

# Intersymbolic AI

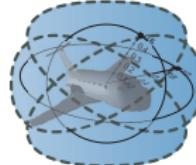
## Interlinking Symbolic AI and Subsymbolic AI

André Platzer

Karlsruhe Institute of Technology



Alexander von  
**HUMBOLDT**  
STIFTUNG



- 1 What is Intersymbolic AI?
- 2 Intersymbolic AI Bestiarium
- 3 Symbolic AI
- 4 Subsymbolic AI
- 5 Intersymbolic AI
- 6 Foundation for Intersymbolic AI for CPS
- 7 Applications
- 8 Conclusion

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## Symbolic AI Examples

- Logic
- Games
- Planning

## Subsymbolic AI Examples

- Supervised ML
- Unsupervised ML
- Reinforcement learning

## Symbolic AI

- symbolic roots
- parts carry meaning
- parts are interpretable
- whole composed of parts
- meaning is a function of the meaning of the parts

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- numerical roots
- parts carry no meaning
- (beyond role they play in the whole computation)
- indirect result via iterative optimization from data

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- ➊ compositional
- ➋ significance/meaning

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<sup>0</sup>Symbolic AI vs. Subsymbolic AI characterizes essential source of difference.

Contrast: traditional vs. nontraditional AI, rule-based vs. learning-based, good old fashioned AI, neuro-symbolic AI ...

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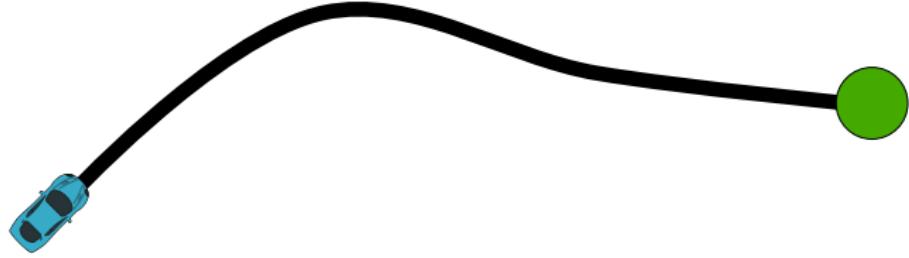
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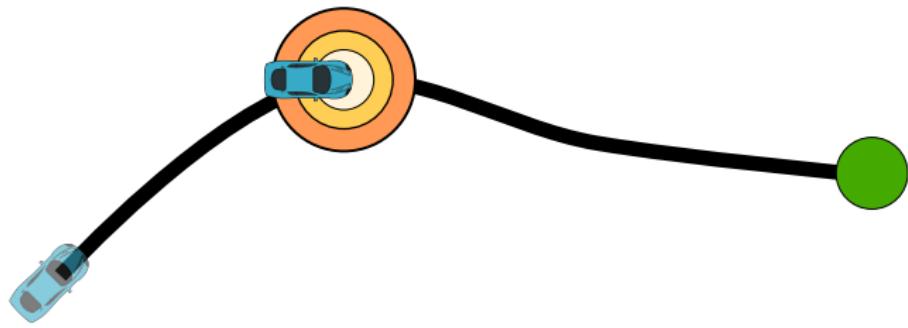
Thesis and antithesis waiting for dialectic synthesis

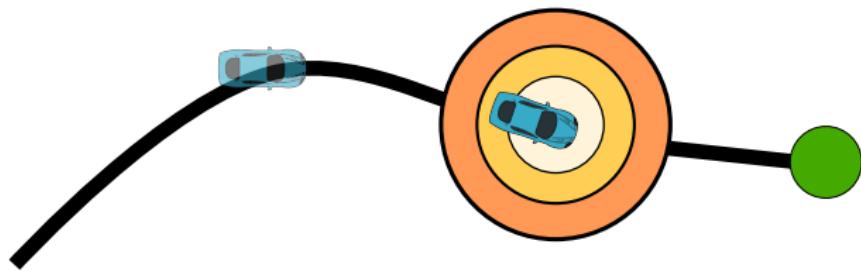
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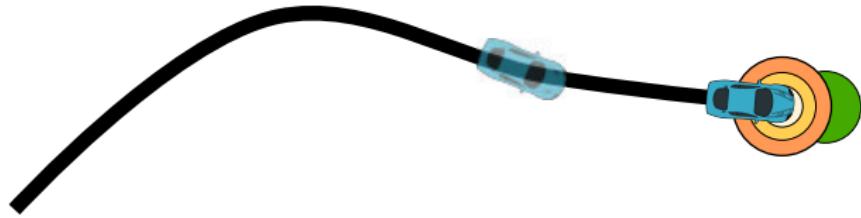
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### Symbolic AI

- + accurate & precise
- + self-explanatory
- manual formalization
- + clear correctness
- scaling hard

### Subsymbolic AI

- + no explicit programming
- inexplicable
- data inefficiency
- no\* clear correctness
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Analogy: Human Thought = Conscious Thought + Subconscious Thought

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Example: symbolic AI understands system dynamics, subsymbolic AI learns control, symbolic AI safely uses learned control in dynamics

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- Safe AI in CPS via reinforcement learning + hybrid systems theorem proving and proof-based synthesis AAAI'18
  - Continuous invariant generation via symbolic proof, first integrals, Darboux + eigensystems, SOS & linear programming FMSD'22
  - Loop invariant synthesis via AlphaZero for reinforcement learning on deep NN + theorem proving, nondeterministic programming NeurIPS'22
  - Safe waypoint following via NN path tracking and MPC + hybrid systems theorem proving CSyL'22
  - Control envelope synthesis via arithmetic simplification, refinement approximation + hybrid systems verification, game theory TACAS'24
  - NNCS via NN verification + complete arithmetic linearization, hybrid systems theorem proving NeurIPS'24
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  - ② Base technology: ModelPlex shielding FMSD'16
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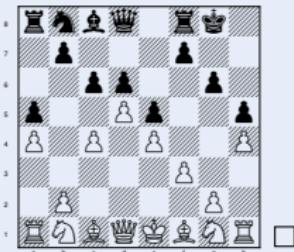
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- AI by deductive proof
- Compositional meaning
- Clear interpretations
- Undeniable correctness
- Newell+Simon: Logic Theorist and General Problem Solver
- $(\text{rain} \rightarrow \text{wet}) \wedge \neg \text{wet} \rightarrow \neg \text{rain}$

- big SAT problems
- Java sort bugs
- FAA's ACAS X flight system
- 4 color, solvable odd order group, sphere packing

## Games & Planning

- Actions have clear meaning
- Strategy composes actions



- Chinook wins checkers
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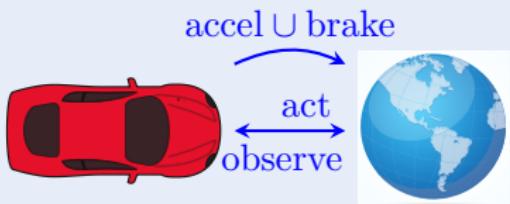
## Neural Network

- nonlinear activation  $f^{(n)} : \mathbb{R} \rightarrow \mathbb{R}$
- $x^{(n+1)} = f^{(n)}(A^{(n)}x^{(n)} + b^{(n)})$
- optimize matrix  $A^{(n)}$ , vector  $b^{(n)}$   
 $\frac{\partial}{\partial A_{i,j}^{(n)}}$  to fit expected  $x^{(n+1)}$ ,  $x^{(n)}$
- individual  $A_{i,j}^{(n)}$  meaning unclear
- representative training data: lots
- distribution shifts: unpredictable

- image classification
- Generative adversarial networks
- LLM

## Reinforcement Learning

- bridging ML & game theory
- learn to act from experience
- reinforce success / policy
- sample inefficient



- AlphaZero MCTS in DNN value
- for Chess, Shōgi, Go ...
- undecidable for continuous case

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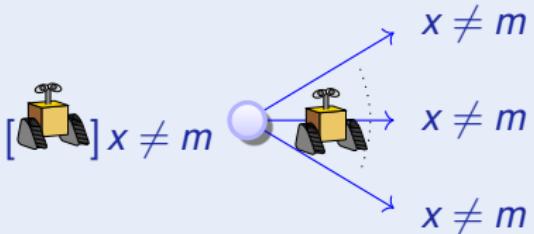
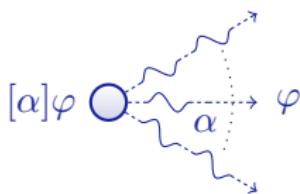
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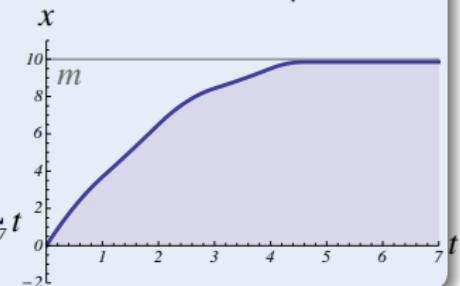
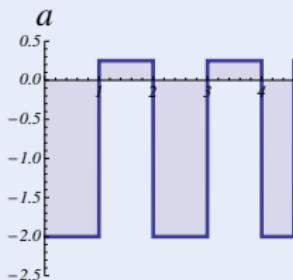
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## Concept (Differential Dynamic Logic)

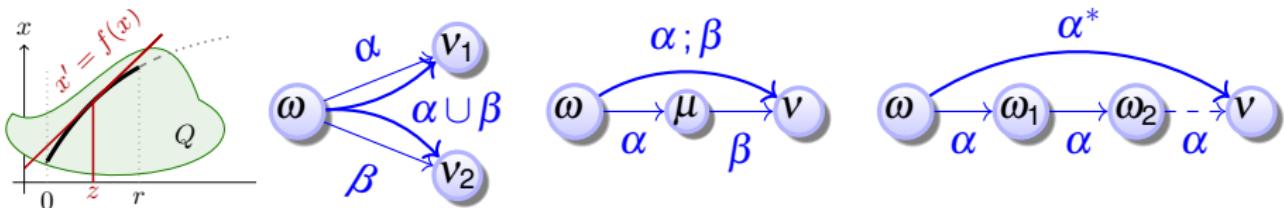
(JAR'08,LICS'12)



$$\underbrace{x \neq m \wedge b > 0}_{\text{init}} \rightarrow \left[ \underbrace{\left( \text{if}(SB(x, m)) \quad a := -b ; x' = v, v' = a \right)^*}_{\text{all runs}} \right] \underbrace{x \neq m}_{\text{post}}$$

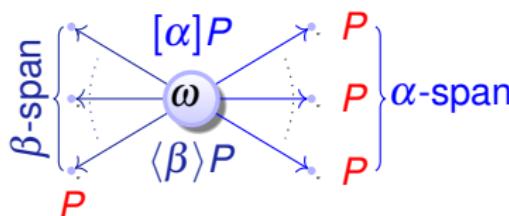


## Definition (Hybrid program)

$$\alpha, \beta ::= x := e \mid ?Q \mid \textcolor{red}{x' = f(x) \& Q} \mid \alpha \cup \beta \mid \alpha ; \beta \mid \alpha^*$$


## Definition (Differential dynamic logic)

(JAR'08, LICS'12)

$$P, Q ::= e \geq \tilde{e} \mid \neg P \mid P \wedge Q \mid P \vee Q \mid P \rightarrow Q \mid \forall x P \mid \exists x P \mid [\alpha]P \mid \langle \alpha \rangle P$$


$$[:=] [x := e]P(x) \leftrightarrow P(e)$$

equations of truth

$$[?] [?Q]P \leftrightarrow (Q \rightarrow P)$$

$$['] [x' = f(x)]P \leftrightarrow \forall t \geq 0 [x := y(t)]P \quad (y'(t) = f(y))$$

$$[\cup] [\alpha \cup \beta]P \leftrightarrow [\alpha]P \wedge [\beta]P$$

$$[:] [\alpha; \beta]P \leftrightarrow [\alpha][\beta]P$$

$$[*] [\alpha^*]P \leftrightarrow P \wedge [\alpha][\alpha^*]P$$

$$\text{K } [\alpha](P \rightarrow Q) \rightarrow ([\alpha]P \rightarrow [\alpha]Q)$$

laws of logic of  
laws of physics

$$\text{I } [\alpha^*]P \leftrightarrow P \wedge [\alpha^*](P \rightarrow [\alpha]P)$$

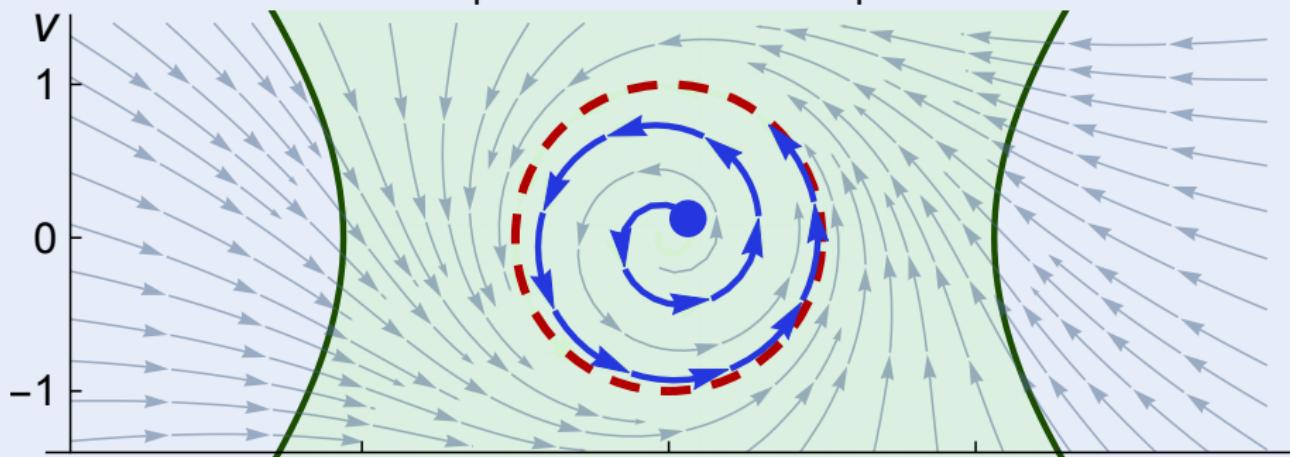
$$\text{C } [\alpha^*]\forall v > 0 (P(v) \rightarrow \langle \alpha \rangle P(v-1)) \rightarrow \forall v (P(v) \rightarrow \langle \alpha^* \rangle \exists v \leq 0 P(v))$$

Concept (Differential Dynamic Logic)

(JAR'08,LICS'12,JACM'20)

$$u^2 \leq v^2 + \frac{9}{2} \rightarrow [u' = -v + \frac{u}{4}(1-u^2-v^2), v' = u + \frac{v}{4}(1-u^2-v^2)] \quad u^2 \leq v^2 + \frac{9}{2}$$

$$u^2 + v^2 = 1 \rightarrow [u' = -v + \frac{u}{4}(1-u^2-v^2), v' = u + \frac{v}{4}(1-u^2-v^2)] \quad u^2 + v^2 = 1$$



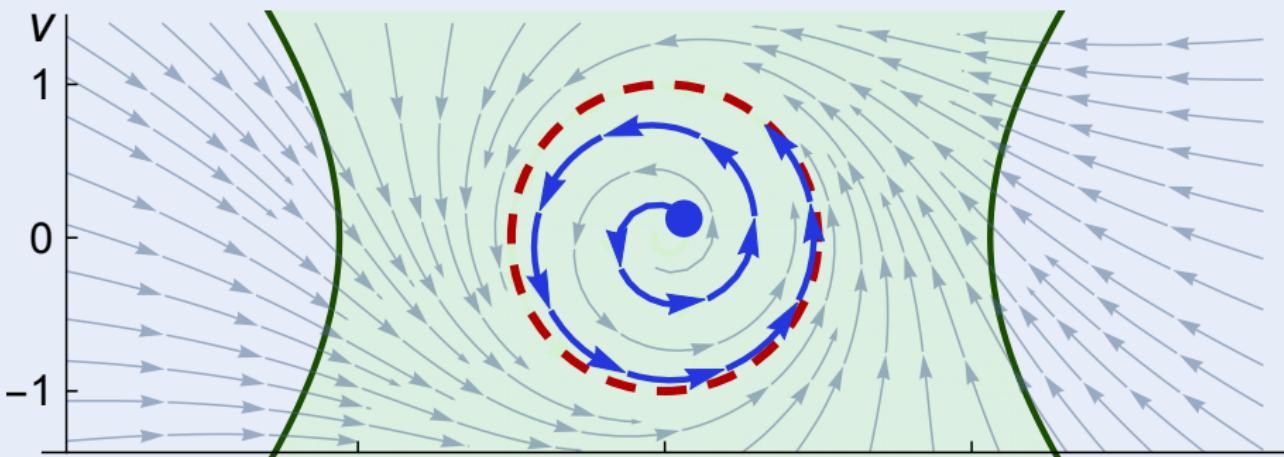
Analyzing ODEs via solutions undoes their descriptive power! Poincaré 1881

## Concept (Differential Dynamic Logic)

(JAR'08,LICS'12,JACM'20)

All true algebraic invariants are provable in dL with  $e'^* = 0 \equiv e=0 \wedge (e')'^* = 0$ :

$$\text{DRI } [x' = f(x) \& Q]e = 0 \leftrightarrow (Q \rightarrow e'^* = 0) \quad (\text{e.g., } Q \text{ open})$$



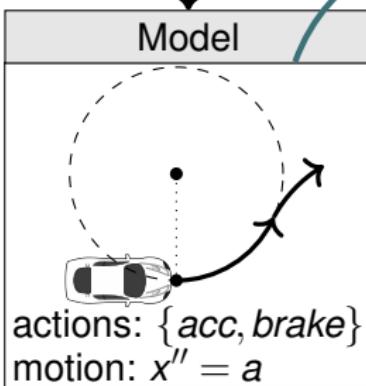
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## Autonomous CPS



ModelPlex proof synthesizes →

Compliance Monitor



## KeYmaera X

KeYmaera X Models Proofs Theme Help

Proof Auto Normalize Step back

Propositional Hybrid Programs Differential Equations

Base case 4 Use case 5 Induction step 6

$\vdash \exists x \geq 0 \vdash [x := x + 1] \cup \{x' = v\} \geq 0$

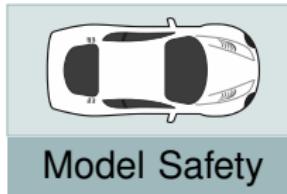
loop  $\forall v \geq 0 \vdash [x := x + 1] \cup \{x' = v\}^* \geq 0$

$\rightarrow R \dots$

$\vdash x \geq 0 \wedge v \geq 0 \rightarrow [x := x + 1] \cup \{x' = v \wedge \text{true}\}^* \geq 0$

generates proofs

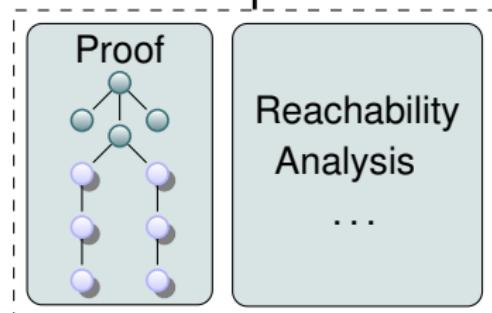
Proof and invariant search →



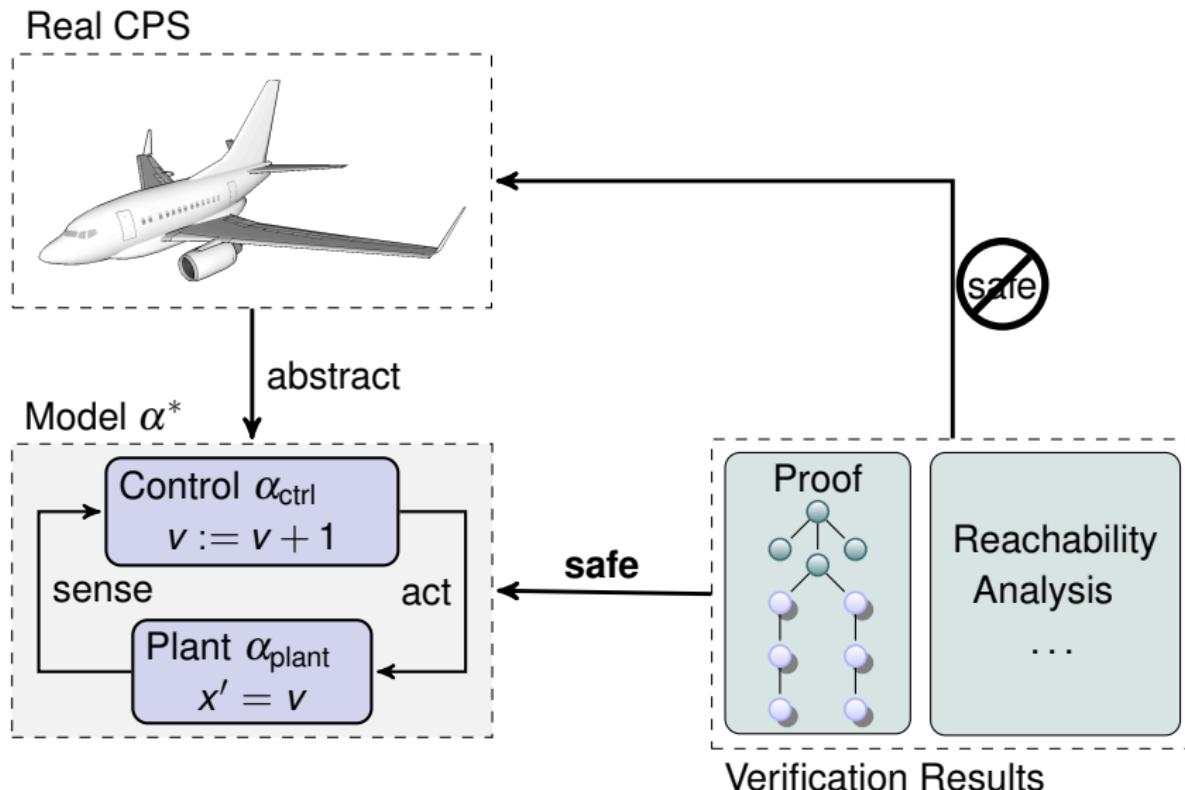
Real CPS



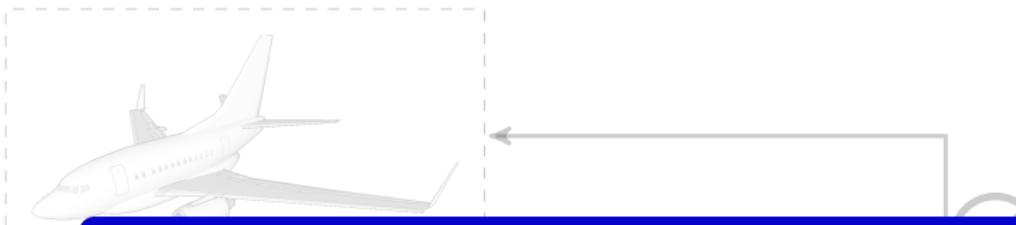
safe



Verification Results



Real CPS

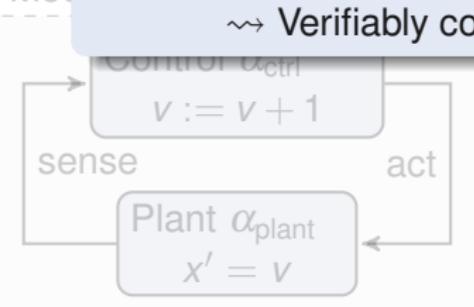


## Challenge

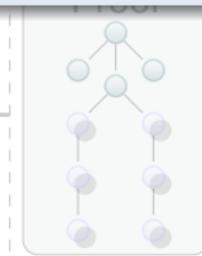
Verification results about models  
**only apply if CPS fits to the model**

~~ Verifiably correct runtime model validation

Model



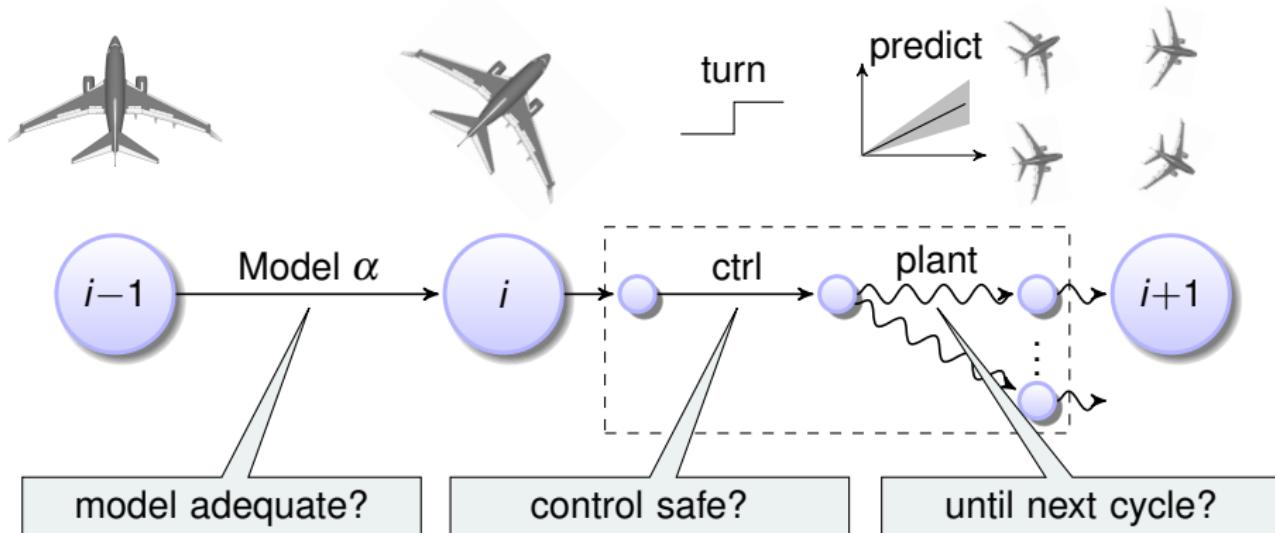
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Reachability  
Analysis  
...

Verification Results

ModelPlex ensures that verification results about models apply to CPS implementations



ModelPlex ensures that verification results about models apply to CPS implementations

### Insights

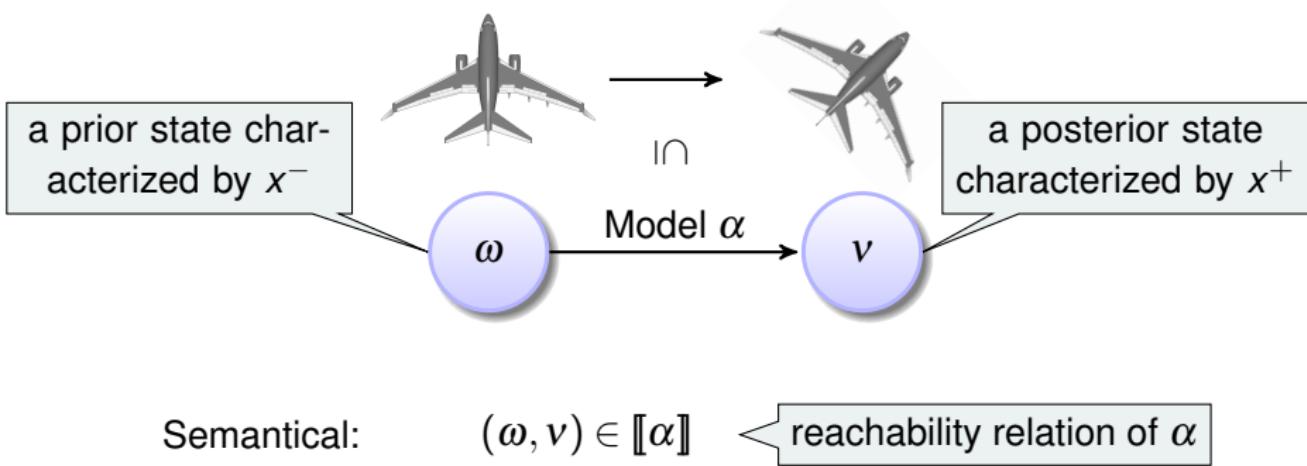
- Verification results about models transfer to the CPS when validating model compliance.
- Compliance with model is characterizable in logic dL.
- Compliance formula transformed by dL proof to monitor.
- Correct-by-construction provably correct model validation at runtime.

model adequate?

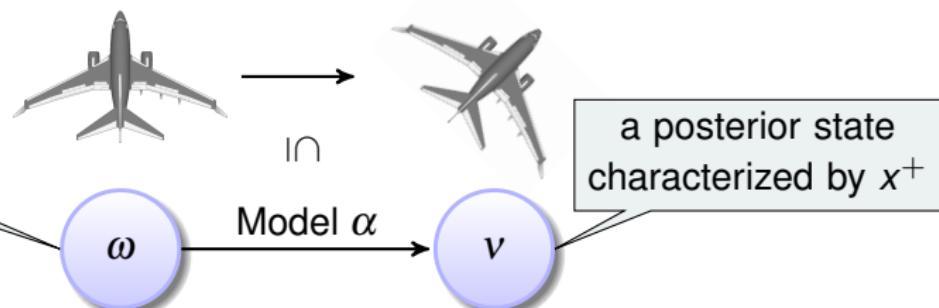
control safe?

until next cycle?

When are two states linked through a run of model  $\alpha$ ?



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Offline

Semantical:  $(\omega, v) \in \llbracket \alpha \rrbracket$

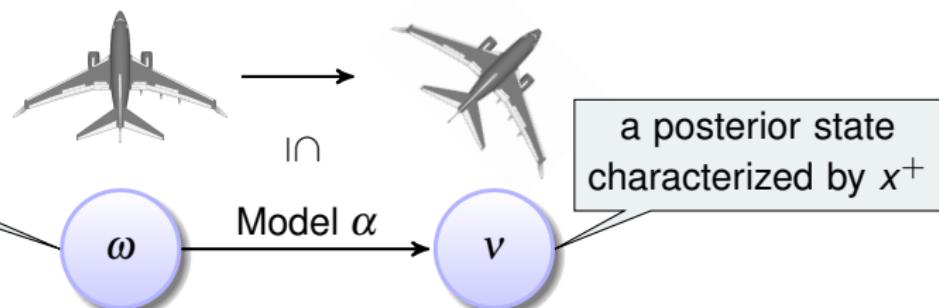
$\Updownarrow$  Lemma

Logical dL:  $(\omega, v) \models \langle \alpha \rangle (x = x^+)$

exists a run of  $\alpha$  to a state where  $x = x^+$



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Offline

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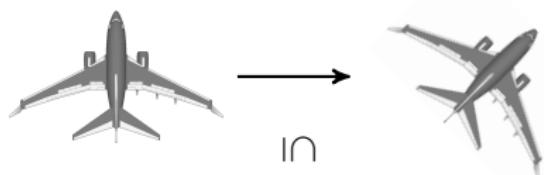
$\Updownarrow$  dL proof

Arithmetical:  $(\omega, \nu) \models F(x^-, x^+)$

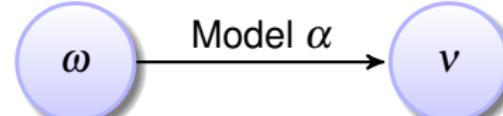
exists a run of  $\alpha$  to a state where  $x = x^+$

check at runtime (efficient)

Logic reduces CPS safety to runtime monitor with offline proof



dL proof  $A \rightarrow [\alpha]S$



Offline

Init  $\omega \in \llbracket A \rrbracket$

Safe  $\nu \in \llbracket S \rrbracket$

Semantical:  $(\omega, \nu) \in \llbracket \alpha \rrbracket$

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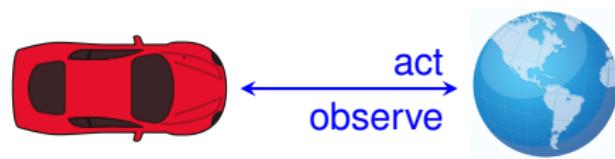
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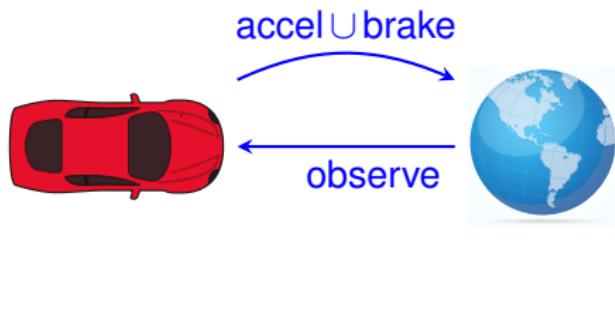
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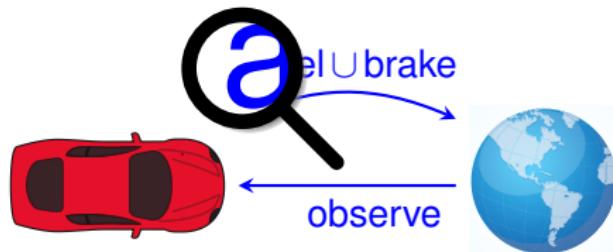
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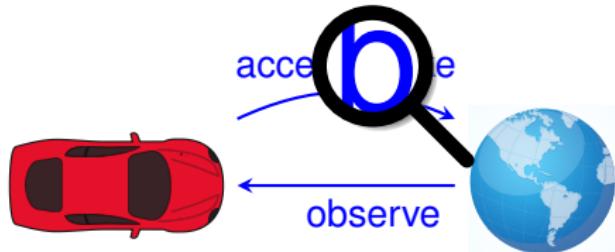
Reinforcement Learning learns from experience of trying actions



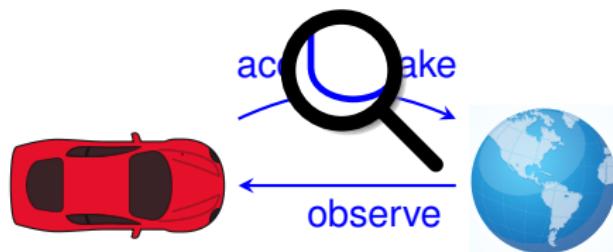
RL chooses an action, observes outcome, reinforces in policy if successful



ModelPlex monitor inspects each decision, vetoes if unsafe



ModelPlex monitor gives early feedback about possible future problems.  
No need to wait till disaster strikes and propagate back.



dL benefits from RL optimization.

RL benefits from dL safety signal.

## Open-Loop NNV

For **close** intruder approaching from left, advise "strong right".

Ignores Feedback-Loop

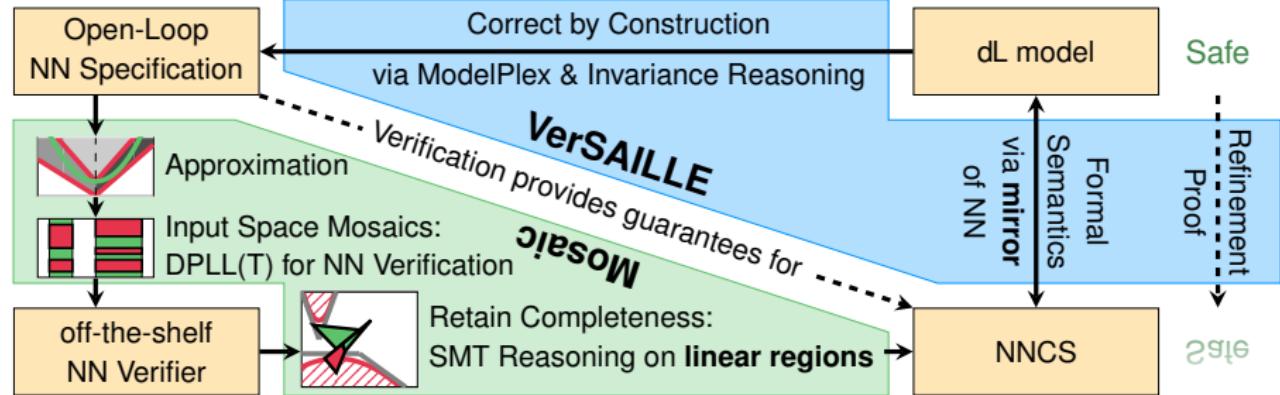
## Provably Safe Neural Network Controllers



## Closed-Loop NNV

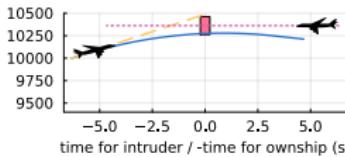
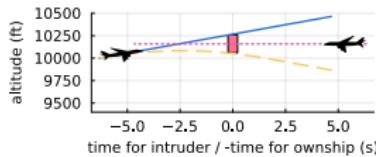
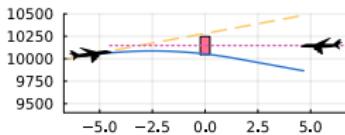
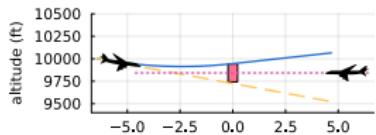
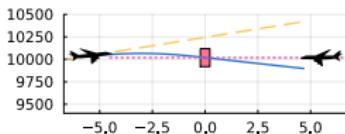
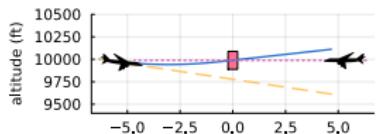
Check whether there is a collision in the following **5s**

Insufficient Guarantees



**Airborne Collision Avoidance**

(6 × 45 ReLU NNs)

**Result**

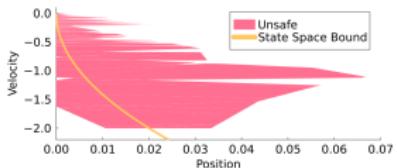
- 6/8 scenarios **unsafe**
- Other scenarios safe for **level intruder**  
(but crashes found for non-level intruder)

**Adaptive Cruise Control**

(4 × 64 ReLU NN)

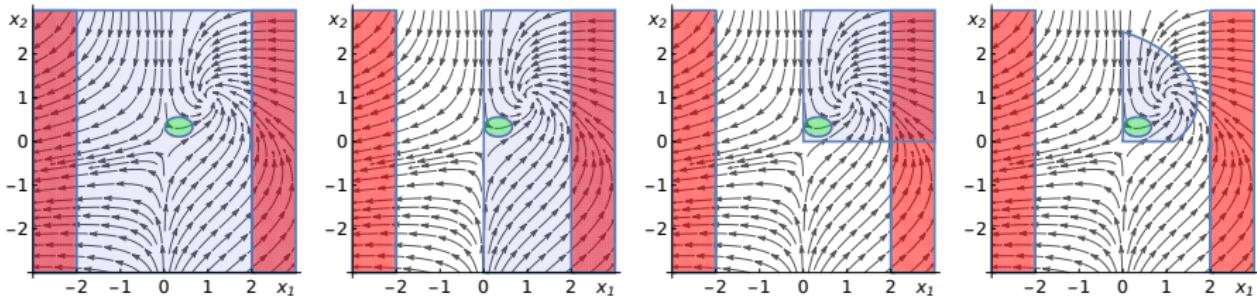


- Training & verification
- Fallback for pos  $\leq 0.1$

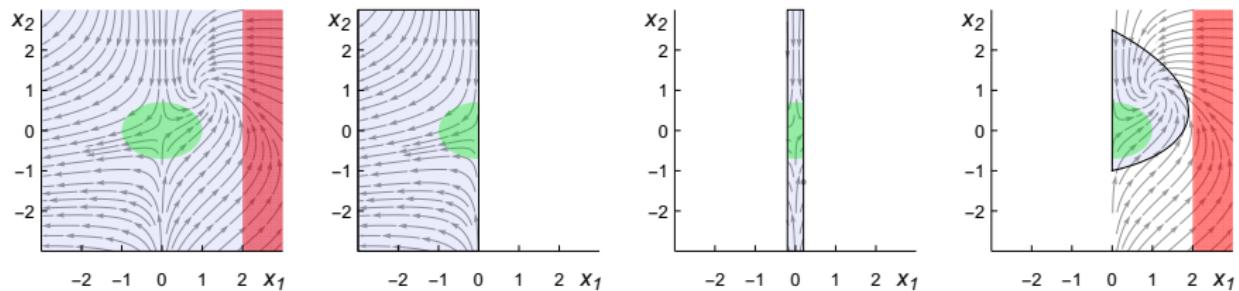
**Result**

Using NN (+ fallback)  
ensures that two cars  
will **never** crash

**Differential Saturation:** Refine candidate invariant until saturation



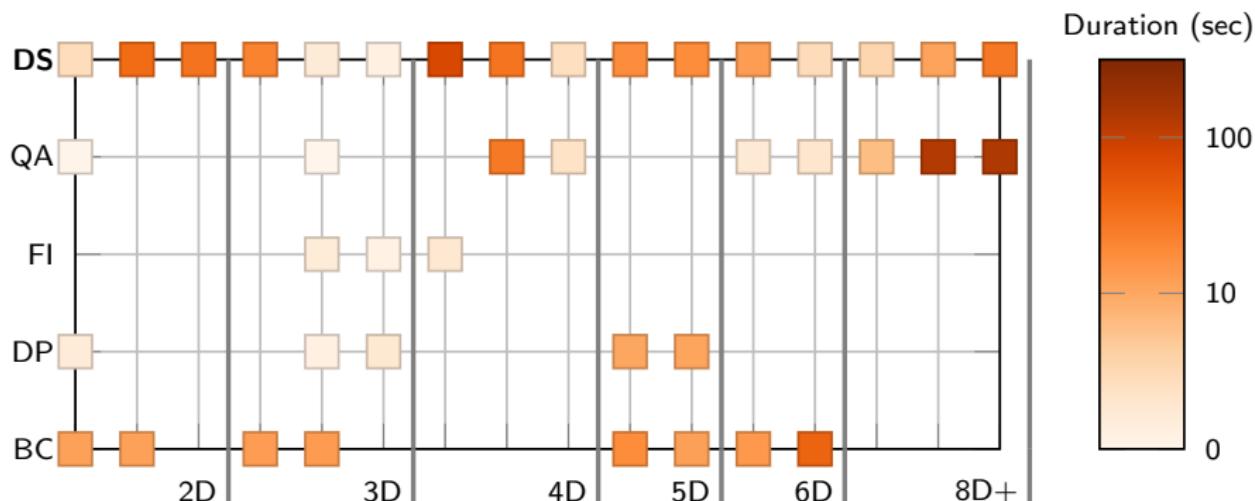
**Differential Divide&Conquer:** Divide space by invariant  $p = 0$ , and separately find invariants



107/150 continuous safety verification benchmarks solved automatically

2–16 dim (non-)linear ODEs of varying syntactic complexity, topology

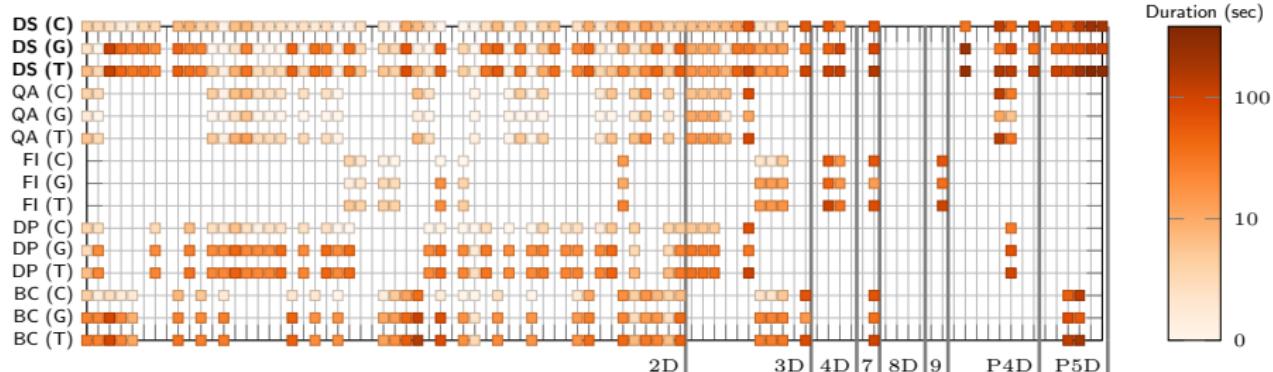
Differential saturation crucial for combining invariant generation primitives



107/150 continuous safety verification benchmarks solved automatically

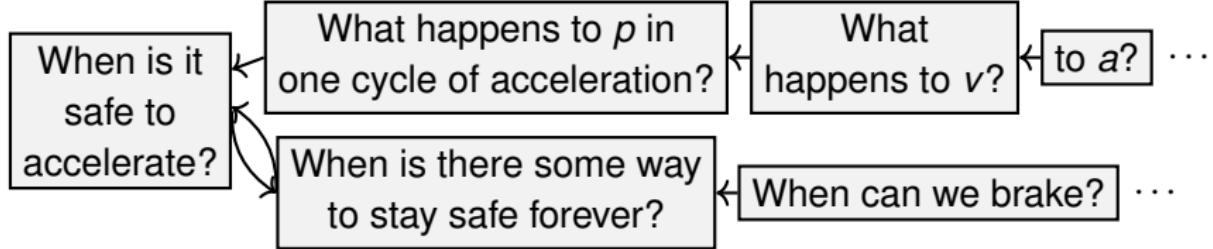
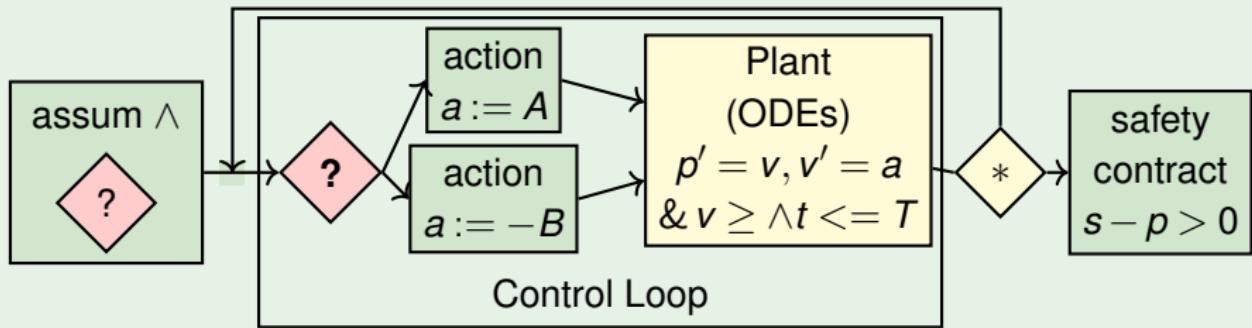
2–16 dim (non-)linear ODEs of varying syntactic complexity, topology

Differential saturation crucial for combining invariant generation primitives

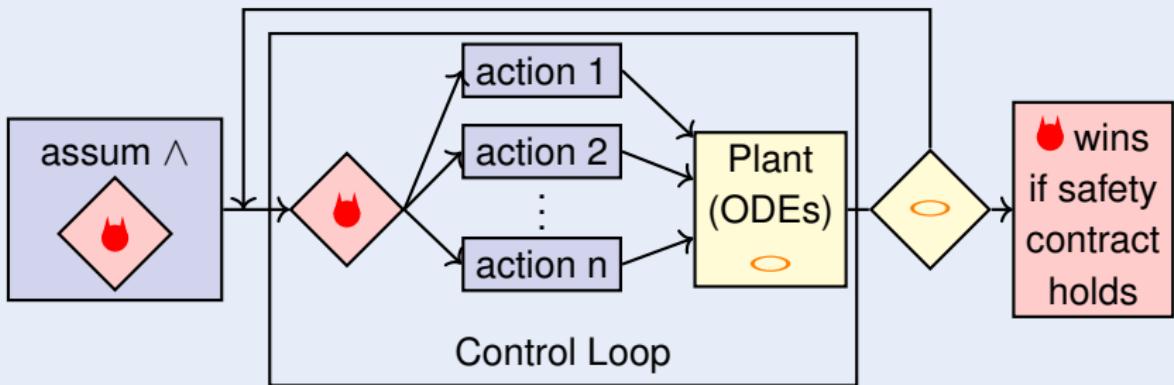


Synthesize *all* safe control solutions (avoid one Überproperty). System has *interdependent control conditions* in a *nondeterministic, hybrid* environment.

Example: When can a train accelerate while stopping before signal  $s$ ?



## 1. CESAR characterizes optimal solution in differential game logic.



$$\text{invariant } I^0 \equiv [(\cup_i act_i; plant)^*] \text{ safe} \quad \text{guard } G_i^0 \equiv [act_i; plant] I^0.$$

## 2. CESAR obtains explicit solution formulas.

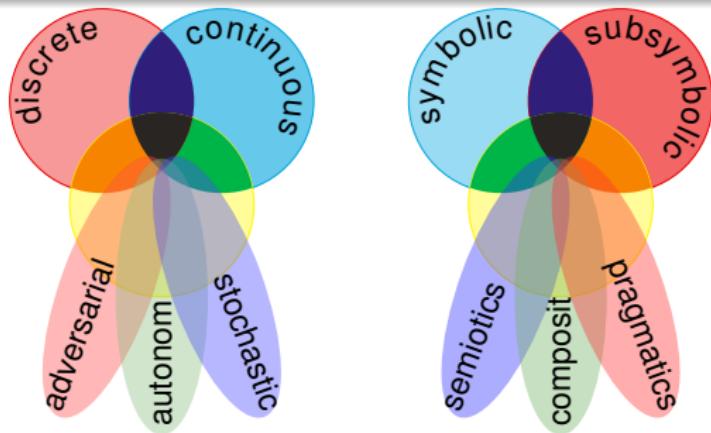
To the hybrid games solution characterization, apply *systematic refinements*. Then *symbolically execute* per the axioms of dGL.

- 1 What is Intersymbolic AI?
- 2 Intersymbolic AI Bestiarium
- 3 Symbolic AI
- 4 Subsymbolic AI
- 5 Intersymbolic AI
- 6 Foundation for Intersymbolic AI for CPS
- 7 Applications
- 8 Conclusion

- Safe AI in CPS via reinforcement learning + hybrid systems theorem proving and proof-based synthesis AAAI'18
  - Continuous invariant generation via symbolic proof, first integrals, Darboux + eigensystems, SOS & linear programming FMSD'22
  - Loop invariant synthesis via AlphaZero for reinforcement learning on deep NN + theorem proving, nondeterministic programming NeurIPS'22
  - Safe waypoint following via NN path tracking and MPC + hybrid systems theorem proving CSyL'22
  - Control envelope synthesis via arithmetic simplification, refinement approximation + hybrid systems verification, game theory TACAS'24
  - NNCS via NN verification + complete arithmetic linearization, hybrid systems theorem proving NeurIPS'24
- 
- ✓ Base technology: Dynamic logic proving LICS'12
  - ✓ Base technology: ModelPlex shielding FMSD'16
  - ③ Widely different symbolic AI + subsymbolic AI combinations!

Intersymbolic AI = Symbolic AI + Subsymbolic AI

Intersymbolic AI interlinks symbolic AI (compositional significance/meaning) with subsymbolic AI (summative significance/effect) to combine insights.



- Characterize complementary symbolic vs. subsymbolic AI
- “Conscious + subconscious thought”
- Many different flavors of technology combinations in intersymbolic AI
- Scientific diversity with common metaprinciple: Intersymbolic AI
- Future work abounds for equally wide range of scientists



André Platzer.

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