## 15-819M: Data, Code, Decisions

01: Introduction

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## Outline

Organisation

2 Motivation

Formalisation

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# Organisational Stuff

#### Course Web

http://symbolaris.com/course/dcd.html

#### Passing Criteria

- Homework assignments
- Midterm
- Project (e.g., practical programming, applications, theory, seminar)

### Homework assignments / Exercise

- Two weeks for homework assignments
- Assignments include practical part

## Organisational Stuff: Course Structure

#### Course Structure

- Introduction
- Propositional Logic
- First-Order Logic
- Modeling & Verification with JML & KeY
- Decision Procedures
- Real arithmetic
- Integer arithmetic

## Suggested Course Literature

- Ben-Ari Mordechai Ben-Ari. Mathematical Logic for Computer Science, Springer, 2003. Author received ACM award for outstanding Contributions to CS Education.
- KeYbook B. Beckert, R. Hähnle, and P. Schmitt, editors. *Verification of Object-Oriented Software: The KeY Approach*, vol 4334 of *LNCS*. Springer, 2006.
  - BZ A.R. Bradley and Z. Manna. *The Calculus of Computation: Decision Procedures with Applications to Verification*, Springer, 2007.
  - Ben-Ari Mordechai Ben-Ari: *Principles of the Spin Model Checker*, Springer, 2008(!).

### Acknowledgment

Slides based on Reiner Hähnle's course "Software Engineering using Formal Methods" at Chalmers University

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## Motivation: Software Defects cause Big Failures

Tiny faults in technical systems can have catastrophic consequences

### Especially for software bugs

- Ariane 5
- Mars Climate Orbiter, Mars Sojourner
- Denver Airport Luggage Handling System
- Pentium-Bug
- USS Yorktown
- F-22 jet crash

# Achieving Reliability in Engineering

### Reliability means in engineering

- Precise calculations/estimations of forces, stress, etc.
- Hardware redundancy ("make it a bit stronger than necessary")
- Robust design (single fault not catastrophic)
- Clear separation of subsystems
   Any air plane flies with dozens of known and minor defects
- Design follows patterns that are proven to work

## Why This Does Not Work For Software

- Software systems compute discontinuous functions
   Single bit-flip may change behavior completely
- Redundancy as replication doesn't help against bugs
   Redundant SW development only viable in extreme cases
- No clear separation of subsystems
   Local failures often affect whole system
- Software designs have very high logic complexity
- Most SW engineers untrained to address correctness
- Cost efficiency favored over reliability
- Design practice for reliable software in immature state for complex systems

A Central Strategy: Testing

(others: SW processes, reviews, libraries, sandboxing, ...)

## Testing against inherent SW errors / bugs

- design test configurations that are hopefully representative and
- ensure that the system behaves as intended on these tests

### Testing against external faults

• Inject faults (memory, communication) by simulation or radiation

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#### Issues: In both cases spot error by

Visual inspection of output

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## Limitations of Testing

- Testing shows the presence of errors, in general not their absence (exhaustive testing viable only for trivial systems)
- Representativeness of test cases/injected faults subjective
   How to test for the unexpected? Rare cases?
- Testing is labor intensive, hence expensive

### Formal Methods: The Scenario

- Rigorous methods used in system design and development
- Mathematics and symbolic logic ⇒ formal
- Increase confidence in a system
- Two aspects:
  - System implementation
  - System requirements
- Make formal model of both and use tools to prove mechanically that formal execution model satisfies formal requirements

#### Formal Methods: The Vision

- Complement other analysis and design methods
- Are good at finding bugs (in code and specification)
- Reduce development (and test) time
- Can ensure certain properties of the system model
- Should ideally be as automatic as possible

## Formal Methods: Relation with Testing

- Run the system at chosen inputs and observe its behavior
  - Random test data (no real guarantees, but can find bugs)
  - Intelligent test data (by hand, expensive)
  - Automatic test data (need formal spec)
- What about other inputs? (test coverage)
- What about the observation? (test oracle)

#### Challenges can be solved using formal methods

• Automatic (model-based) test case generation

## Specification: What a System Should Do

- Simple properties
  - Safety properties
     Something bad will never happen(e.g., simultaneous access)
  - Liveness properties
    Something good will happen eventually(e.g., finally answer request)
- General properties of concurrent/distributed systems
  - deadlock-free, no starvation, fairness
- Non-functional properties
  - Runtime, memory, usability, ...
- Full behavioral specification
  - Code satisfies a contract that describes its functionality
  - Data consistency, system invariants
     (in particular for efficient, i.e. redundant, data representations)
  - Modularity, encapsulation
  - Program equivalence
  - Program refinement

#### The Main Point of Formal Methods is Not

- To show "correctness" of entire systems
   What IS correctness? Always go for specific properties!
- To replace testing entirely
  - Formal methods work on models, on source code, or, at most, on bytecode level
  - Non-formalizable properties
- To replace good design practices

#### There is no silver bullet!

- No correct system w/o clear requirements & good design
- One can't formally verify messy code with unclear specs

#### But . . .

- Formal proof can replace (infinitely) many test cases
- Formal methods can be used in automatic test case generation
- Formal methods improve the quality of specs (even without formal verification)
- Formal methods guarantee specific properties of a specific system model

#### Formal Methods Aim at:

- Saving money Intel Pentium bug
   Smart cards in banking
- Saving time otherwise spent on heavy testing and maintenance
- More complex products
   Modern μ-processors
   Fault tolerant software
- Saving human lives
   Avionics
   X-by-wire

## Outline

Organisation

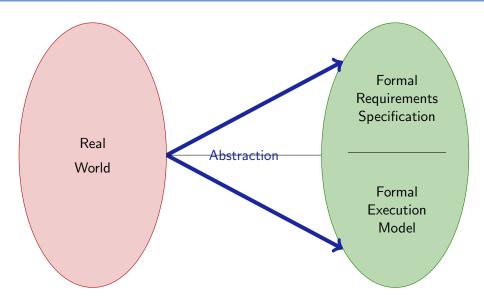
2 Motivation

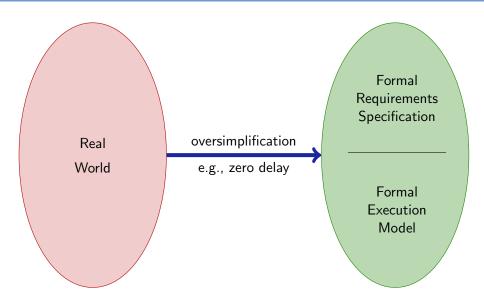
Formalisation

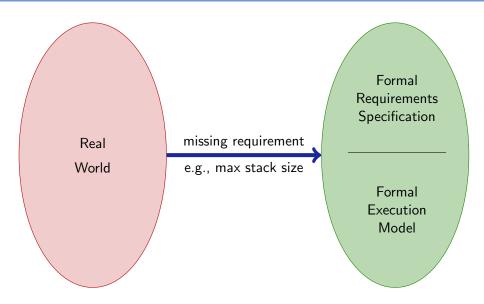
#### A Fundamental Fact

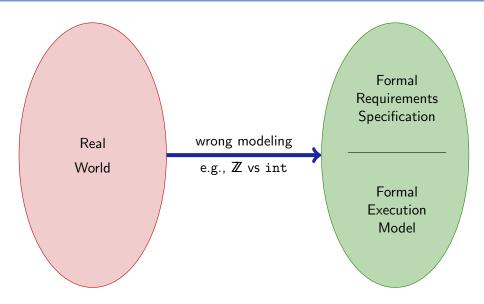
Formalisation of system requirements is hard

Let's see why ...









## Formalization Helps to Find Bugs in Specs

- Wellformedness and consistency of formal specs machine-checkable
- Failed verification of implementation against spec gives feedback on erroneous formalization

Errors in specifications are at least as common as errors in code

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Proving properties of systems can be hard for non-trivial systems

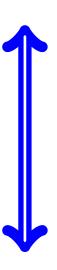
# Level of System (Implementation) Description

#### Abstract level

- Finitely many states (finite data)
- Tedious to program and maintain
- Over-simplification, unfaithful modeling sometimes inevitable
- Relationship to concrete implementation
- Automatic proofs are (in principle) possible

#### Concrete level

- Infinite data (pointer chains, dynamic arrays, streams)
- Complex datatypes and control structures, general programs
- Realistic programming model (e.g., Java)
- Automatic proofs (in general) impossible!



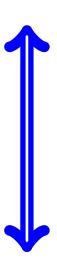
# **Expressiveness of Specification**

#### Simple

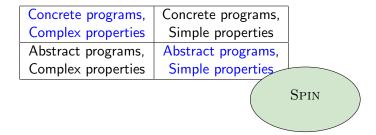
- Simple or general properties
- Finitely many case distinctions
- Approximation, low precision
- Automatic proofs are (in principle) possible

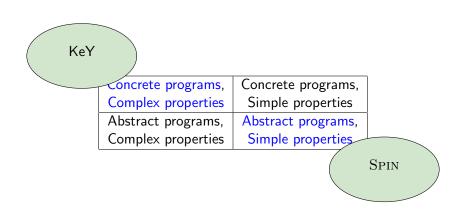
#### Complex

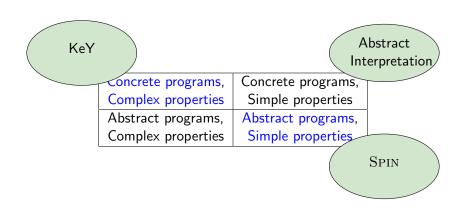
- Full behavioral specification
- · Quantification over infinite domains
- High precision, tight modeling
- Automatic proofs (in general) impossible!



Concrete programs,	Concrete programs,
Complex properties	Simple properties
Abstract programs,	Abstract programs,
Complex properties	Simple properties

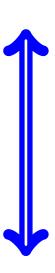






### **Proof Automation**

- "Automatic" Proof
  - Perhaps better called "batch-mode" proof
    - No interaction during verification necessary
    - Proof may fail or result inconclusive Tuning of tool parameters necessary
    - Formal specification still "by hand"
- "Semi-Automatic" Proof
   Perhaps better called "interactive" proof
  - Interaction may be required during proof
  - Need certain knowledge of tool internals Intermediate inspection can be helpful, too
  - Proof is checked by tool



## Model Checking

## System Model System Property []!(criticalSectP && criticalSectQ) byte n = 0; active proctype P() { n = 1;Model } Checker active proctype Q() { n = 2;} criticalSectP = 0 1 1criticalSectQ = 1 0

### Model Checking in Industry

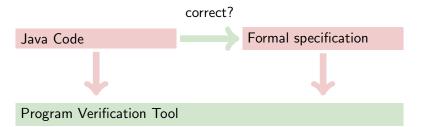
- Hardware verification
  - Good match between limitations of technology and application
  - Intel, Motorola, AMD, ...
- Software verification
  - Specialized software: control systems, protocols
  - Typically no checking of executable source code, but of abstraction
  - Bell Labs. Ericsson. Microsoft

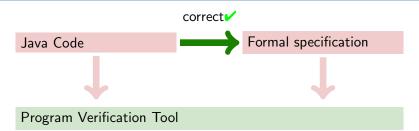
Java Code

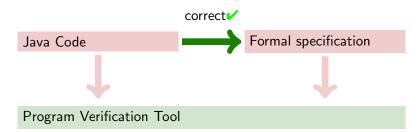
Formal specification

correct?

Java Code Formal specification







Proof rules establish relation "implementation conforms to specs"

Computer support essential for verification of real programs synchronized java.lang.StringBuffer append(char c)

- 5.000 proof steps
- 200 case distinctions
- 2 human interactions, 1 minute computing time

## **Deductive Verification in Industry**

- Hardware verification
  - For complex systems, most of all floating-point processors
  - Intel, Motorola, AMD, ...
- Software verification
  - Safety critical systems:
    - Paris driverless metro (Meteor)
    - Emergency closing system in North Sea
  - Libraries
  - Implementations of protocols

## A Major Case Study with SPIN

### Checking feature interaction for telephone call processing software

- ullet Software for PathStar  $^{TM}$  server from Lucent Technologies
- Automated abstraction of unchanged C code into PROMELA
- Web interface, with SPIN as back-end, to:
  - track properties (ca. 20 temporal formulas)
  - invoke verification runs
  - report error traces
- Finds shortest possible error trace, reported as C execution trace
- Model checking on 16 computers, daily with overnight runs
- 18 months, 300 versions of system model, 75 bugs found
- strength: detection of undesired feature interactions (difficult with traditional testing)
- Main challenge: defining meaningful properties

## A Major Case Study with KeY

#### Mondex Electronic Purse

- Specified and implemented by NatWest ca. 1996
- Original formal specs in Z and proofs by hand
- Reformulated specs in JML, implementation in Java Card
- Can be run on actual smart card
- Full functional verification
- Total effort 4 person months
- With correct invariants: proofs fully automatic
- Main challenge: loop invariants, getting specs right

### Tool Support is Essential

#### Some Reasons for Using Tools

- Automate repetitive tasks
- Avoid clerical errors, etc.
- Cope with large/complex programs
- Make verification certifiable

#### **Tools**

KeY to verify Java (Card) programs against contracts in JML

SPIN to verify PROMELA programs against Temporal Logic specs JSPIN as a Java interface for SPIN

Both are free and run on Windows/Unixes/Mac) Install on your computer!

#### **Future Trends**

- Design for formal verification
- Combining semi-automatic methods with SAT, theorem provers
- Combining static analysis of programs with automatic methods and with theorem provers
- Combining test and formal verification
- Integration of formal methods into SW development process
- Integration of formal method tools into CASE tools
- Applying formal methods to dependable systems design
- Formal verification for cyber-physical, embedded, real-time, hybrid systems

### Summary

#### Formal Methods . . .

- Are (more and more) used in practice
- Can shorten development time
- Can push the limits of feasible complexity
- Can increase quality/reliability of systems dramatically

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Responsible software/system management should consider formal methods, especially for safety-critical / security-critical / cost-intensive

### You will gain experience in ...

#### ... more than Formal Methods

- modeling, and modeling languages
- specification, and specification languages
- in depth analysis of possible system behavior
- typical types of errors
- reasoning about system (mis)behavior
- reasoning principles and logic
- decision procedures
- ..