Static Single Assignment

15-411 Compiler Design

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Redundancy elimination

Redundancy elimination optimizations attempt to remove redundant computations

Common redundancy elimination optimizations are

- value numbering
- conditional constant propagation
- common-subexpression elimination (CSE)
- partial-redundancy elimination

What they do

```
read(i);
j = i + 1;
k = i;
l = k + 1;
```

value numbering determines that j==l

```
i = 2;
j = i * 2;
k = i + 2;
```

constant propagation determines that j==k

```
     read(i);
     l = 2 * i;
     if (i>0) goto L1;
     j = 2 * i;
     goto L2;
L1:  k = 2 * i;
L2:
```

*CSE determines that 3rd "2*i" is redundant*

Value numbering

Basic idea:

- associate a symbolic value to each computation, in a way that any two computations with the same symbolic value always compute the same value
- Then we never need to recompute (locally within a basic block at least)

Congruence of expressions

Define a notion of *congruence* of expressions to see if they compute the same

- $x \oplus y$ is congruent to $a \otimes b$ if $\oplus$ and $\otimes$ are the same operator, and x is congruent to a and y is congruent to b
- we may also take commutativity into account

In SSA form variables x and a are congruent only if they are both live, and they are the same variable, or if they are provably the same value (by constant or copy propagation)

Local value numbering

Suppose we have

- t1 = t2 + 1

Look up the key “t2+1” in a hash table

- Use a hash function that assigns the same hash value (i.e., the same *value number) to expressions e1 and e2 if they are congruent*

If key “t2+1” is not in table, then put in “t2+1->t1”

- next time we hit key “t2+1”, replace it with value “t1”

Example

```
read(i);
j = i + 1;
k = i;
l = k + 1;
```

i=v1

j=v2

Hash(v1+1)->j

k=v1

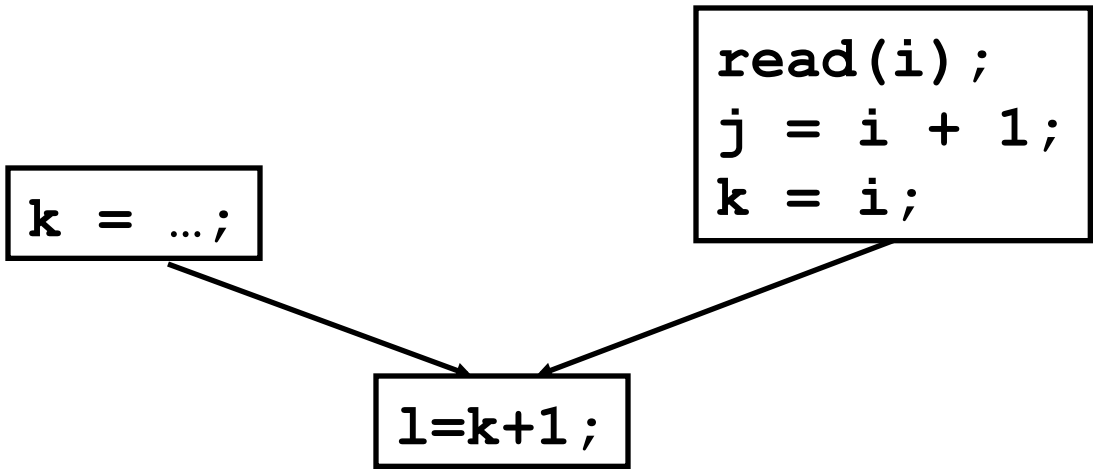
Hash(v1+1)->j

Therefore l=j

Global value numbering?

Local value numbering (within a basic block) is easy

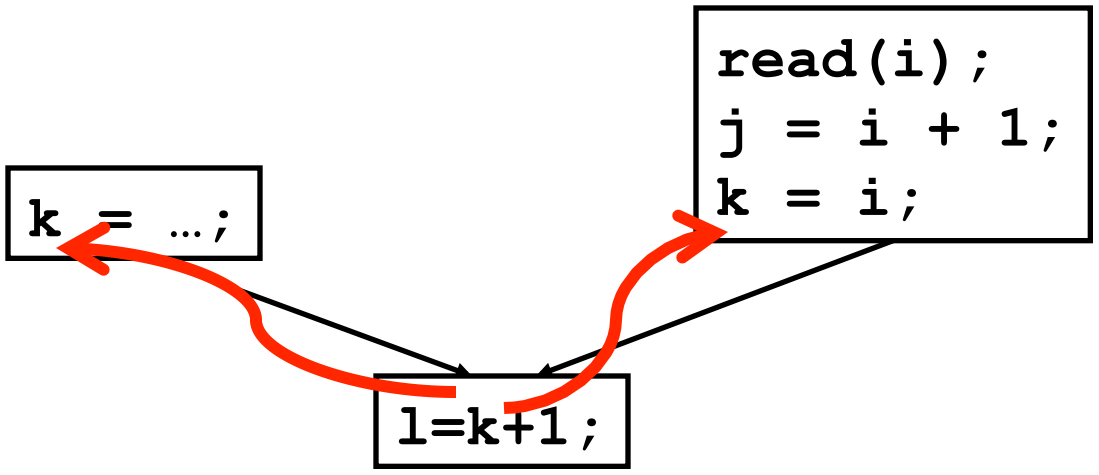
Global value numbering (within a procedure)?



Importance of use-def

In the global case, we must watch out for multiple assignments

Could do dataflow analysis for global value numbering

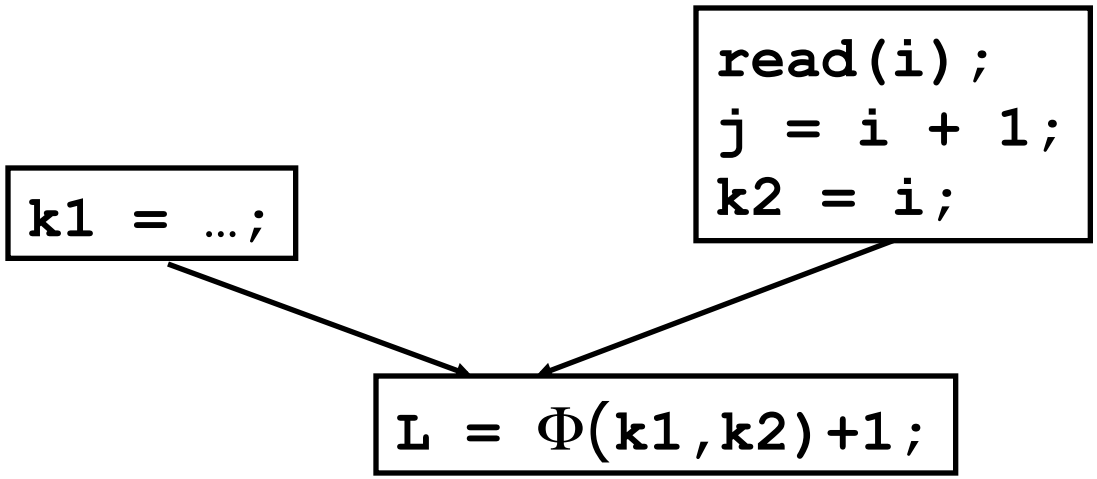


use-def analysis

Embed use-def into IR

Use-def information is central to many optimizations

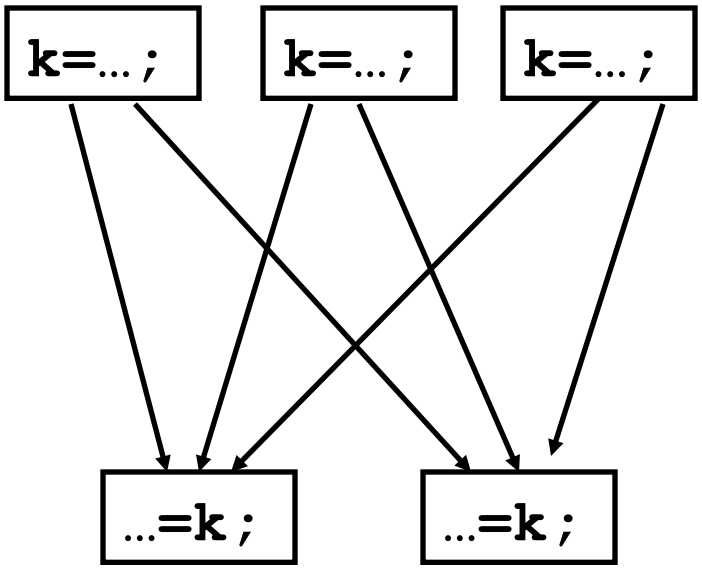
The point of static single assignment (SSA) is to represent Use-def information explicitly



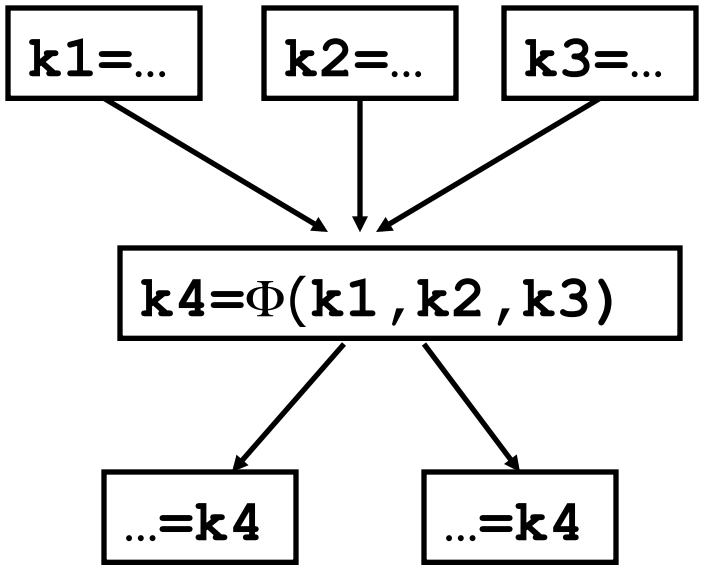
SSA use-def

SSA reduces the representational complexity of use-defs

|Defs| * |Uses|



|Defs| + |Uses|



Local vs global

Many optimizations can be performed both locally and globally

- local: within a basic black
- global: across basic blocks

Typically, only the global version needs dataflow analysis. But it often needs a lot of def-use analysis.

Global value numbering

Goal: global value numbering across basic blocks.

This is where converting IR to *static single assignment* (SSA) form helps.

SSA Form

SSA form

Static single-assignment (SSA) form arranges for every value computed by a program to have a unique definition

SSA is a way of structuring the intermediate representation so that every variable is (statically) assigned exactly once (hence it is a dynamic constant)

Equivalent to continuation-passing style IR

Developed at IBM: Cytron, Ferrante, Rosen, Wegman, Zadeck

Why use SSA?

SSA makes use-def chains explicit in the IR, which helps to simplify some analyses and optimizations

Several analyses/optimizations trivial on SSA: redundancy eliminations like

- Value numbering
- Conditional constant propagation
- Common subexpression elimination (SSA→local trafo)
- Some parts of partial redundancy elimination

SSA invariants

- Every def has a unique name
- Every use refers to a unique def
- Thus explicit def-use links

Create Maximal SSA (simple)

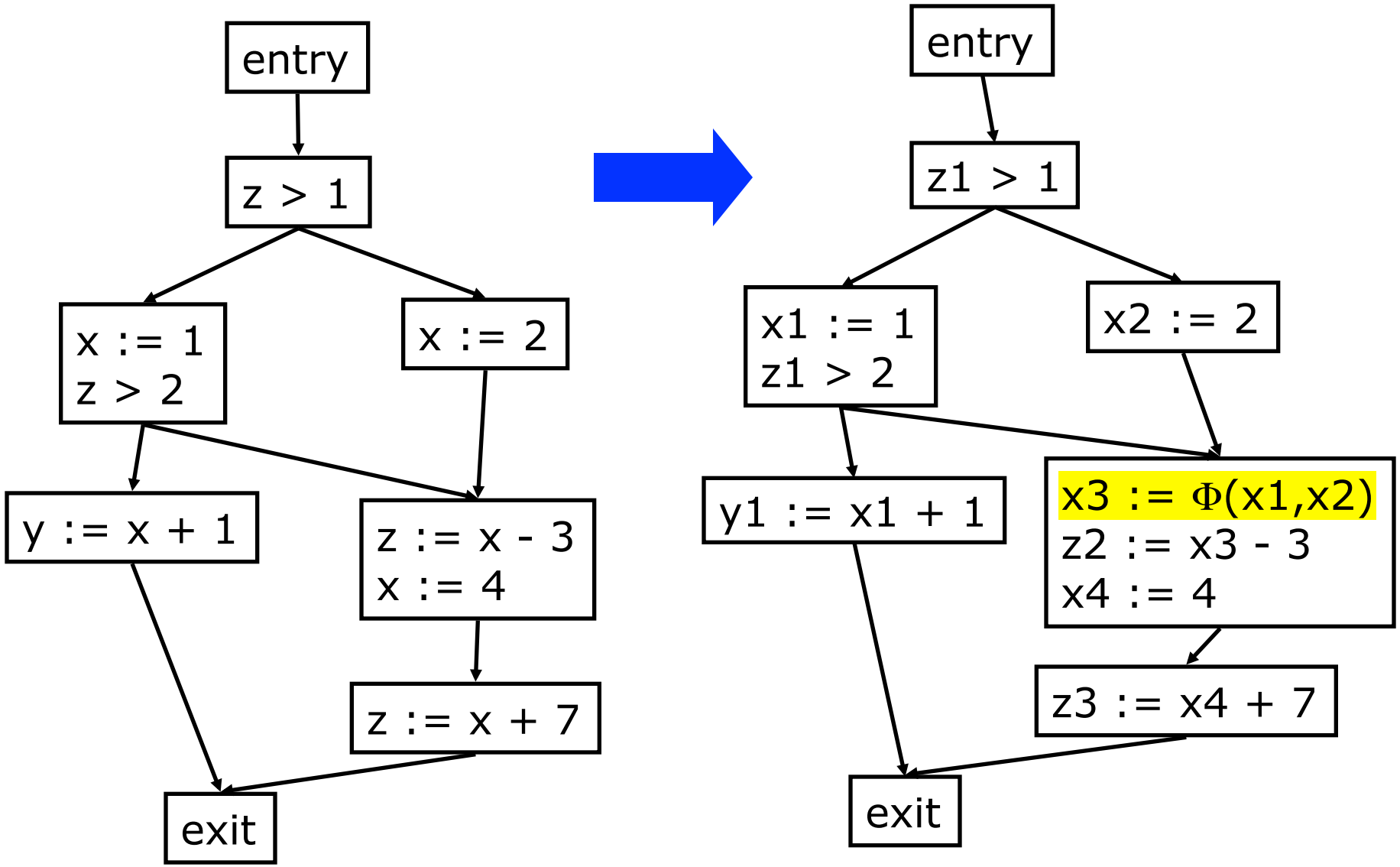
Φ pseudofunctions select definition from actual control flow

Simple SSA translation (with parallel Φ):

- Insert Φ functions at each block with merge-point
  - Φ(t,t,…,t), where the number of t's is the number of incoming control flow edges
- Compute reach-def, which is unique. Rename def and uses of variables to establish SSA property

After optimizations: discard Φ functions and replace by x3:=x2 on new blocks for back-edges. Then copy propagate & reg alloc

Example


entry
z > 1
x := 1
z > 2
x := 2
y := x + 1
z := x - 3
x := 4
z := x + 7
exit
entry
z1 > 1
x1 := 1
z1 > 2
x2 := 2
y1 := x1 + 1
x3 := Φ(x1,x2)
z2 := x3 - 3
x4 := 4
z3 := x4 + 7
exit

Minimal SSA form

For inserting minimal Φ functions, we need to know the limit of where our definitions surely reach. An SSA form with the minimum number of Φ functions can be created by using *dominance frontiers*

- In a flowgraph, node *a dominates* node *b* ("$a \geq b$") if every possible execution path from node *entry* to *b* includes *a*
- If *a* and *b* are also different nodes, we say that *a strictly dominates b* ("$a>b$")
- If $a > b \wedge \neg\exists c\ (a > c \wedge c > b)$, then *a* is *the immediate dominator* of *b* ("$a=idom(b)$")
  ➔ defines *dominator tree*

Computing dominators (naïve)

D[a] = a's dominators = set of nodes that dominate a

D[entry] = {entry}

$$D[a] = \{a\} \cup \bigcap_{b \in Pred(a)} D[b]$$

if all pred of a dominate c then a ≥ c.

SSA ➔ def(v) ≥ live(v)

Dominance frontier

For a node *a*, the dominance frontier of *a*, DF[*a*], the first nodes that *a* just does not dominate anymore

Place Φ functions at DF[*a*], because *a*'s defs have a competitor at DF[*a*]

- DF[*a*] = {*b* | ¬(*a* > *b)* but ∃*c*∈Pred(*b*) with *a* ≥ *c*}

Computing DF[a]

A naïve approach to computing DF[a] for all nodes a would require quadratic time

- DF[a] = {b | ¬($a > b$) *but* ∃c∈Pred(b) with $a > c$}

However, an approach that usually is linear time involves cutting into parts:

- $DF_{local}[a] = \{b \in Succ(a) \mid idom(b) \neq a\}$
- $DF_{up}[a,c] = \{b \in DF[c] \mid idom(c)=a \wedge idom(b) \neq a\}$

Then:

- $DF[a] = DF_{local}[a] \cup \bigcup_{c \in G \wedge idom(c)=a} DF_{up}[a,c]$

DF computation, cont'd

What we want, in the end, is the set of nodes that need Φ functions, for each variable, e.g., from the set S of nodes defining variable k

So we define DF[S], for a set of flowgraph nodes S:

- $DF[S] = \bigcup_{a \in S} DF[a]$

Iterated DF

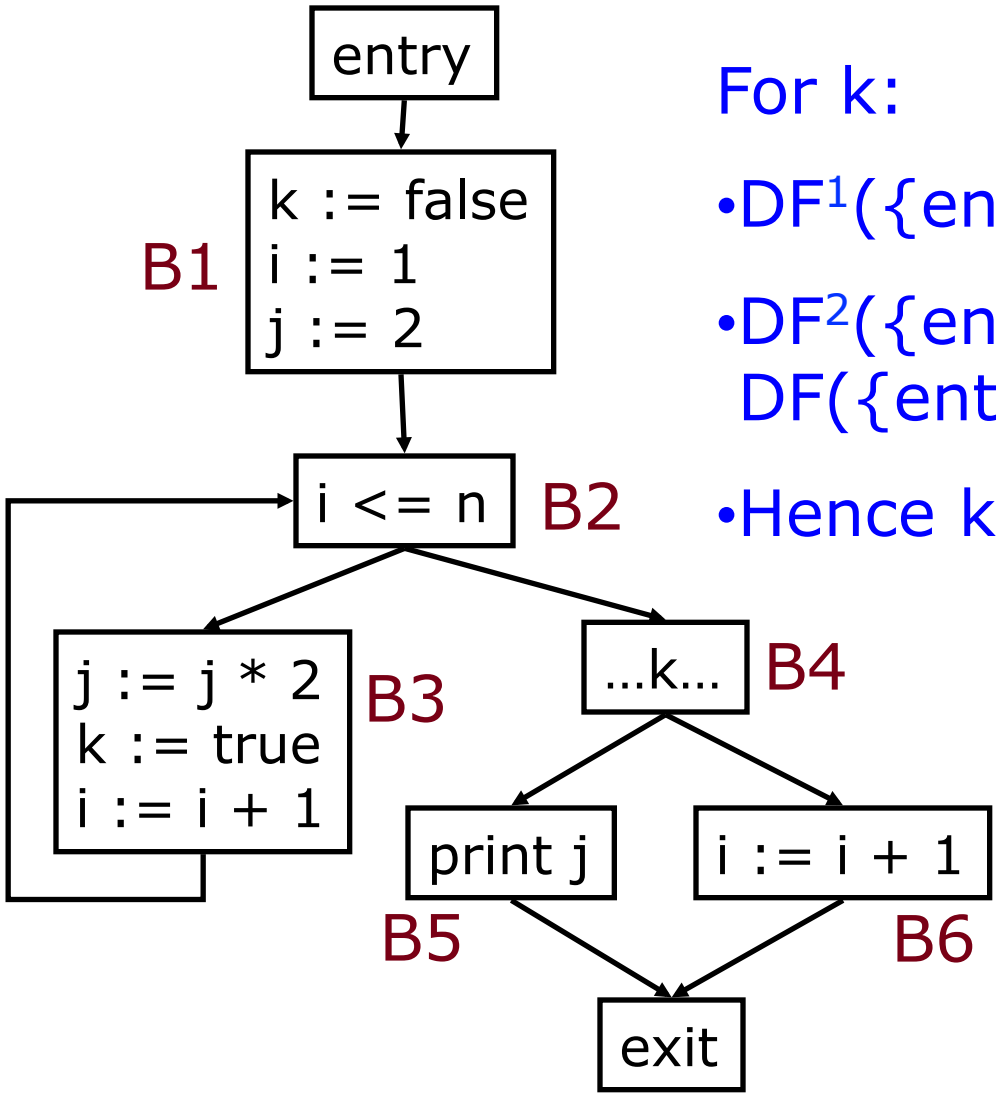
Then, the iterated dominance frontier is defined as follows:

- $DF^{+}[S] = \lim_{i \to \infty} DF^{i}[S]$
- where
  - $DF^{0}[S] = S$
  - $DF^{i+1}[S] = DF[S \cup DF^{i}[S]]$

If S is the set of nodes that assign to variable k, then $DF^{+}[S \cup \{entry\}]$ is the set of nodes that need Φ functions for k

May prune Φ function if not live (or cheaper)

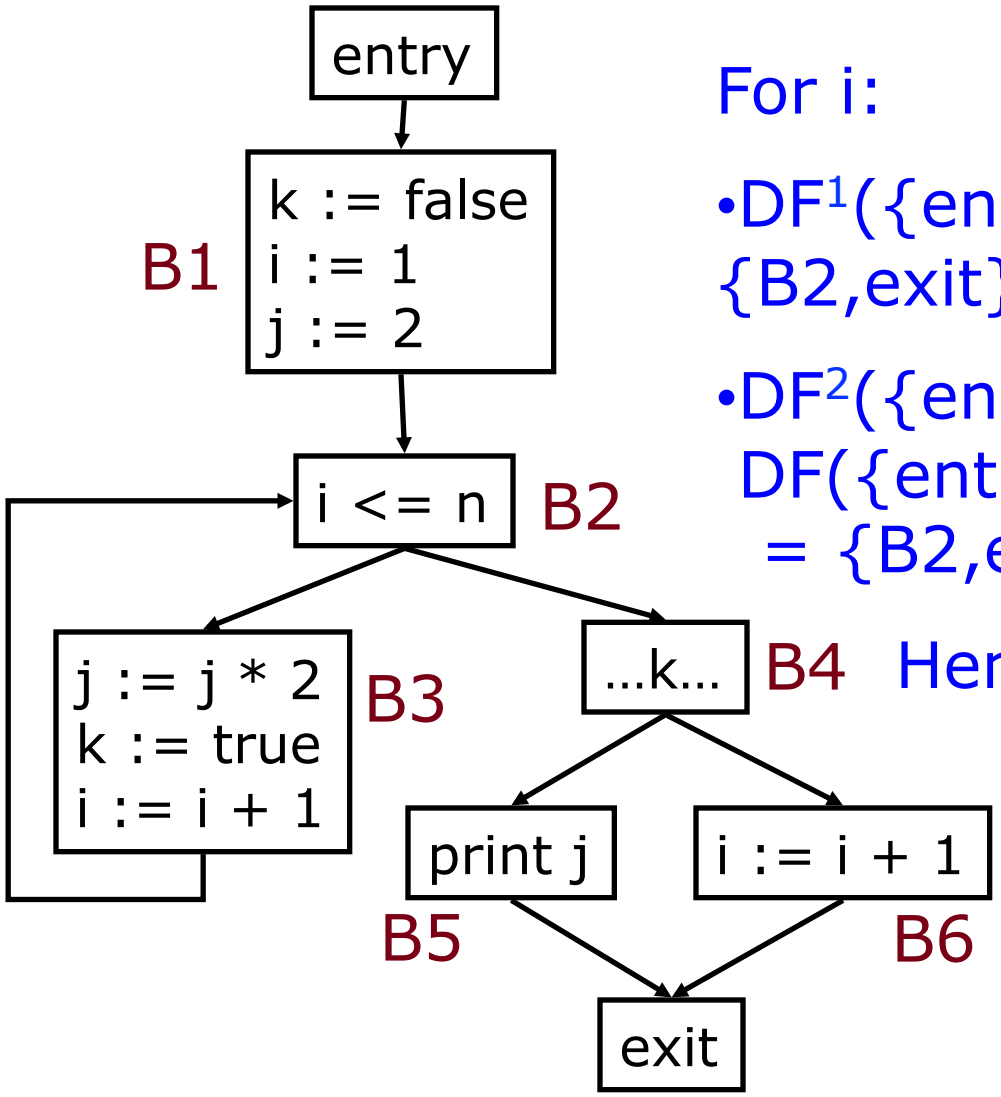
Example



For k:

- $DF^1(\{entry,B1,B3\}) = \{B2\}$
- $DF^2(\{entry,B1,B3\}) = DF(\{entry,B1,B2,B3\}) = \{B2\}$
- Hence $k2 := \Phi(k1,k3)$ at B2

Example

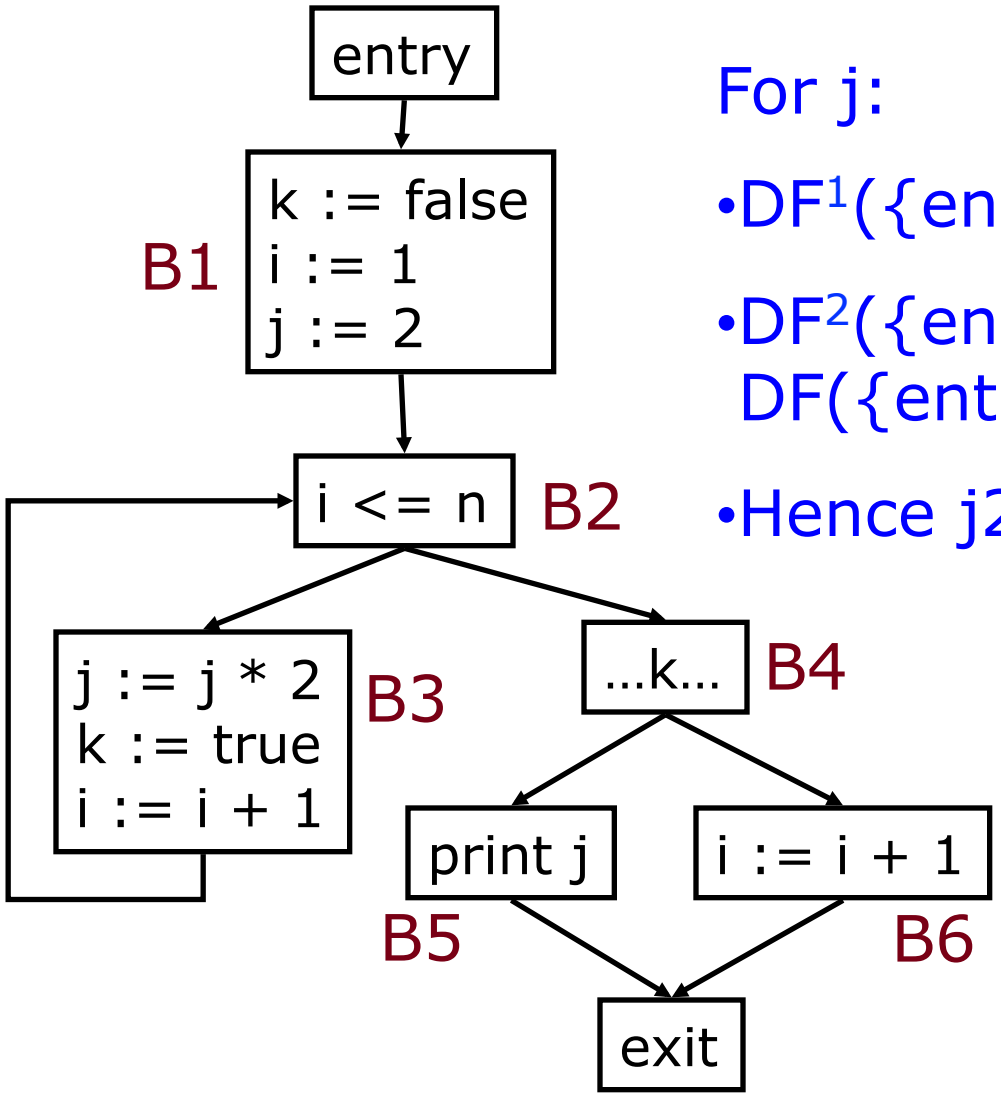


For i:

- $DF^1(\{entry,B1,B3,B6\}) = \{B2,exit\}$
- $DF^2(\{entry,B1,B3,B6\}) = DF(\{entry,B1,B2,B3,B6,exit\}) = \{B2,exit\}$

Hence ij:=Φ(…) at B2,exit

Example



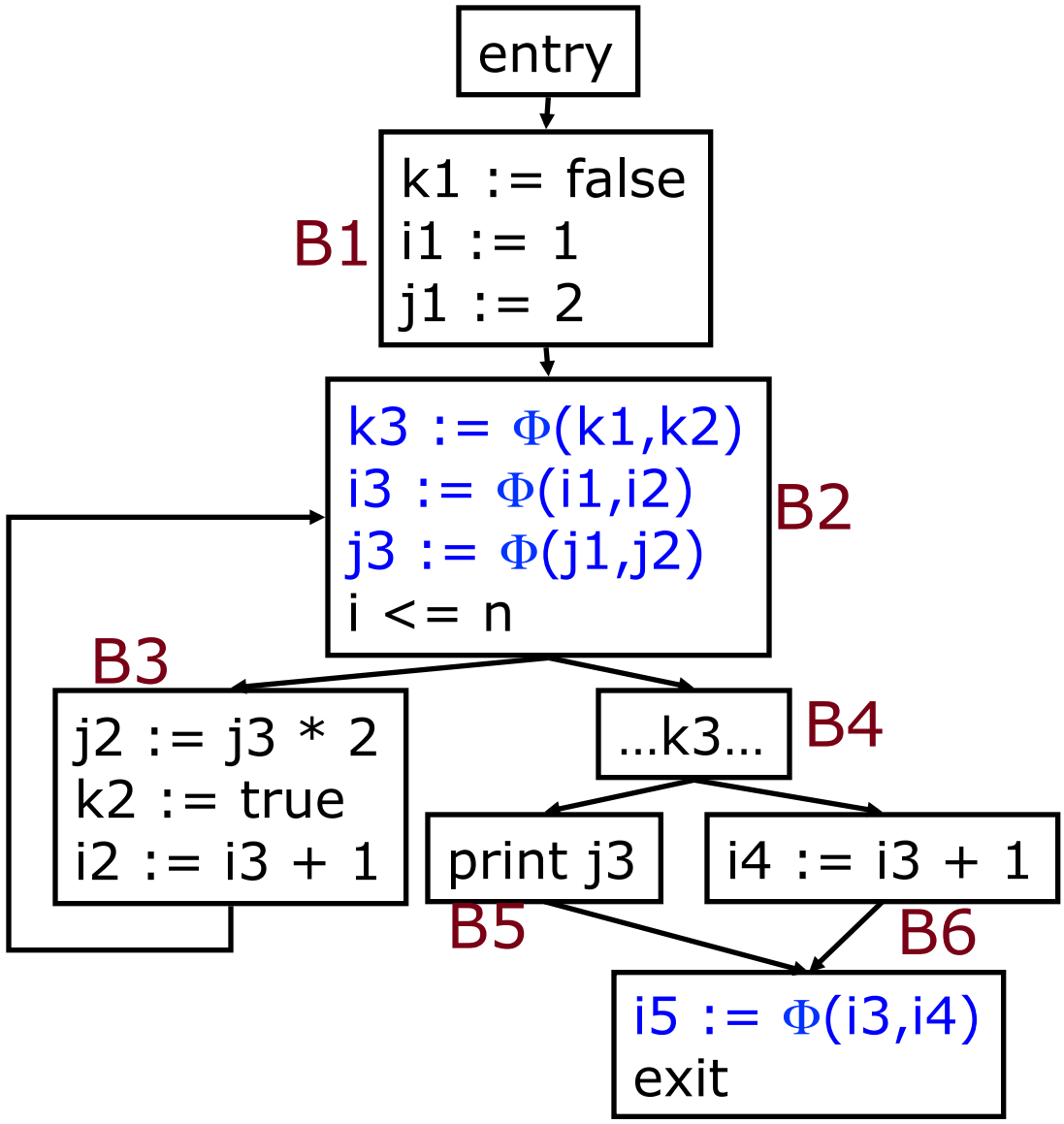
For j:

- $DF^1(\{entry,B1,B3\}) = \{B2\}$
- $DF^2(\{entry,B1,B3\}) = DF(\{entry,B1,B2,B3\}) = \{B2\}$
- Hence $j2 := \Phi(j1,j3)$ at B2

Example, cont'd

So, Φ nodes for i, j, and k are needed in B2, and i also needs one in exit

- exit Φ nodes are usually pruned



Other ways to get SSA

Although computing iterated dominance frontiers will result in the minimal SSA form, there are easier ways that work well for simple languages (good structure, no gotos)

Most translators always know when they are creating a join point in the control flow and can keep track of the immediate dominator

If so, it can also create the necessary Φ nodes during translation.

DF criterion more complicated to implement.

SSA by AST value numbering

Walk AST to assign value numbers [Click'95]

- If one predecessor, reuse number
- If more predecessors, add temp Φ' function add other arguments later
- Loops: complete temp Φ' in 2 rounds
- Finally convert Φ'=>Φ or remove superfluous Φ, e.g. a2:=Φ(a1,a2)→a2:=a1 a1:=Φ(a1)→ε

SSA by value number AST

For each x=y@z (some operator @):

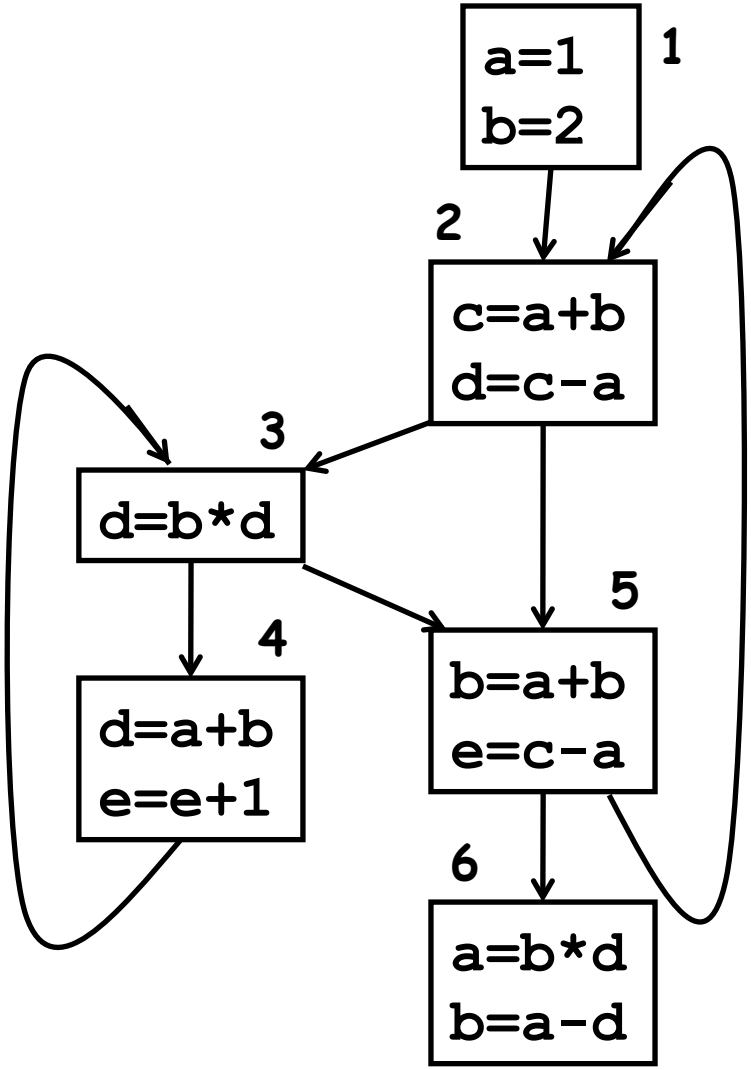
- Compute VN(y) and VN(z)
- Compute VN(@,y,z) for y@z
- New ➔ add VN(@,y,z)=VN(y)@VN(z)
- Put VN(@,y,z) into VN(x)
- This performs CSE already

VN(y) implementation for SSA

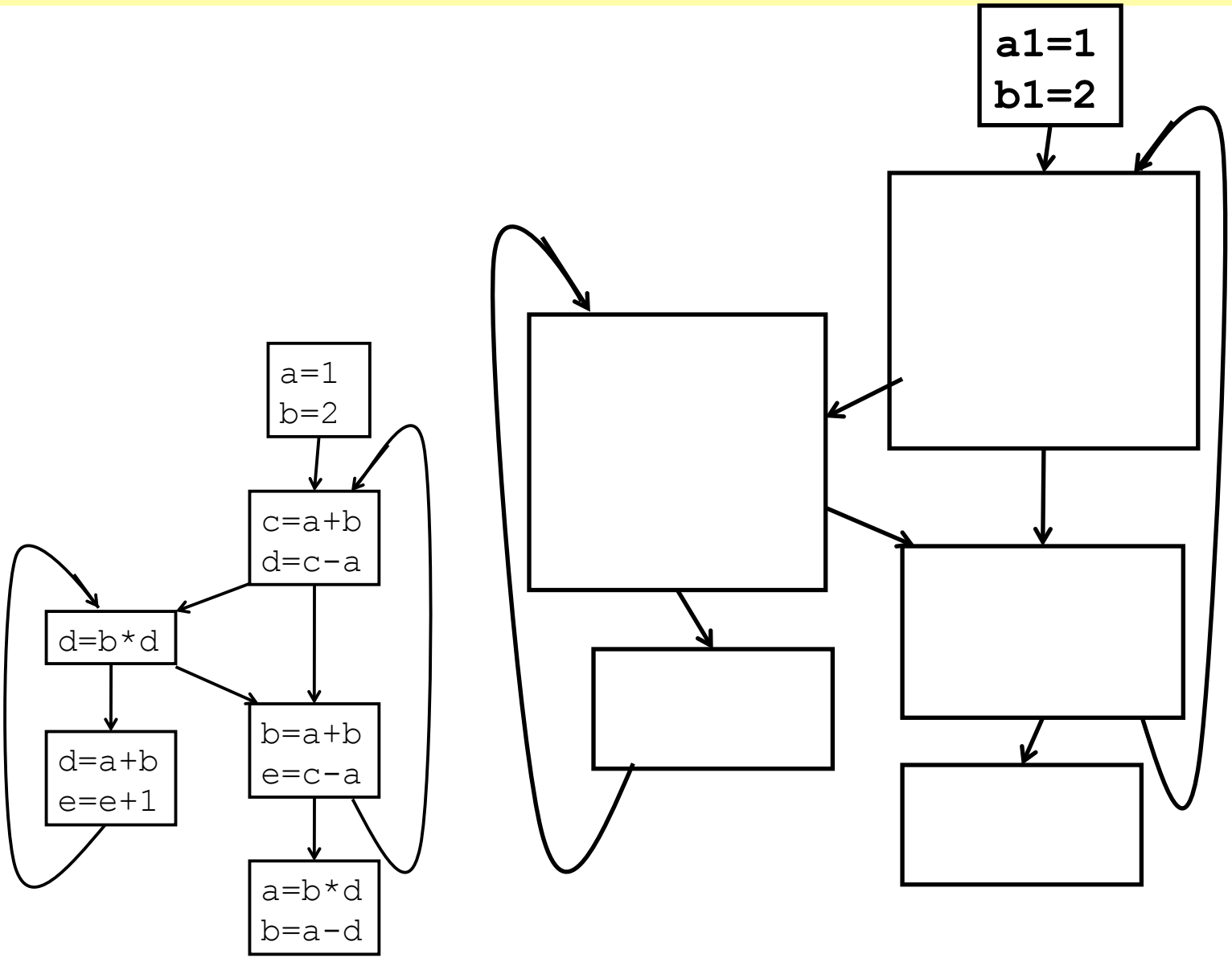
- Basic block has value w for y => use
- Exactly one predecessor => reuse VN(y) of predecessor
- More predecessors =>
  - get wi=VN(y) at each predecessor pi
  - Add VN(Φ,y,y)=Φ(w1,w2,…,wn)
    Nice: VN only adds Φ if still live
  - Put VN(Φ,y,y) for y

Basic block control flow graph

```
a=1;
b=2;
while (true) {
  c=a+b;
  if ((d=c-a)!=0) {
    while((d=b*d)!=0) {
      d=a+b;
      e=e+1;
    }
  }
  b=a+b;
  if ((e=c-a)!=0) break;
}
a=b*d
b=a-d
```

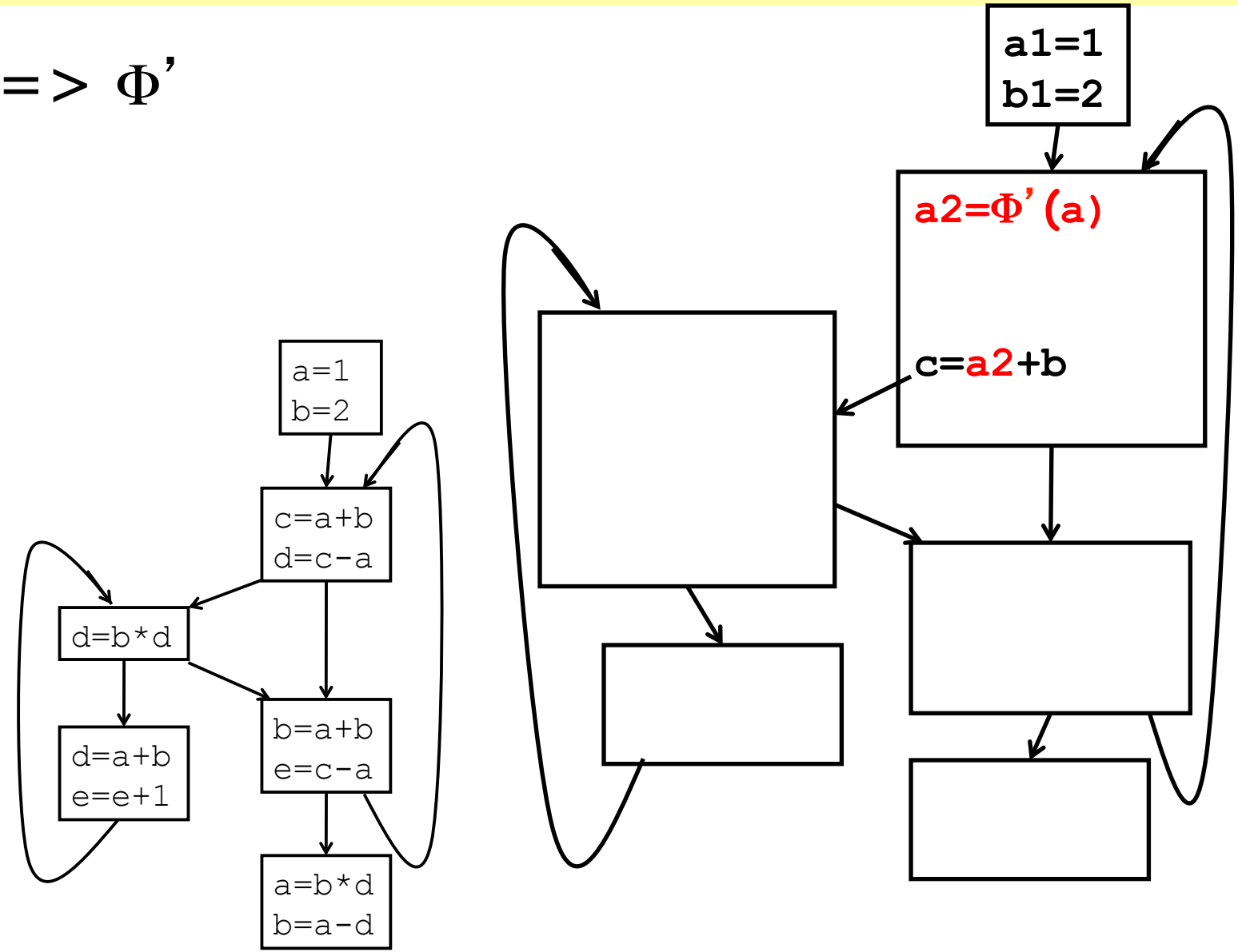


SSA AST-walk construction (1)



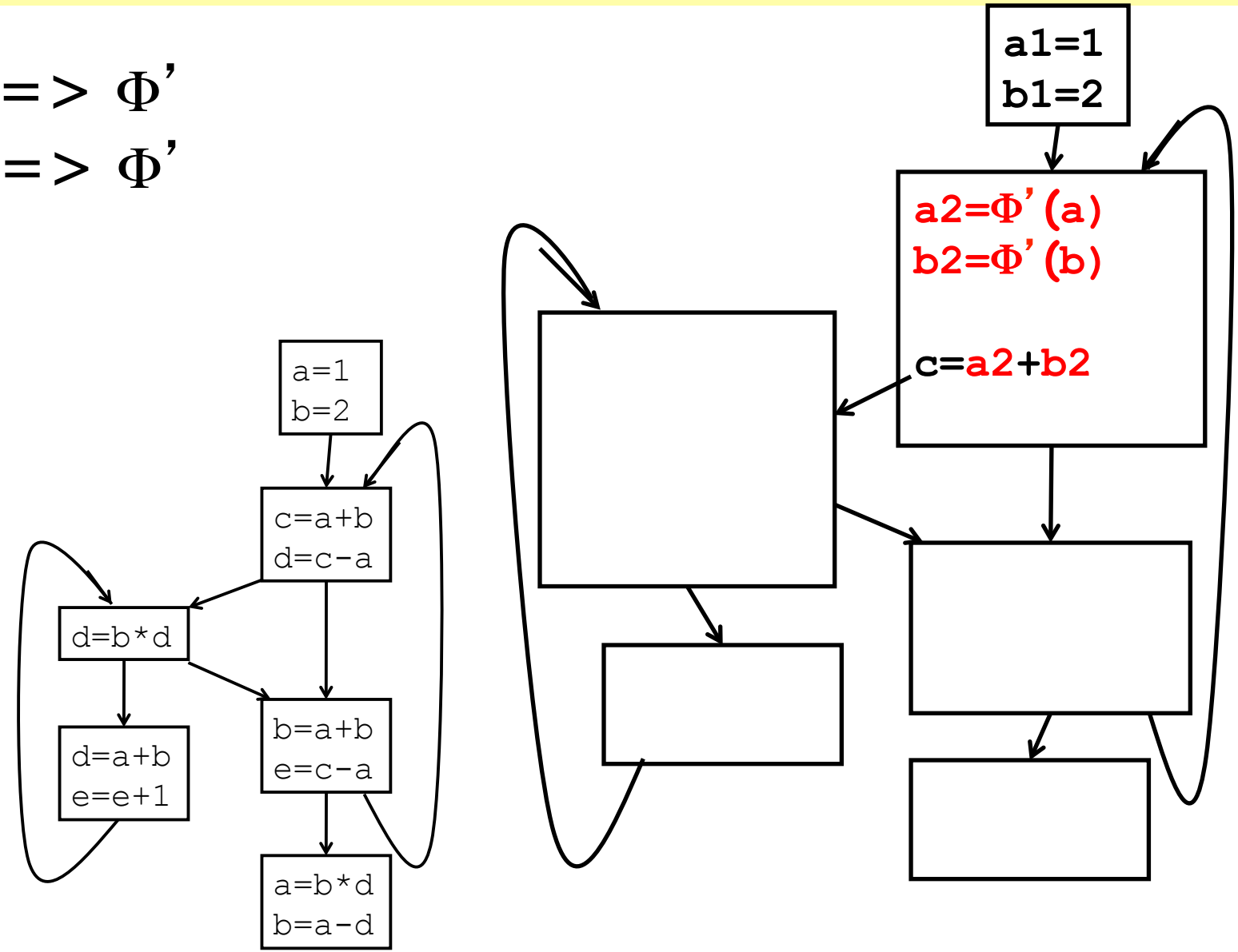
SSA AST-walk construction (2)

VN(a) => Φ'



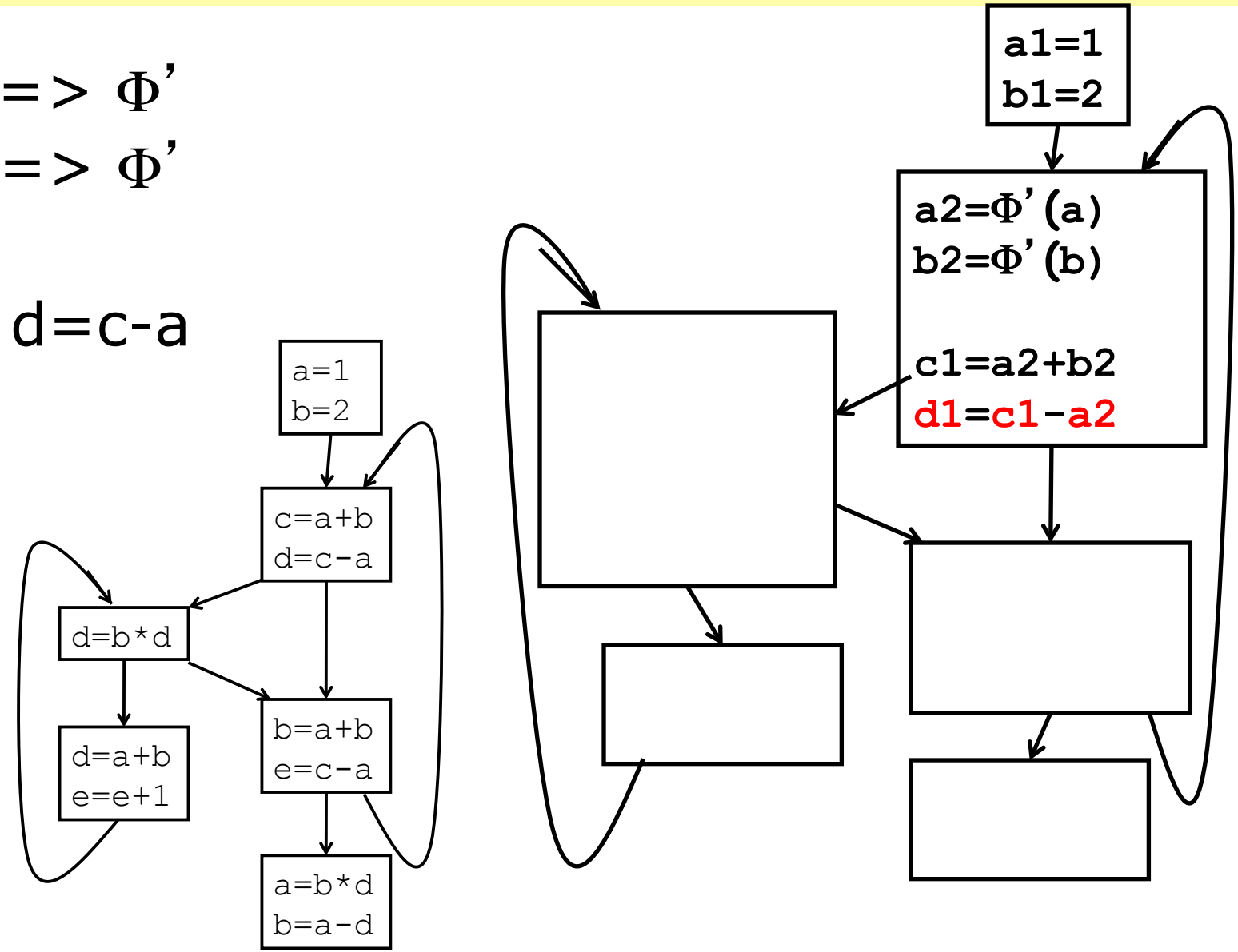
SSA AST-walk construction (2)

VN(a) => Φ'
VN(b) => Φ'



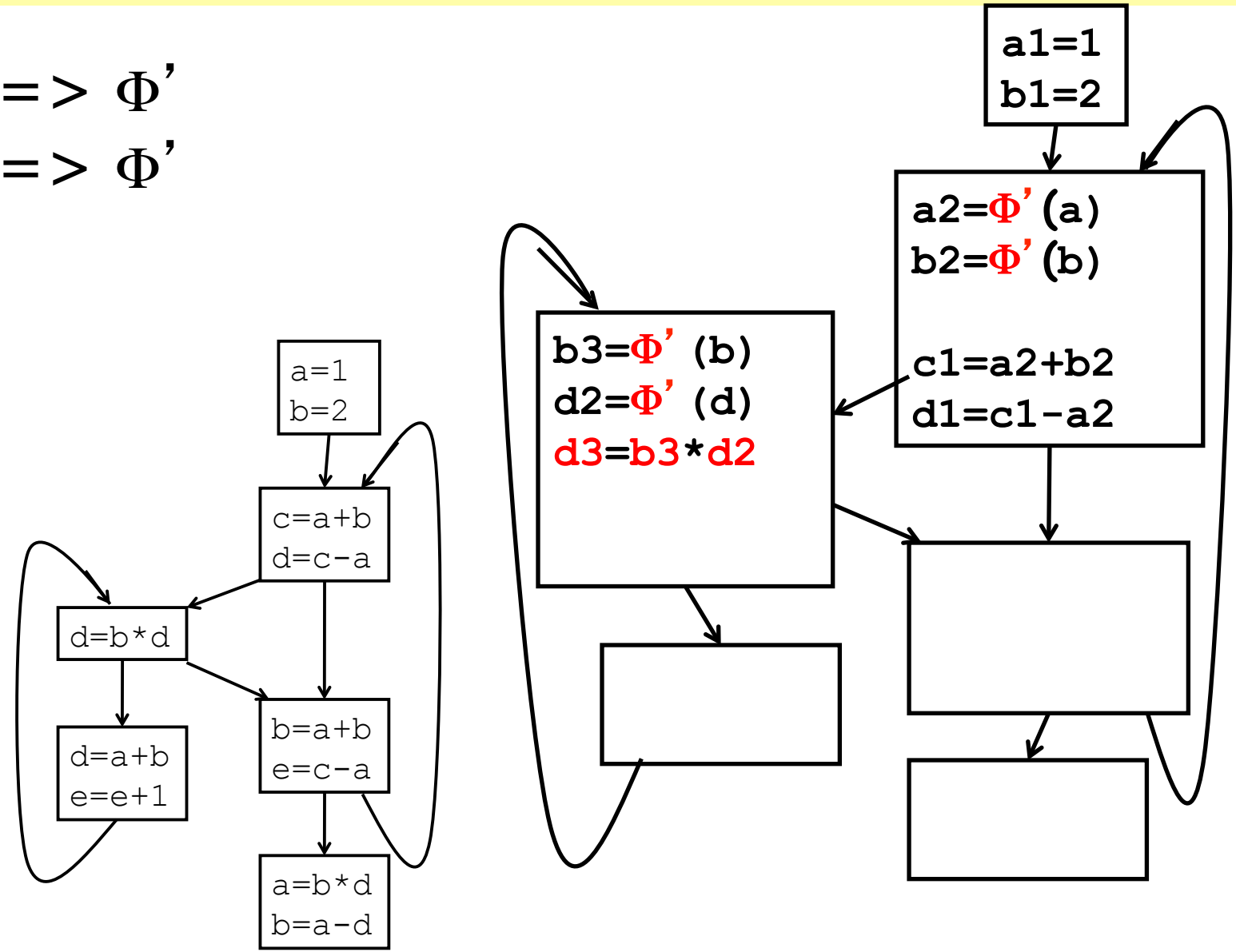
SSA AST-walk construction (2)

VN(a) => Φ'
VN(b) => Φ'
VN(c)
VN for d=c-a



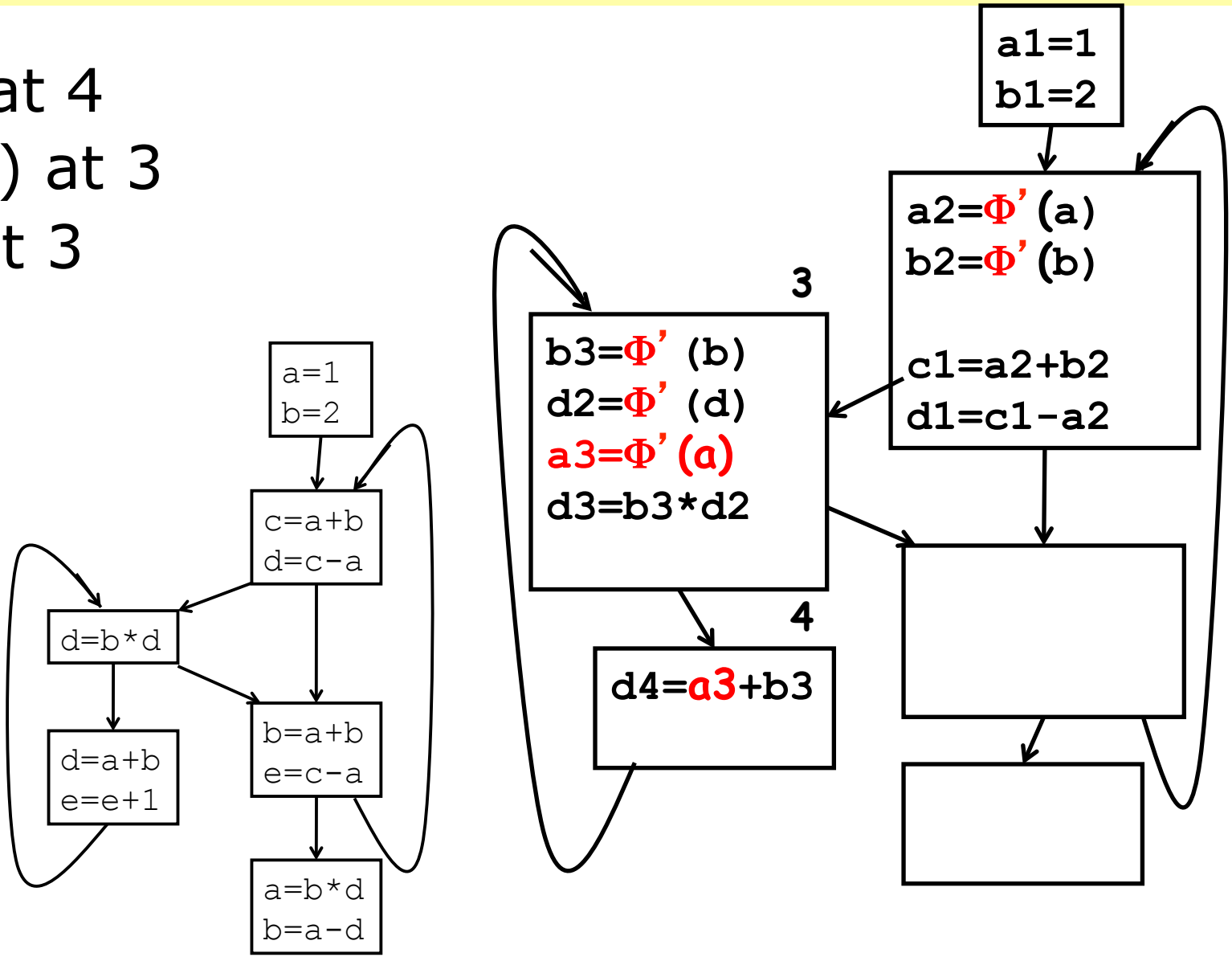
SSA AST-walk construction (3)

VN(b) => Φ'
VN(d) => Φ'



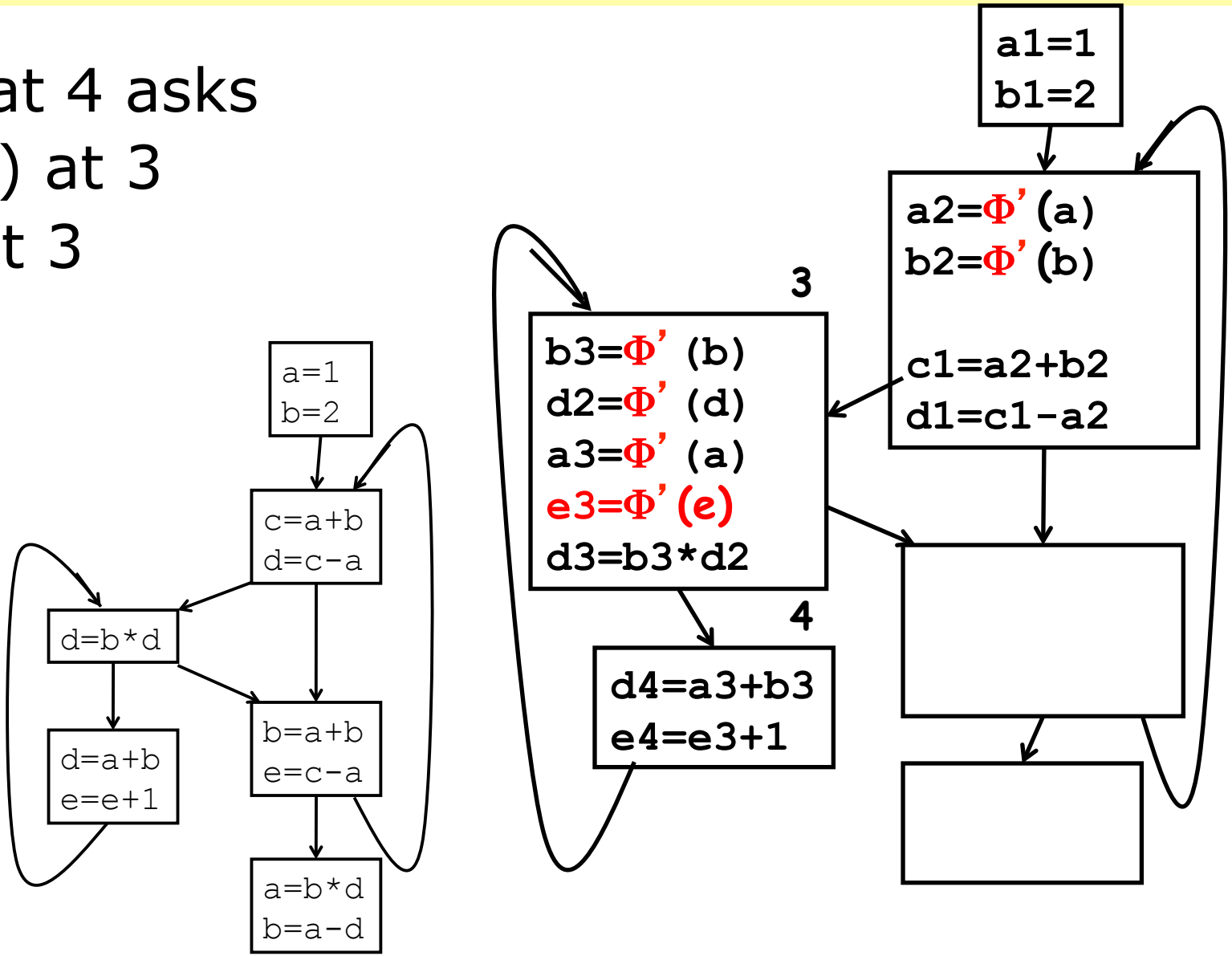
SSA AST-walk construction (4)

VN(a) at 4
⇒VN(a) at 3
⇒ Φ’ at 3



SSA AST-walk construction (4)

VN(e) at 4 asks
⇒VN(e) at 3
⇒ Φ’ at 3



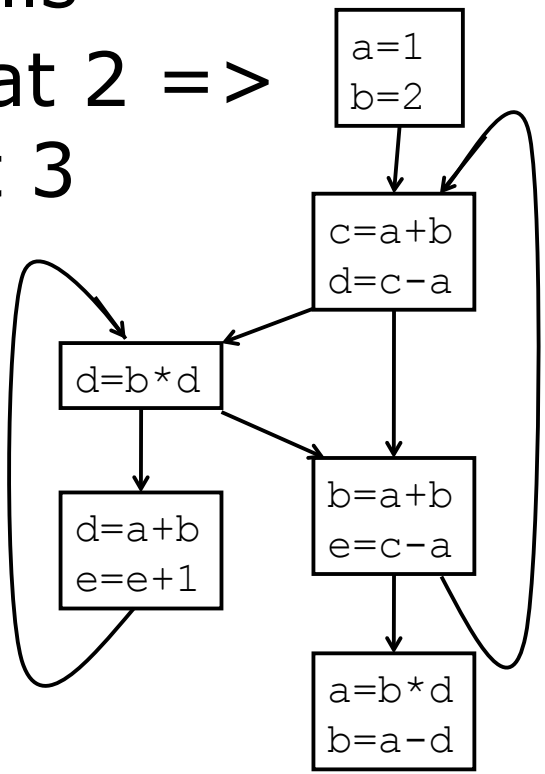
SSA AST-walk construction (4)

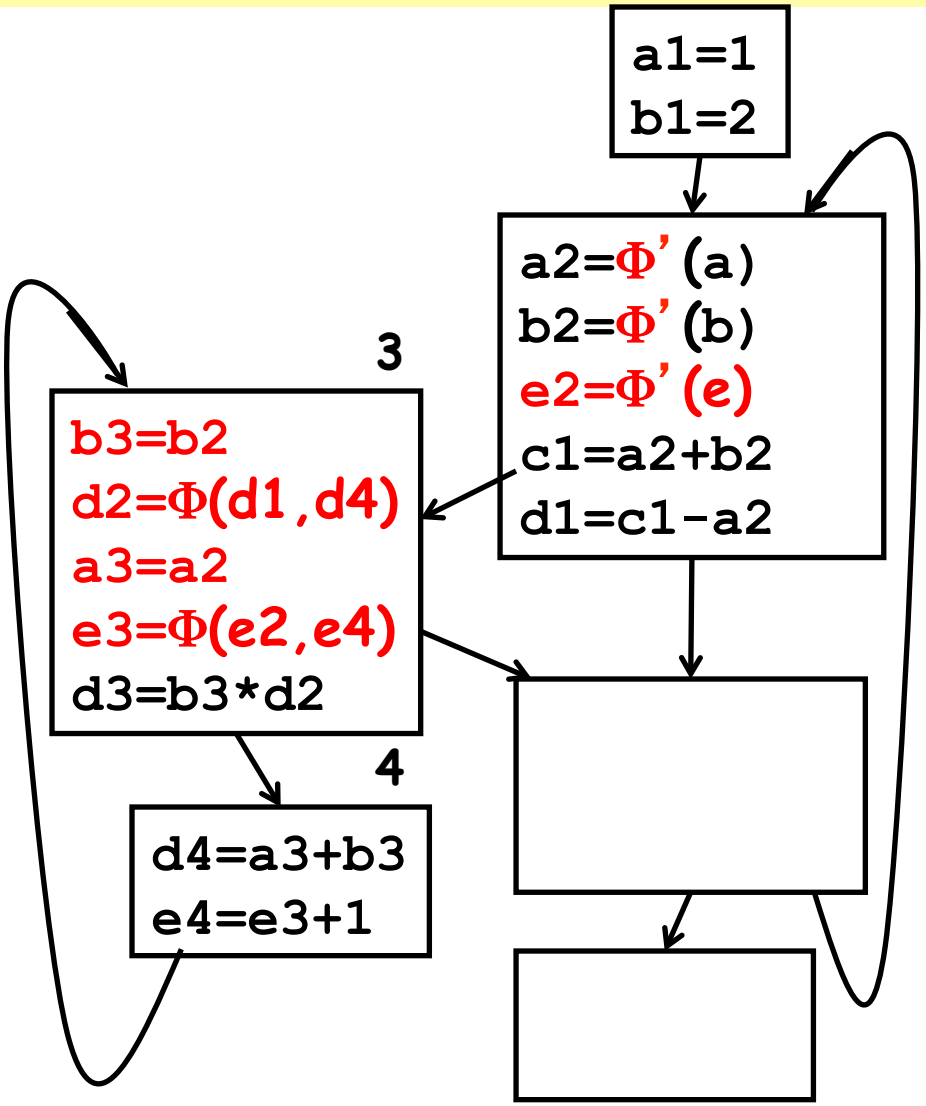
Φ' at 3 knows all predecs.

⇒Φ' => Φ

This calls

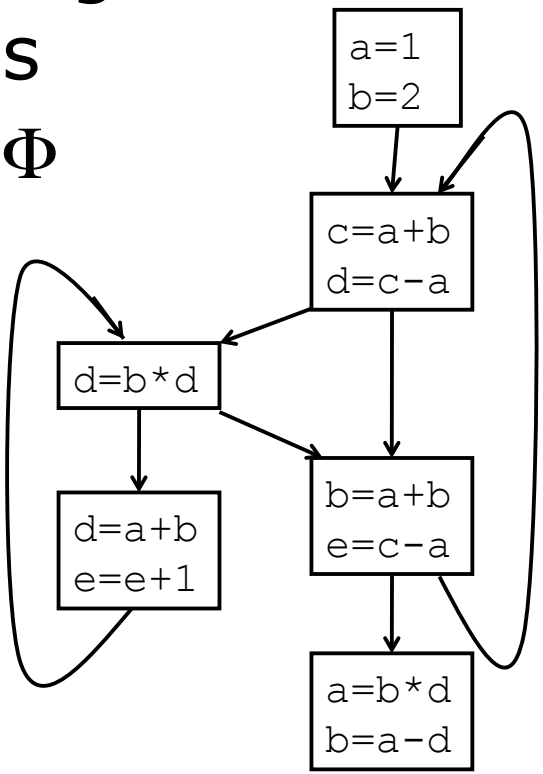
VN(e) at 2 => Φ' at 3

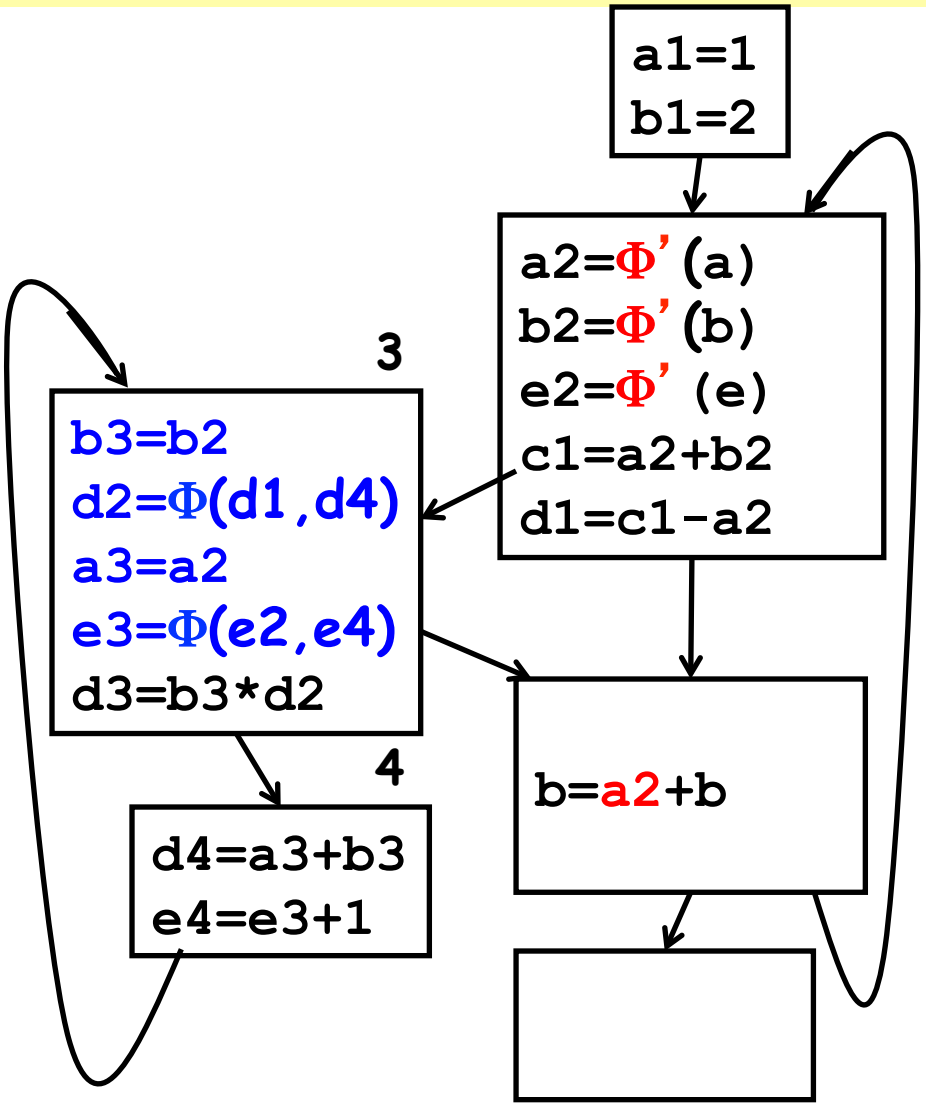




SSA AST-walk construction (5)

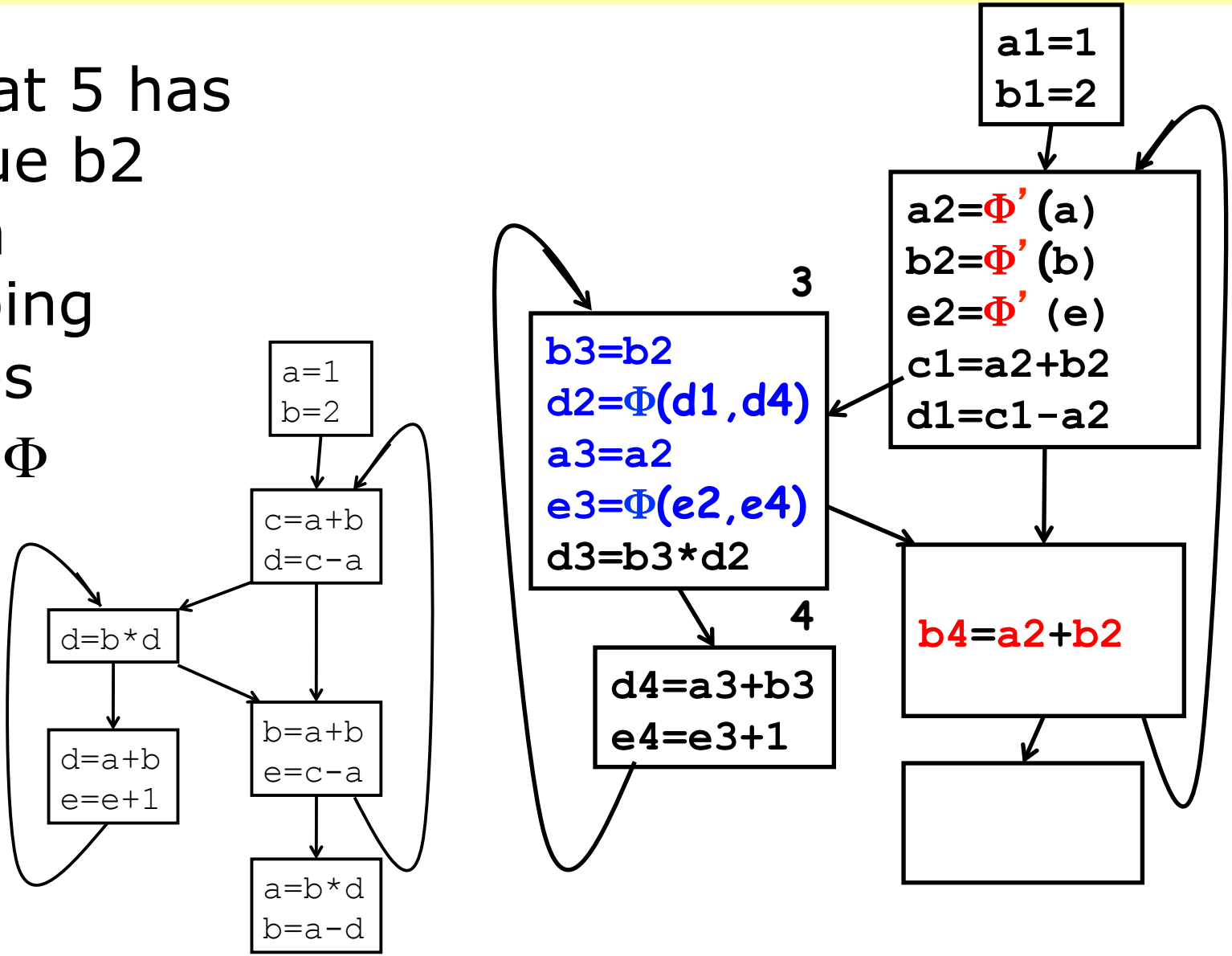
VN(a) at 5 has
unique a2
when
skipping
copies
=> no Φ



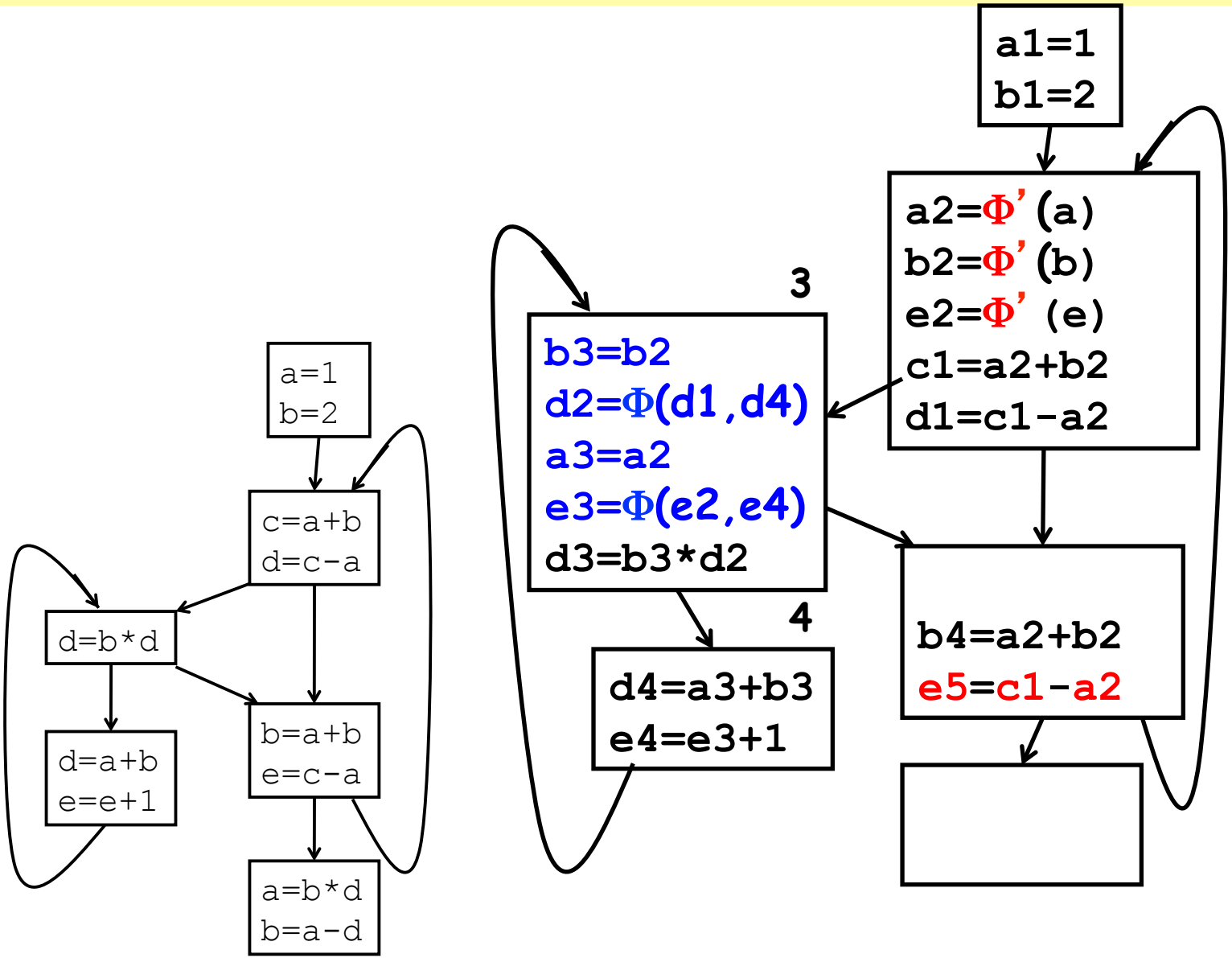


SSA AST-walk construction (5)

VN(b) at 5 has
unique b2
when
skipping
copies
=> no Φ



SSA AST-walk construction (5)

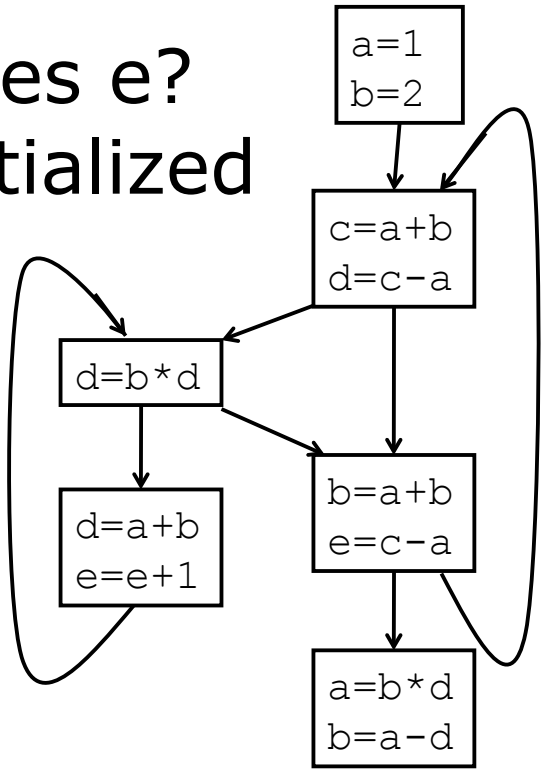


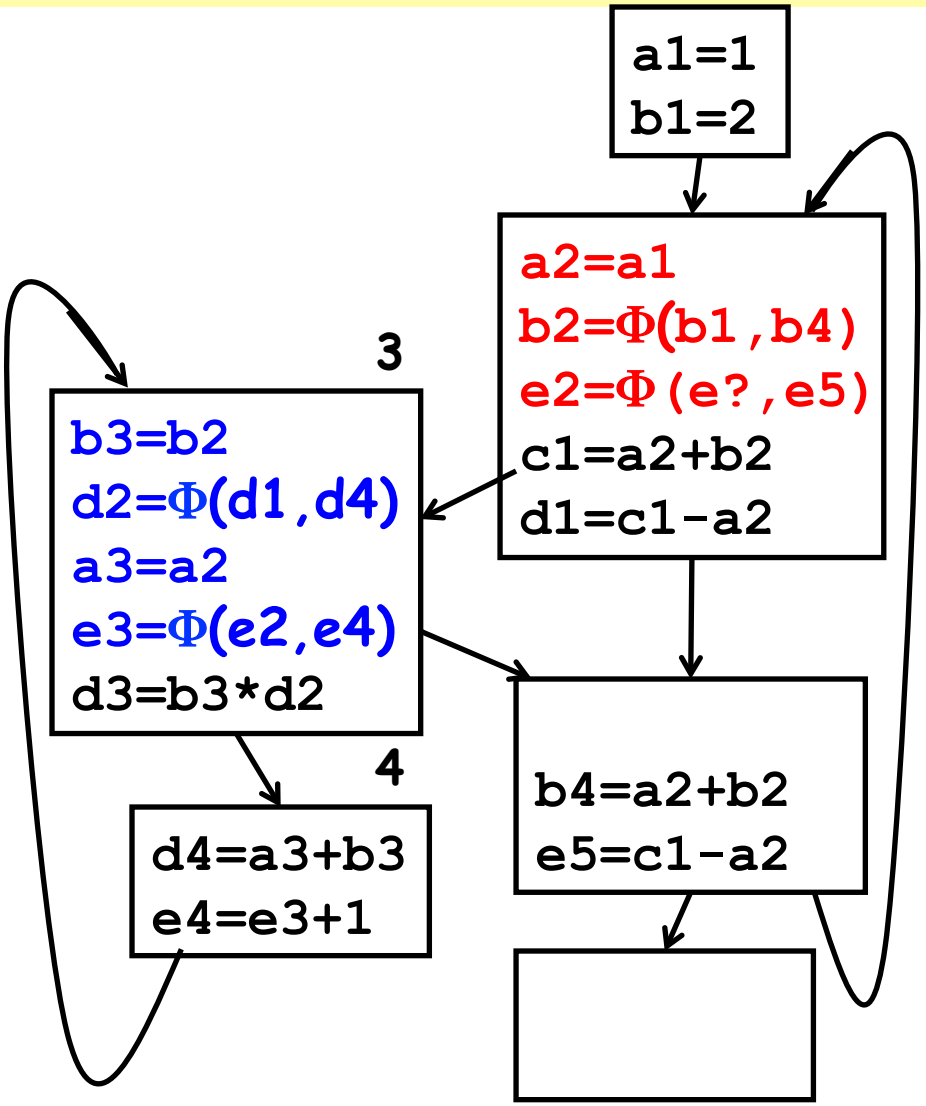
SSA AST-walk construction (5)

Φ' at 2 knows all predecs.

⇒Φ' => Φ

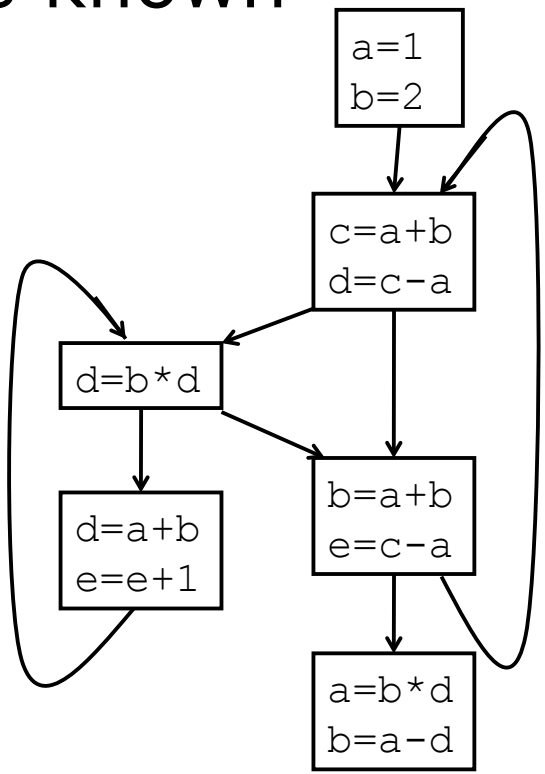
SSA sees e? uninitialized

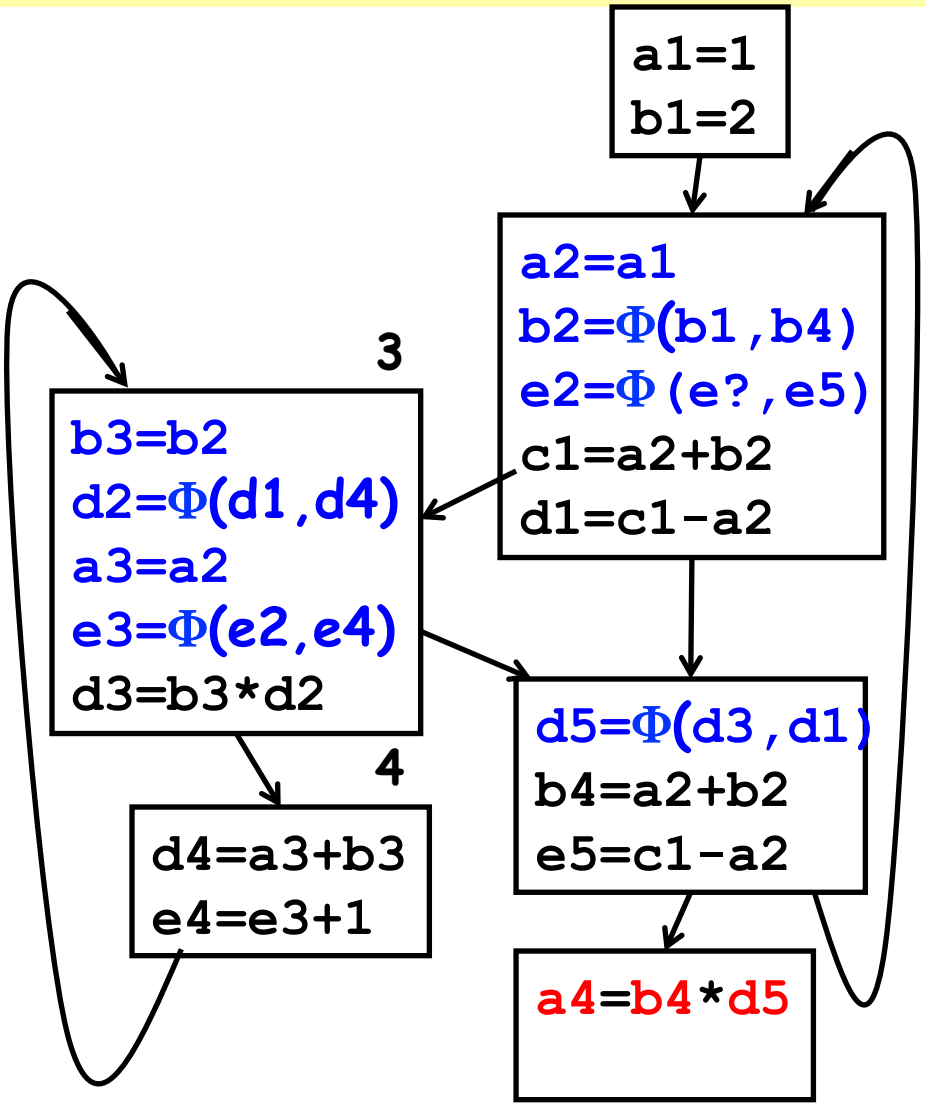




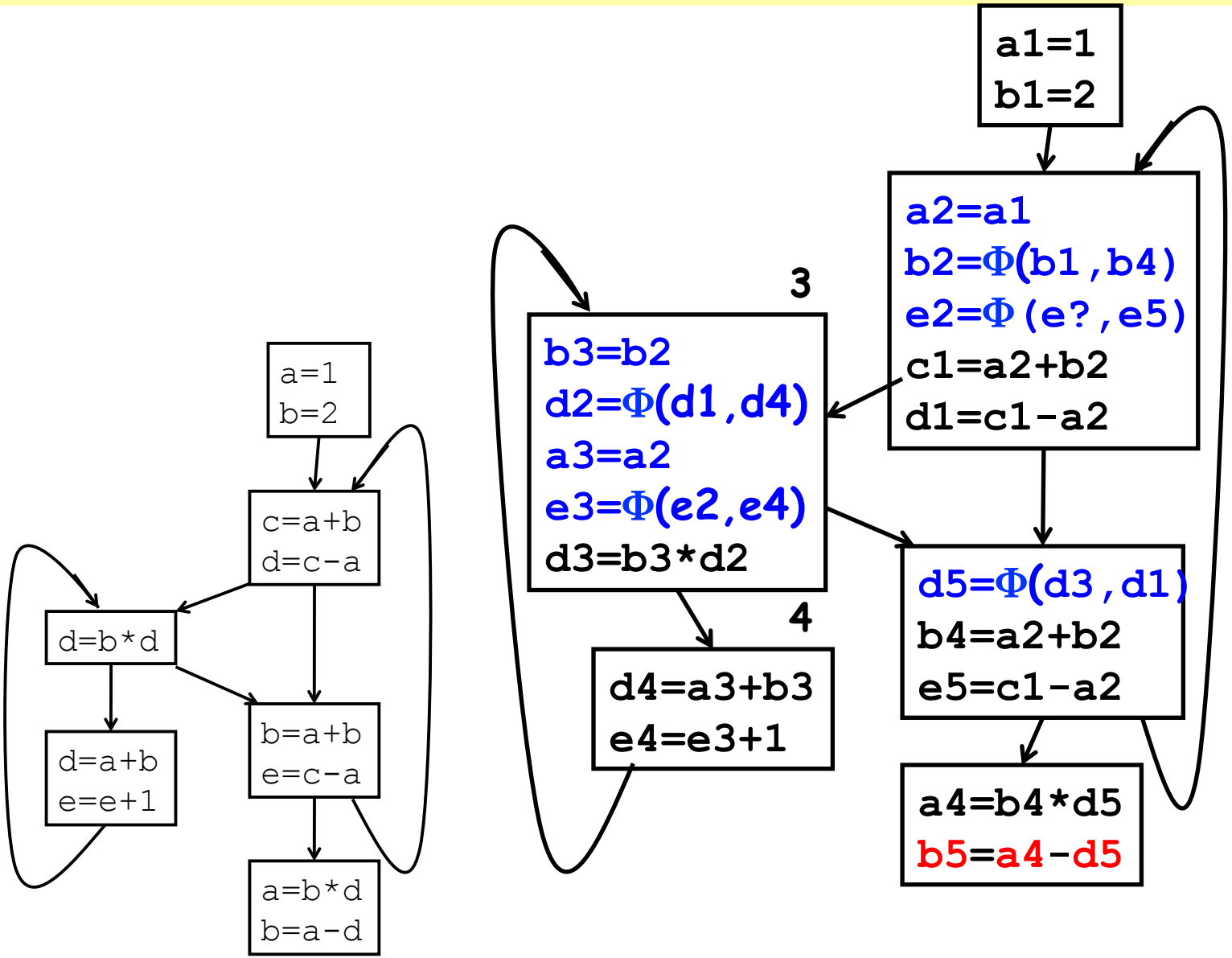
SSA AST-walk construction (6)

VN(d) at 6 ask
⇒VN(d) at 5
⇒ Φ at 5 as all preds known

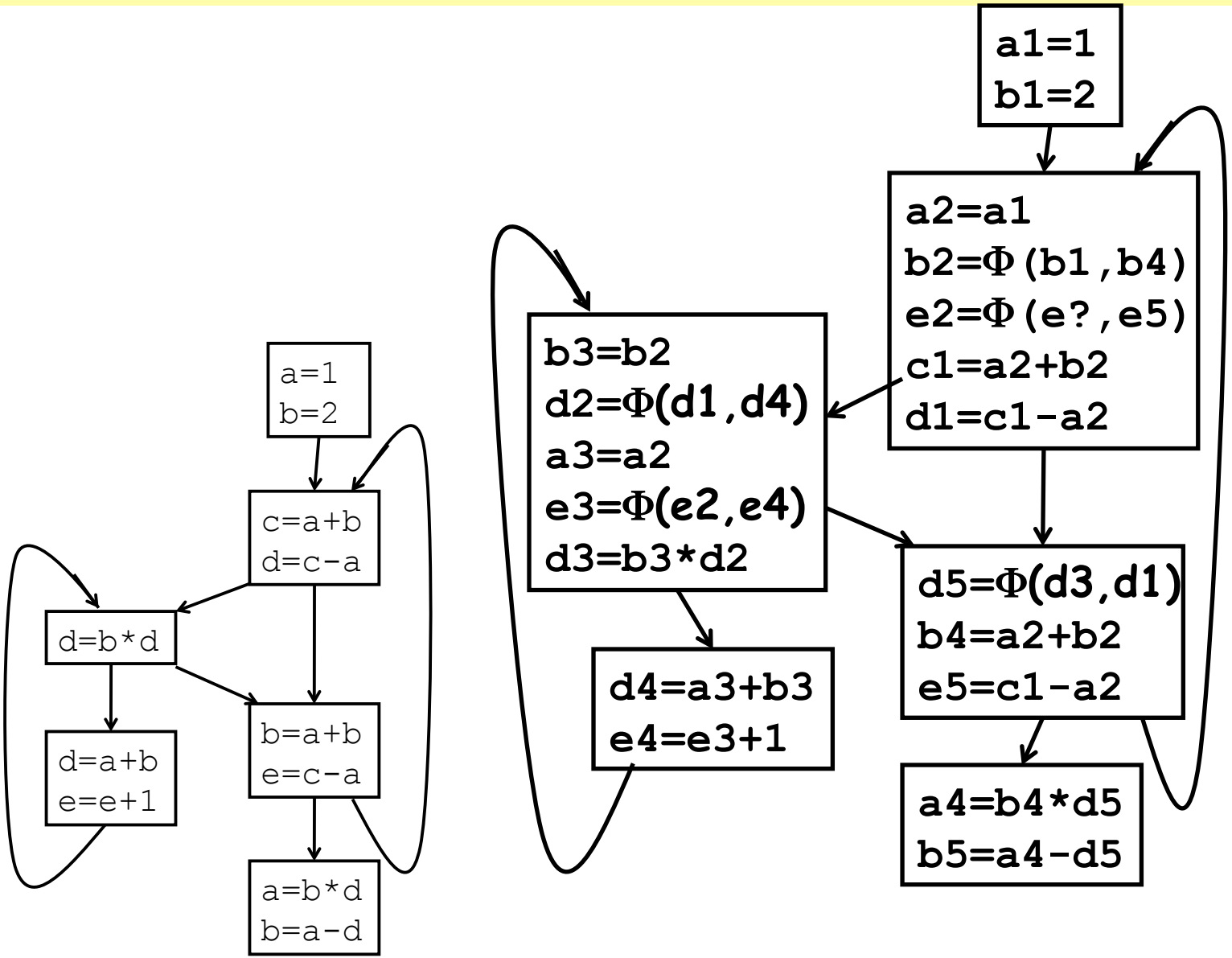




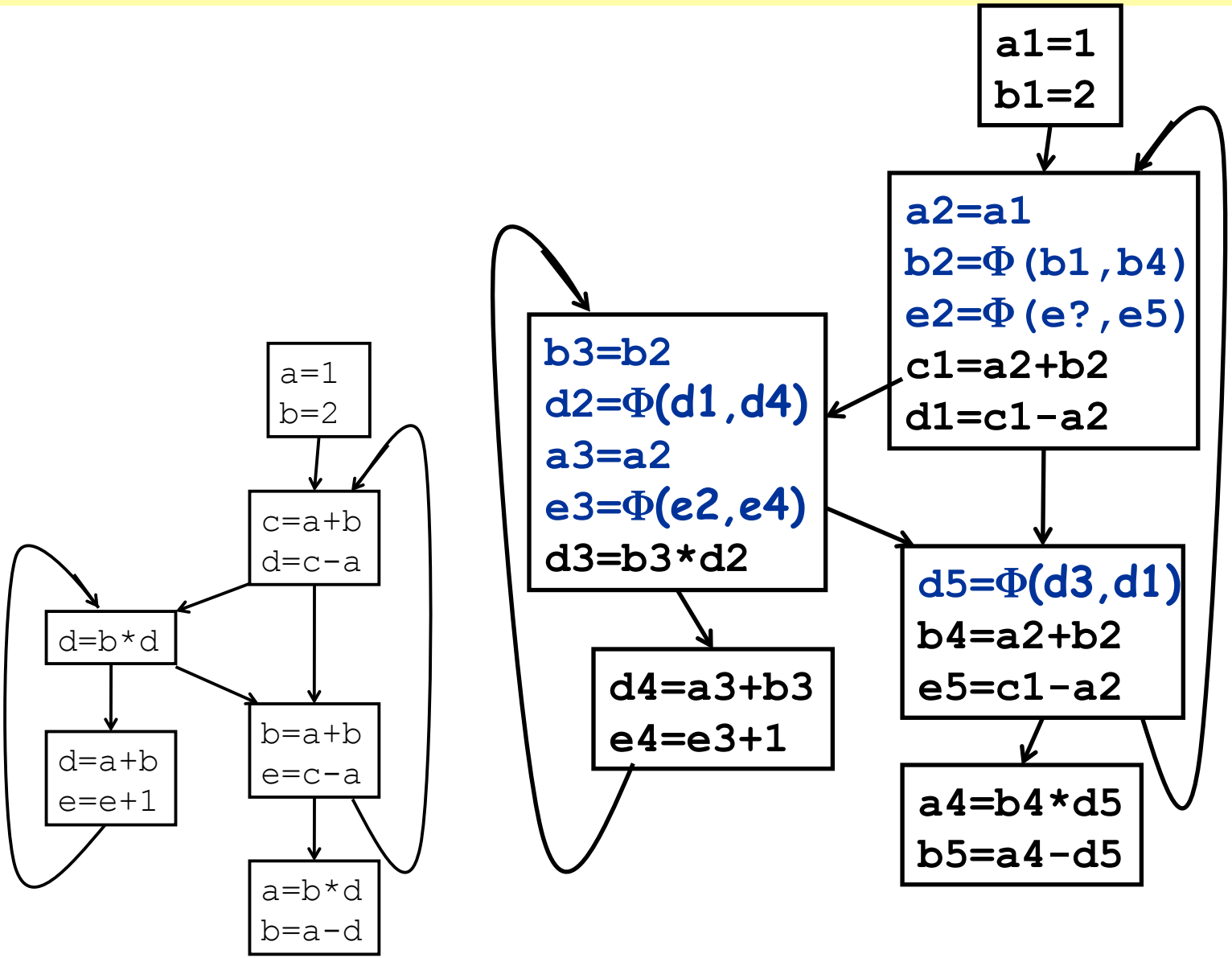
SSA AST-walk construction (6)



SSA AST-walk construction

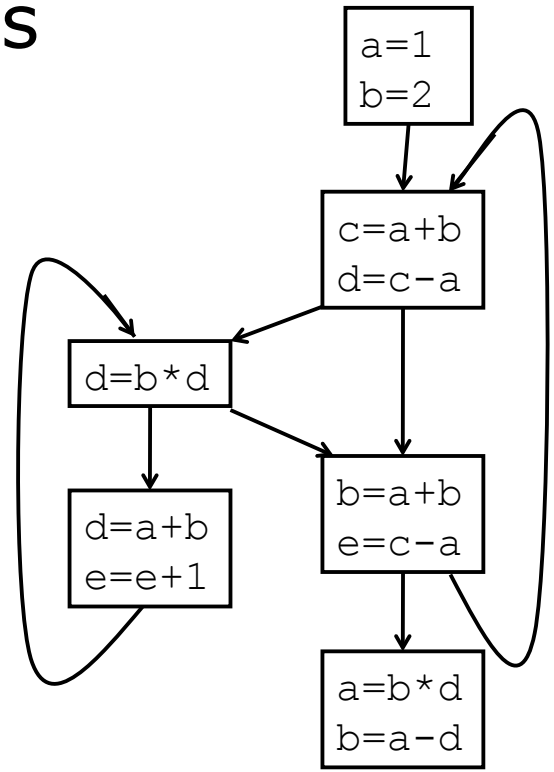


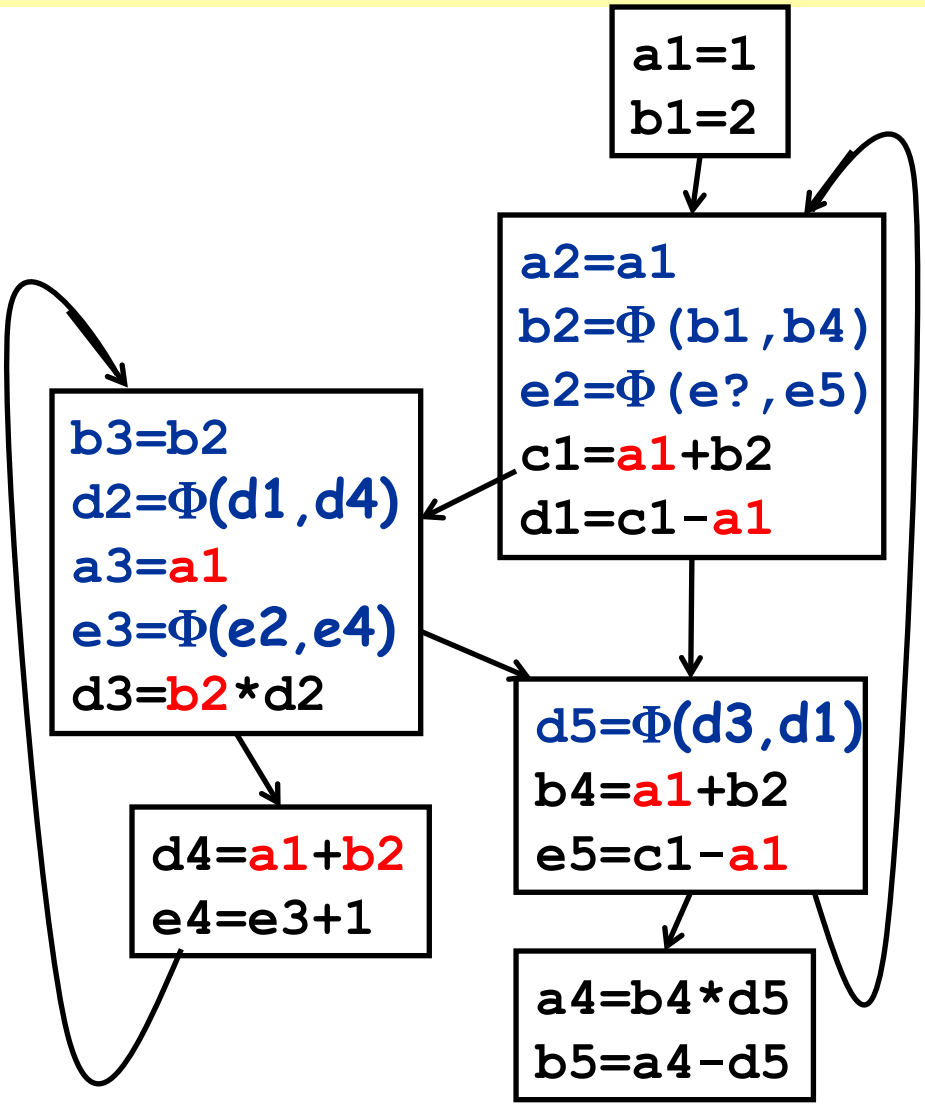
SSA AST-walk constructed



SSA Opt: copy propagate

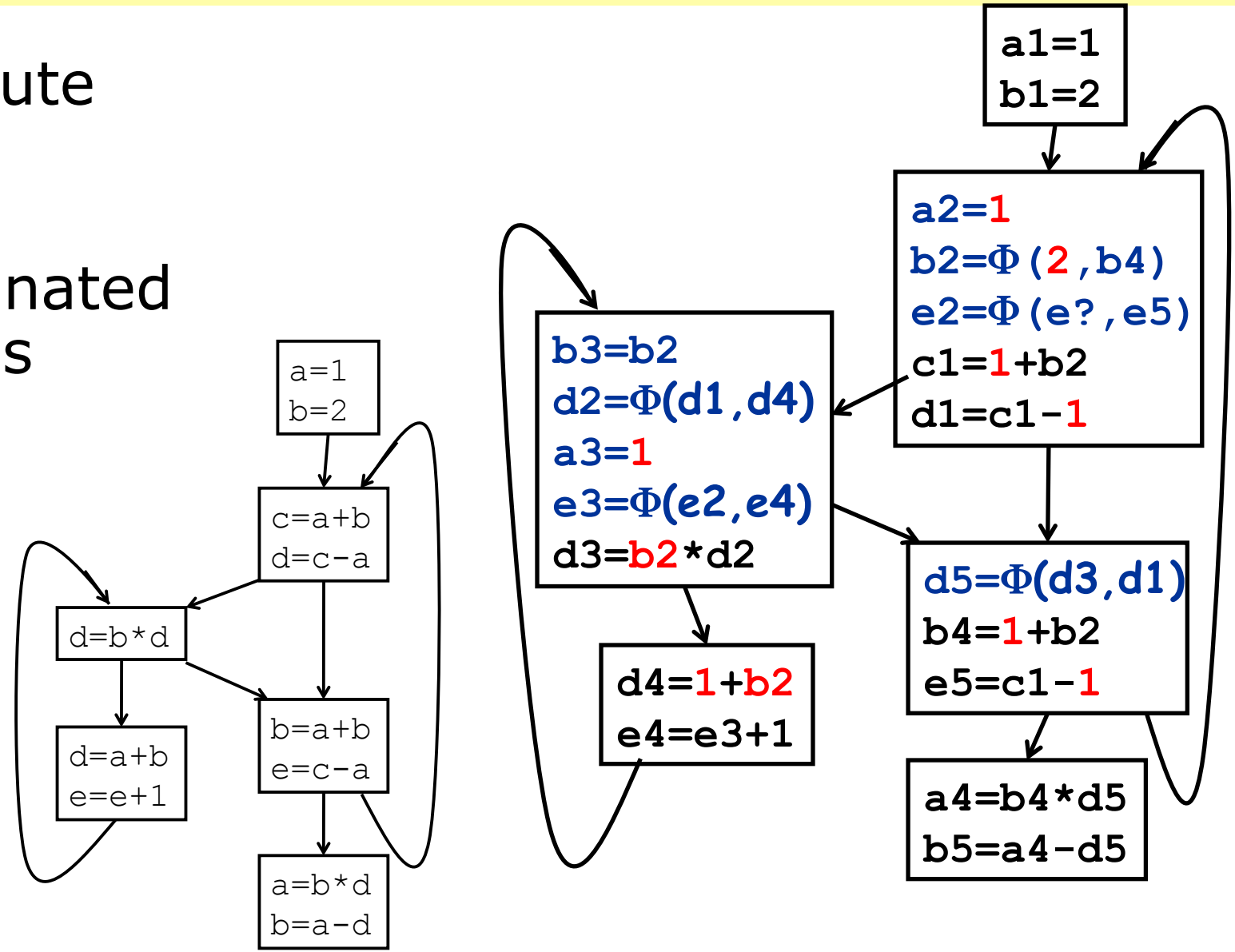
substitute
a2=a1
into all
dominated
nodes





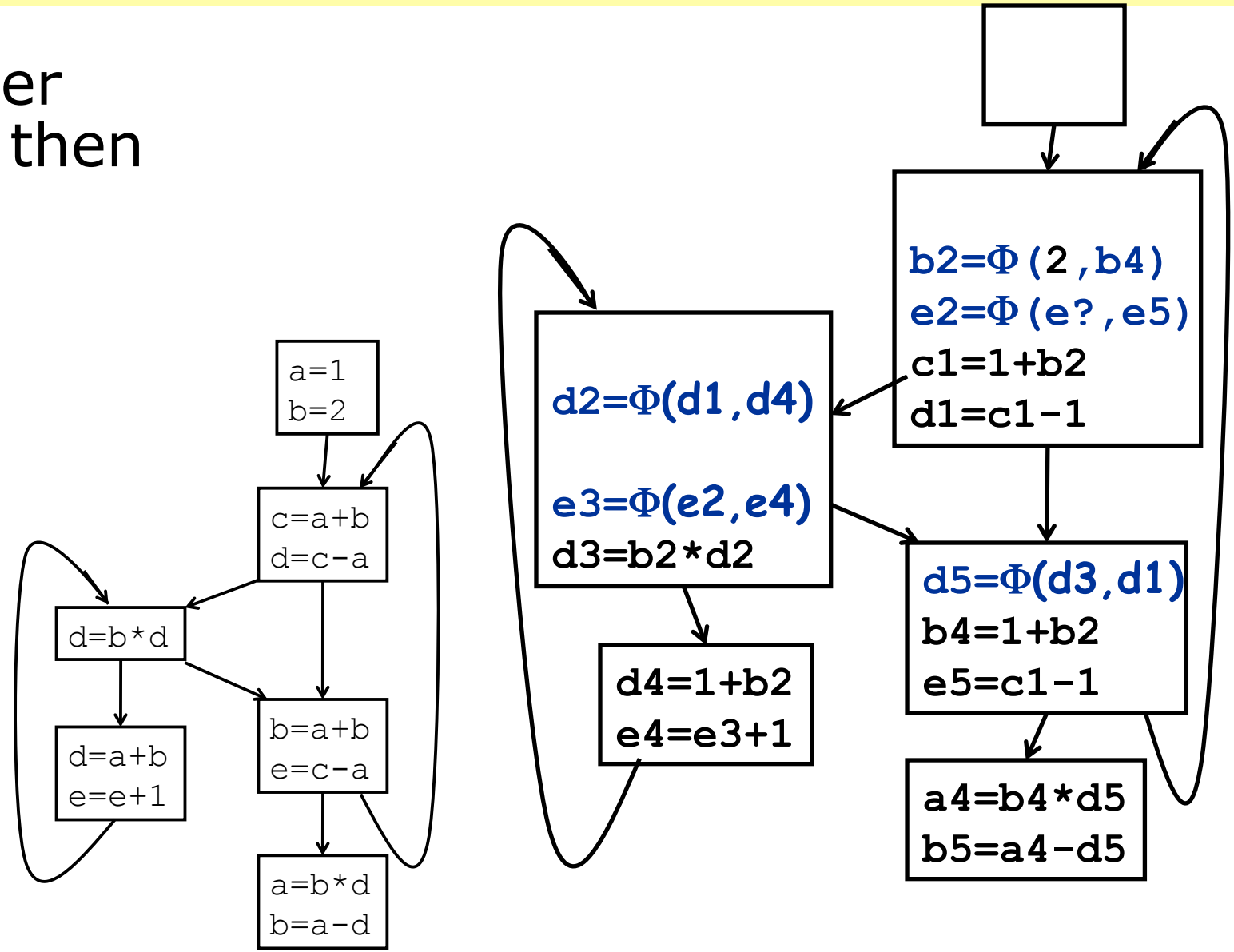
SSA Opt: constant propagate

substitute
a1=1
into all
dominated
nodes



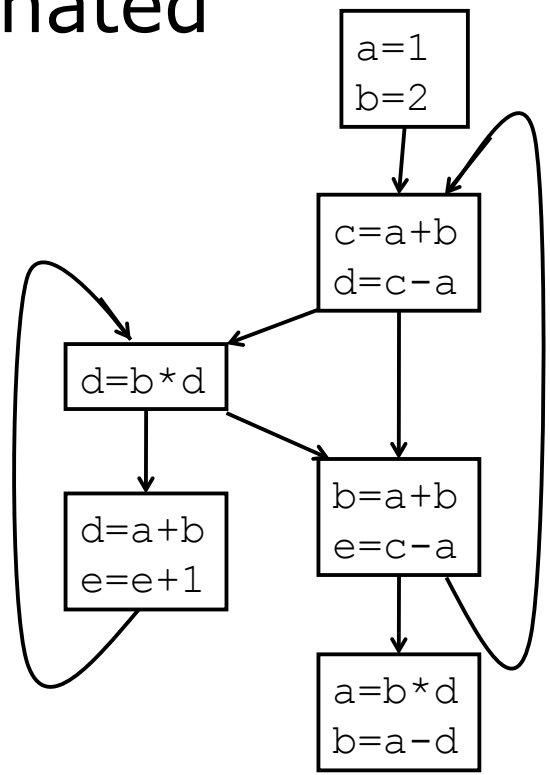
SSA Opt: eliminate dead code

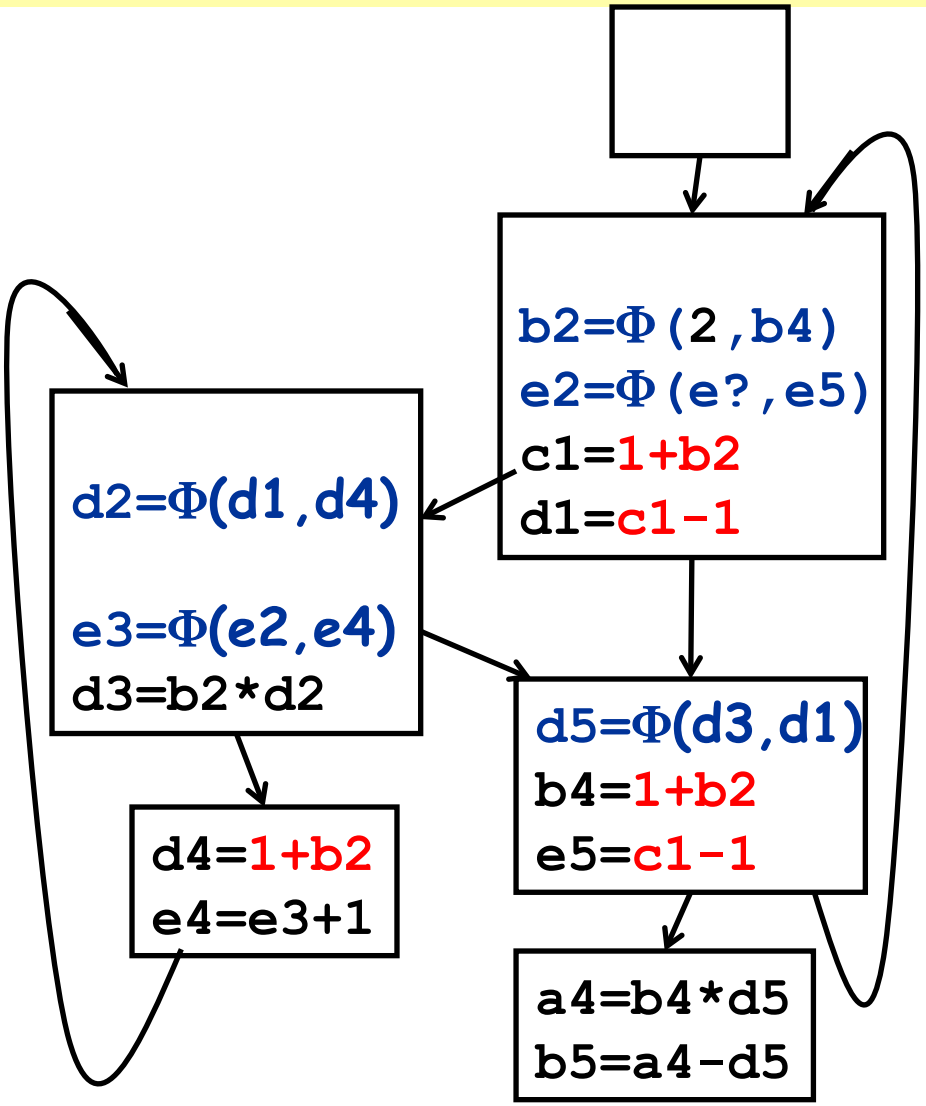
a1 never
read then
dead



SSA Opt: CSE

reuse
- identical
- expression
- if
- dominated





SSA Opt: CSE

reuse
- identical
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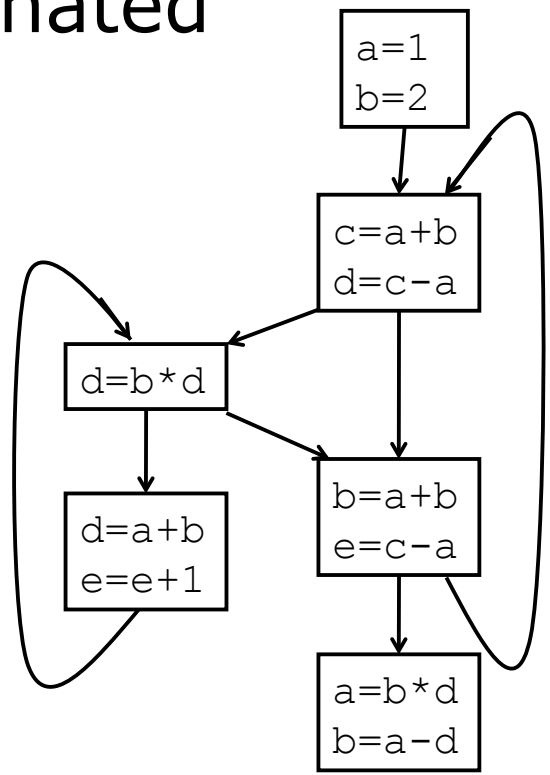
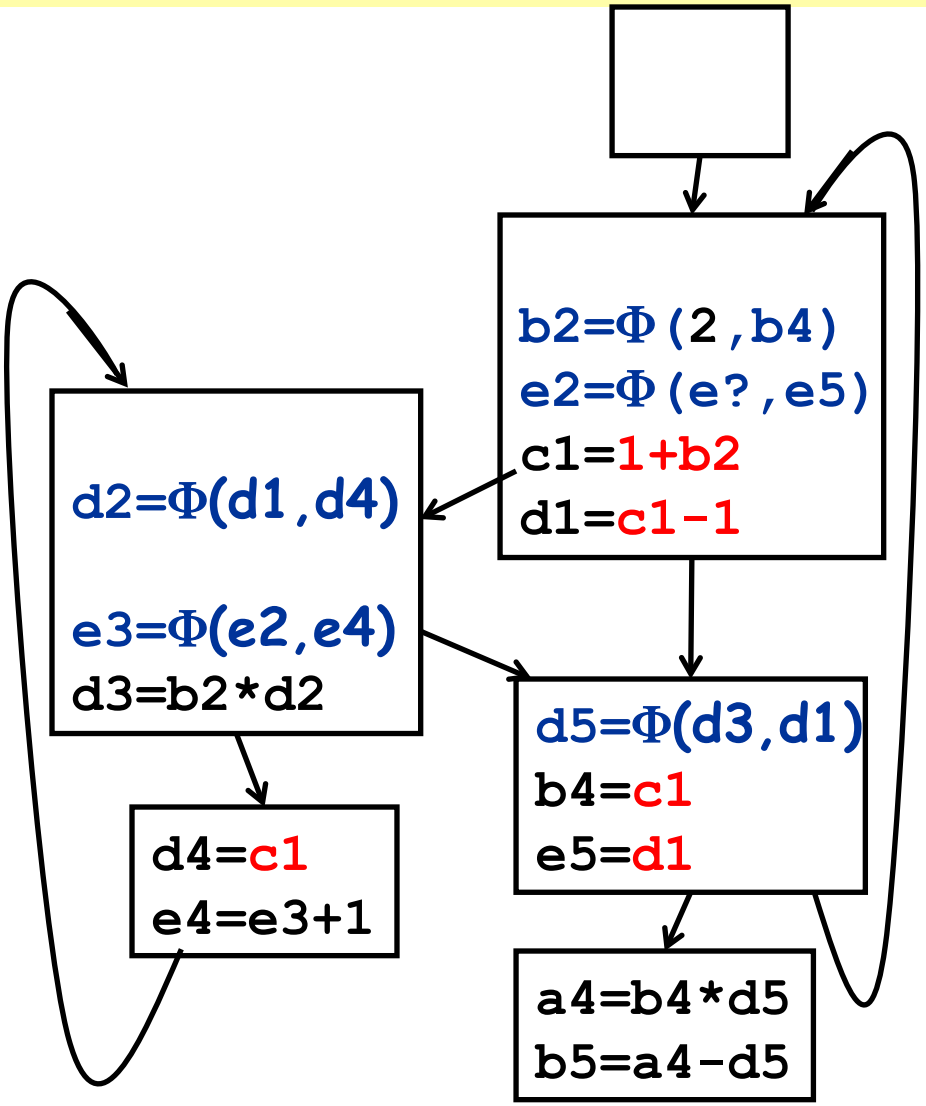
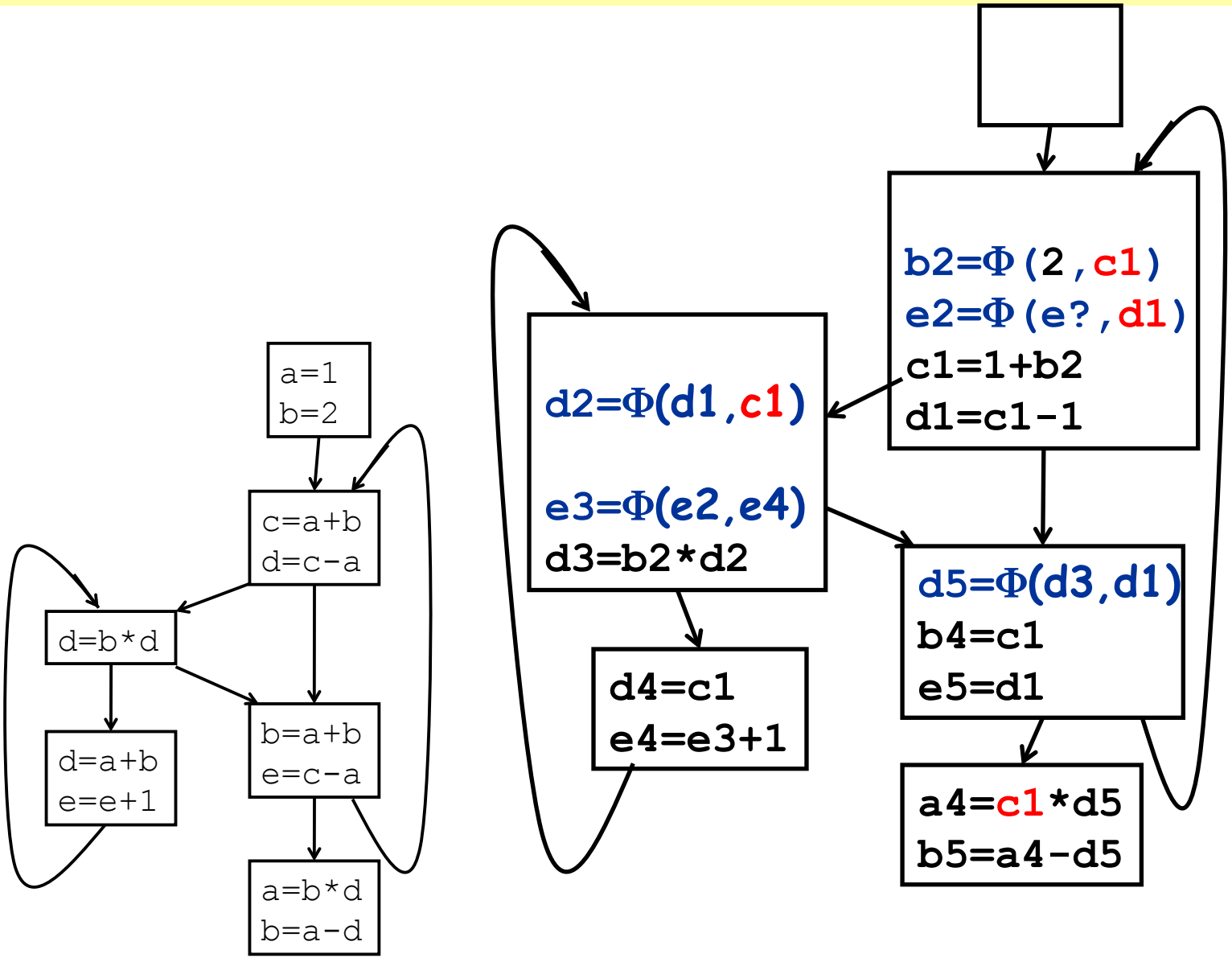
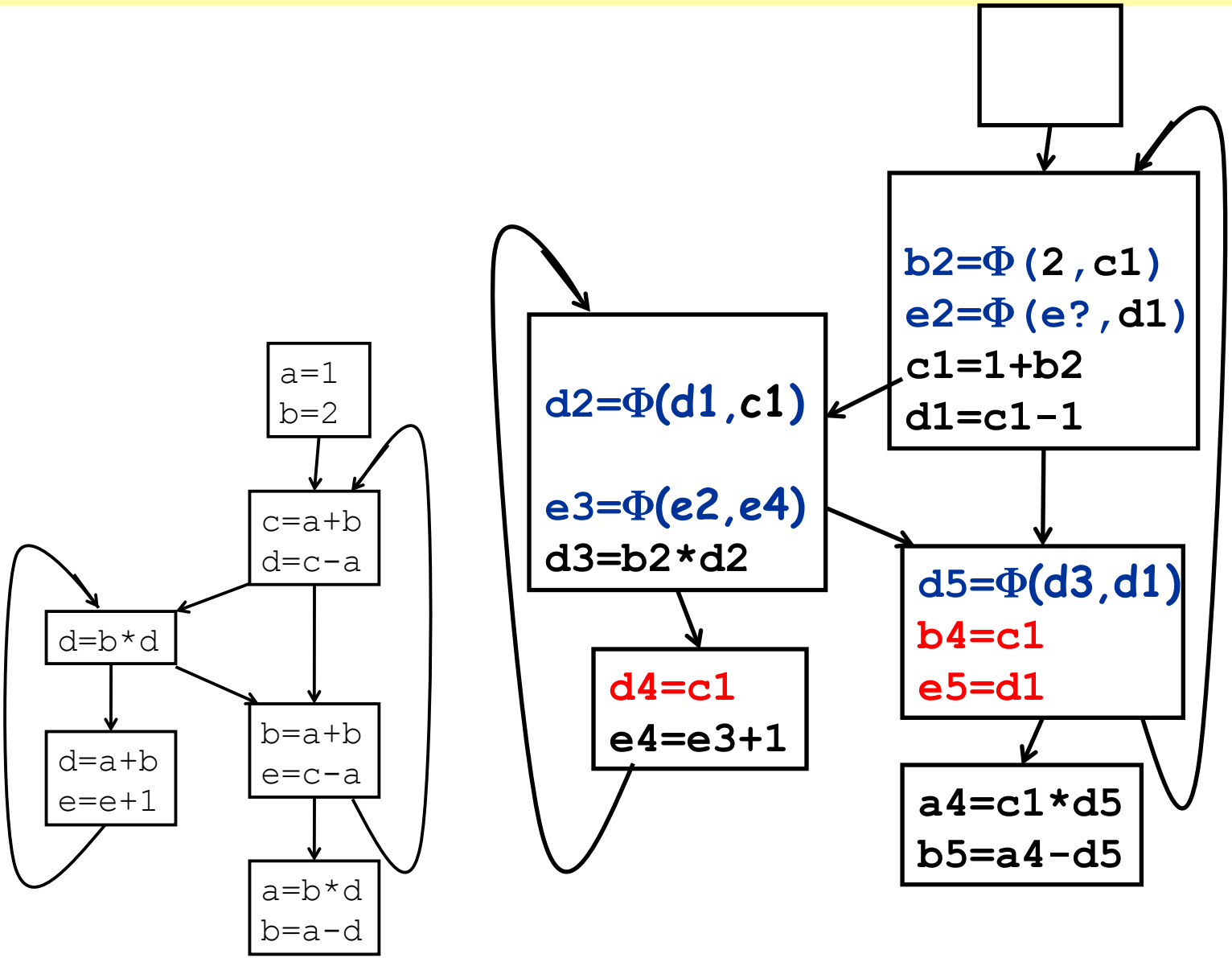




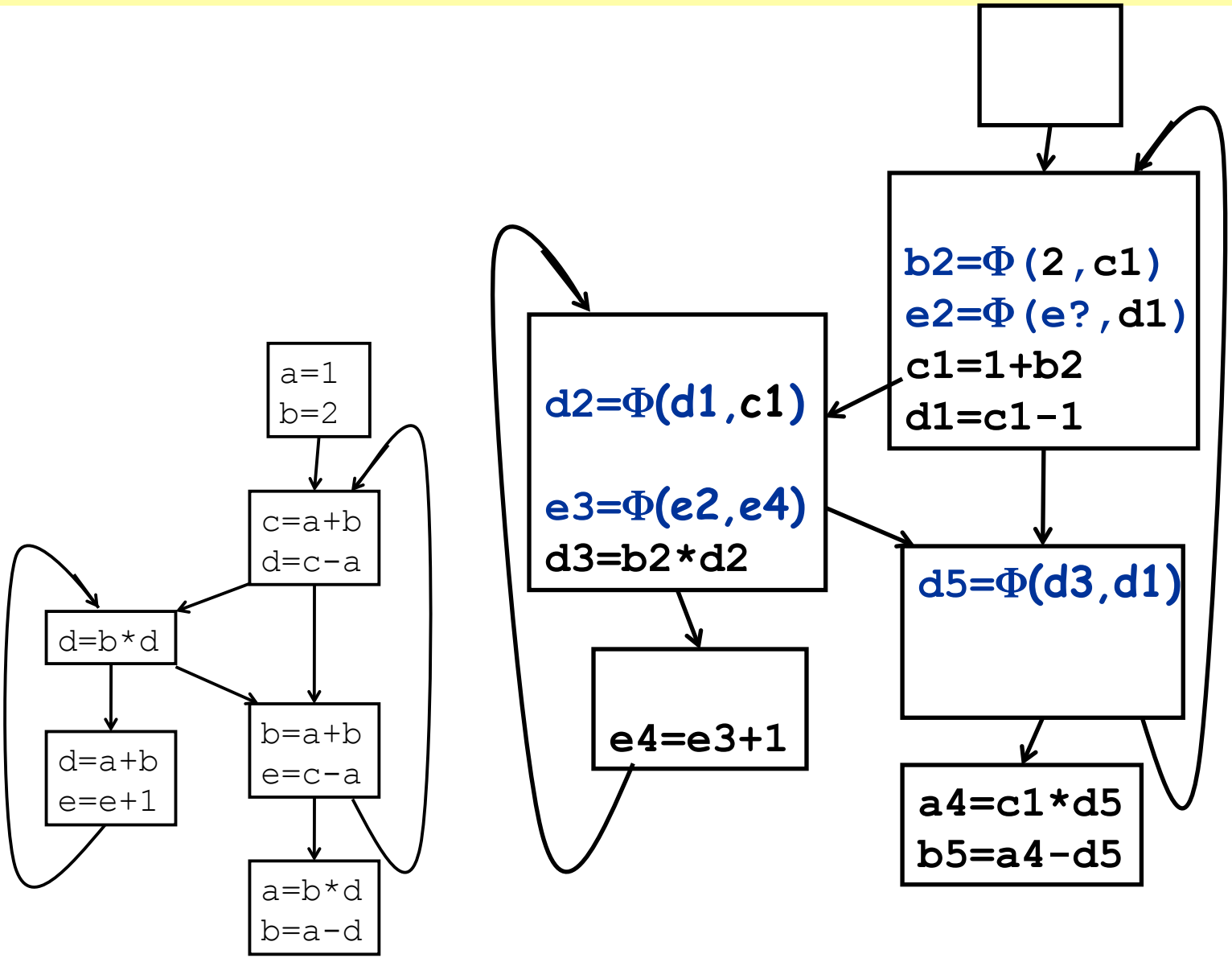
SSA Opt: copy propagate



SSA Opt: eliminate dead code



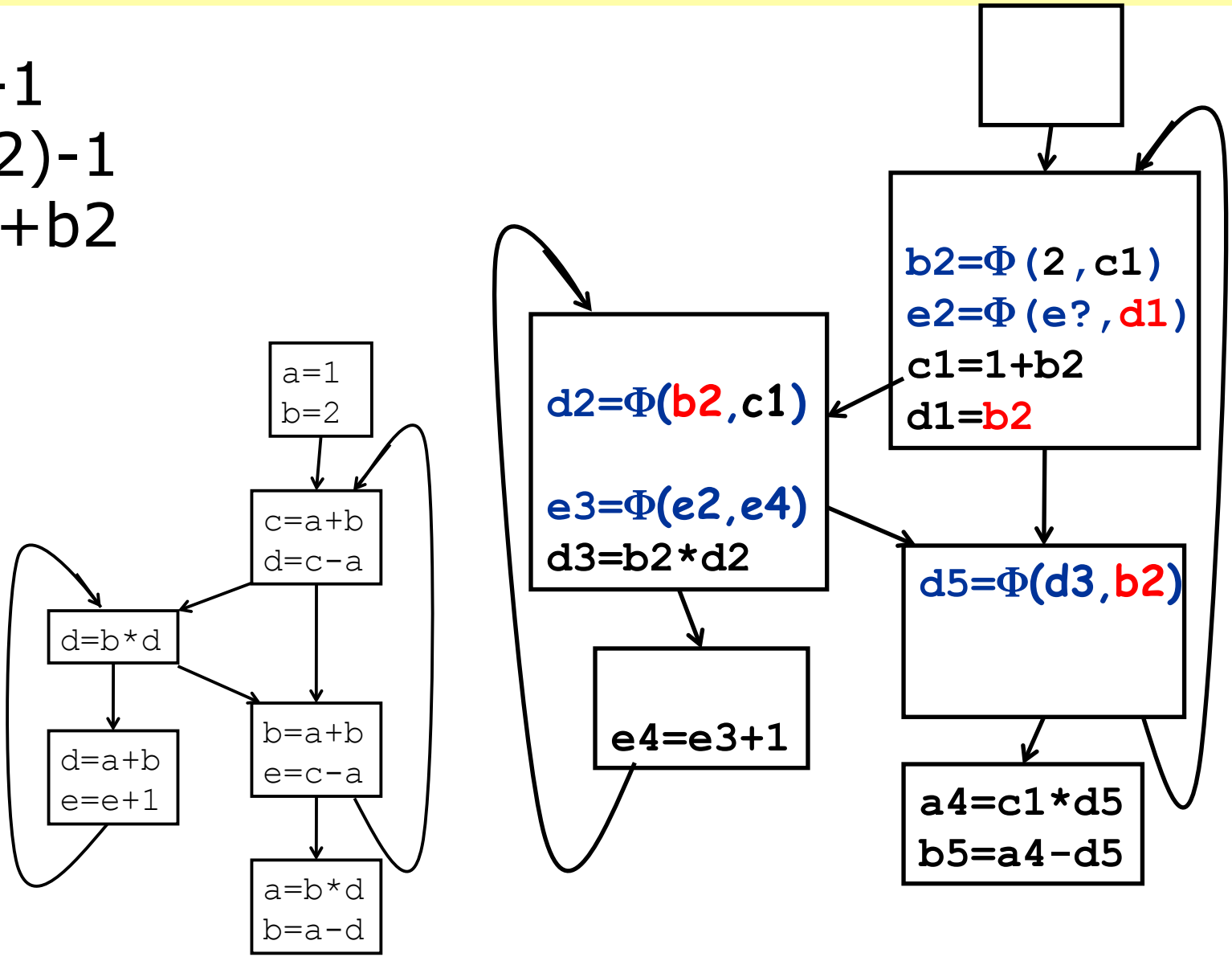
SSA Opt: eliminate dead code



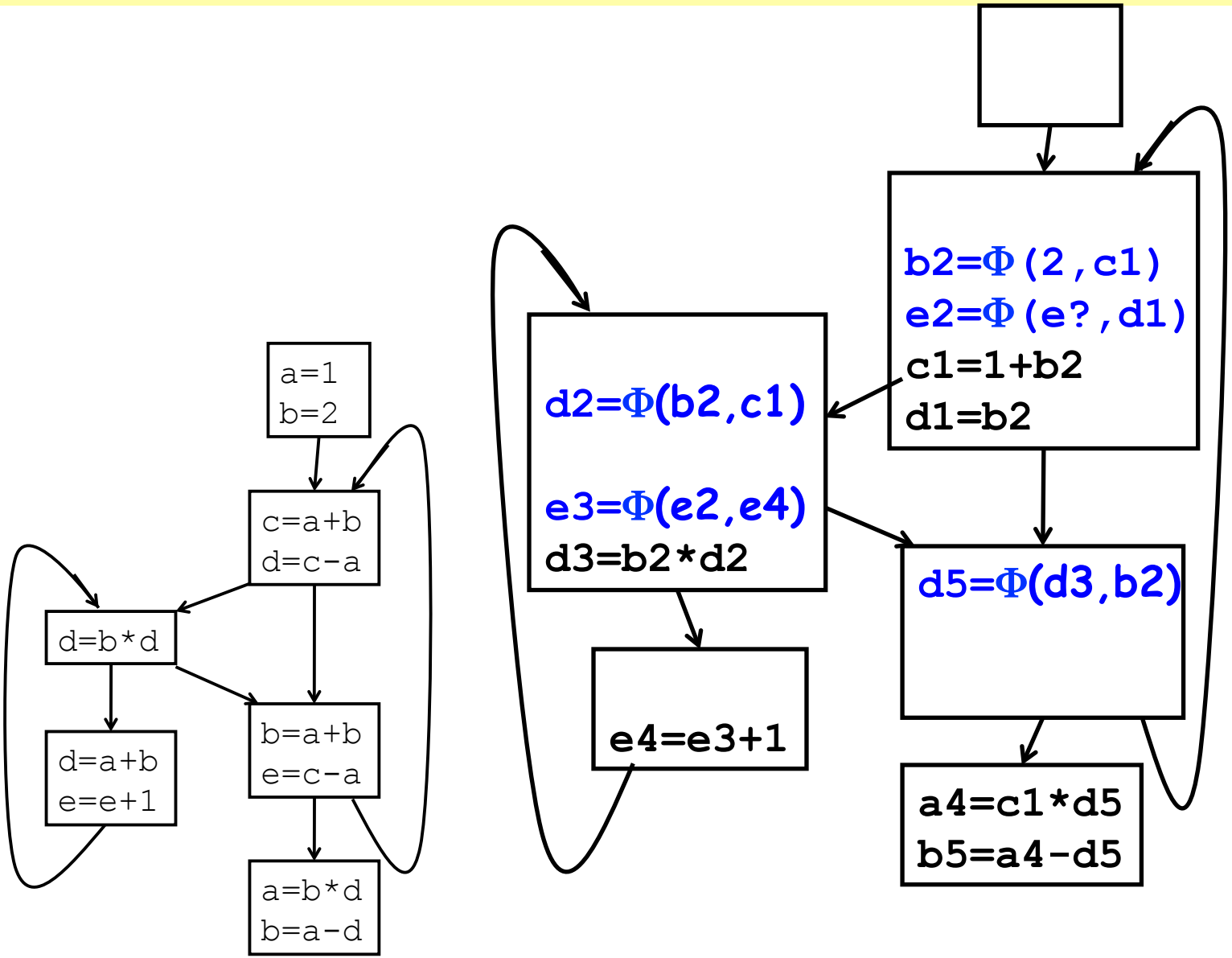
SSA Opt: arithmetic

d1=c1-1
=(1+b2)-1
=(1-1)+b2
=0+b2
=b2
=b2
good?

flags?
floats?

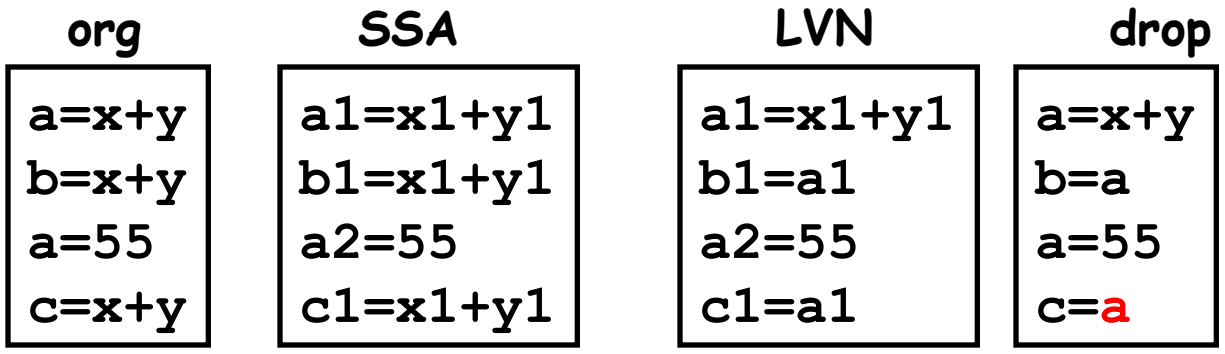


SSA Optimized

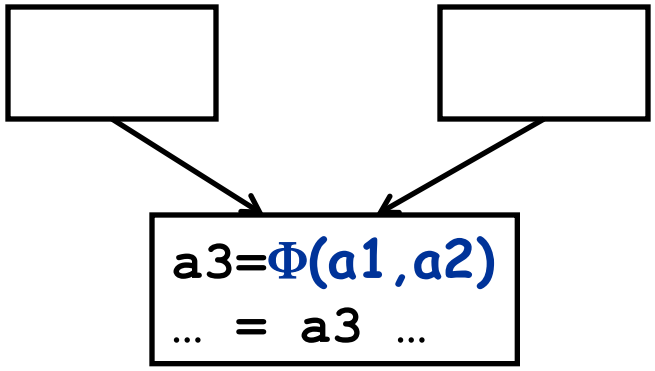


DeSSA: get rid of Φ wrong way

DeSSA can’t just drop numbers

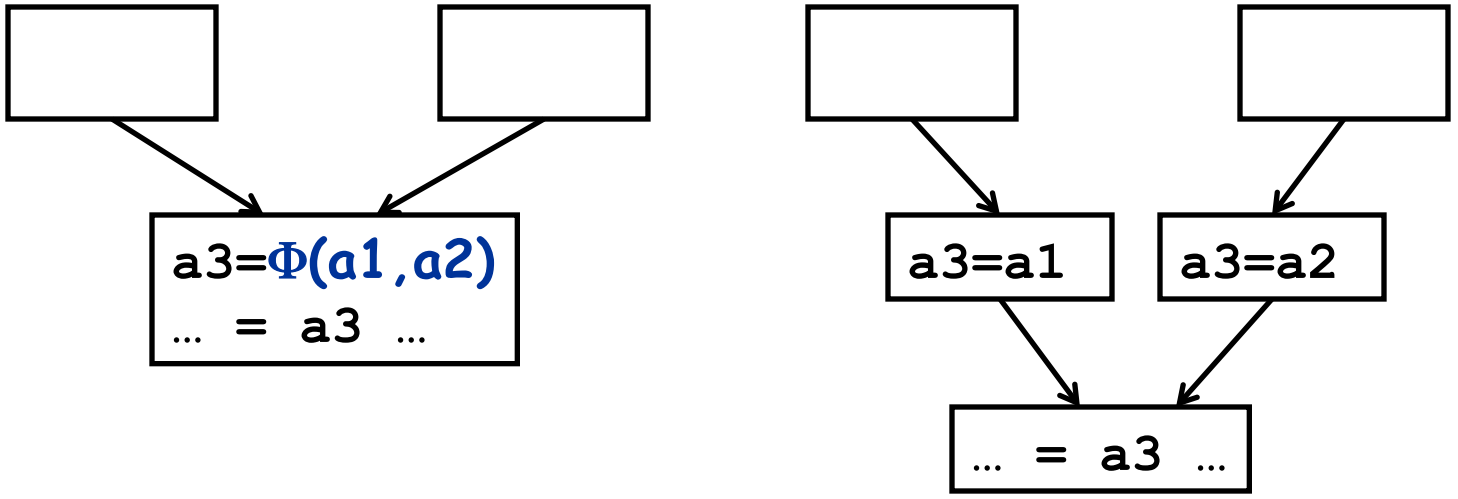


DeSSA: get rid of Φ easy way



How to get rid of Φ the easy way?

DeSSA: get rid of Φ easy way



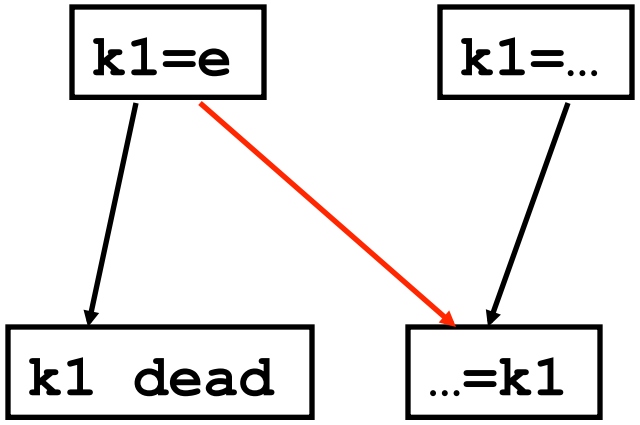
Just case split by incoming edge

Then do copy propagation again

Register allocation merges var range

Fancy: critical edges

Critical edge in CFG where source has multiple successors and target multiple predecessors.

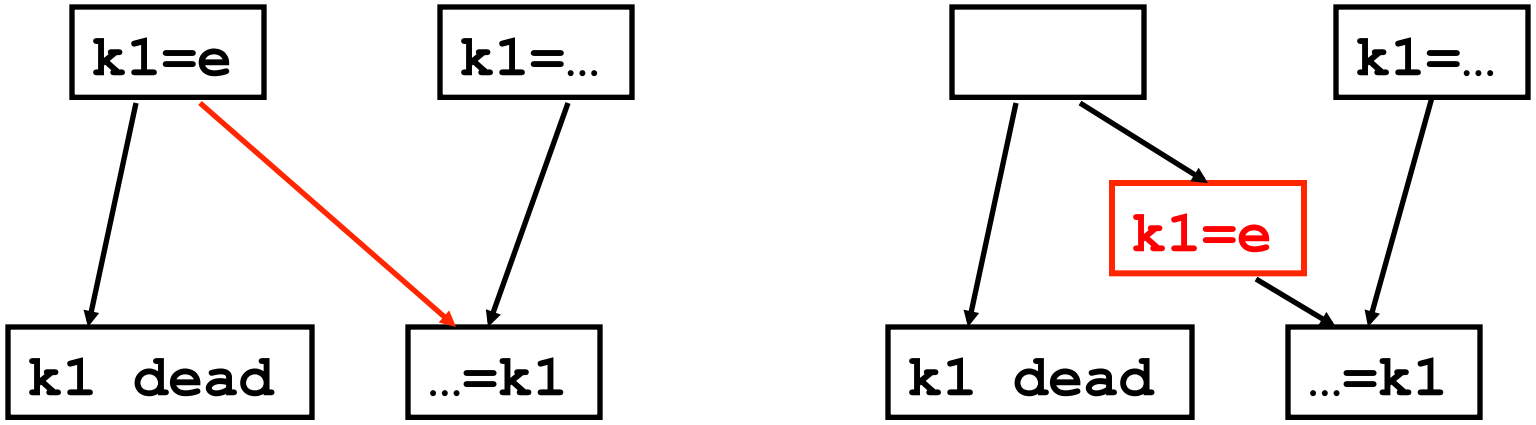


Critical edge makes optimal placement of k1=e assignment impossible

k1=e assignment is unnecessary for left succ but incorrect for right

Fancy: critical edges

Critical edge in CFG where source has multiple successors and target multiple predecessors.

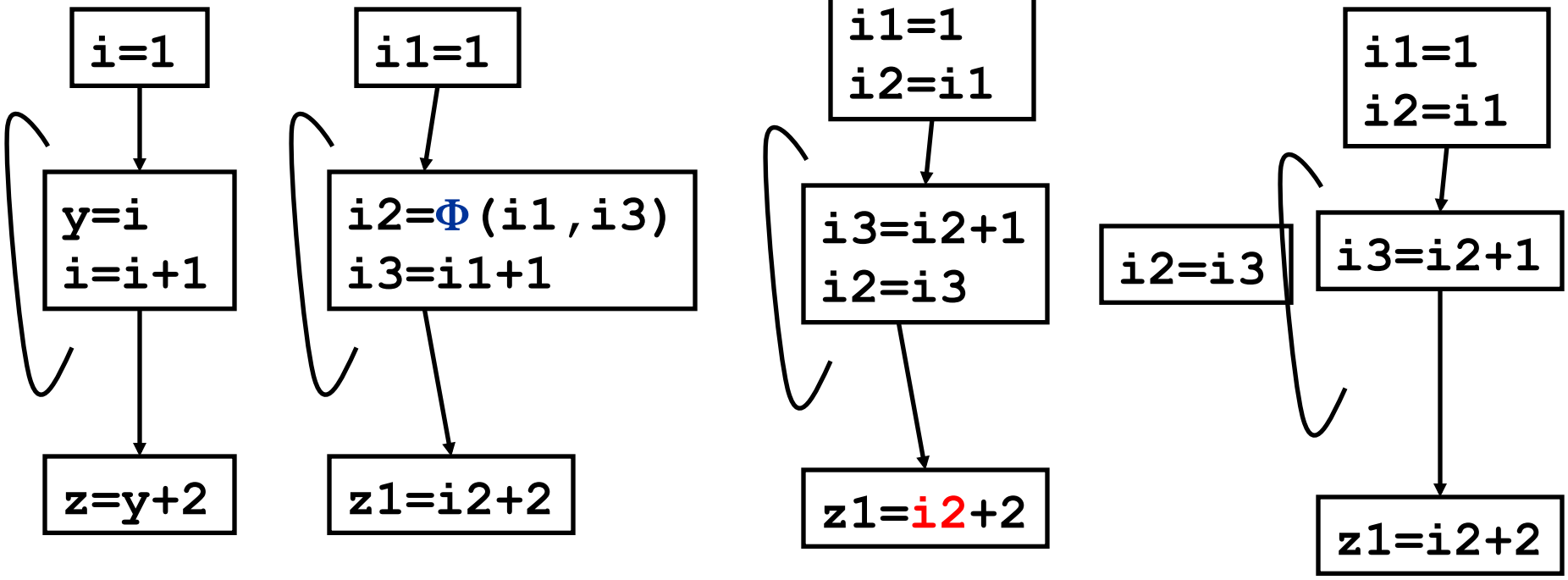


Critical edge makes optimal placement of k1=e assignment impossible

k1=e assignment is unnecessary for left succ but incorrect for right

Solution: add block on critical edge (optimize: don't add elsewhere)

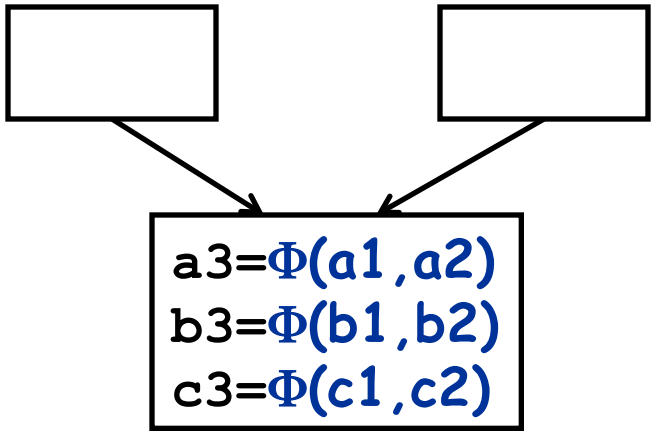
DeSSA lost copies & critical split



SSA&copy broken incoming split critical

Or preserve a value that's still live in a temp

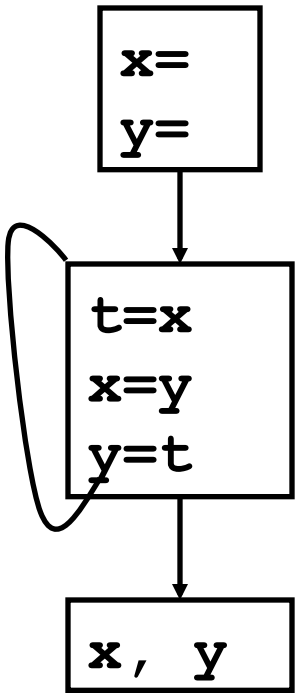
DeSSA: get rid of Φ elegant way

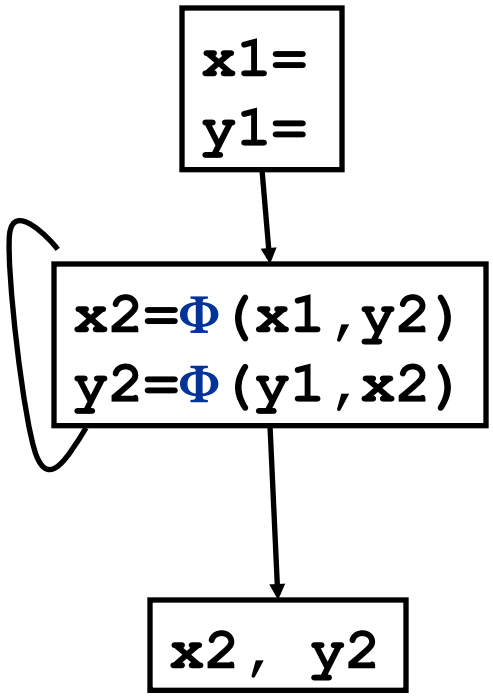


all Φ by **parallel** copy of argument i

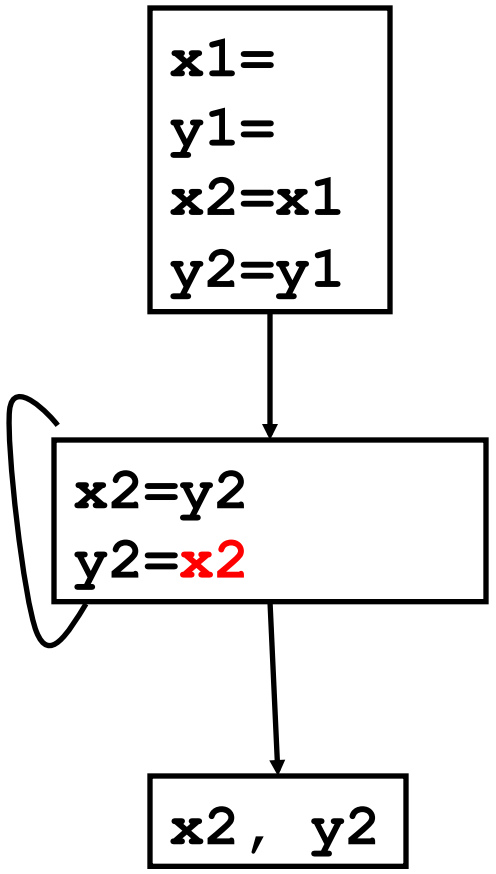
a3,b3,c3 = ai,bi,ci

DeSSA: nonparallel swap problem





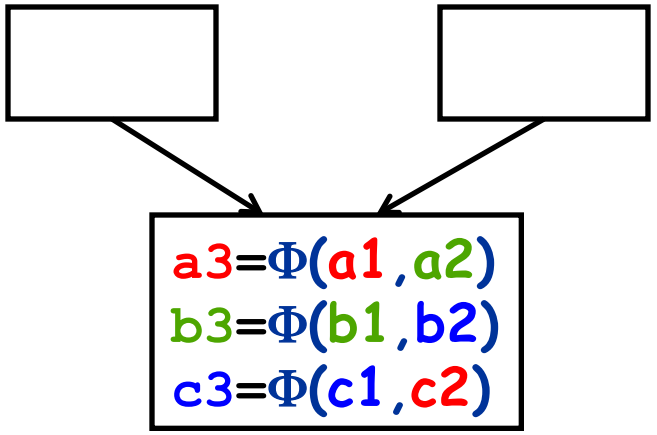
SSA&copy



broken incoming

use temps instead

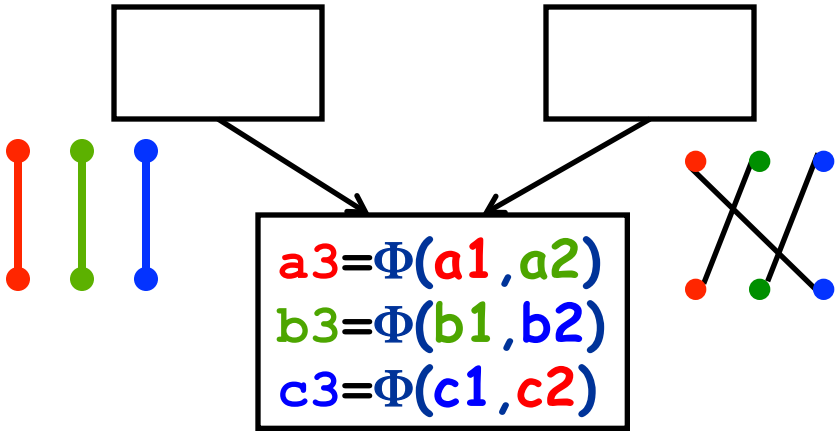
DeSSA: get rid of Φ fancy way



each edge i is permutation on regs

- implementable?

DeSSA: get rid of Φ fancy way



each edge i is permutation on registers

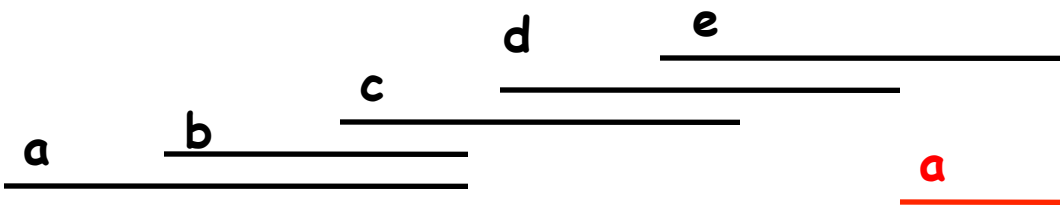
- implementable with 1 temp register (➔ impacts interference graph)
- implement by series of triple-xor swaps

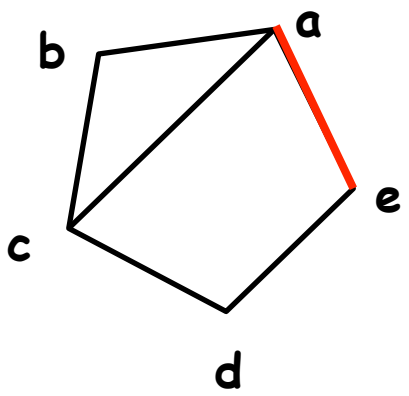
3XOR swap

x=x^y;	y=x^y;	x=x^y
x=X	y=Y	
x=X^Y	y=Y	
y=X^Y	y=(X^Y)^Y=X (a,c,i)	
y=(X^Y)^X=Y (a,c,i)	y=X	

Register allocation on SSA in P

Register allocation is fast (polynomial) for programs with chordal interference graphs, e.g., SSA.





No edge (a,e) can lead to a cycle.
That would require a to be live again.
This violates SSA single assignment.

Project advice

The bottom line for your project:

- You don't need to generate SSA form for your project
- However, if you decide to do this, then it is advisable to simplify matters by generating SSA directly during AST translation, not working with DF

Summary

- SSA has had a huge impact on compiler design
- Most modern production compilers use SSA (including gcc, suif, llvm, hotspot, ...)
- Compiler frameworks (i.e., toolkits for creating compilers) all use SSA

Quiz (1)

1. Compare following constructions. What are the benefits? What's the explanation of one in terms of the others? What's the relation of Φ' and Φ(t,t,t)?

    1. Max SSA

    2. dominance frontier SSA

    3. AST walk SSA

Quiz (2)

1. Which optimizations can SSA perform that local value numbering cannot?

2. Which disadvantages does SSA have? Can SSA make your compiler worse?

3. What problems in register allocation does SSA solve? Which does it cause?

Quiz (3)

1. Why do dominance frontiers have to be iterated?

2. Why do dominance frontiers work on a set of blocks?

3. Is 1 temp enough to implement Φ?