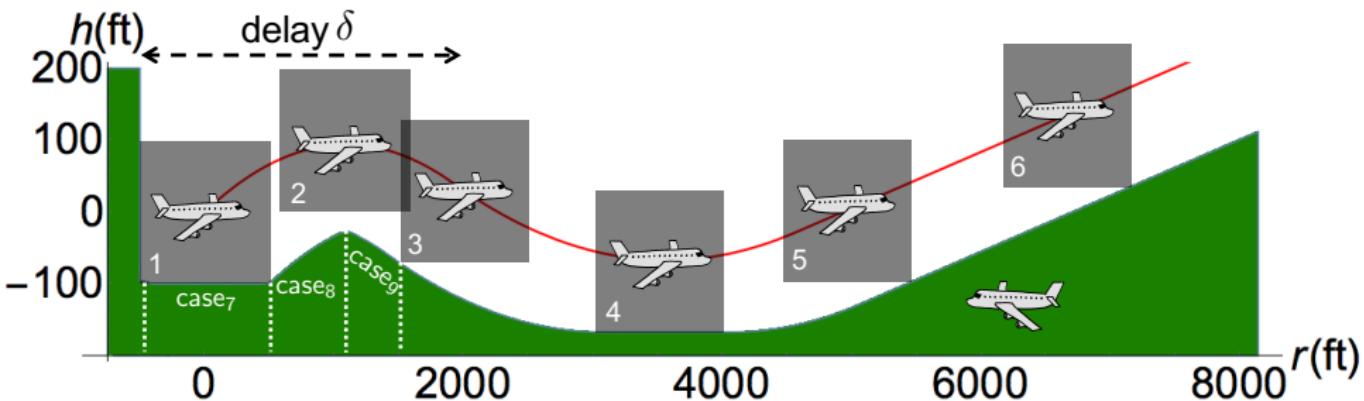
$v \geq \text{old}(v) - gt$ if closed

Example (▶ Parachute)

$$\begin{aligned} m < -\sqrt{g/p} \rightarrow & [((? (Q \wedge r = a) \cup r := p); t := 0; \\ & \{x' = v, v' = -g + rv^2, t' = 1 \& t \leq T \wedge x \geq 0 \wedge v < 0\})^*] \\ & (x = 0 \rightarrow v \geq m) \end{aligned}$$

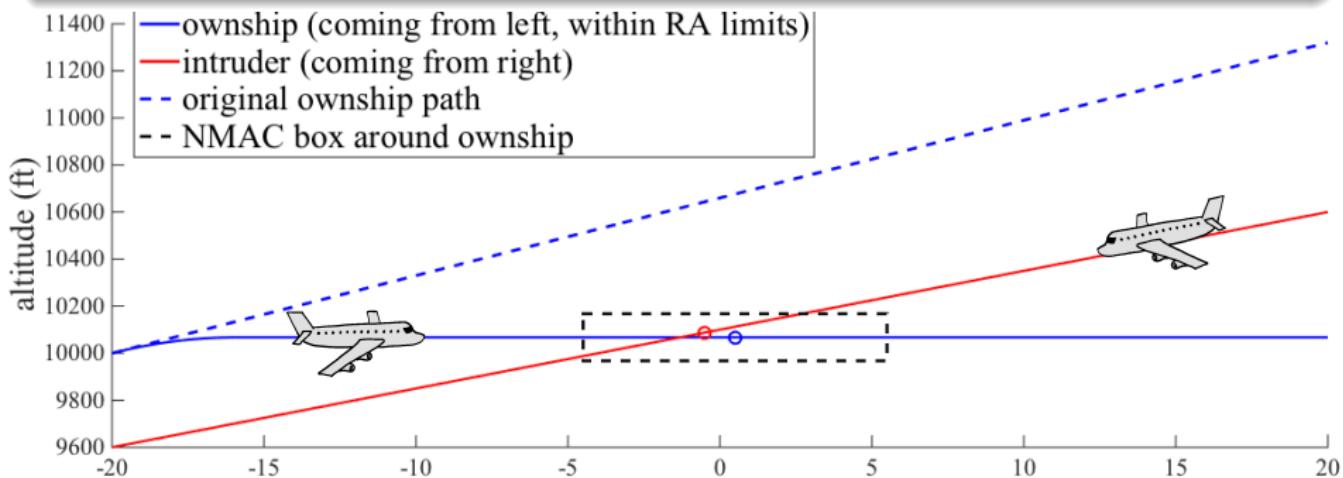
- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
 - Semantics
 - Example: Car Control Design
- 4 Dynamic Axioms for Dynamical Systems
 - Axiomatics
 - Safe CPS Programming & Proving in KeYmaera X
- 5 Differential Invariants for Differential Equations
- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

- Developed by the FAA to replace current TCAS in aircraft
- Approximately optimizes Markov Decision Process on a grid
- Advisory from lookup tables with numerous 5D interpolation regions



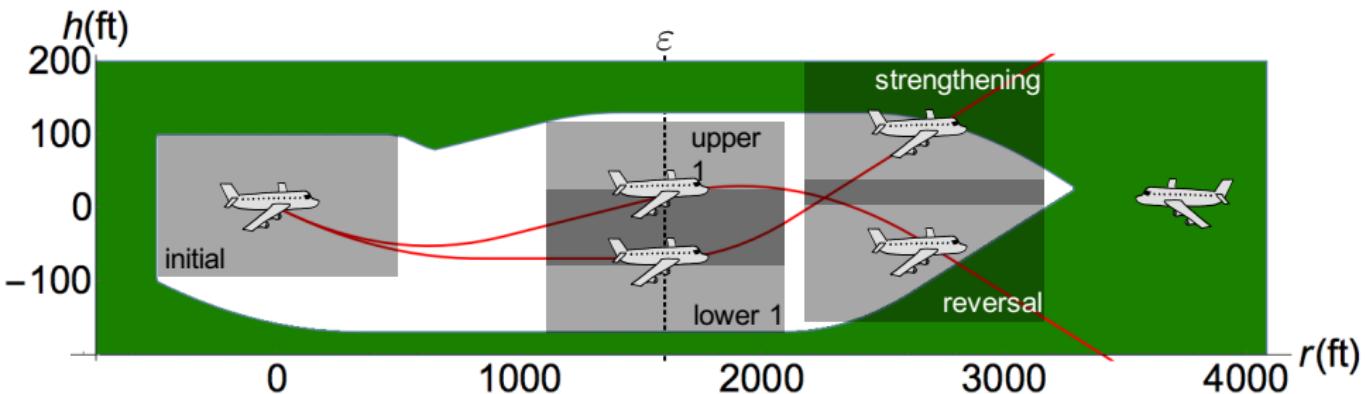
- ① Identified safe region for each advisory symbolically
- ② Proved safety for hybrid systems flight model in KeYmaera X

ACAS X table comparison shows safe advisory in 97.7% of the 648,591,384,375 states compared (15,160,434,734 counterexamples).



ACAS X issues DNC advisory, which induces collision unless corrected

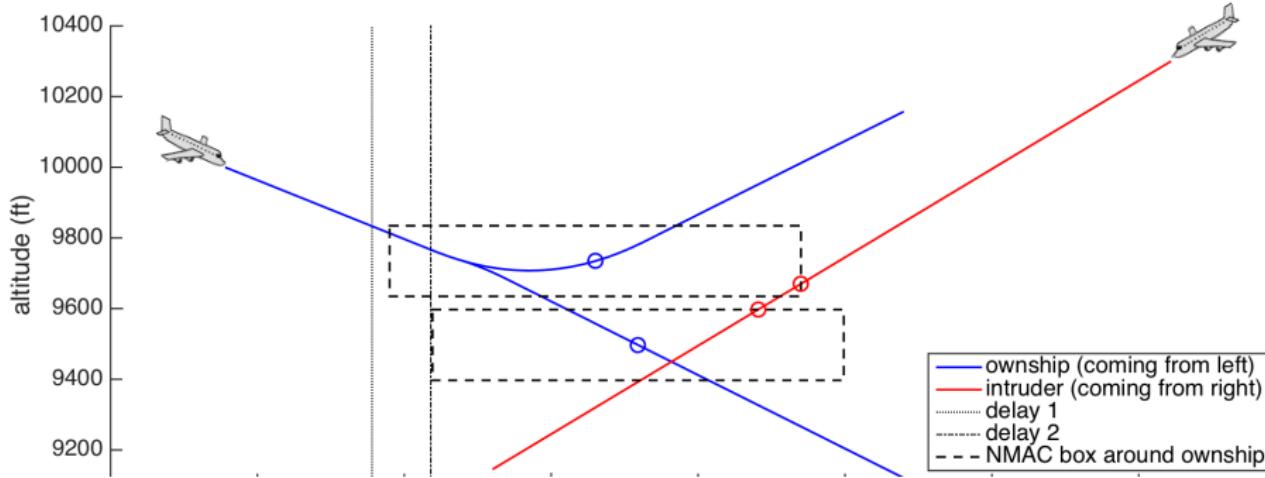
- Conservative, so too many counterexamples
- Settle for: safe for a little while, with safe future advisory possibility
- Safeable advisory: a subsequent advisory can safely avoid collision



- ① Identified safeable region for each advisory symbolically
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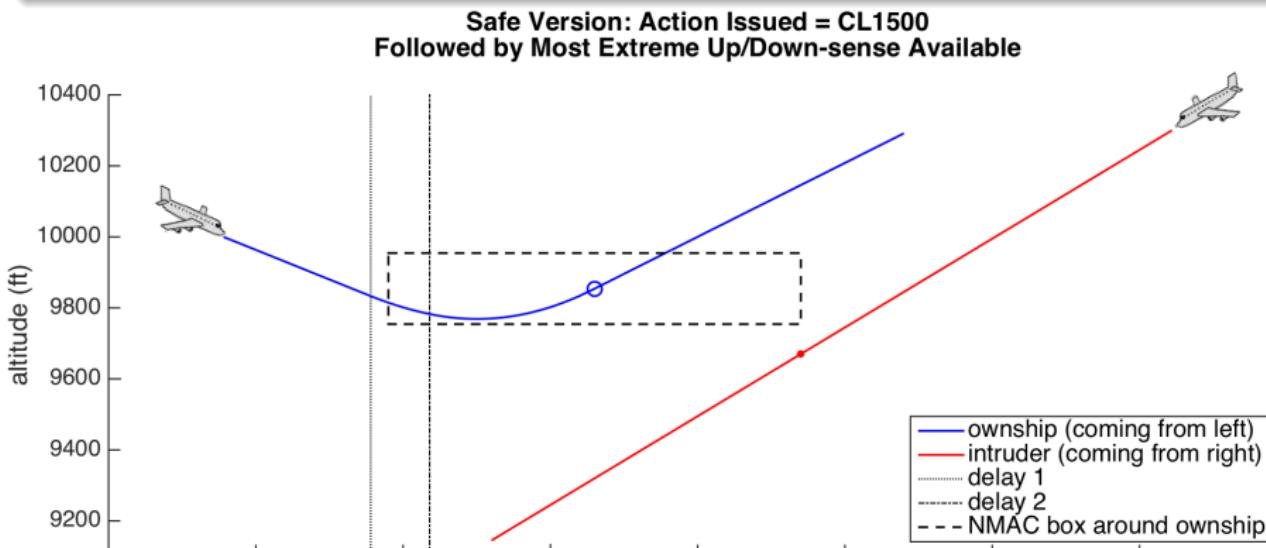
ACAS X table comparison shows safeable advisory in more of the 648,591,384,375 states compared ($\approx 899 \cdot 10^6$ counterexamples).

Counterexample: Action Issued = Maintain
Followed by Most Extreme Up/Down-sense Advisory Available



ACAS X issues Maintain advisory instead of CL1500

ACAS X table comparison shows safeable advisory in more of the 648,591,384,375 states compared ($\approx 899 \cdot 10^6$ counterexamples).



ACAS X issues Maintain advisory instead of CL1500

- Fundamental safety question for ground robot navigation

- When will which control decision avoid obstacles?

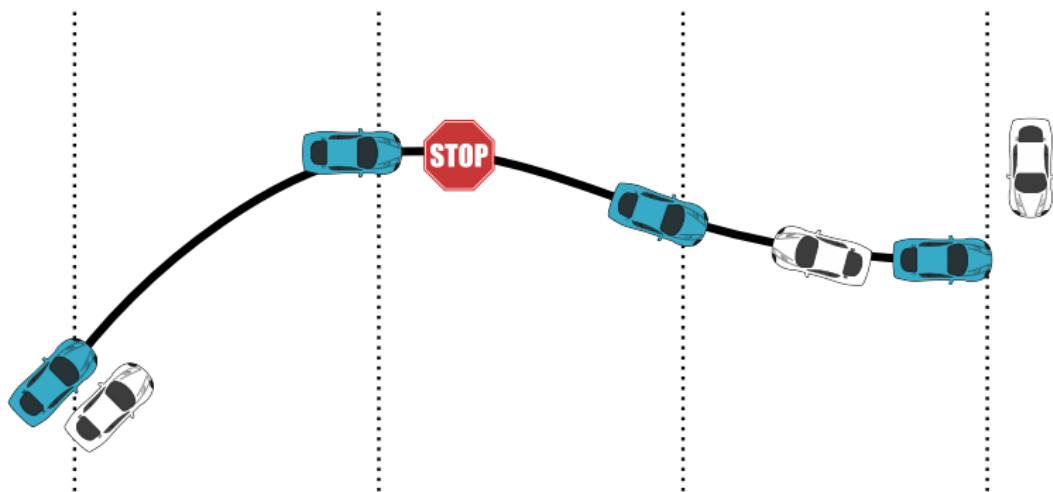
- Depends on safety objective, physical capabilities of robot + obstacle

Pass parking

Avoid/Follow

Head-on

Turn



- ① Identified safe region for each safety notion symbolically
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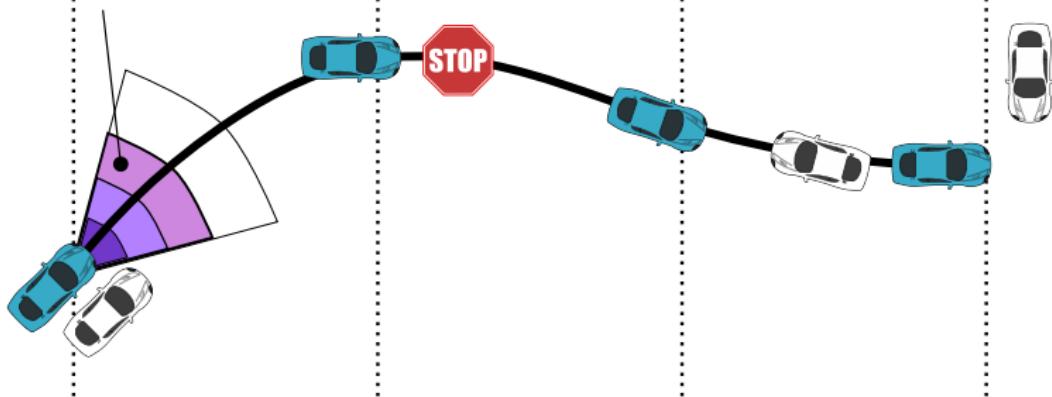
Pass parking

Avoid/Follow

Head-on

Turn

Orientation



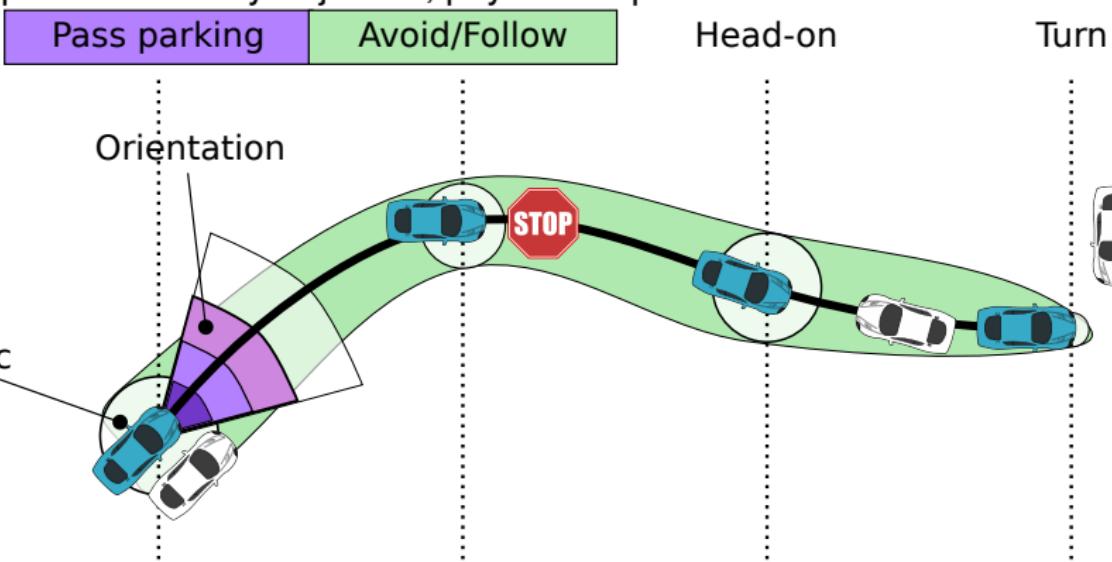
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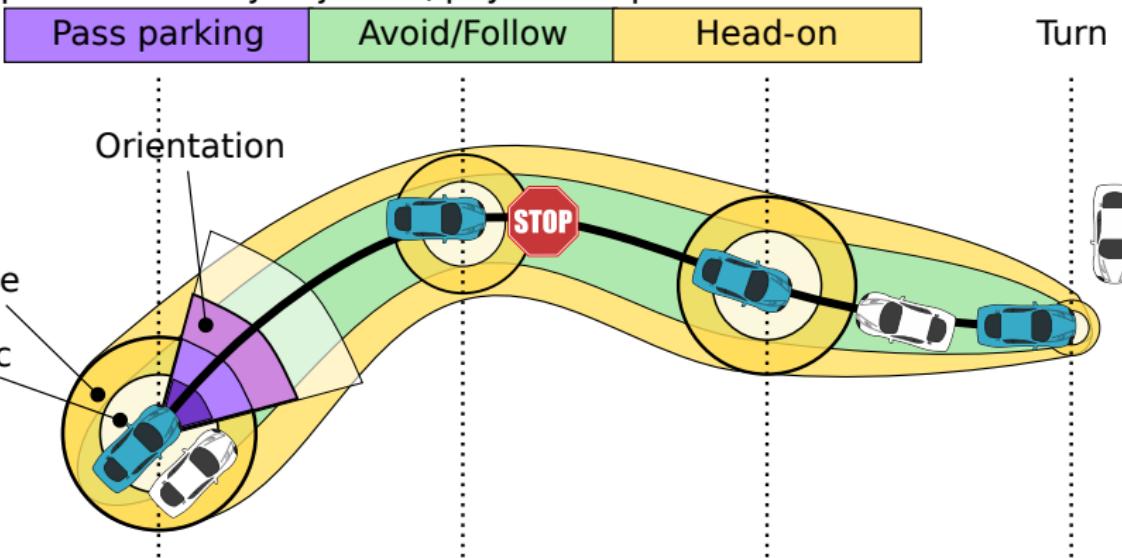


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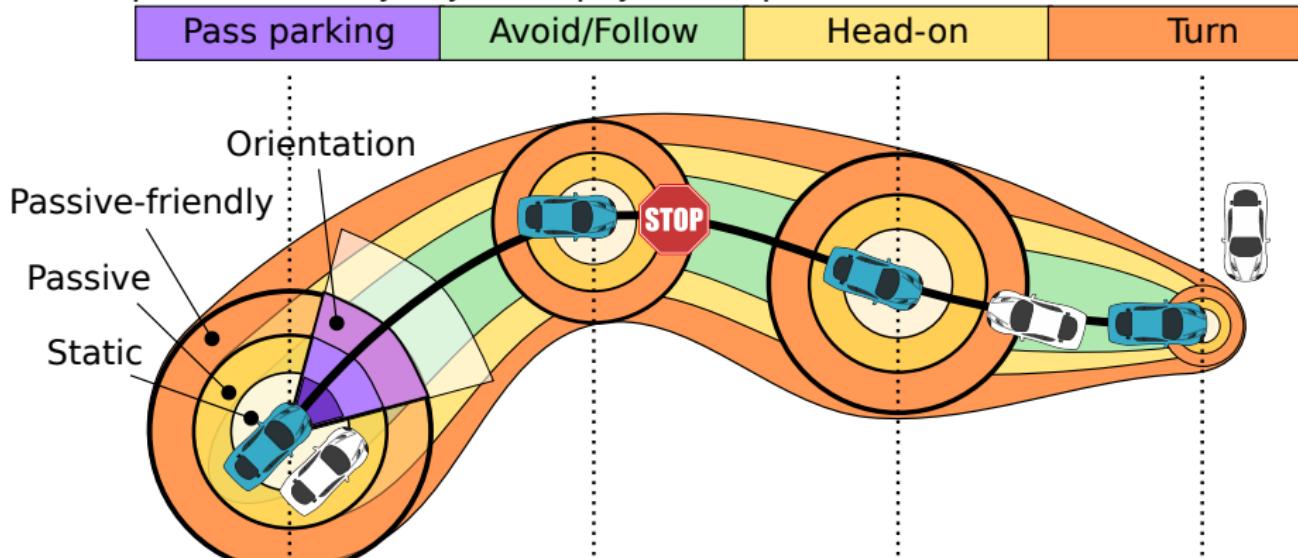


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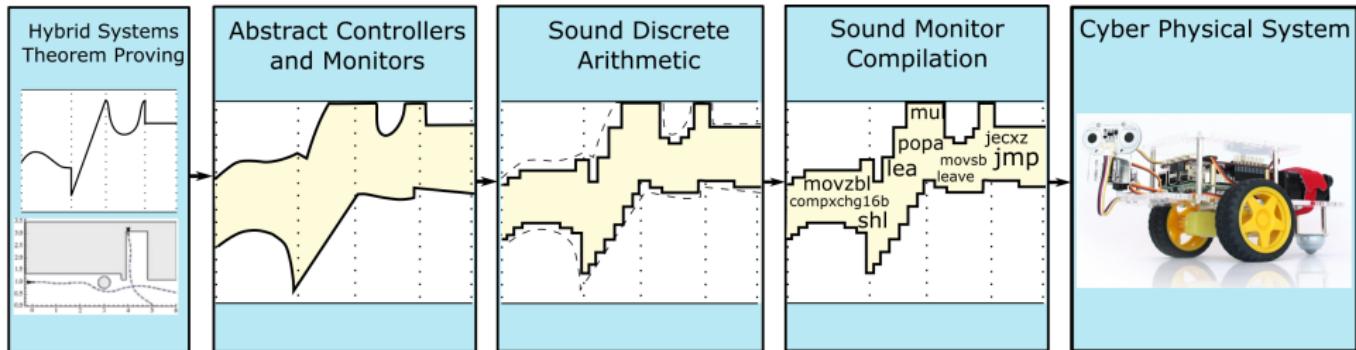


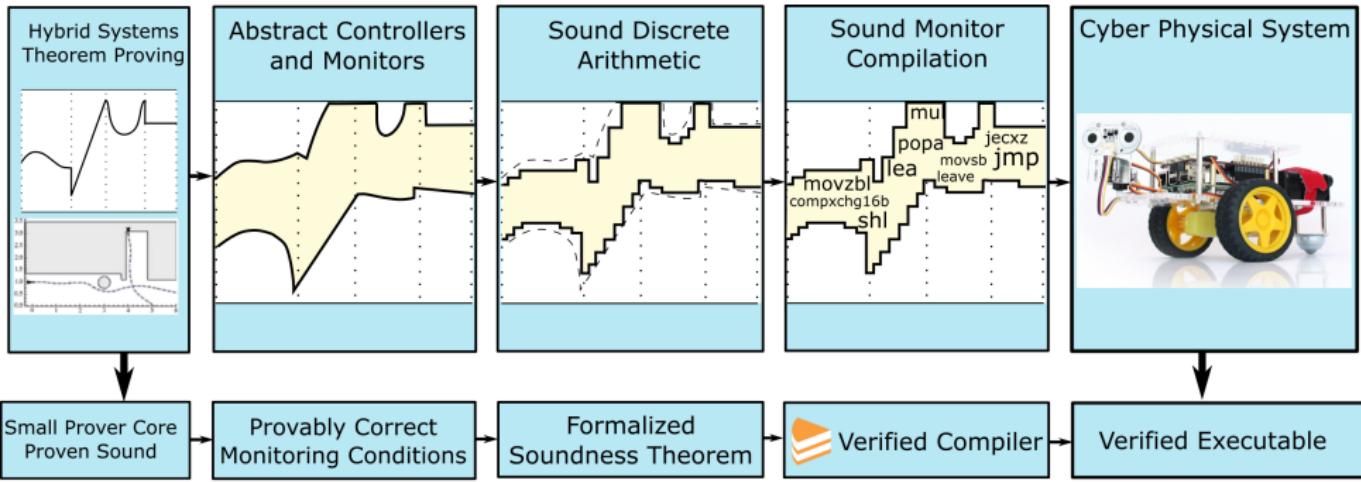
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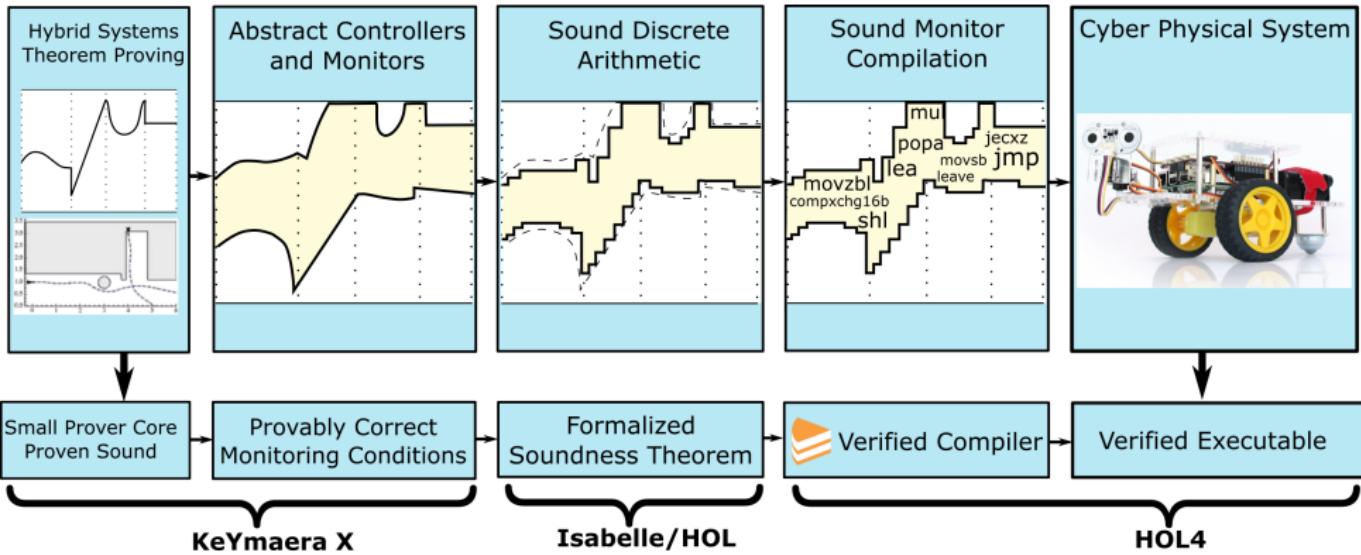
Safety ▶	Invariant + Safe Control
static	$\ p - o\ _\infty > \frac{s^2}{2b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon s\right)$
passive	$s \neq 0 \rightarrow \ p - o\ _\infty > \frac{s^2}{2b} + V \frac{s}{b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right)$
+ sensor	$\ \hat{p} - o\ _\infty > \frac{s^2}{2b} + V \frac{s}{b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right) + \Delta_p$
+ disturb.	$\ p - o\ _\infty > \frac{s^2}{2b\Delta_a} + V \frac{s}{b\Delta_a} + \left(\frac{A}{b\Delta_a} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right)$
+ failure	$\ \hat{p} - o\ _\infty > \frac{s^2}{2b} + V \frac{s}{b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(v + V)\right) + \Delta_p + g\Delta$
friendly	$\ p - o\ _\infty > \frac{s^2}{2b} + \frac{V^2}{2b_0} + V \left(\frac{s}{b} + \tau\right) + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right)$

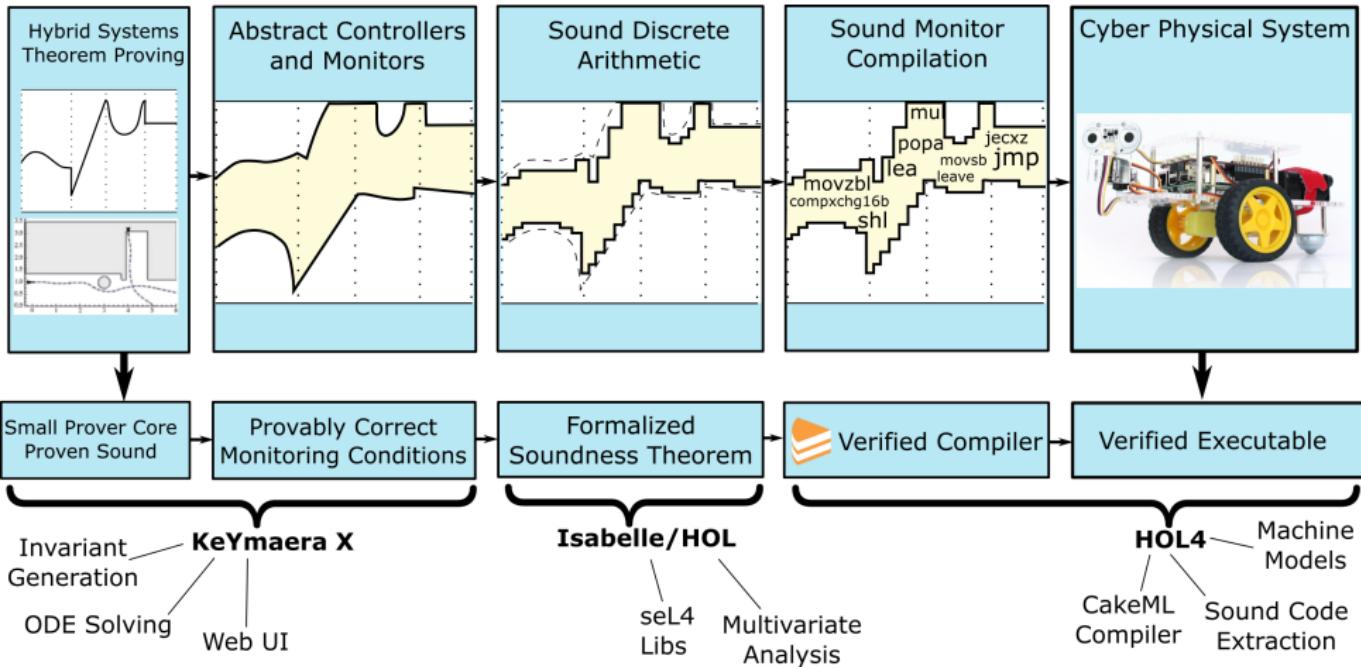
Safety	Invariant	+ Safe Control
static		$\ p - o\ _\infty > \frac{s^2}{2b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon s\right)$
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+ sensor	Question	$V\right) + \Delta_p$
+ disturb.	How to find and justify constraints? Proof!	$\ p - o\ _\infty > \frac{s^2}{2b\Delta_a} + V \frac{s}{b\Delta_a} + \left(\frac{A}{b\Delta_a} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right)$
+ failure		$\ \hat{p} - o\ _\infty > \frac{s^2}{2b} + V \frac{s}{b} + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(v + V)\right) + \Delta_p + g\Delta$
friendly		$\ p - o\ _\infty > \frac{s^2}{2b} + \frac{V^2}{2b_o} + V \left(\frac{s}{b} + \tau\right) + \left(\frac{A}{b} + 1\right) \left(\frac{A}{2}\varepsilon^2 + \varepsilon(s + V)\right)$

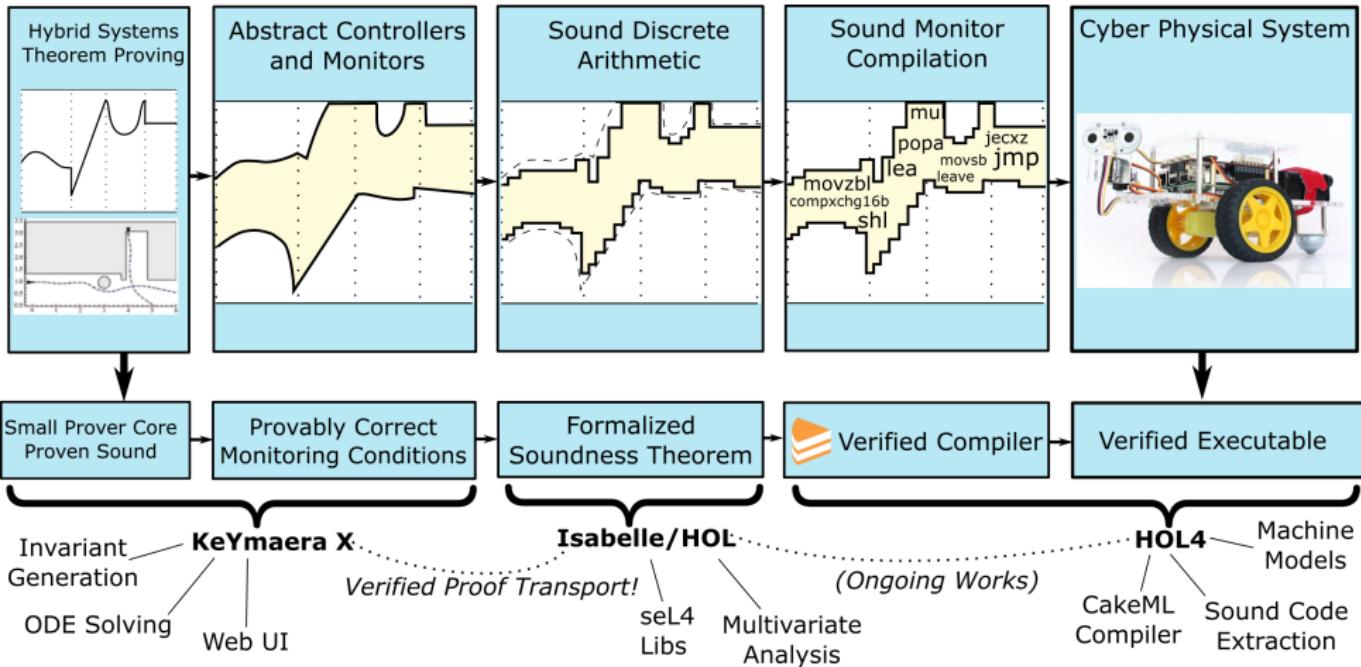
- 1 CPS are Multi-Dynamical Systems
- 2 CPS Programs
 - Syntax
 - Semantics
 - Examples
- 3 Differential Dynamic Logic
 - Syntax
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 - Safe CPS Programming & Proving in KeYmaera X
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- 6 Applications
- 7 Verified Compilation of CPS Programs
- 8 Summary

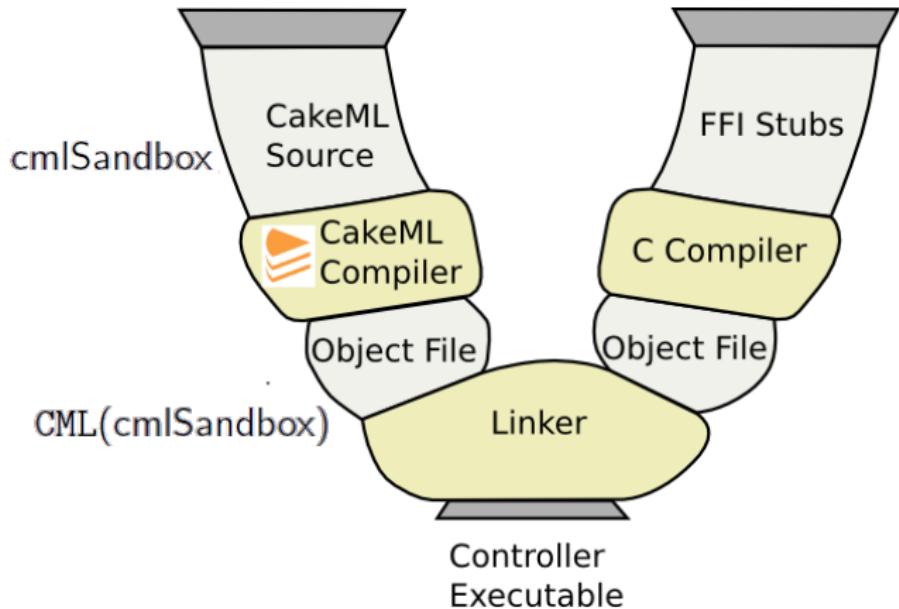










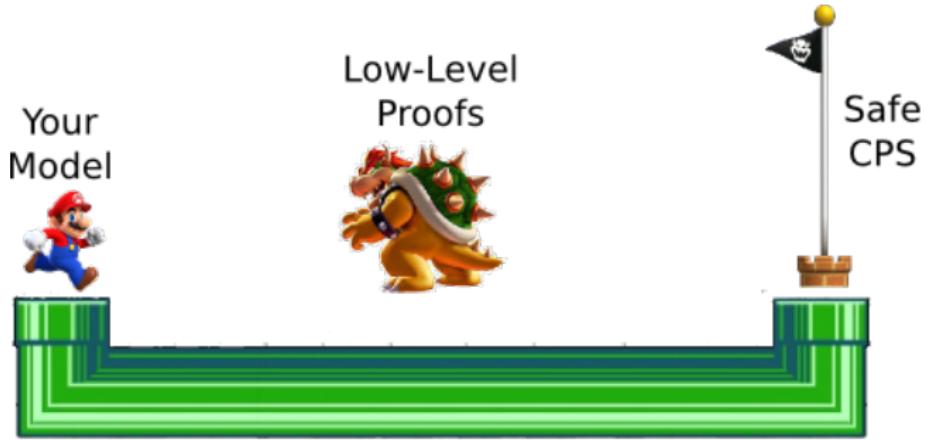


Your
Model



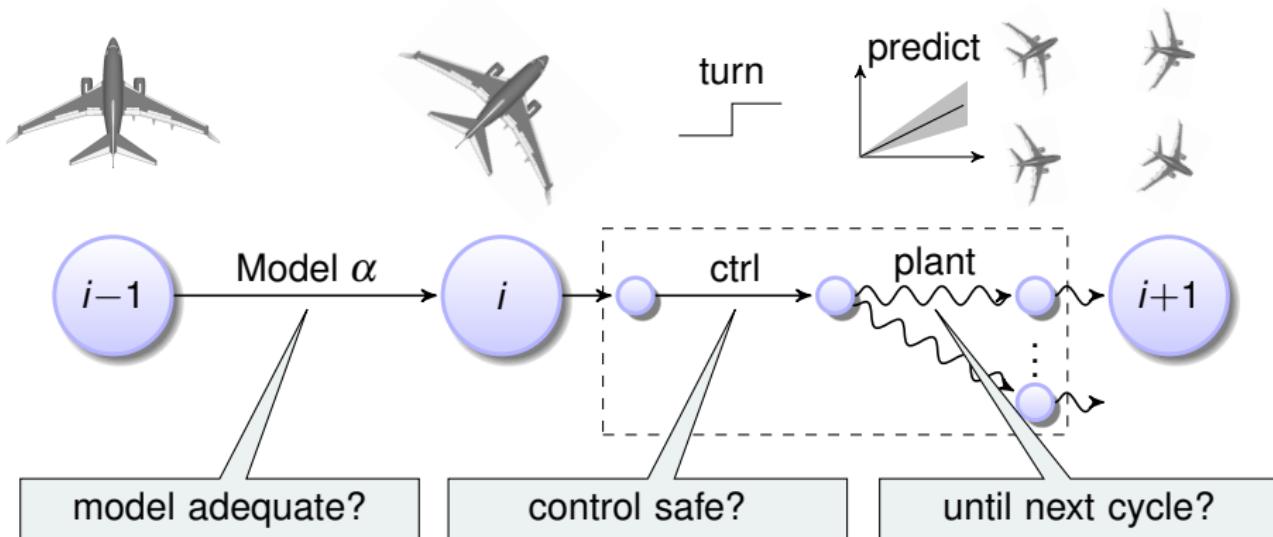
Low-Level
Proofs





VeriPhy Pipeline (VeriPhy.org)

ModelPlex **ensures that verification results** about models
apply to CPS implementations



ModelPlex ensures that verification results about models apply to CPS implementations

Contributions

- Verification results about models transfer to CPS when validating model compliance
- Compliance with model is characterizable in logic
- Compliance formula transformed by proof to monitor
- Correct-by-construction provably correct model validation at runtime

model adequate?

control safe?

until next cycle?

Sandboxed controller uses **external** controller when decision is **safe**, else uses verified **fallback**. Detects non-compliant **plants**.

$$\phi \rightarrow [(\text{ctrl}; \text{plant})^*] \psi$$

```
 $\vec{x} := *;$ 
? $\phi$ ;
 $( \vec{x}^+ := \text{extCtrl};$ 
 $( \ ?\text{ctrlMon}(\vec{x}, \vec{x}^+)$ 
 $\cup \text{fallback} );$ 
 $\vec{x} := \vec{x}^+;$ 
 $\vec{x}^+ := *;$ 
 $? \text{plantMon}(\vec{x}, \vec{x}^+);$ 
 $\vec{x} := \vec{x}^+ )^*$ 
```

Outline (Programming CPS with Logic)

- 1 CPS are Multi-Dynamical Systems
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Stefan Mitsch, Khalil Ghorbal, Jean-Baptiste Jeannin, Andrew Sogokon



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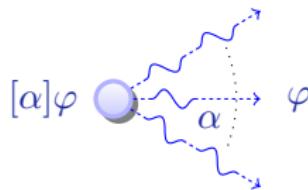
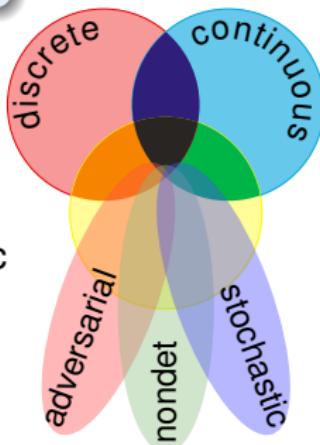
JOHNS HOPKINS
APPLIED PHYSICS LABORATORY

Programming language principles affect CPSs

differential dynamic logic

$$dL = DL + HP$$

- Multi-dynamical systems
- Hybrid programs + dL logic
- Compositional proofs
- Logic impacts CPS



- ① Analytic foundations
- ② Practical proving
- ③ Significant applications
- ④ Bring sciences together

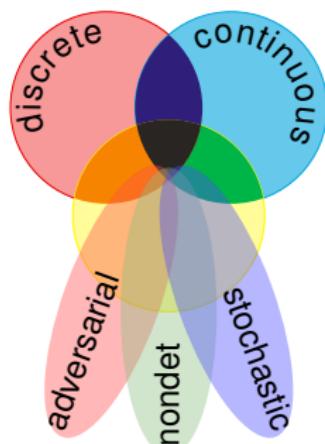
Programming CPS \neq program cyber || program physics (mutual ignorance)

Numerous wonders remain to be discovered

- Verified CPS implementations by ModelPlex FMSD'16
- Correct CPS execution PLDI'18
- CPS proof and tactic languages+libraries ITP'17
- Big CPS built from safe components STTT'18
- Stochastic hybrid systems CADE'11
- Invariant generation FMSD'09 TACAS'14
- Safe AI autonomy in CPS AAAI'18
- Correct model transformation FM'14
- Refinement + system property proofs LICS'16
- CPS information flow LICS'18
- Hybrid games TOCL'15

=

CPSs deserve proofs as safety evidence!



I Part: Elementary Cyber-Physical Systems

2. Differential Equations & Domains
3. Choice & Control
4. Safety & Contracts
5. Dynamical Systems & Dynamic Axioms
6. Truth & Proof
7. Control Loops & Invariants
8. Events & Responses
9. Reactions & Delays

II Part: Differential Equations Analysis

10. Differential Equations & Differential Invariants
11. Differential Equations & Proofs
12. Ghosts & Differential Ghosts
13. Differential Invariants & Proof Theory

III Part: Adversarial Cyber-Physical Systems

- 14-17. Hybrid Systems & Hybrid Games

IV Part: Comprehensive CPS Correctness



Logical Foundations of Cyber-Physical Systems

9

Appendix

- Soundness and Completeness
- Differentials
- Differential Ghosts
- Differential Radical Invariants

Theorem (Sound & Complete)

(JAR'08, LICS'12, JAR'17)

dL calculus is a sound & complete axiomatization of hybrid systems relative to either differential equations **or** to discrete dynamics.

Corollary (Complete Proof-theoretical Bridge)

proving continuous = proving hybrid = proving discrete

$$\models P \text{ iff } \text{FODE} \vdash_{\text{dL}} P$$

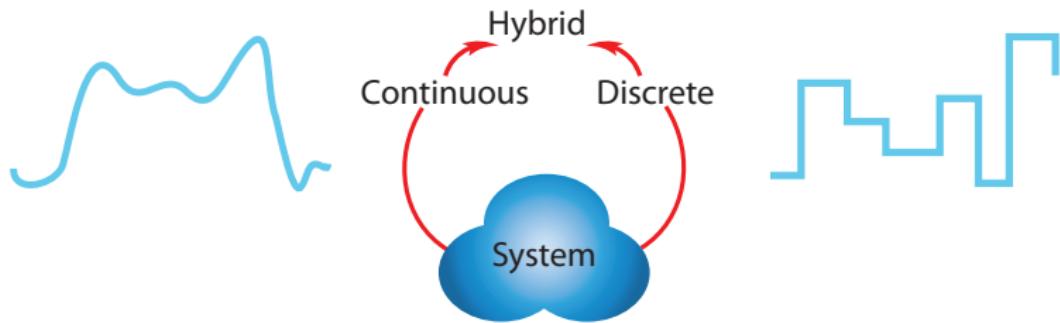
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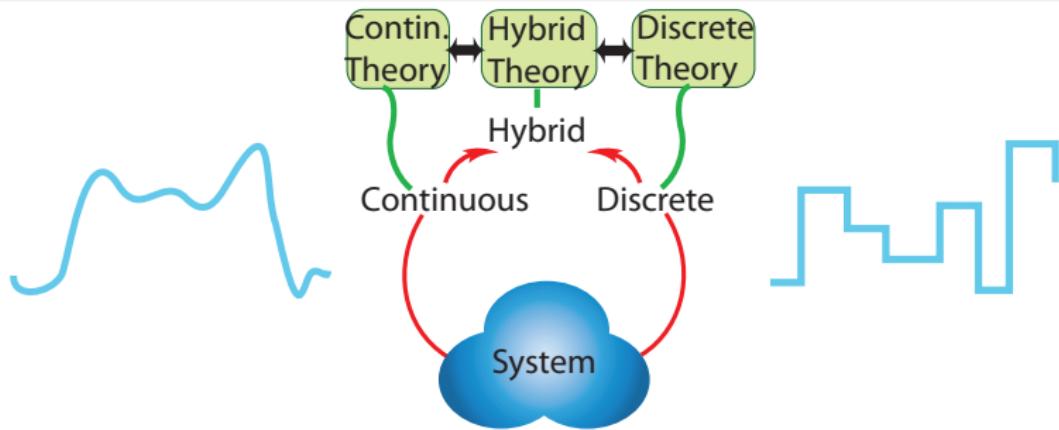
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Syntax

$$e ::= x \mid x' \mid c \mid e + k \mid e \cdot k \mid (e)'$$

Semantics

$$\omega \llbracket (e)' \rrbracket = \sum_x \omega(x') \frac{\partial \llbracket e \rrbracket}{\partial x}(\omega)$$

$$(e + k)' = (e)' + (k)'$$

$$(e \cdot k)' = (e)' \cdot k + e \cdot (k)'$$

Axioms

$$(c())' = 0 \quad \text{for constants/numbers } c()$$

$$(x)' = x' \quad \text{for variables } x \in \mathcal{V}$$

$$\llbracket x' = f(x) \& Q \rrbracket = \{(\varphi(0)|_{\{x'\}}, \varphi(r)) : \varphi \models x' = f(x) \wedge Q$$

ODE

for some $\varphi : [0, r] \rightarrow \mathcal{S}$, some $r \in \mathbb{R}$

$$\varphi(z)(x') = \frac{d\varphi(t)(x)}{dt}(z) \quad \dots$$

Differential Substitution Lemmas

Lemma (Differential lemma) (Differential value vs. Time-derivative)

If $\varphi \models x' = f(x) \wedge Q$ for duration $r > 0$, then for all $0 \leq z \leq r$, $FV(e) \subseteq \{x\}$:

$$\varphi(z) \llbracket (e)' \rrbracket = \frac{d\varphi(t) \llbracket e \rrbracket}{dt}(z)$$

Lemma (Differential assignment)

(Effect on Differentials)

If $\varphi \models x' = f(x) \wedge Q$ then $\varphi \models P \leftrightarrow [x' := f(x)]P$

Lemma (Derivations)

(Equations of Differentials)

$$(e + k)' = (e)' + (k)'$$

$$(e \cdot k)' = (e)' \cdot k + e \cdot (k)'$$

$$(c())' = 0 \quad \text{for constants/numbers } c()$$

$$(x)' = x' \quad \text{for variables } x \in \mathcal{V}$$

Lemma (Differential lemma) (Differential value vs. Time-derivative)

If $\varphi \models x' = f(x) \wedge Q$ for duration $r > 0$, then for all $0 \leq z \leq r$, $FV(e) \subseteq \{x\}$:

$$\text{Syntactic} \quad \varphi(z) \llbracket (e)' \rrbracket = \frac{d\varphi(t) \llbracket e \rrbracket}{dt}(z) \quad \text{Analytic}$$

Lemma (Differential assignment)

(Effect on Differentials)

$$DE [x' = f(x) \wedge Q]P \leftrightarrow [x' = f(x) \wedge Q][x' := f(x)]P$$

Lemma (Derivations)

(Equations of Differentials)

$$+': (e + k)' = (e)' + (k)'$$

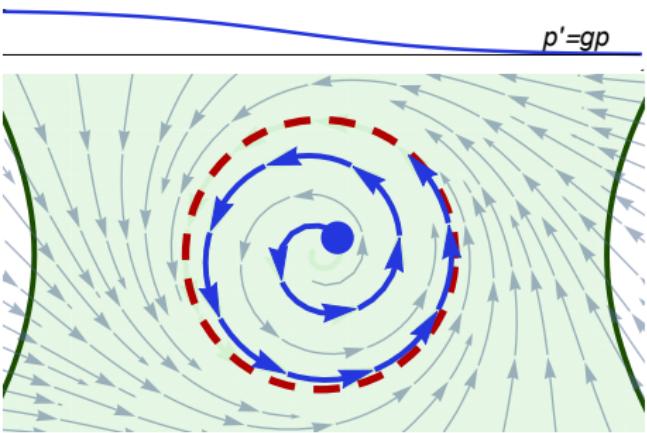
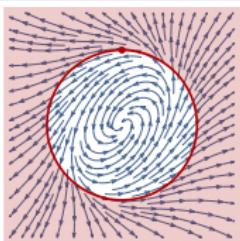
$$'': (e \cdot k)' = (e)' \cdot k + e \cdot (k)'$$

$$c': (c())' = 0$$

$$x': (x)' = x'$$

Darboux inequalities are DG

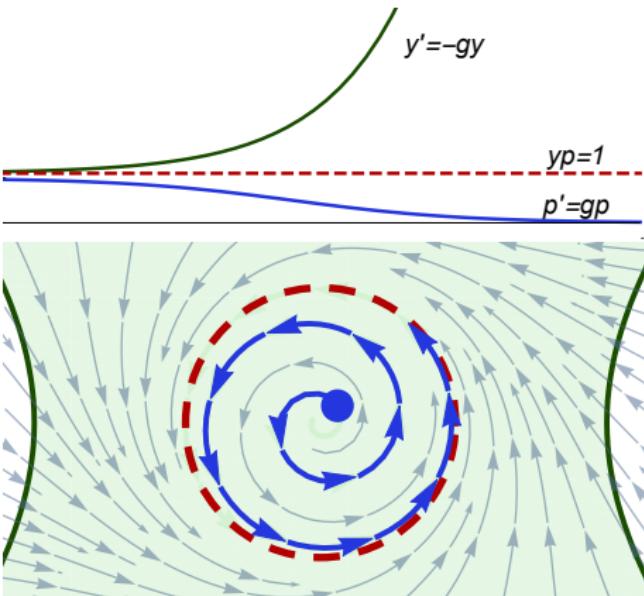
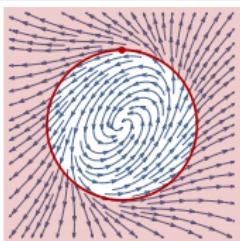
$$\frac{Q \vdash p' \geq gp}{p \succcurlyeq 0 \vdash [x' = f(x) \& Q]p \succcurlyeq 0} \quad (g \in \mathbb{R}[x])$$



$$\frac{(1-u^2-v^2)' \geq -\frac{1}{2}(u^2+v^2)(1-u^2-v^2)}{\dots \vdash \begin{bmatrix} u' = -v + \frac{u}{4}(1-u^2-v^2) \\ v' = u + \frac{v}{4}(1-u^2-v^2) \\ 1-u^2-v^2 > 0 \end{bmatrix}}$$

Darboux inequalities are DG

$$\frac{Q \vdash p' \geq gp}{p \succcurlyeq 0 \vdash [x' = f(x) \& Q] p \succcurlyeq 0} \quad (g \in \mathbb{R}[x])$$



$$\frac{(1-u^2-v^2)' \geq -\frac{1}{2}(u^2+v^2)(1-u^2-v^2)}{\dots \vdash \begin{bmatrix} u' = -v + \frac{u}{4}(1-u^2-v^2) \\ v' = u + \frac{v}{4}(1-u^2-v^2) \\ y' = \frac{1}{2}(u^2+v^2)y \\] 1-u^2-v^2 > 0 \end{bmatrix}}$$

$$(1-u^2-v^2)y > 0$$

$$\begin{array}{c}
 * \\
 \hline
 \mathbb{R} \quad \frac{}{Q \vdash (-gy)z^2 + y(2z(\frac{g}{2}z)) = 0} \\
 \text{dl} \quad \frac{}{yz^2 = 1 \vdash [x' = f(x), y' = -gy, z' = \frac{g}{2}z \& Q] yz^2 = 1} \\
 \text{M}[\cdot], \exists R \quad \frac{}{y > 0 \vdash \exists z [x' = f(x), y' = -gy, z' = \frac{g}{2}z \& Q] y > 0} \\
 \text{DG} \quad \frac{}{y > 0 \vdash [x' = f(x), y' = -gy \& Q] y > 0} \\
 \\
 * \\
 \hline
 Q \vdash p' \geq gp \quad \overline{\mathbb{R} \quad p' \geq gp, y > 0 \vdash p'y - gyp \geq 0} \\
 \text{cut} \quad \frac{}{Q, y > 0 \vdash p'y - gyp \geq 0} \\
 \text{dl} \quad \frac{}{p \succcurlyeq 0, y > 0 \vdash [x' = f(x), y' = -gy \& Q \wedge y > 0] py \succcurlyeq 0} \\
 \text{dC} \quad \frac{}{p \succcurlyeq 0, y > 0 \vdash [x' = f(x), y' = -gy \& Q] (y > 0 \wedge py \succcurlyeq 0)} \\
 \text{M}[\cdot], \exists R \quad \frac{}{p \succcurlyeq 0 \vdash \exists y [x' = f(x), y' = -gy \& Q] p \succcurlyeq 0} \\
 \text{DG} \quad \frac{}{p \succcurlyeq 0 \vdash [x' = f(x) \& Q] p \succcurlyeq 0}
 \end{array}$$

↗

P.S. $z' = \frac{g}{2}z$ superfluous for open inequalities $p > 0$ and $p \neq 0$.

Theorem (Differential radical invariant characterization)

$$\frac{h = 0 \rightarrow \bigwedge_{i=1}^{N-1} h_p^{(i)} = 0}{h = 0 \rightarrow [x' = p]h = 0}$$

characterizes **all** algebraic invariants, where $N = \text{ord} \sqrt[N]{(h)}$, i.e.

$$h_p^{(N)} = \sum_{i=0}^{N-1} g_i h_p^{(i)} \quad (g_i \in \mathbb{R}[x]) \quad h_p^{(i+1)} = [x' := p](h_p^{(i)})'$$

Corollary (Algebraic Invariants Decidable)

Algebraic invariants of algebraic differential equations are decidable.

with Khalil Ghorbal TACAS'14

Study (6th Order Longitudinal Flight Equations)

$$u' = \frac{X}{m} - g \sin(\theta) - qw \quad \text{axial velocity}$$

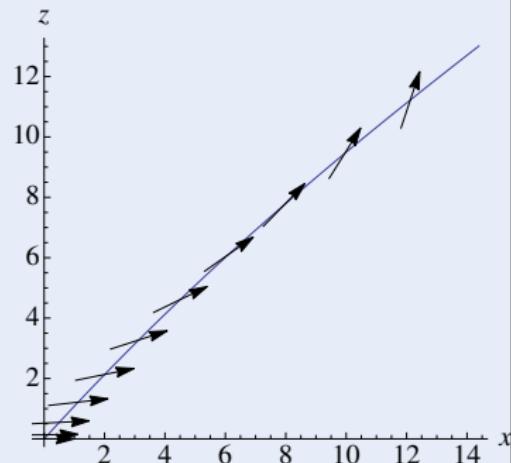
$$w' = \frac{Z}{m} + g \cos(\theta) + qu \quad \text{vertical velocity}$$

$$x' = \cos(\theta)u + \sin(\theta)w \quad \text{range}$$

$$z' = -\sin(\theta)u + \cos(\theta)w \quad \text{altitude}$$

$$\theta' = q \quad \text{pitch angle}$$

$$q' = \frac{M}{I_{yy}} \quad \text{pitch rate}$$



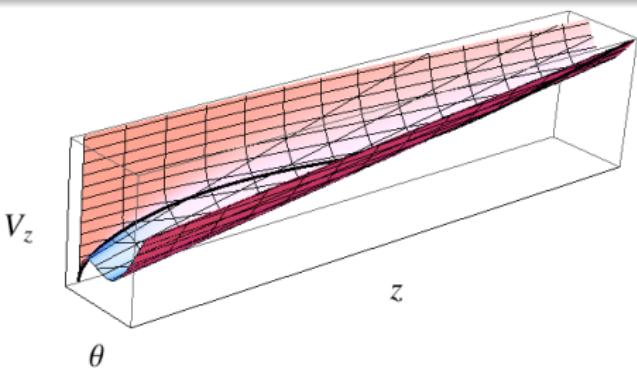
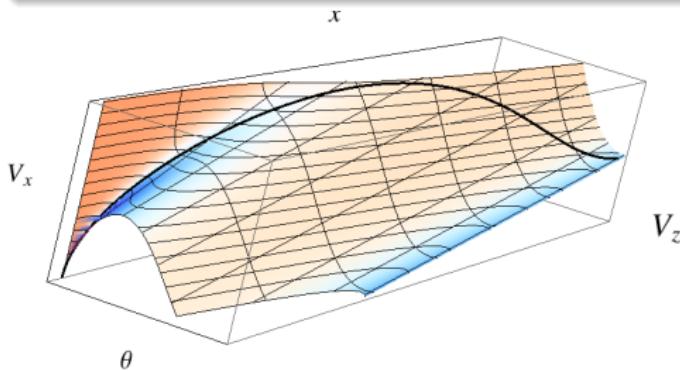
X : thrust along u Z : thrust along w M : thrust moment for w

g : gravity m : mass I_{yy} : inertia second diagonal

with Khalil Ghorbal TACAS'14

Result (DRI Automatically Generates Invariant Functions)

$$\begin{aligned} \frac{Mz}{I_{yy}} + g\theta + \left(\frac{X}{m} - qw \right) \cos(\theta) + \left(\frac{Z}{m} + qu \right) \sin(\theta) \\ \frac{Mx}{I_{yy}} - \left(\frac{Z}{m} + qu \right) \cos(\theta) + \left(\frac{X}{m} - qw \right) \sin(\theta) \\ -q^2 + \frac{2M\theta}{I_{yy}} \end{aligned}$$



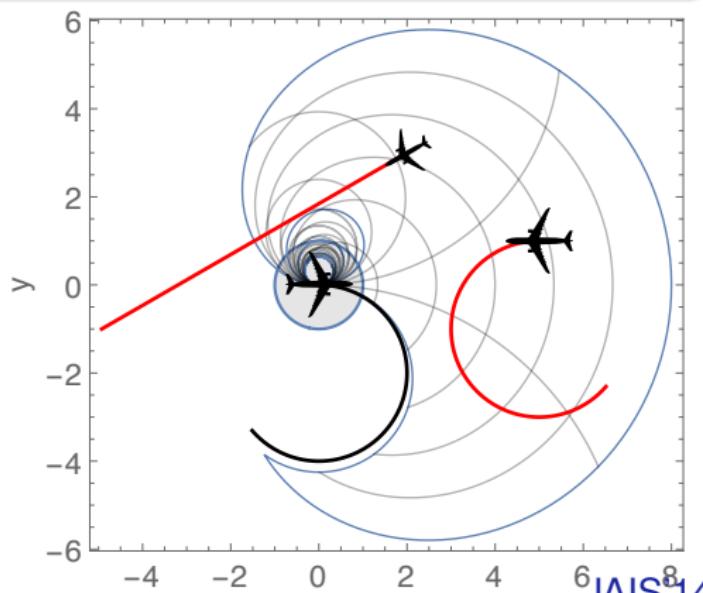
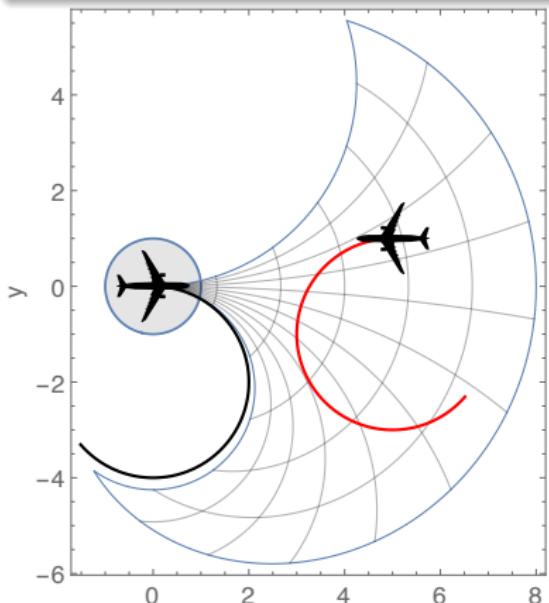
with Khalil Ghorbal TACAS'14

Example: Dubins Dynamics of 2 Airplanes

Result (DRI Automatically Generates Invariants)

$$\omega_1 = 0 \wedge \omega_2 = 0 \rightarrow v_2 \sin \vartheta x = (v_2 \cos \vartheta - v_1)y > p(v_1 + v_2)$$

$$\begin{aligned} \omega_1 \neq 0 \vee \omega_2 \neq 0 \rightarrow -\omega_1 \omega_2(x^2 + y^2) + 2v_2 \omega_1 \sin \vartheta x + 2(v_1 \omega_2 - v_2 \omega_1 \cos \vartheta)y \\ + 2v_1 v_2 \cos \vartheta > 2v_1 v_2 + 2p(v_2 |\omega_1| + v_1 |\omega_2|) + p^2 |\omega_1 \omega_2| \end{aligned}$$





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